

SCREENSTEPS 2.9



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Getting Started

Learn About The Blue Mango Learning Systems Documentation Methodology

Docs that Rock

We take a very simple and pragmatic approach to creating, using and updating documentation. We use this methodology for creating:

- Customer support documentation
- Process documentation

The methodology is very easy to follow and delivers instant results by increasing the efficiency of your organization.

We have created a mini site that contains articles and videos outlining our approach to creating, using and maintaining documentation. You can find it here:

<http://docs.bluemangolearning.com>

Additional Information on ScreenSteps & ScreenSteps Live

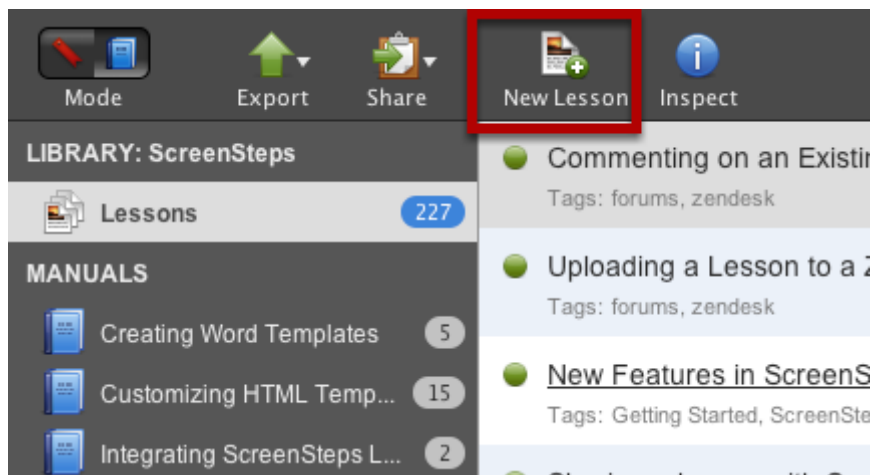
To learn more about the Blue Mango Learning Systems methodology for customer support and how to implement ScreenSteps in your organization we invite you to browse some additional resources which include articles, ebooks and webinars:

http://www.bluemangolearning.com/customer_support/

Creating a Lesson

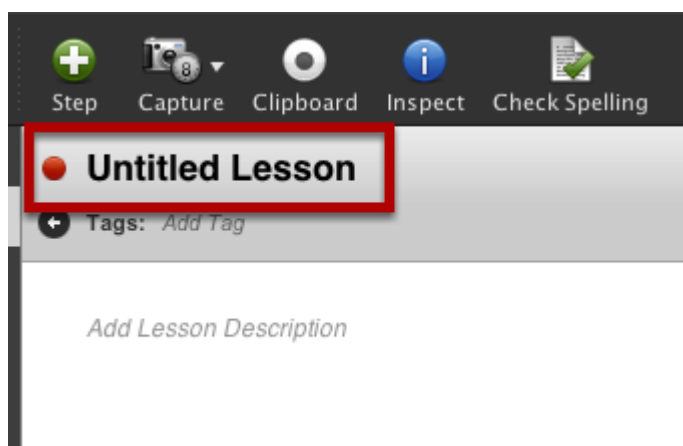
Learn how to create a lesson using ScreenSteps 2.

Select New Lesson

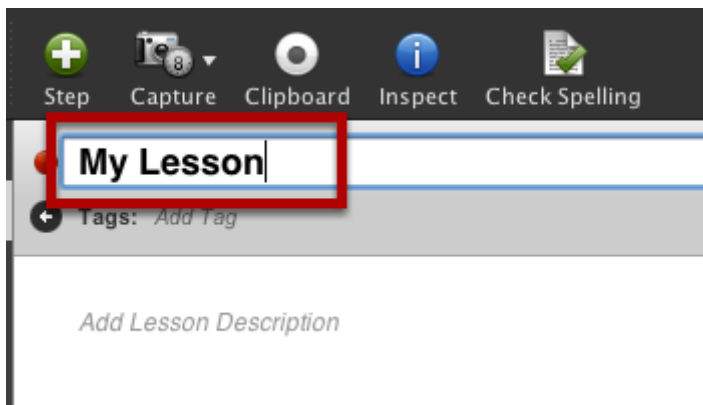


To create a new Lesson, click on the **New Lesson** button.

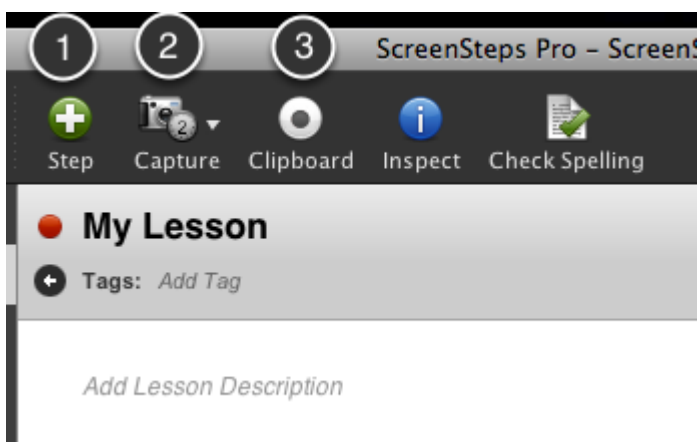
Edit Lesson Title



A new lesson will be created and opened for editing. Click on the lesson title to edit it.



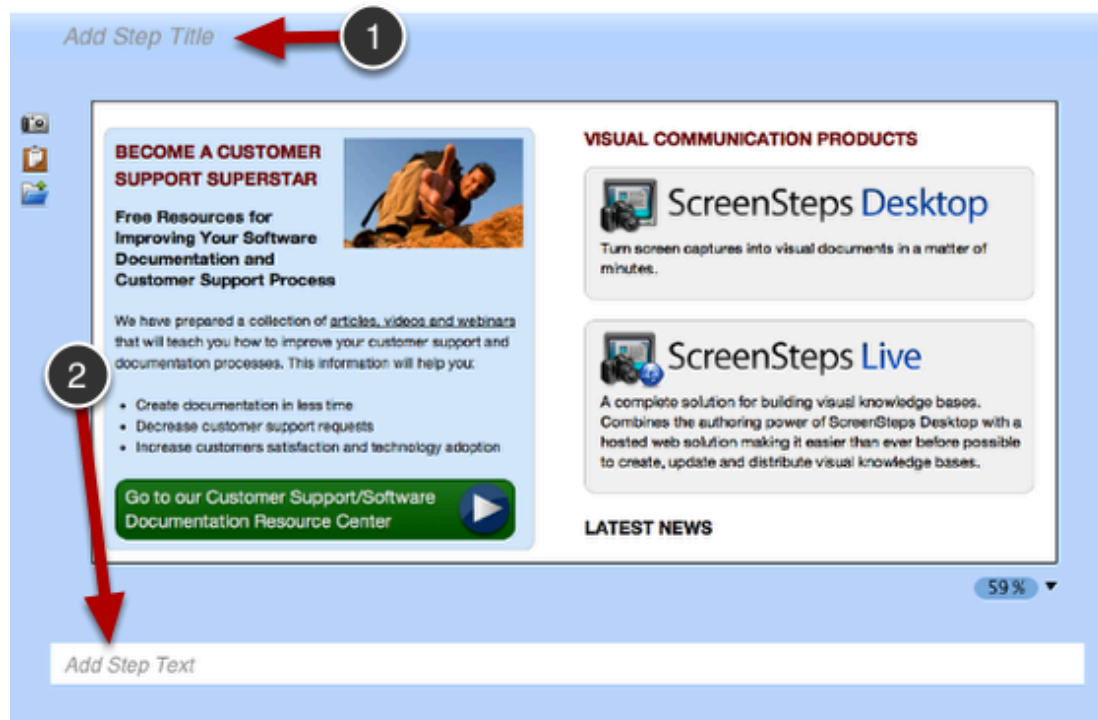
Capture Images/Create Steps



There are several ways to create new steps:

1. Click the **Step** button - this creates a blank step.
2. Click the **Capture** button to capture a screenshot and create a new step. You can also open the Capture Palette by clicking on the arrow next to the camera.
3. Turn on the **Clipboard Recorder**. Any image you place on the system clipboard will be added to your ScreenSteps lesson.

Add Some Text



Here you can see that I have captured an image. A step has been created. You can add a step title (1) and/or step instructions (2). Just click on the fields to edit them.

Annotate Images

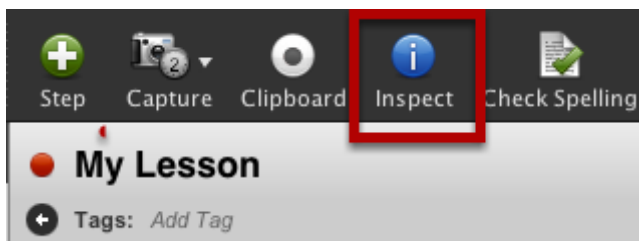


Select an image by clicking on it.

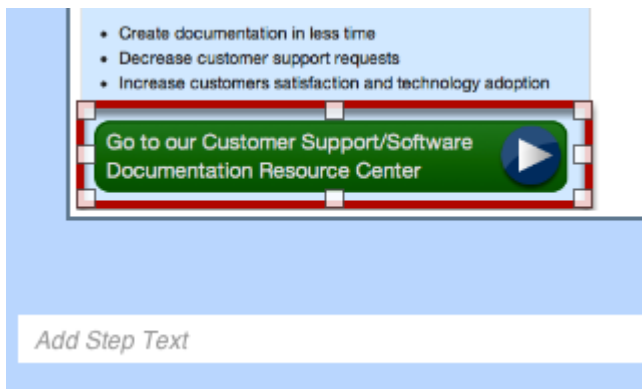


You will see the image annotation tools appear in the toolbar. Select the tool you want to use and draw on the image.

Adjust Annotations

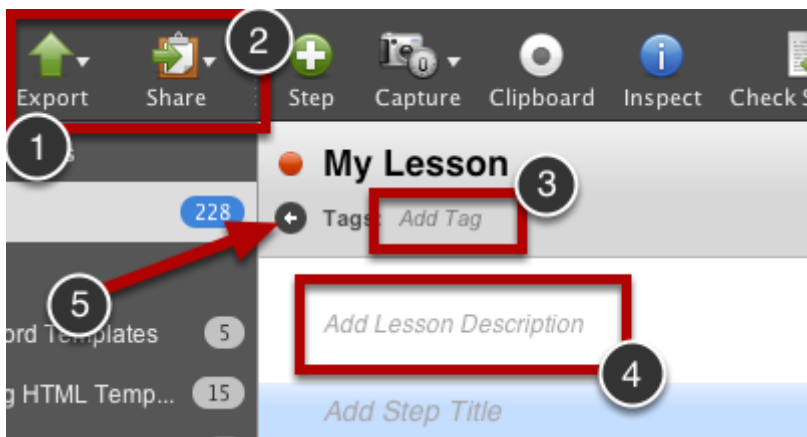


Open the Inspector palette to adjust the color, thickness and other annotation parameters.



Here I have used the rectangle tool.

Saving and Other Stuff



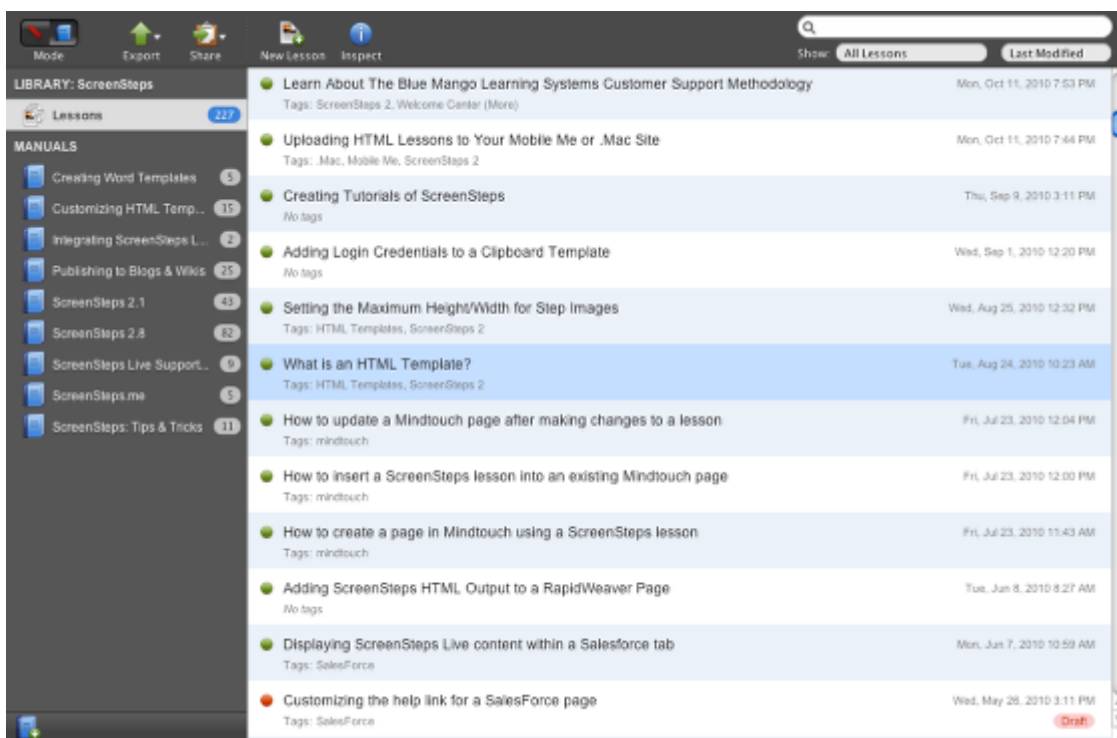
Don't worry about saving. All of your changes are saved as you make them. Some additional things you might want to do are:

1. Export the lesson to HTML, PDF, to your own blog/wiki, Word (Pro only) or to ScreenSteps Live.
2. Share the lesson using [Clarify-it.com](https://clarify-it.com) or by copying it to the system clipboard as HTML or PDF.
3. Add tags
4. Enter a description for the lesson
5. Go back to the Lesson Library (that is where you can see all of the lessons you have created)

Key ScreenSteps Concepts

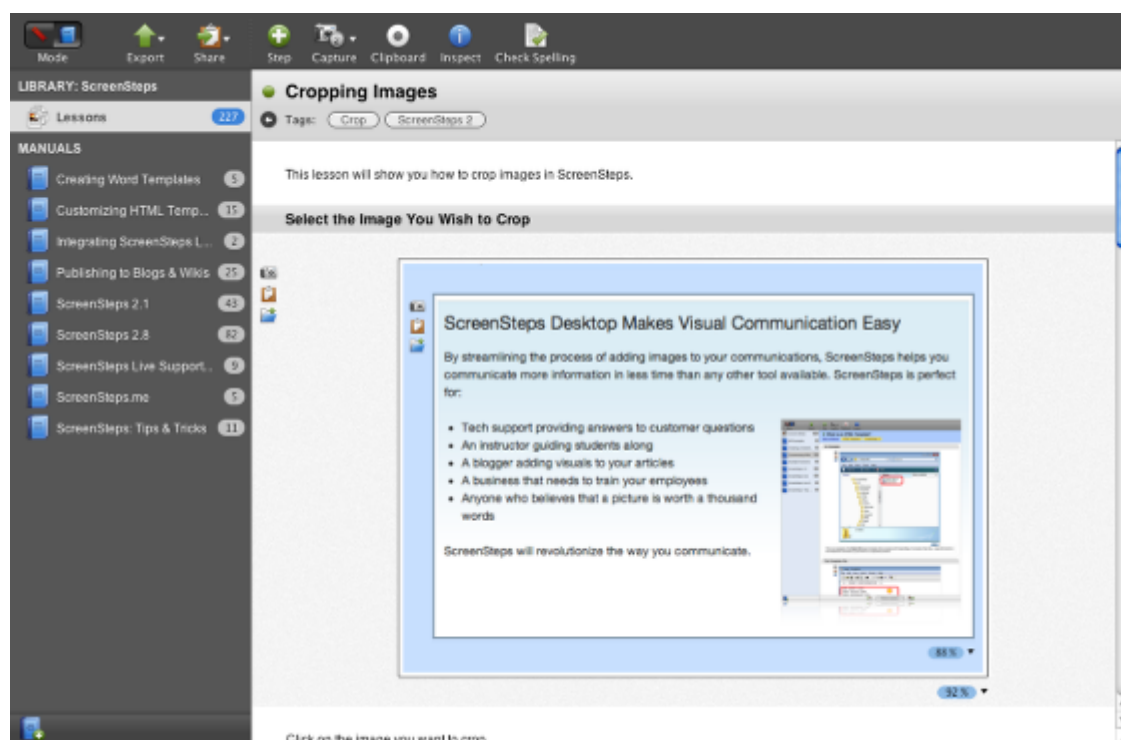
This lesson will introduce some key ScreenSteps concepts to you. Understanding these terms will help you get the most out of ScreenSteps. ScreenSteps is a somewhat "opinionated" application. It really is designed for doing a very different type of documentation than what you may be used to. While you can use ScreenSteps any way that you would like, following the tips in this lesson will make your lessons more readable and easier to update in the future.

The Library



All lessons in ScreenSteps are stored in a Library file. A library is just a collection of ScreenSteps lessons. There is no organization to it. You can't output a PDF or HTML version of your entire library. All it does is automatically save your lessons so that you don't have to decide where to save them on your hard drive. You can create as many libraries as you would like or just one.

A Lesson



A Lesson is a single document in ScreenSteps. It can be exported to any format that ScreenSteps supports, such as HTML, PDF or ScreenSteps Live.

A typical lesson should be between 3 and 20 steps. Occasionally you might write a lesson that is longer than this, but that should be the exception, not the rule. Lessons that are longer become laborious to read as well as update.

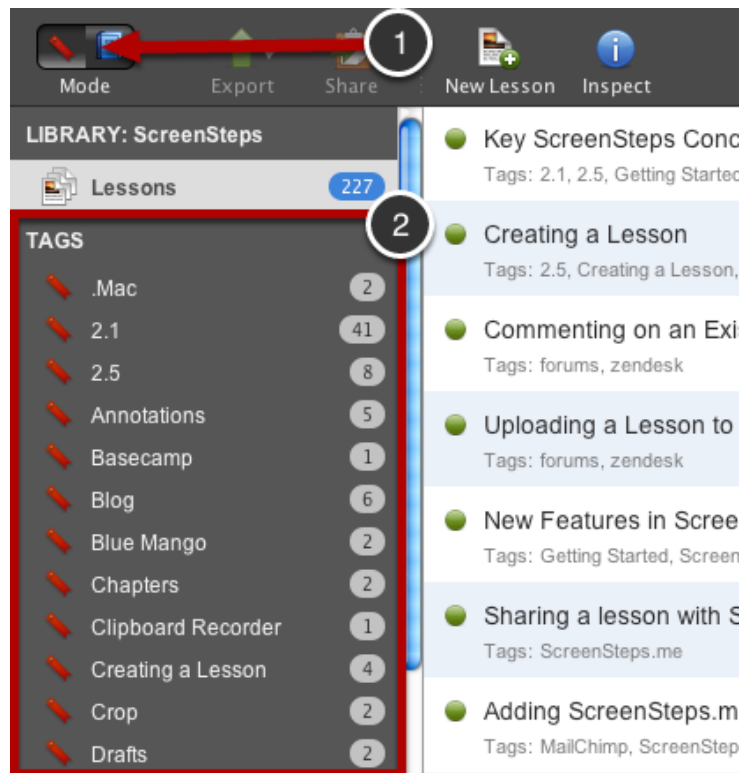
Most ScreenSteps lessons should focus around completing a single task. An example might be "Adding a Table of Contents". The more focused the title the better the resulting lesson.

Lessons such as "Configuring Application Preferences" generally become tougher to write in ScreenSteps because they are somewhat vague. ScreenSteps works much better if you are creating a lesson titled "Setting The Default Output Folder in Preferences". The action is more concrete and lends itself to a step by step guide approach which is exactly what a ScreenSteps lesson is geared for.

By focusing on a task based approach to your documentation you will find a few things:

1. You will write many more lessons.
2. Your lessons will be much shorter.
3. Your lessons will be much easier to write.
4. Your lessons will be much easier to update.
5. Your lessons will be much easier to read.

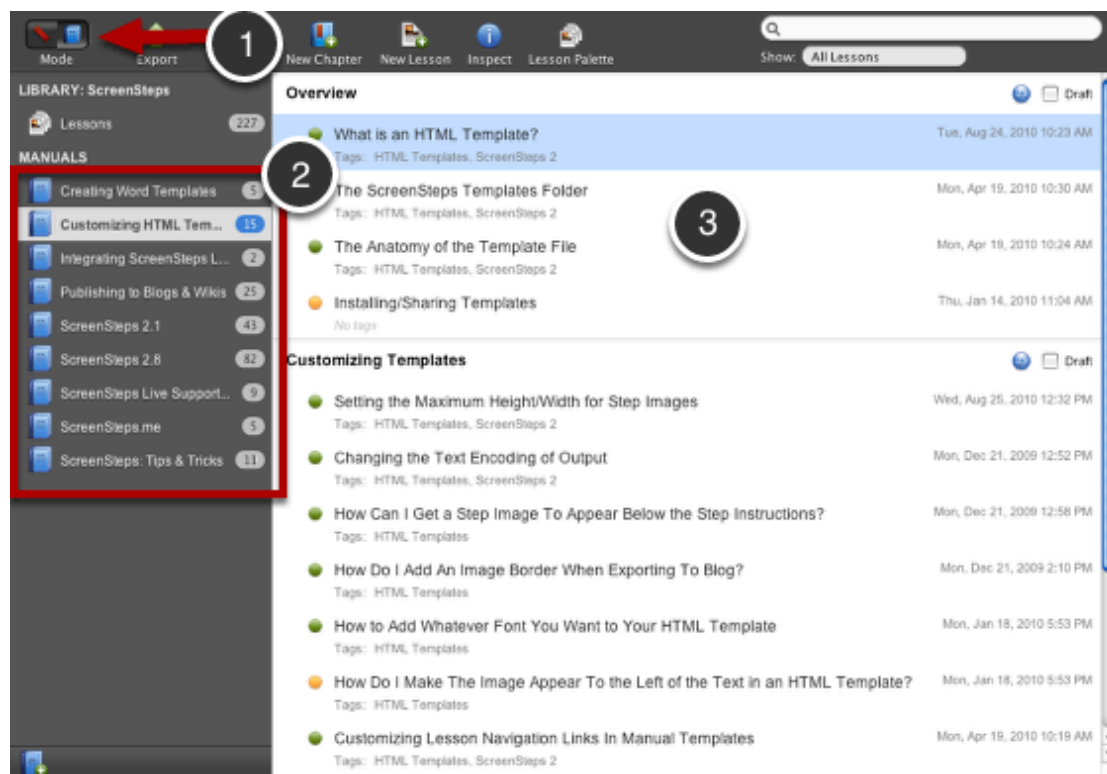
Tags



Tags are simply a tool for organizing and finding your lessons in your library. You can't export a tag as a PDF or HTML file. Think of tags as basically categories for lessons that you create. A lesson can have as many tags as you would like.

You must be in "Tags Mode" (1) to view a list of the tags in your program. As you add tags to your lesson they will show up in the Tags list (2).

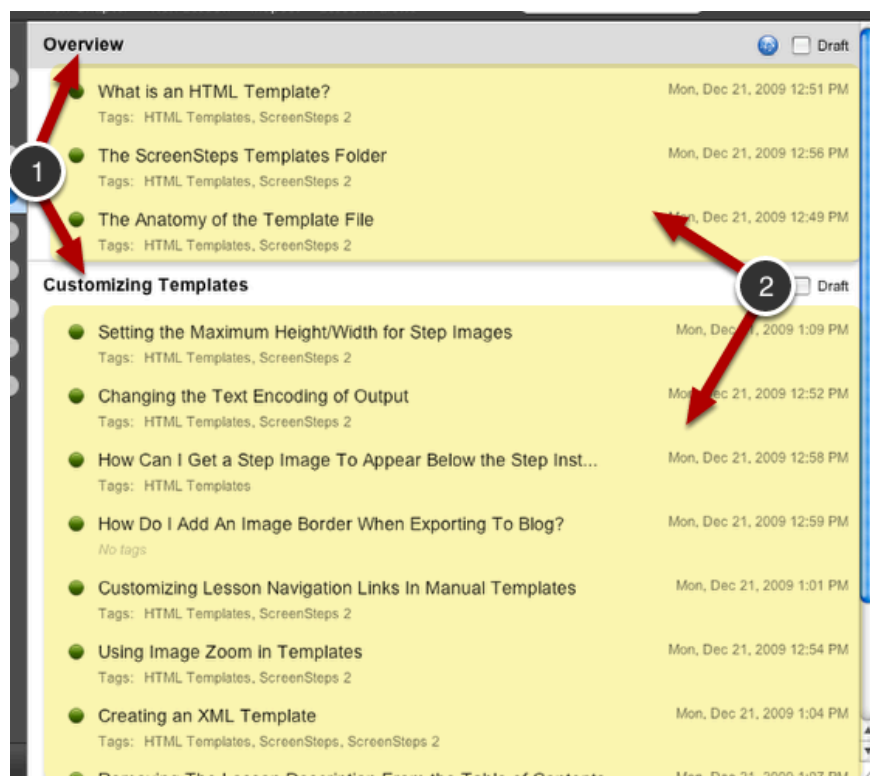
Manuals



Manuals are created from multiple ScreenSteps lessons. Use a Manual to organize all of your (hopefully short) ScreenSteps lessons and then export them as a PDF, HTML or Word files complete with a table of contents (manual export is only available in ScreenSteps Pro). Manuals can also be exported to ScreenSteps Live.

You must be in "Manuals mode" (1) to view manuals that you have created (2). When you select a Manual, it is displayed on the right (3).

Anatomy of a Manual



A Manual contains two types of elements, Chapters (1) and Lessons (2).

Chapters are just groupings of lessons. Nothing more. You can give a chapter a title but that is it. The chapter title will be displayed in the table of contents.

Lessons are just the lessons from your library that you have added to the manual. To add a lesson to a manual it must be in your library.

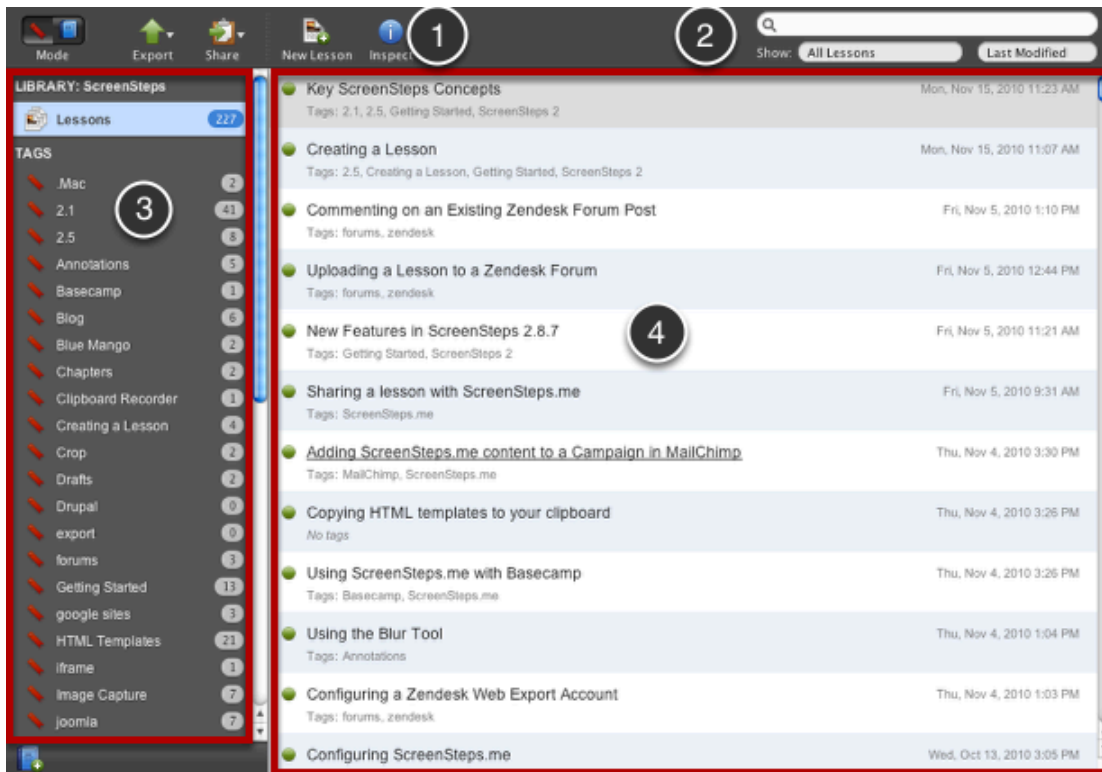
Packages

The final concept for this lesson is that of a Package. A package is simply a means of moving ScreenSteps lessons and manuals between libraries or backing up a lesson or manual to a single file. You can export a single lesson or a full manual (pro only) as a package. Packages are the method you should use to share ScreenSteps lessons with other users of ScreenSteps if you want them to be able to edit those lessons.

Display Overview

This lesson gives a brief overview of the ScreenSteps 2 display.

Main Screen



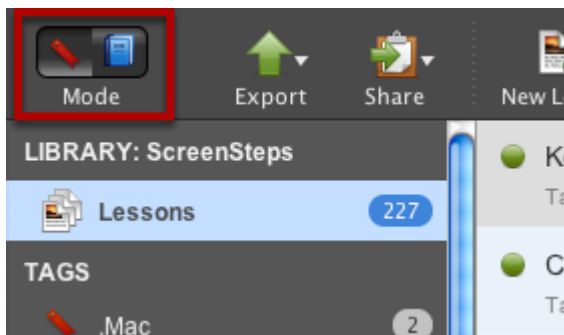
The main screen is divided into four areas:

1. Toolbar
2. Search
3. Library and Tags List
4. Lessons List

Selecting a Tag from the left (3) will display the lessons for that Tag to the right (4).

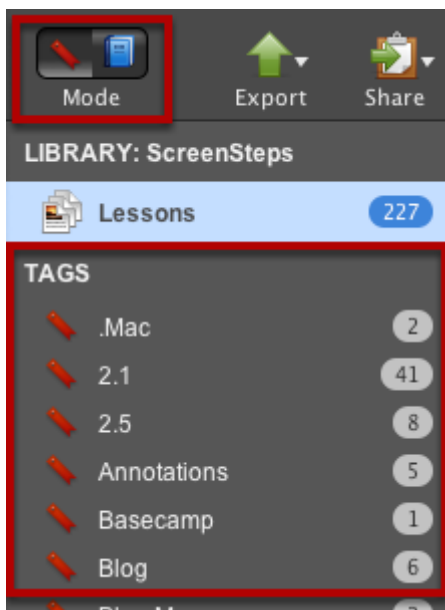
Note: The tags (3) will only appear if you have tagged a lesson. When you first launch ScreenSteps this list will be empty.

Modes



Two view modes are possible, **Tags** and **Manuals**. Manuals you create by manually dragging lessons into an outline. Tag listings are automatically created as you tag lessons.

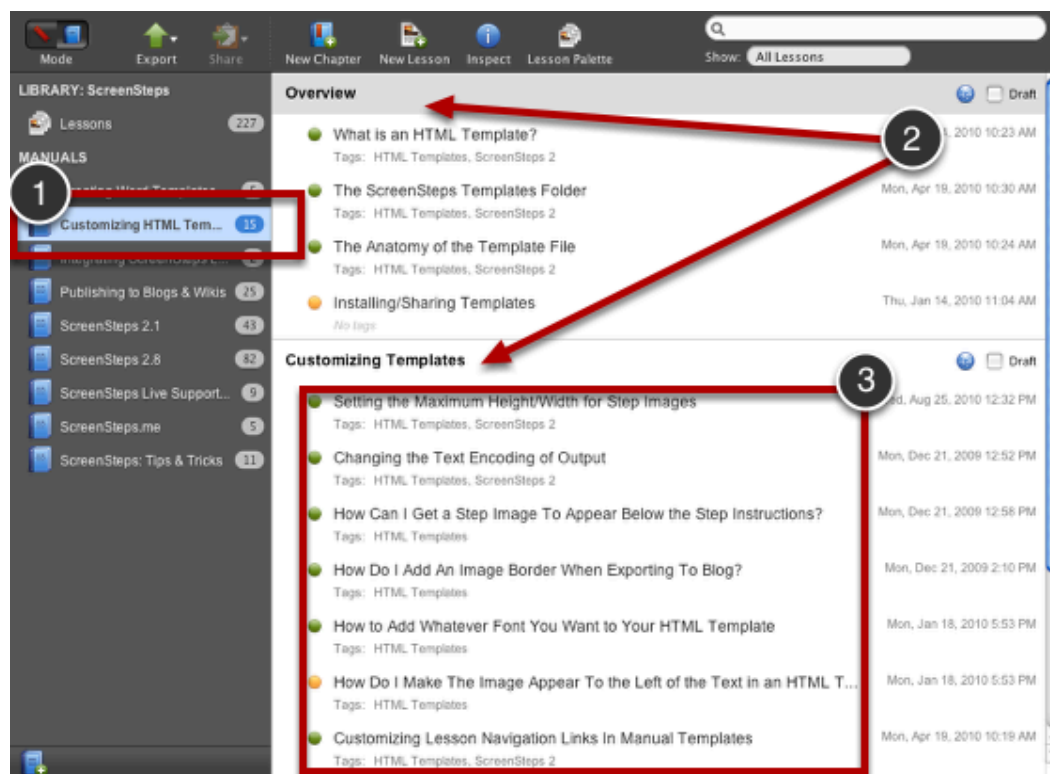
Tags



The tags view will list all of the tags that you have added to lessons you have created. The number of lessons in the tag are shown to the right.

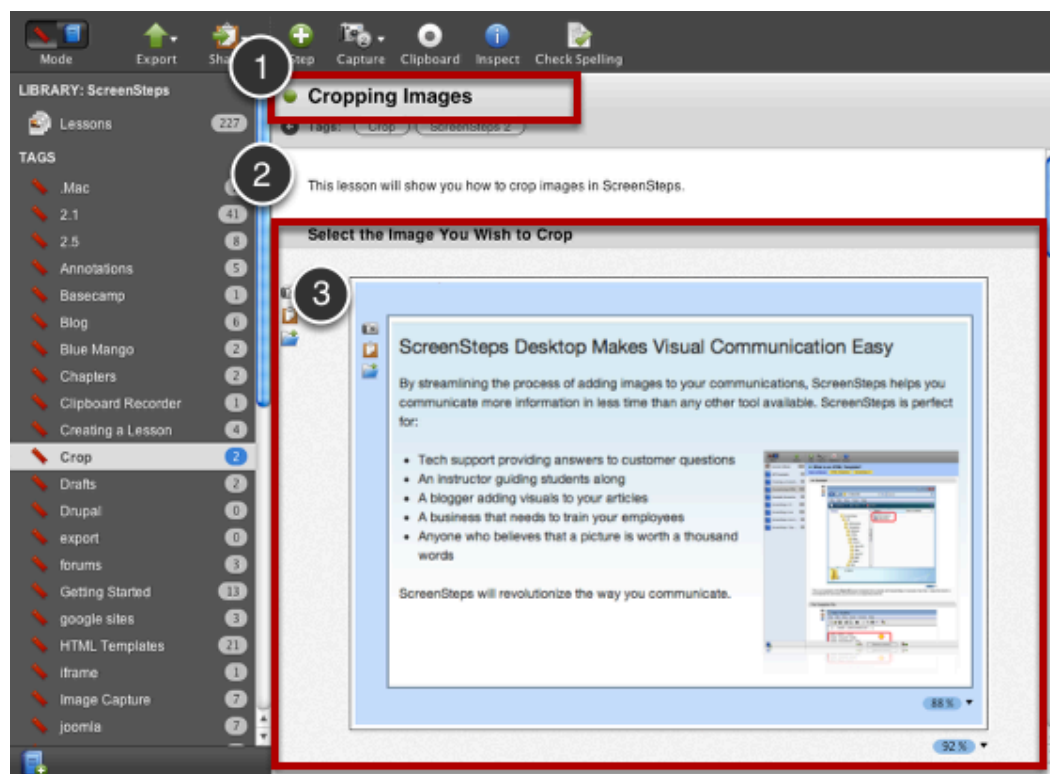
You can also drag lessons from the list onto a tag to add that tag to a lesson.

Manual Display



If you have a manual selected (1) you will see the chapters (2) and lessons (3) for that manual to the right. Chapters are just a way of organizing lessons inside of a manual.

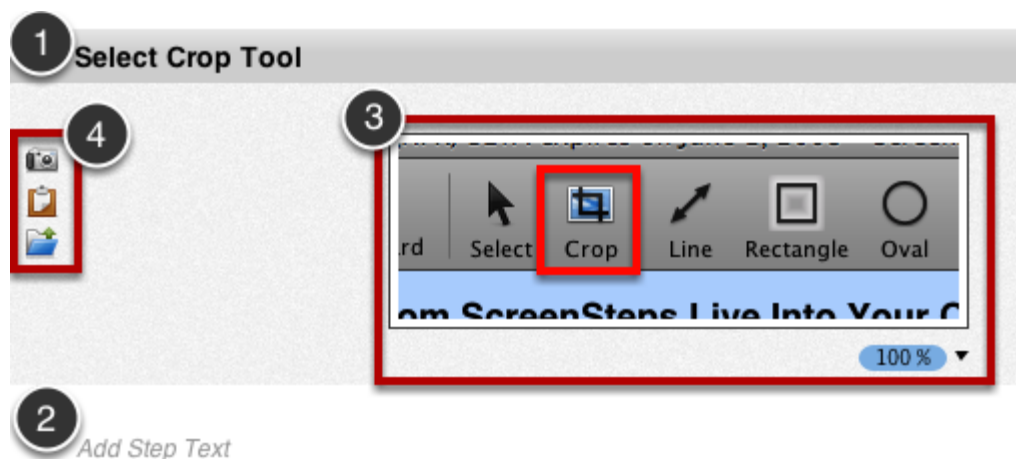
Viewing a Lesson



By clicking on a lesson you will open the lesson for editing/viewing. The screen is divided as follows:

1. Lesson title
2. Lesson description
3. Lesson steps

Lesson Steps



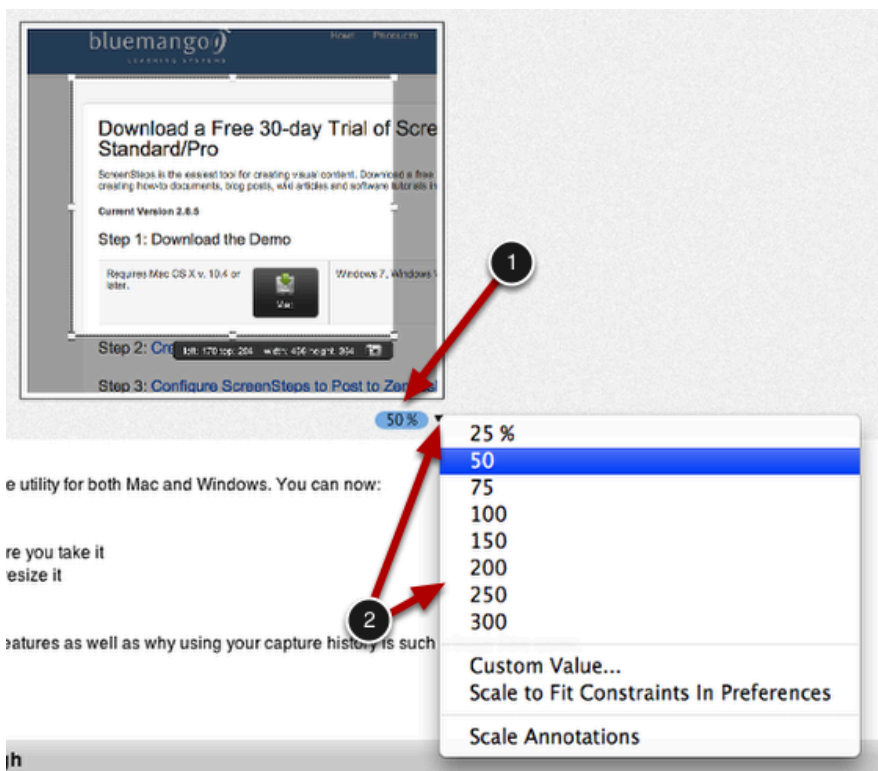
The Steps are setup as follows:

1. Step Title
2. Step Instructions
3. Image
4. Image Tools

How ScreenSteps Deals With Large Images

ScreenSteps provides a couple of settings that can help in working with large images.

Scaling Images While Authoring



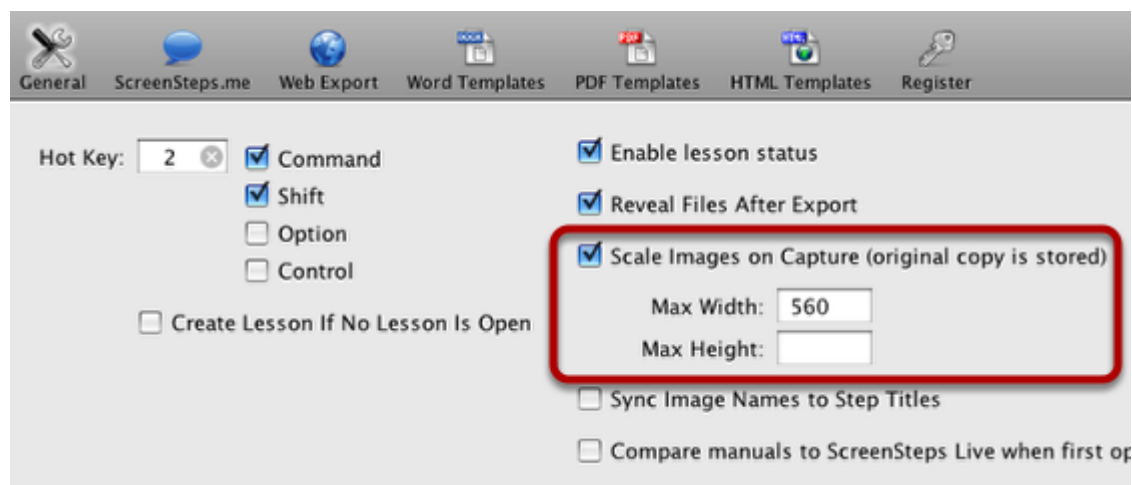
When you work with ScreenSteps you will notice that after you capture an image it appears to be smaller within ScreenSteps than it was when you capture it. Because the content are of the formats you export to are often smaller than the screenshots you take, ScreenSteps can scale your screenshots to fit within a predefined width while authoring. By doing this, your annotated image will not need to be scaled when exporting. This results in crisper annotations.

The percentage that an image is scaled by appears right below the image in the authoring environment (1).

You can change the percentage at any time by clicking on the arrow next to the percentage. This will display the menu of options for scaling (2). For more information about this menu please see [this lesson](#).

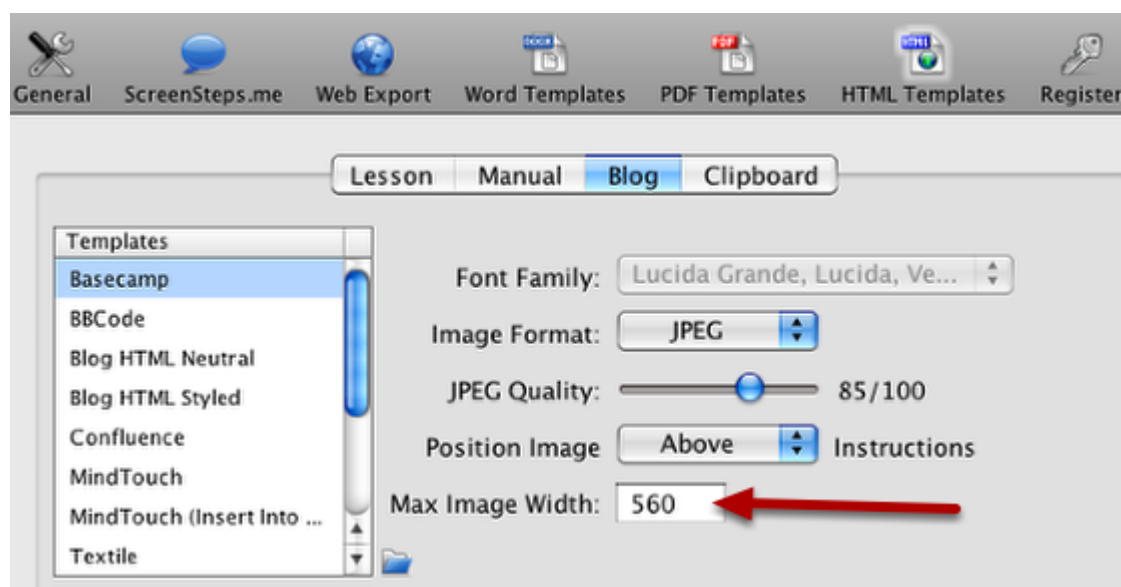
Note: ScreenSteps will always store the original image you capture. Scaling only occurs while authoring and exporting.

How ScreenSteps Determines How to Scale Images You Capture



ScreenSteps has preference settings that allow you to automatically scale all images you capture to a specific width and height. By default, ScreenSteps will scale all images that are over 560 pixels wide. If you prefer to always have your images appear at 100% of their actual size then you can uncheck the checkbox for the "Scale Images on Capture" preference.

Scaling Images When Exporting



ScreenSteps may also scale your images when it comes time to export.

For PDF output an image will be scaled if it is too wide to fit in the available width. The height is sometimes scaled to make the image fit on the page as well.

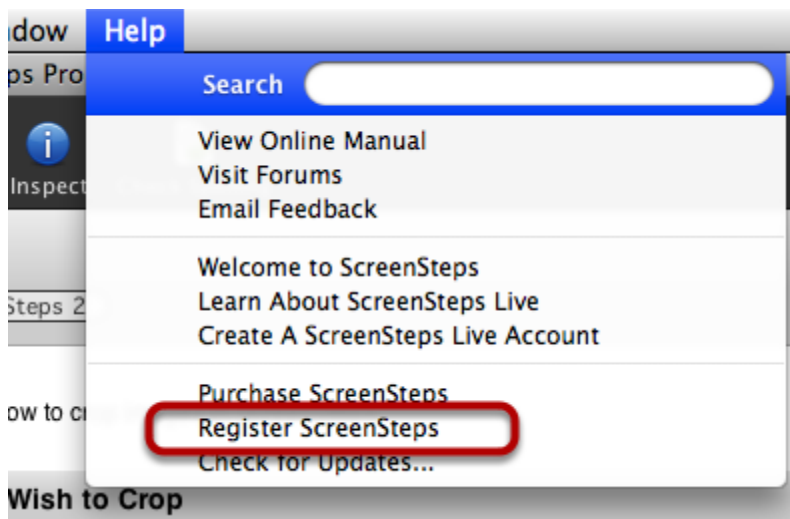
For Word output, the full image is included and the editor you use to view the document will provide any necessary scaling.

When using an HTML template to export, the Maximum Image Width setting for the template you export with is used. As you can see in this picture, the maximum image width for this template is 560 pixels. If you have any images in your lesson that are wider than 560 pixels then they will be scaled to fit within 560 pixels. An HTML template can specify that the full-size image should be included as well. In this case ScreenSteps will also include the full size version so that the user can click on a link to view it.

So why does ScreenSteps allow you to scale images during authoring and exporting? The reason is that if you scale an image during export then the image annotations will be scaled as well. The annotations will not be as large as they appear in the ScreenSteps editor and scaling can result in annotations that are not as crisp as they would otherwise be if they had not been scaled.

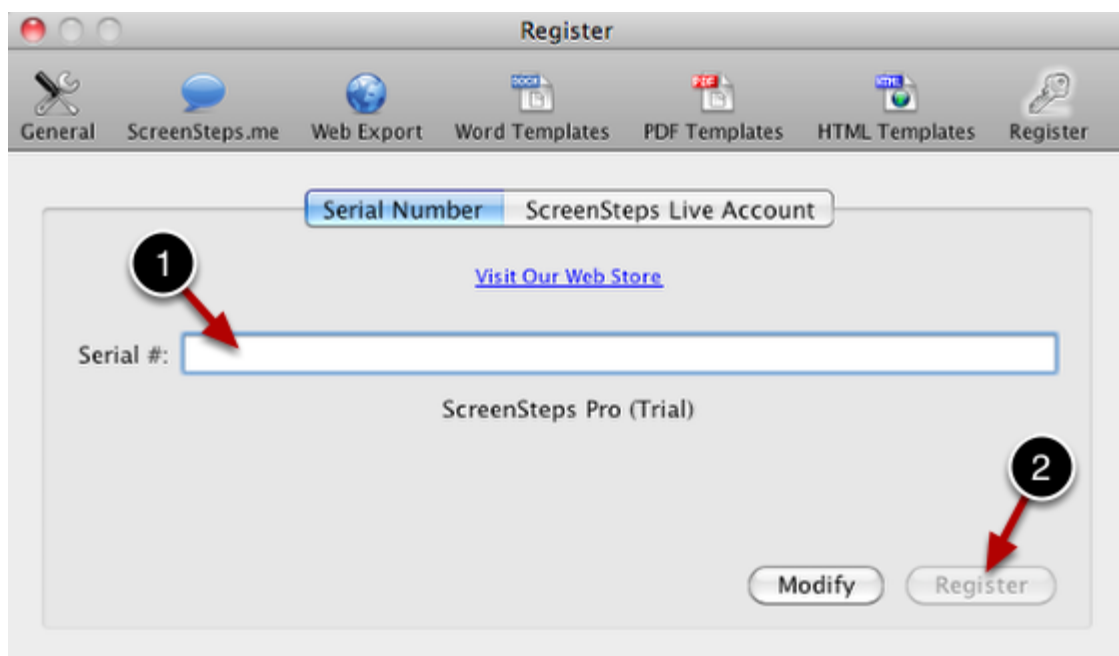
Registering ScreenSteps With a Serial Number

Open Registration Dialog

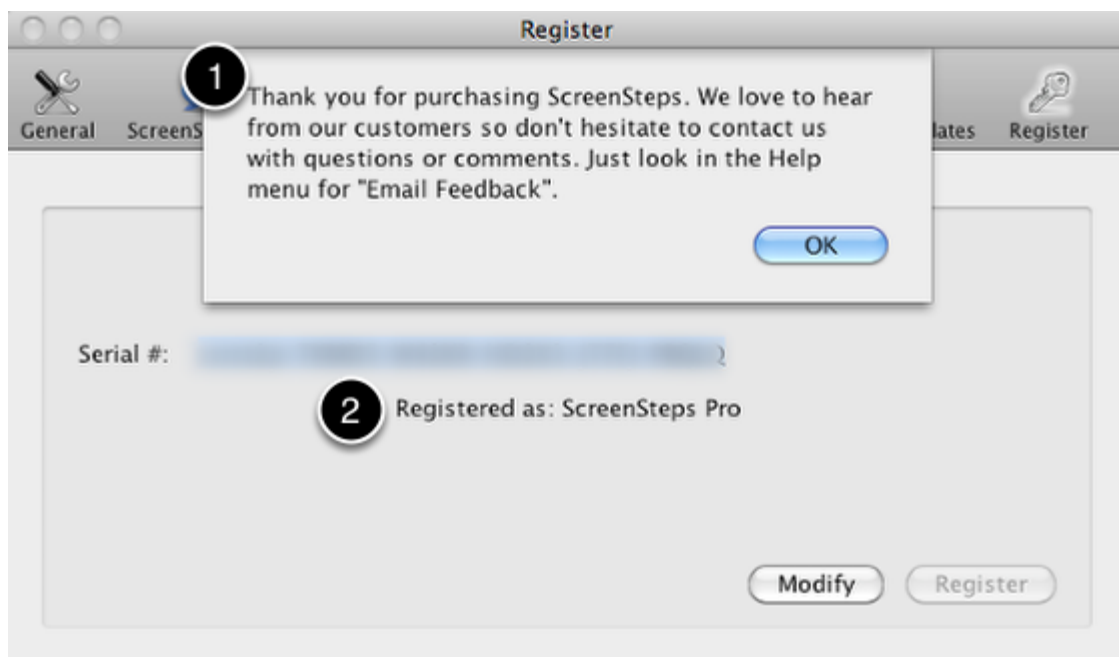


To open the registration dialog select the **Help > Register ScreenSteps** menu item.

Enter Serial Number

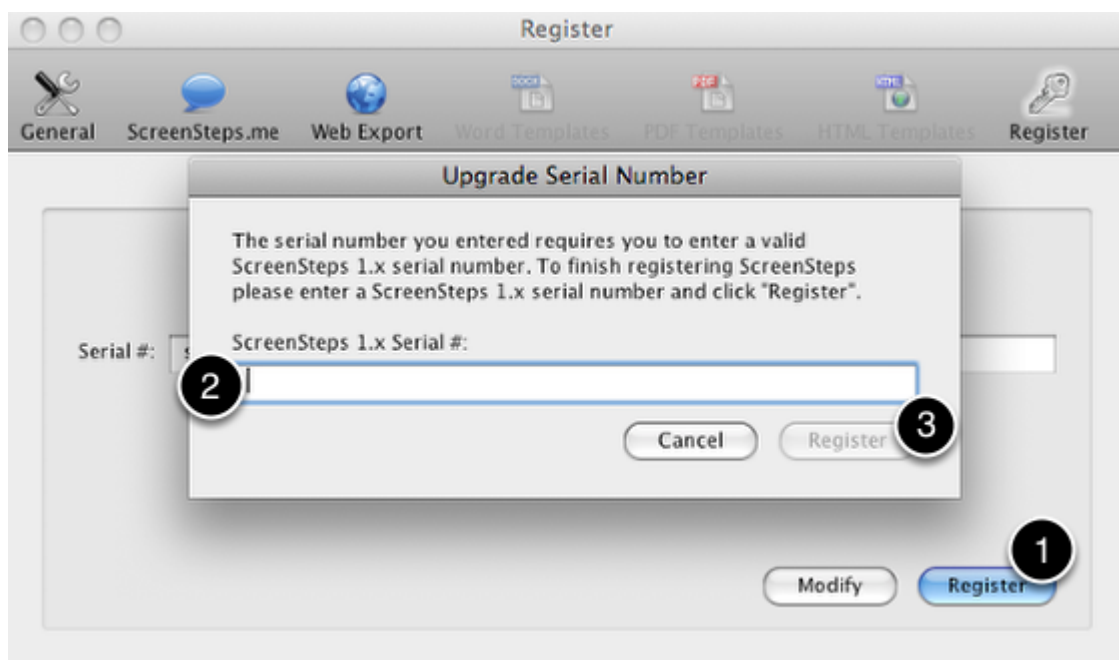


Enter your serial number in the **Serial #** field (1). The **Register** button will activate when you have entered a valid serial number.



After clicking the **Register** button a thank you dialog will be displayed (1) and the license type will appear below the serial number (2).

Note On Upgrades

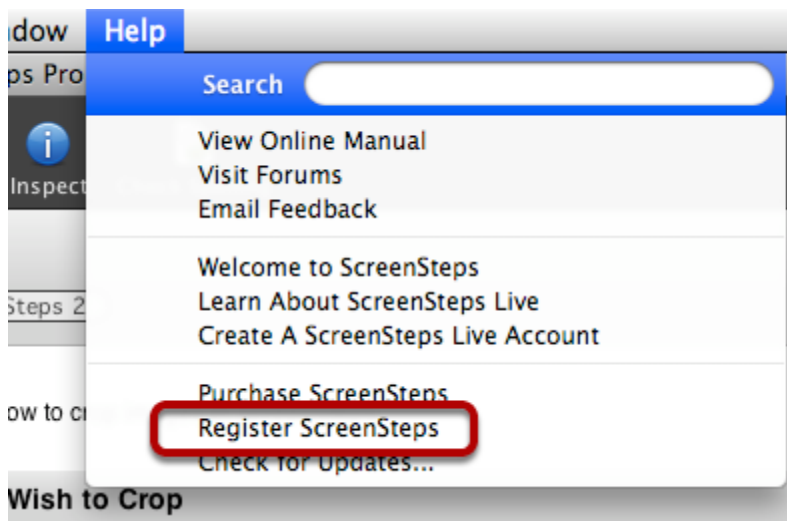


If you are upgrading from ScreenSteps version 1 to ScreenSteps version 2 then an **Upgrade Serial Number** dialog will appear after clicking **Register** (1). You will need to enter your version 1 serial number in the provided field (2) and click **Register** (3) in the Upgrade Serial Number window to complete the registration.

Registering ScreenSteps With a ScreenSteps Live Account

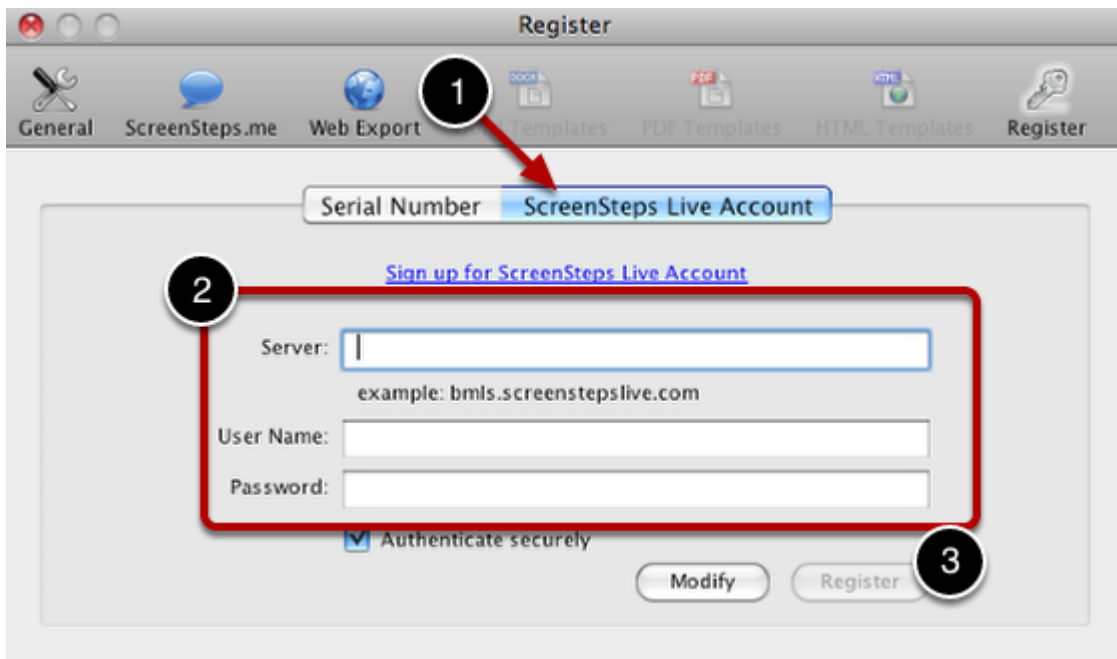
If you have a ScreenSteps Live account that includes desktop licenses then use the following steps to register your software.

Open Registration Dialog



To open the registration dialog select the **Help > Register ScreenSteps** menu item.

Select ScreenSteps Live Account and Enter Information



Select the **ScreenSteps Live** tab (1). Enter your ScreenSteps account information (2) and then select **Register** (3).

NOTE: Registering your software using a ScreenSteps Live account will automatically create a Web Export account with your ScreenSteps Live information if one does not already exist.

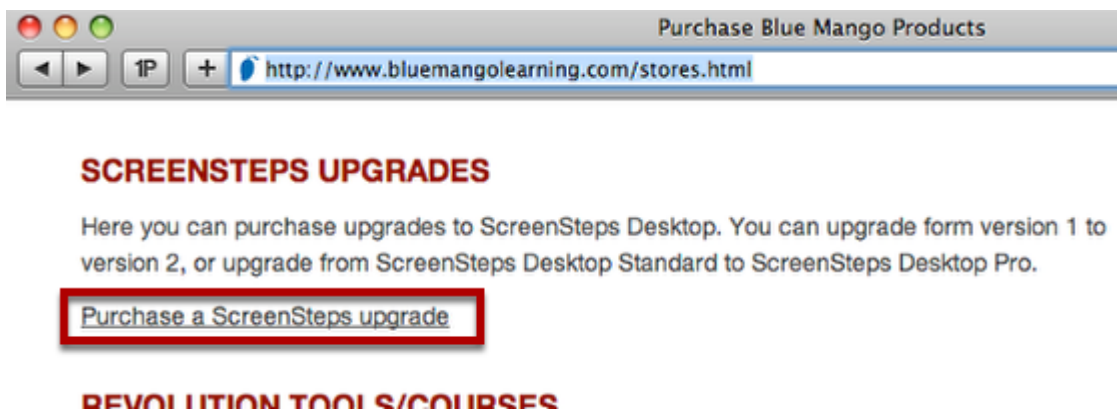
Upgrading from ScreenSteps 1 to ScreenSteps 2 Pro or Standard

This lesson will show you how to upgrade from ScreenSteps 1 to ScreenSteps 2 Pro.

Get Upgrade Key

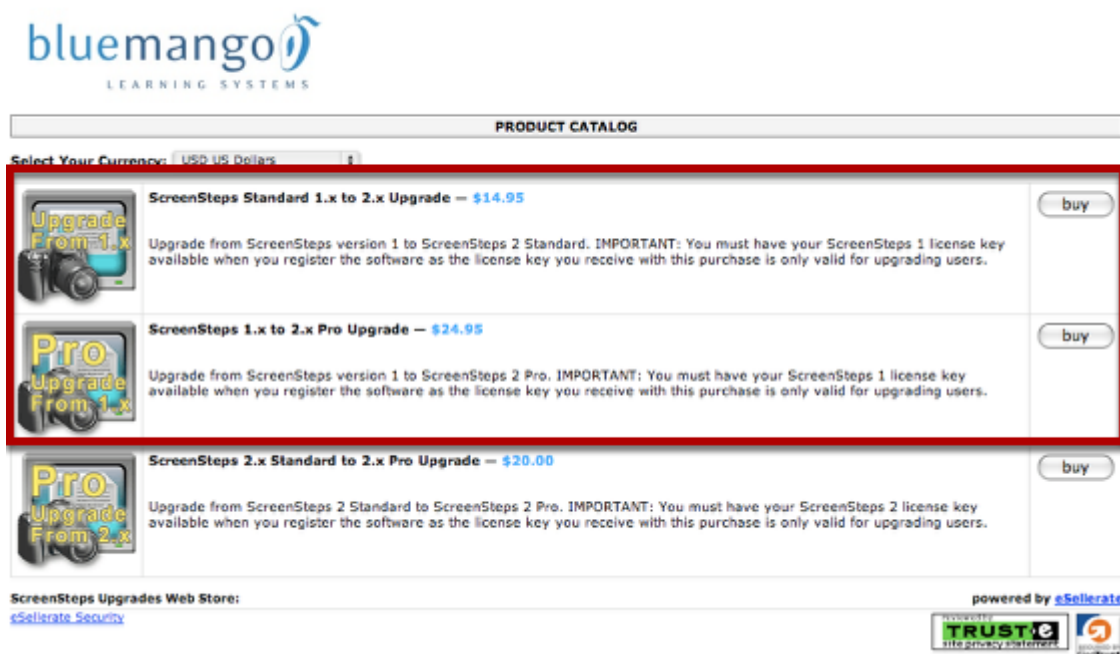
If you already have an upgrade serial key then skip down to the "Register ScreenSteps" step in this lesson. If you don't have an upgrade serial number yet then you will need to purchase one through the upgrade store.

Visit the Upgrade Store



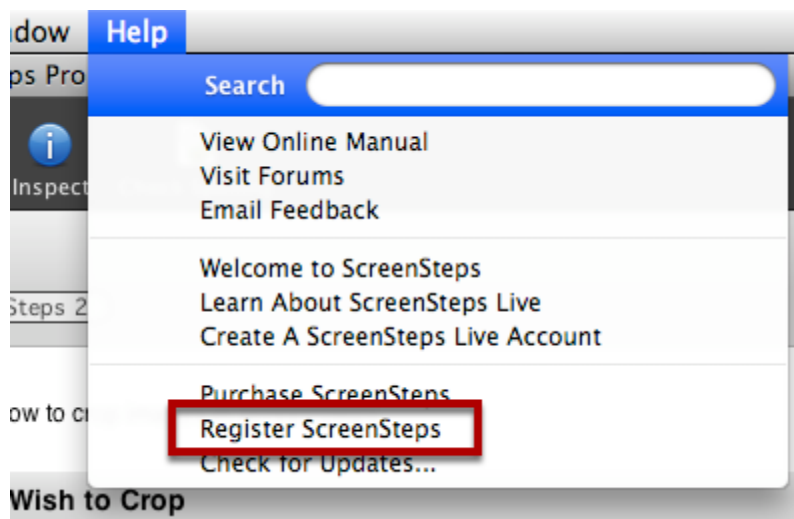
You can click on the Upgrade Store link from our purchase page or just go [here](http://www.bluemangolearning.com/stores.html).

Select Upgrade Type



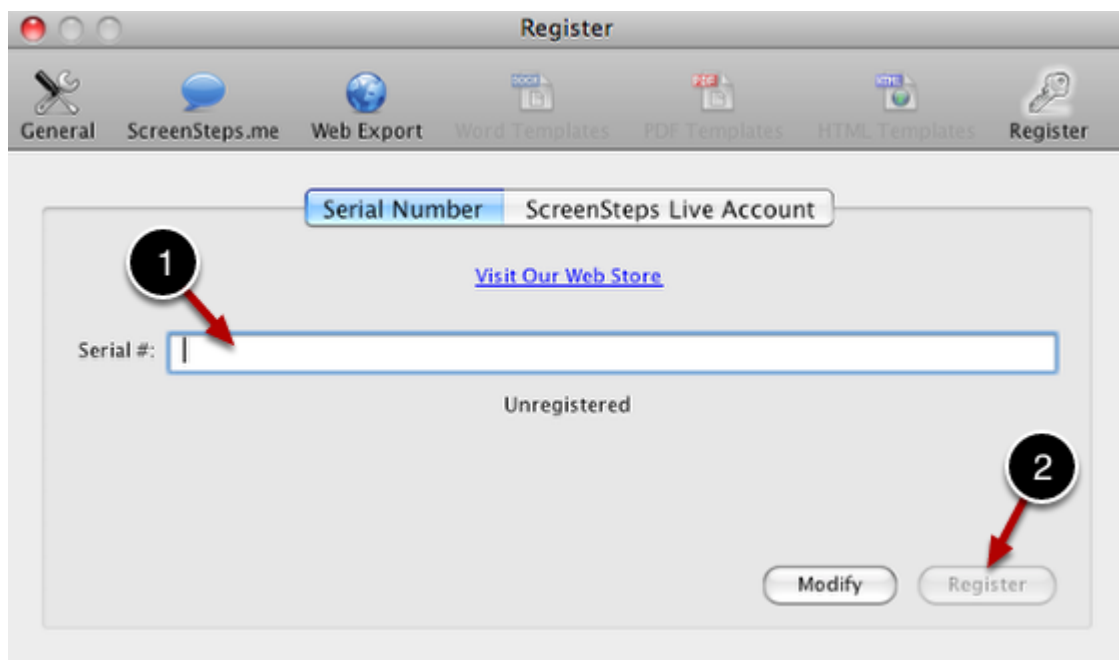
Select the upgrade you would like to purchase. Make sure that you purchase an upgrade from ScreenSteps 1.x if you have a 1.x license key.

Register ScreenSteps



Once you have an upgrade serial number you are ready to register ScreenSteps. Select **Register ScreenSteps** from the Help menu.

Enter Your New Registration Key



Enter the serial # that you just purchased for either the ScreenSteps 2 Standard or Pro upgrade. Select **Register**.

Enter ScreenSteps 1 Serial



You will be asked to enter your ScreenSteps 1 serial number. Do that and click on **Register**. You will see a dialog confirming that registration was successful.

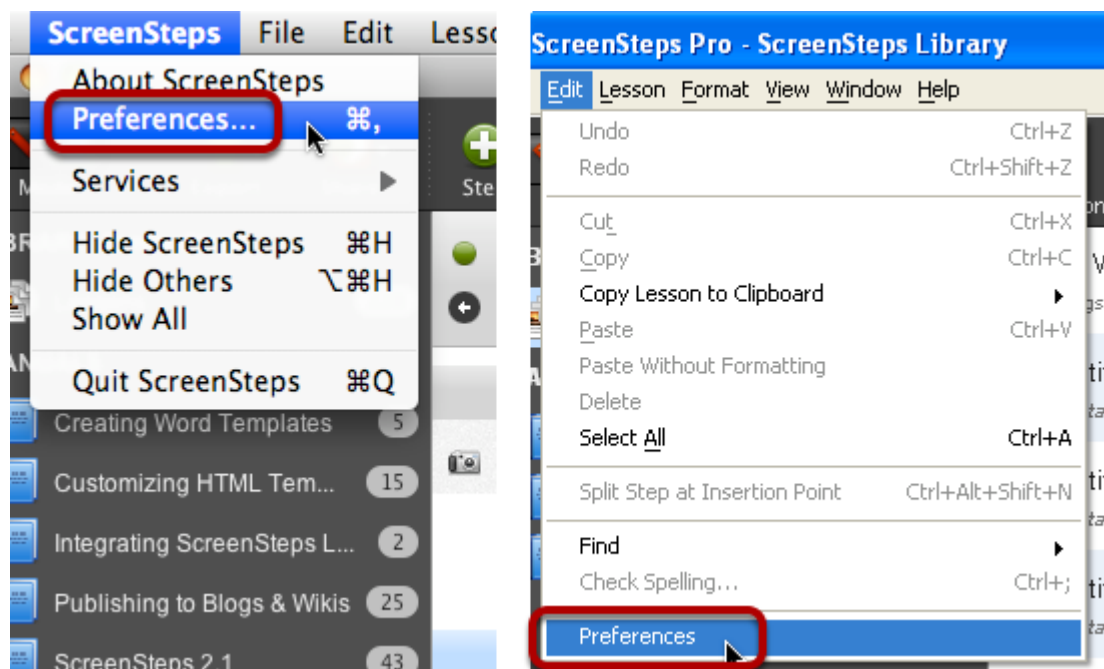
Be sure to keep both your ScreenSteps 1 and ScreenSteps 2 serial keys in a safe place in case you need to install ScreenSteps on another system someday.

Capturing Images

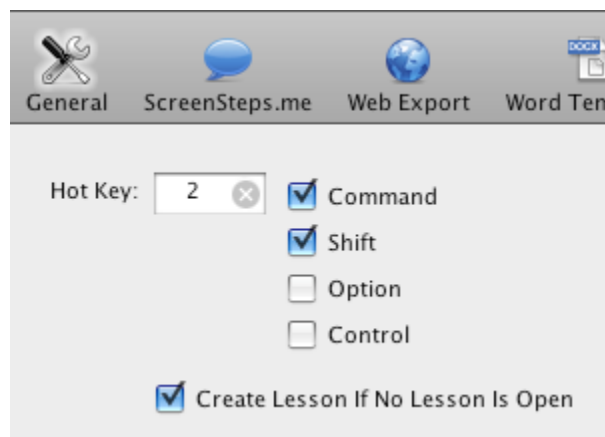
Capturing Images Using the Global Key Command

As of version 2.8.7 you can assign a global key command to capture images into ScreenSteps on both Mac OS X and Windows.

Open Preferences



Set a Hot Key



Enter the key you would like to use as the hot key and check off any modifiers you would like to use. On OS X the default settings are **command + shift + 2**. On Windows the default settings are **control + shift + 2**.

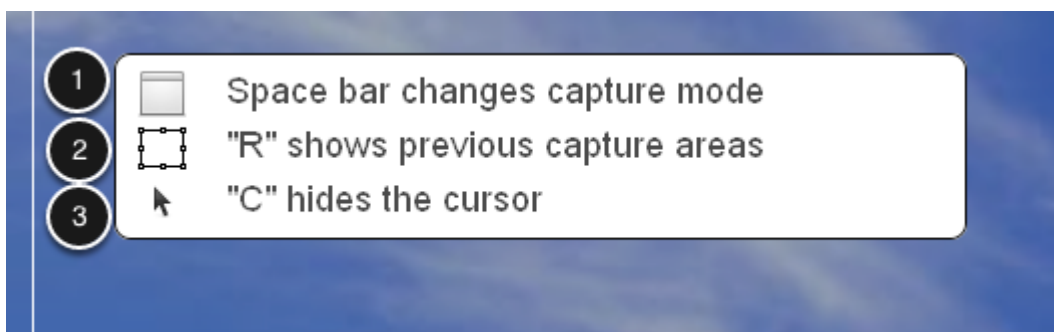
Capture To Your Heart's Content

Now, if you have ScreenSteps open you can hold down your key command (command + shift + 2 in my case) and the image will automatically be captured into ScreenSteps. If you don't have a lesson loaded a new lesson will be created for you.

Using the Capture Tool

ScreenSteps 2.8.7 introduced a brand new capture tool that helps streamline capturing new images and replacing existing images. The same features are provided on both Windows and Mac OS X.

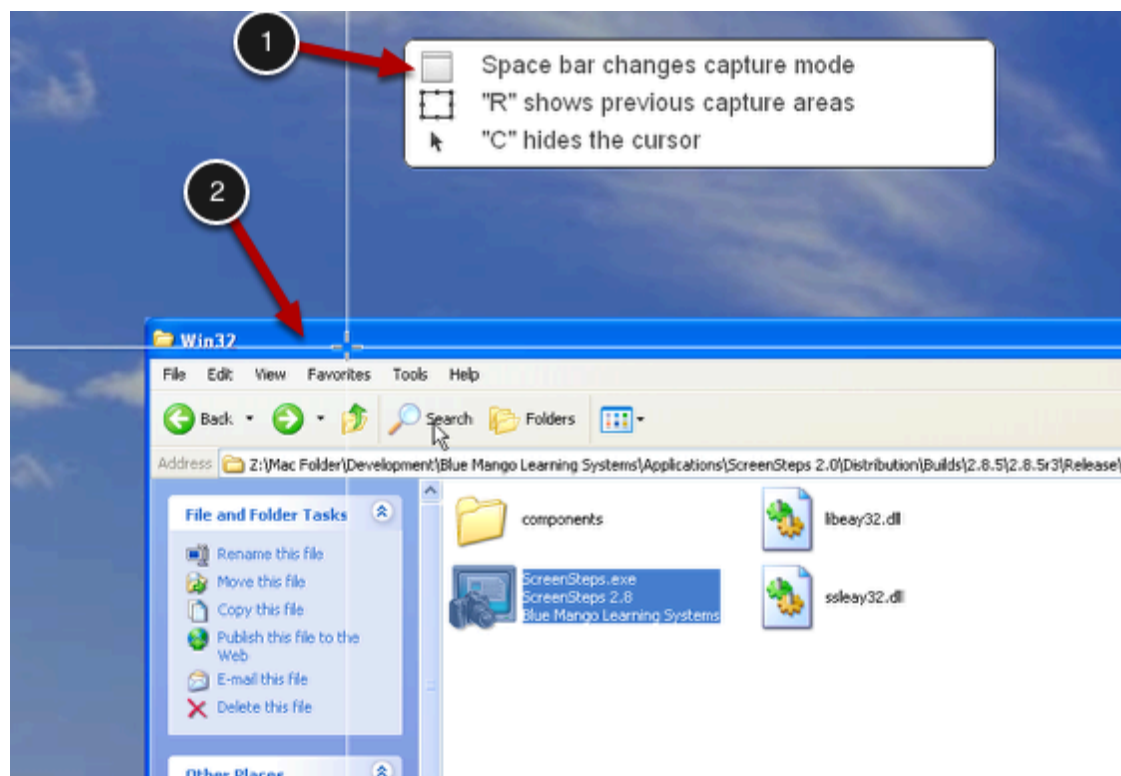
Capture Feedback



The Capture Feedback window provides information about the current capture session and spells out the shortcut keys you can use to access certain features.

1. The **space bar** toggles between window capture and area capture mode. In this screenshot window capture mode is active.
2. Pressing the **R** key cycles through your capture history. As you press **R**, previous rectangles that you have capture will appear. Hold down the **Shift** key while pressing **R** to cycle backwards.
3. Press the **C** key to toggle the visibility of the mouse cursor. By default the mouse cursor will be hidden but ScreenSteps will remember the last setting you used each time a new screen capture session begins.

Capturing Windows

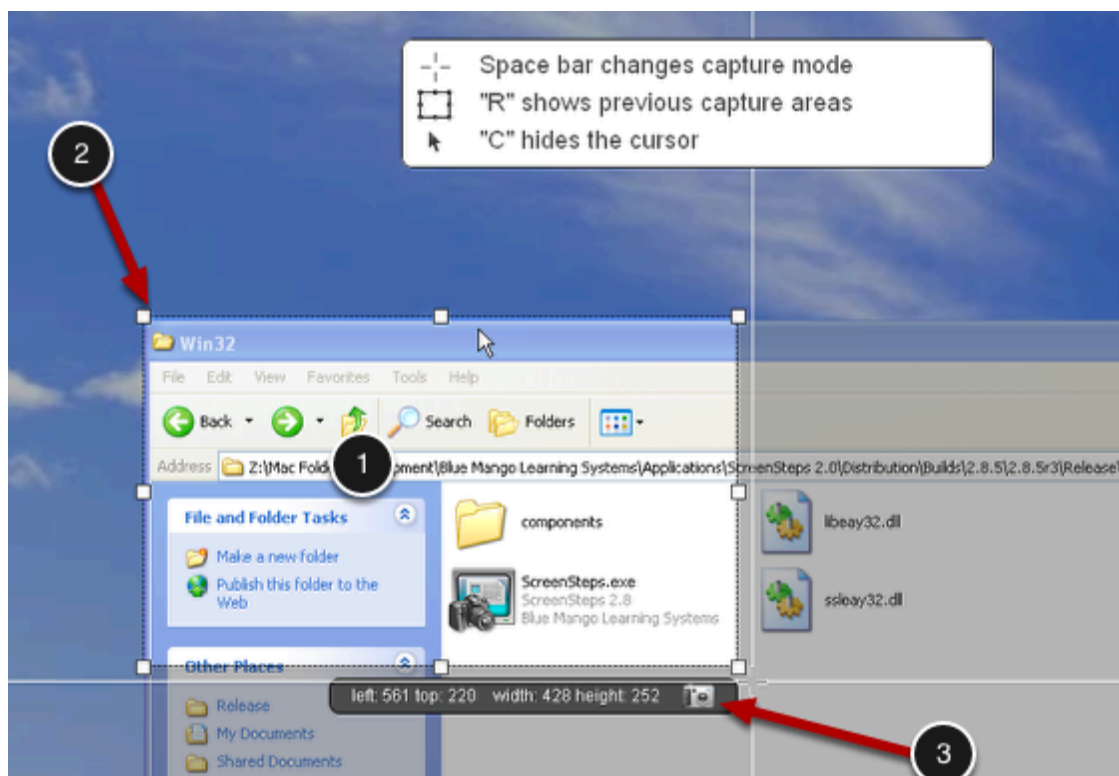


In window capture mode the window under the capture cursor will highlight (1). Clicking or pressing the enter/return key will capture that window.

You know you are in window capture mode when the window icon is visible (2).

Tip: You can switch to area capture mode by clicking and dragging the mouse. ScreenSteps will automatically exit window capture mode and begin drawing a capture rectangle.

Area Capture Mode

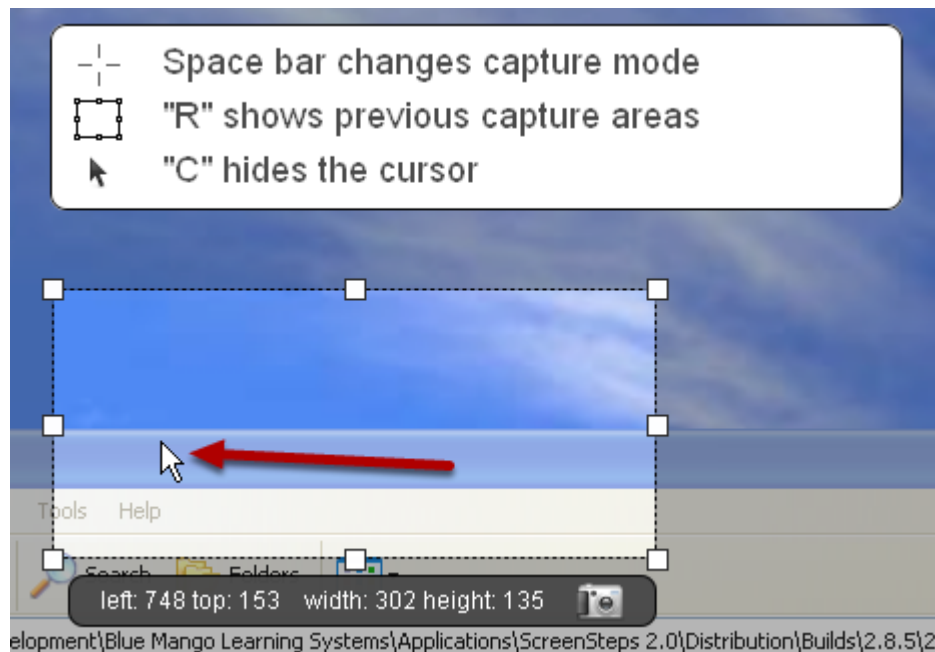


In area capture mode you manually define the area of the screen that you want to capture (1). Simply click and drag to draw a capture rectangle. You can then use the handles around the rectangle to resize as needed (2).

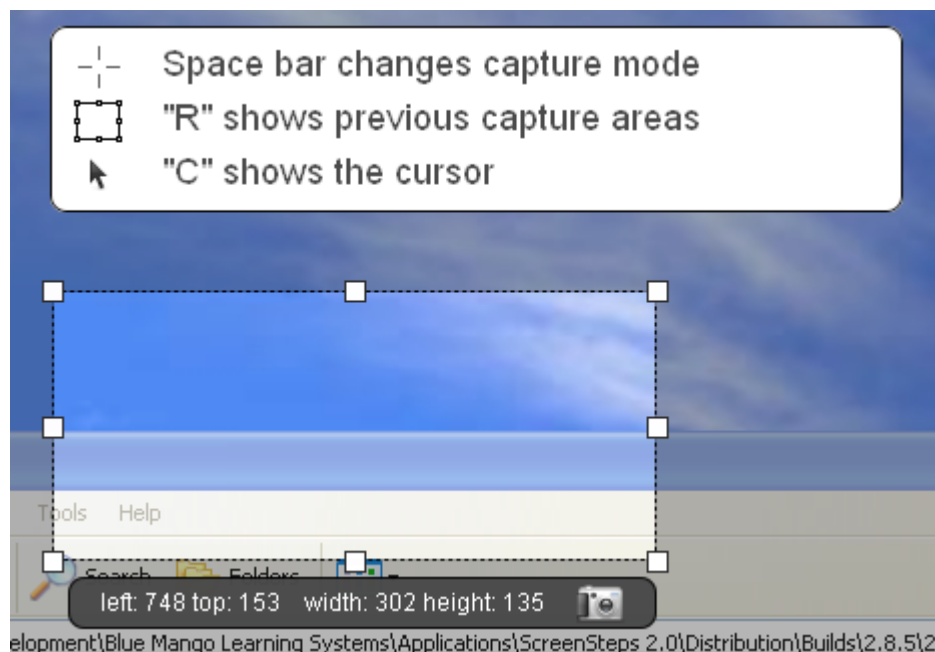
You can nudge the rectangle around the screen a pixel at a time using the arrow keys. Hold down the SHIFT key to nudge the rectangle 10 pixels at a time.

To capture the area, press the enter/return key or click on the camera icon (3).

Showing and Hiding the Cursor



You can specify whether or not you want the cursor to appear in your screenshot by pressing the **C** key. In this screenshot you can see that the cursor is visible.

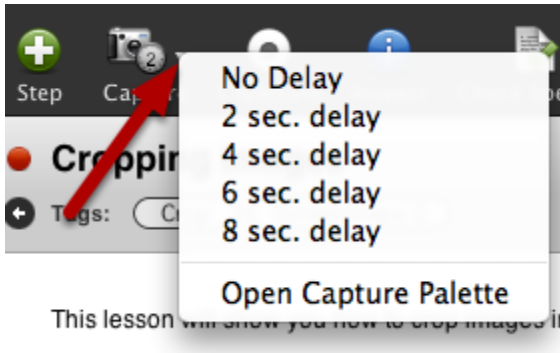


Here is the same screenshot with the cursor hidden.

Using the Capture Tool Delay

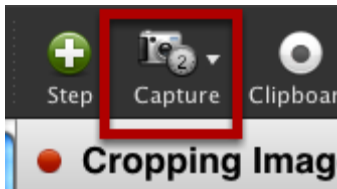
Shows you how to use the capture tool.

Select a Delay



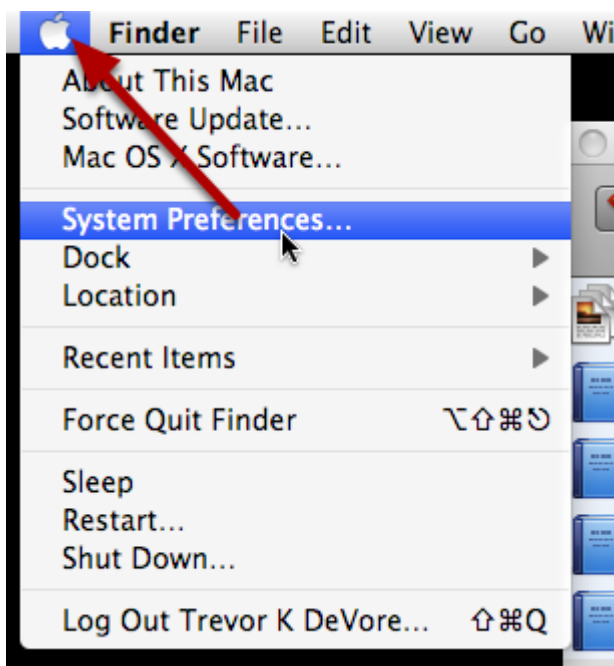
Select a delay setting. You should only need to use a delay setting if you need to capture a menu or need to otherwise set up the screenshot. If not, Instant Capture should work fine.

Select Capture



Select Capture. The ScreenSteps window will disappear. If you set a delay the counter will start. As soon as your cursor turns into a cross-hair you can capture your image.

Important Note For OS X Users

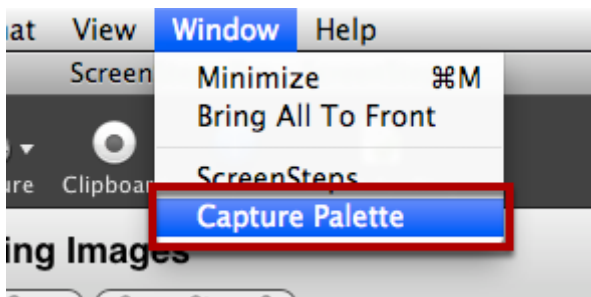


If you want to capture the Apple Menu you will need to switch to another application (e.g. the Finder) after clicking on the Capture Tool. If you don't then the ScreenSteps' countdown timer will pause while the Apple Menu is active and the screen capture cross-hairs will never become active.

Using the Capture Palette

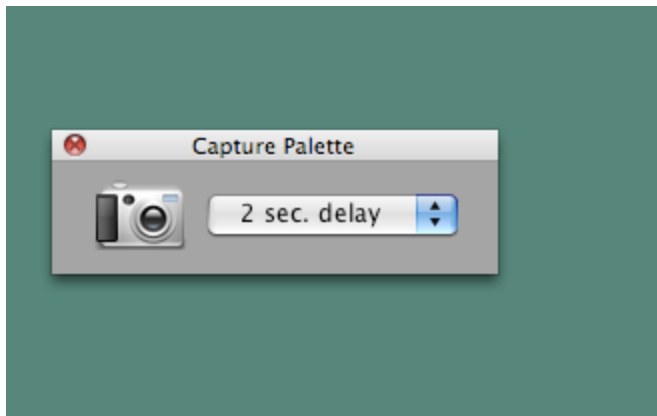
Learn how to use the Capture Palette in ScreenSteps to quickly get screen shots. The Capture Palette can float on top of other applications while you work. Just click the capture icon to capture an image and add it to a ScreenSteps lesson.

Open Capture Palette



Select **Window > Show Capture Palette**.

Capture Images

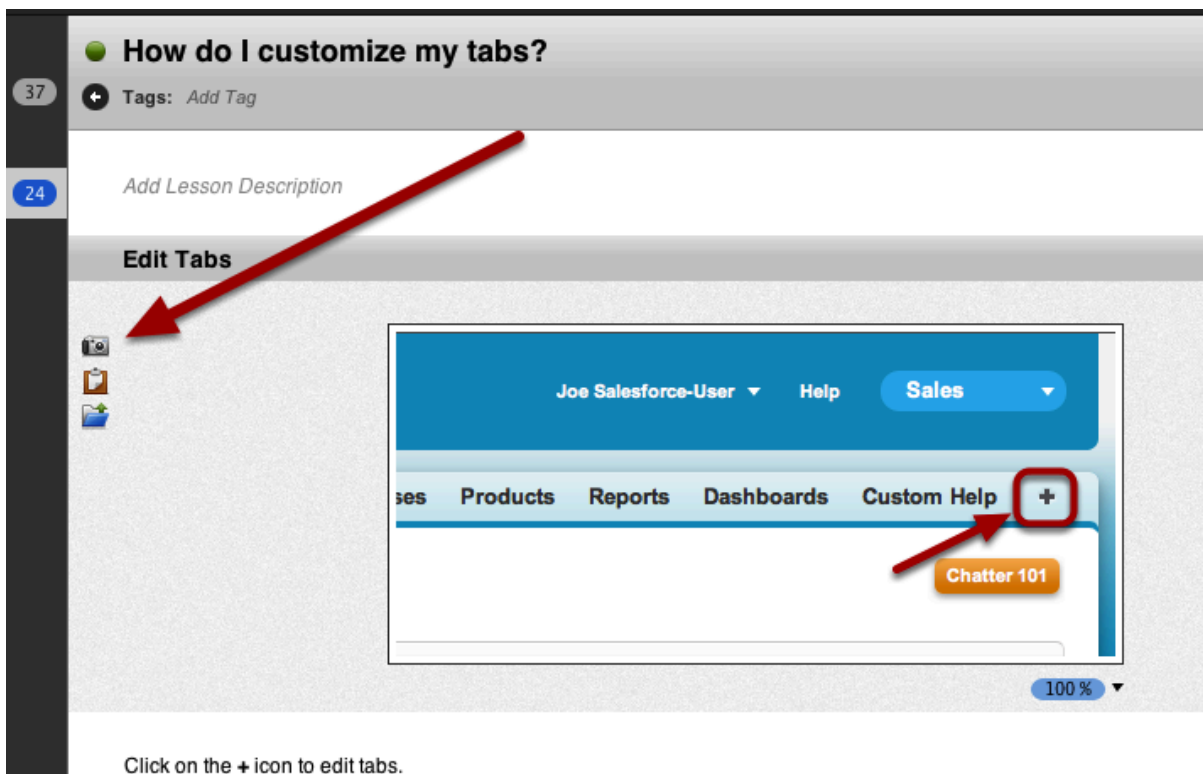


You can now hide the main ScreenSteps window. The Capture Palette will float on top of your other windows allowing you to grab images while you are working in your other applications. Once you are done, return to the ScreenSteps main window. All your images will be ready and waiting for you.

How to Update Images in a Lesson

One of the most painful parts about using screenshots in your documentation is having to update them when an application changes its user interface. ScreenSteps makes the process super simple.

Click "Replace Image"



Just go to the step with the image you want to replace and click the **Replace Image** icon. Here is what will happen:

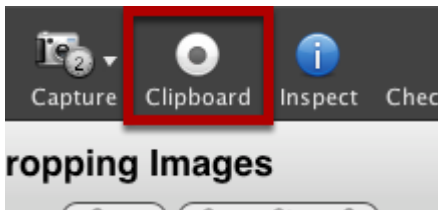
1. ScreenSteps will have remembered the exact size and location of the original capture on your monitor and will open a capture regions with those dimensions. You can reposition or resize the capture window based on your needs.
2. After you hit return to capture the image the image will be replaced in your lesson. But the annotations (arrows, boxes, ovals, etc.) will not be replaced. You can just reposition your annotations on the updated screenshot.

You never have to redraw all of your annotations from scratch. This will save you literally hours when updating a large manual.

Using the Clipboard Recorder

Learn how to use the Clipboard Recorder. The Clipboard Recorder will add any image that is copied to the system clipboard as a ScreenSteps step. The system clipboard is where data applications store data when you use the Edit > Copy and Edit > Cut menus.

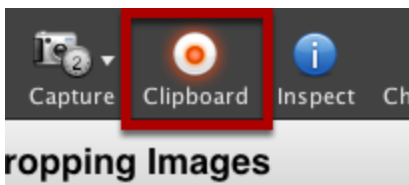
What is the Clipboard Recorder?



The Clipboard recorder automatically inserts images that have been placed on the system clipboard by a 3rd party application into ScreenSteps. The 3rd party application might be another screen capture utility, a QuickTime video, or another graphics application.

To activate the Clipboard Recorder just click on it.

Once the Clipboard Recorder is turned on, each time another application copies an image to the clipboard ScreenSteps will create a new step and import the image.



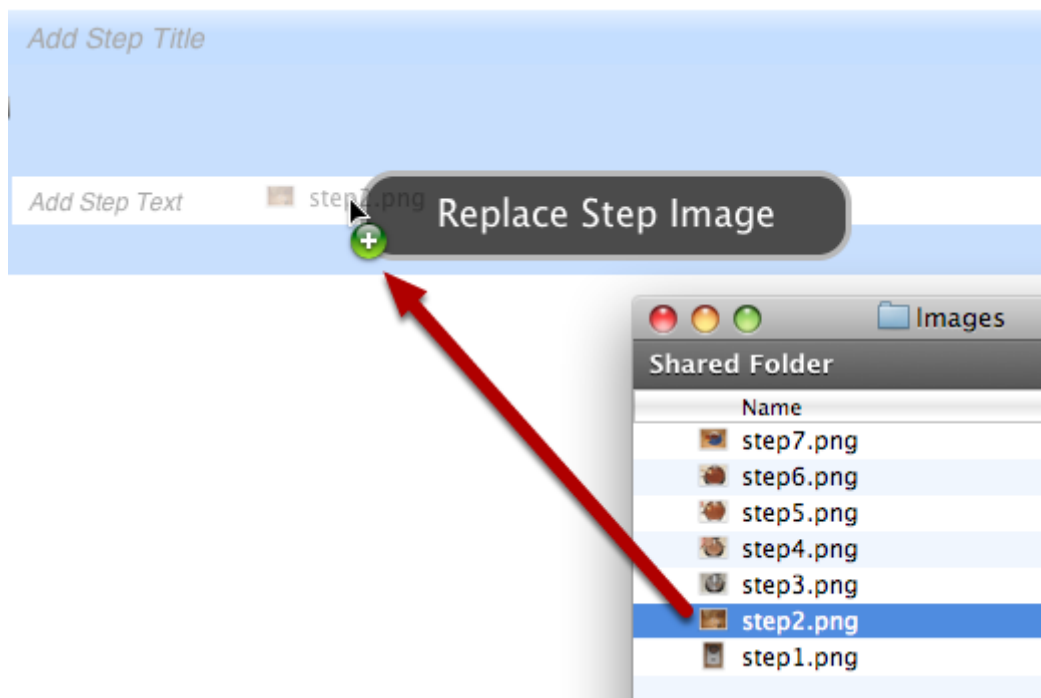
This is what the Clipboard Recorder will look like when it is active. While the clipboard recorder is turned on ScreenSteps will create a new step every time an application places an image in a format that ScreenSteps supports on the system clipboard.

Click on it again to deactivate it.

Importing Images Into a Step

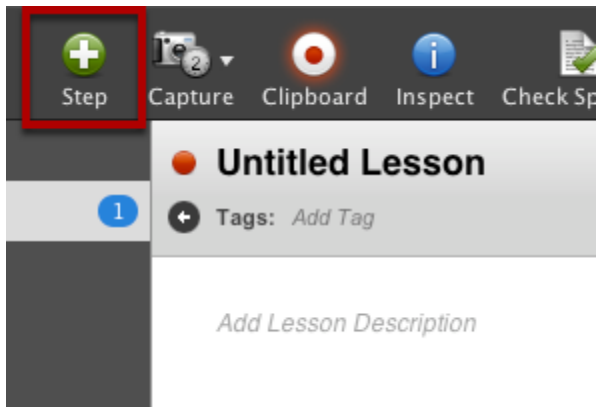
This lesson will show you how to import images that you already have saved on your hard drive into a step.

Option 1: Drag & Drop



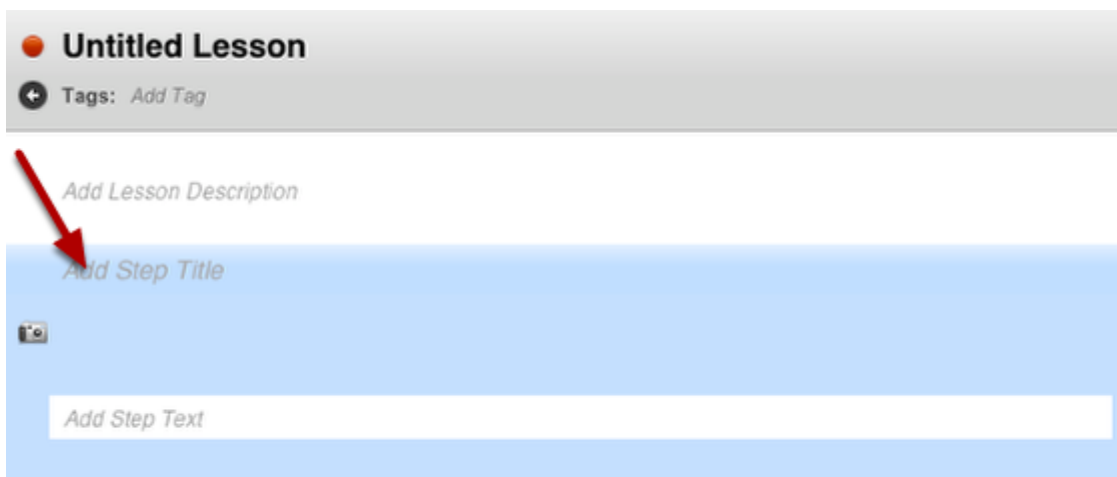
You can drag and drop files from your file system onto a step in ScreenSteps. When you drag an image over the step title, instructions or existing image a prompt will appear telling you that the image will be attached to the step.

Option 2: Use the Menu or Contextual Menu

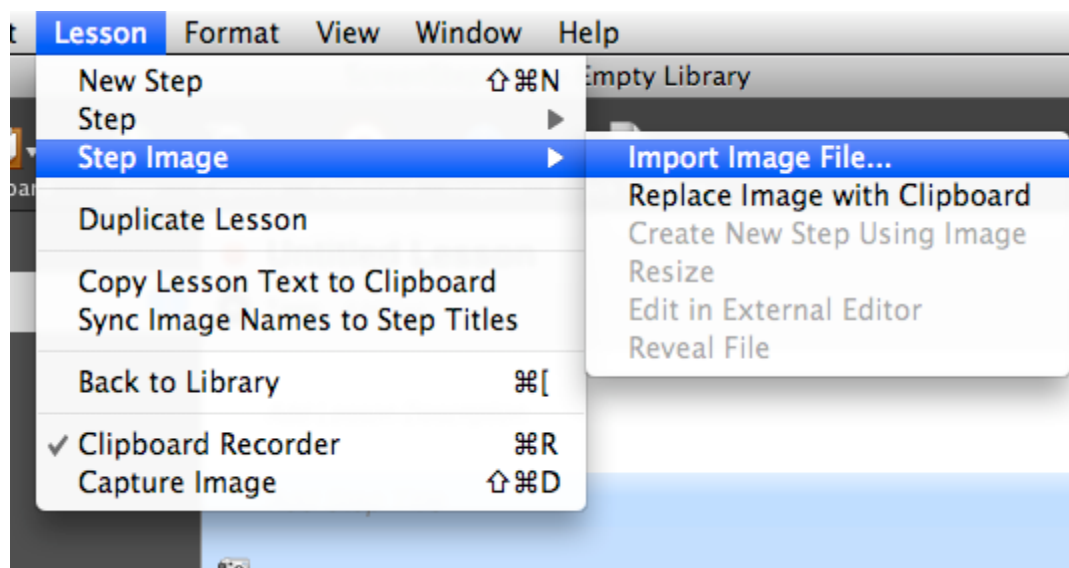


You can also add an image to a step using the Lesson menu or the step contextual menu. Begin by creating a new step by clicking on the **Step** button.

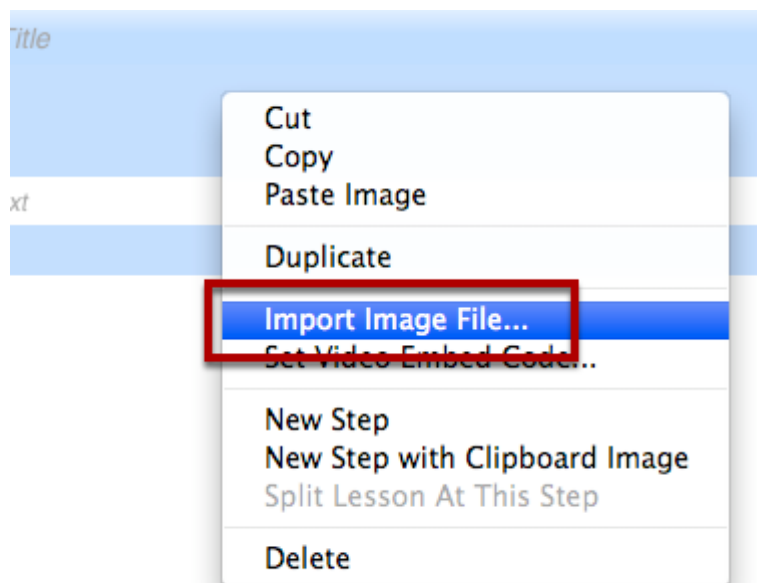
Select Step



Select Import Image File



Select **Lesson > Step Image > Import Image File**. Select your image from the file browser and it will be imported into your step.

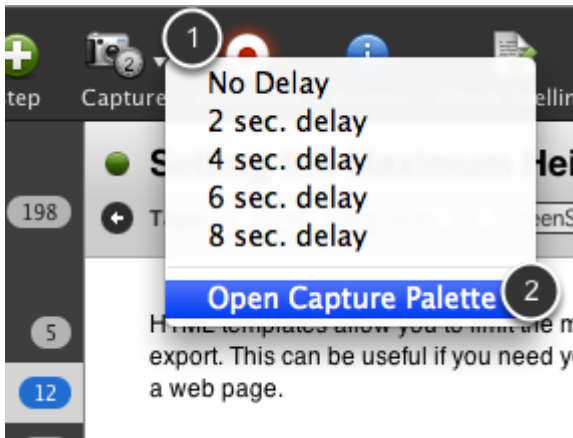


Or you can right-click on the step and select **Import Image File...** from the contextual menu.

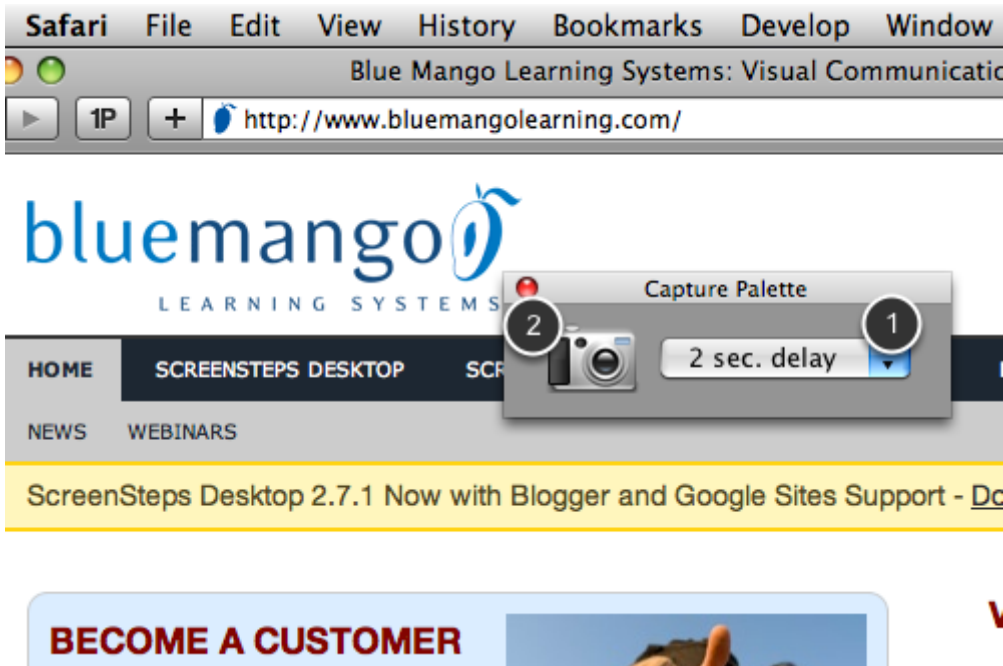
How to Capture a Menu

There are a variety of ways you can capture menu items. This is one solution that will work on Mac or Windows.

Open the Capture Palette

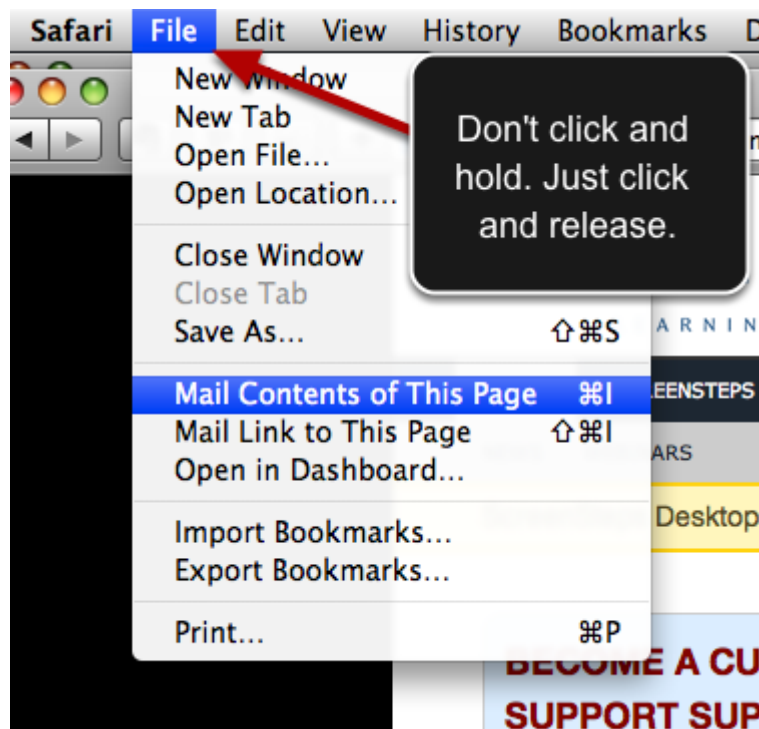


Go to Application



Go to the application that has the menu you want to capture. Make sure the capture palette has a delay set (1). Then click the capture icon (2).

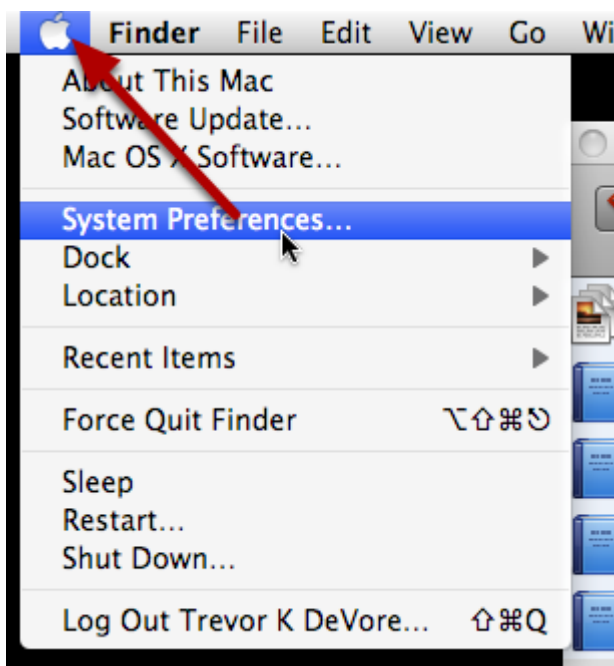
Open Menu



The countdown will start. Click on the menu you want to capture. **IMPORTANT** - Don't click and hold the mouse. Click once to activate the menu and release.

Leave the menu open until the countdown expires and then just drag the capture region over the area you want to capture. *The key is to not hold down the mouse button when you are opening the menu.*

Important Note For OS X Users

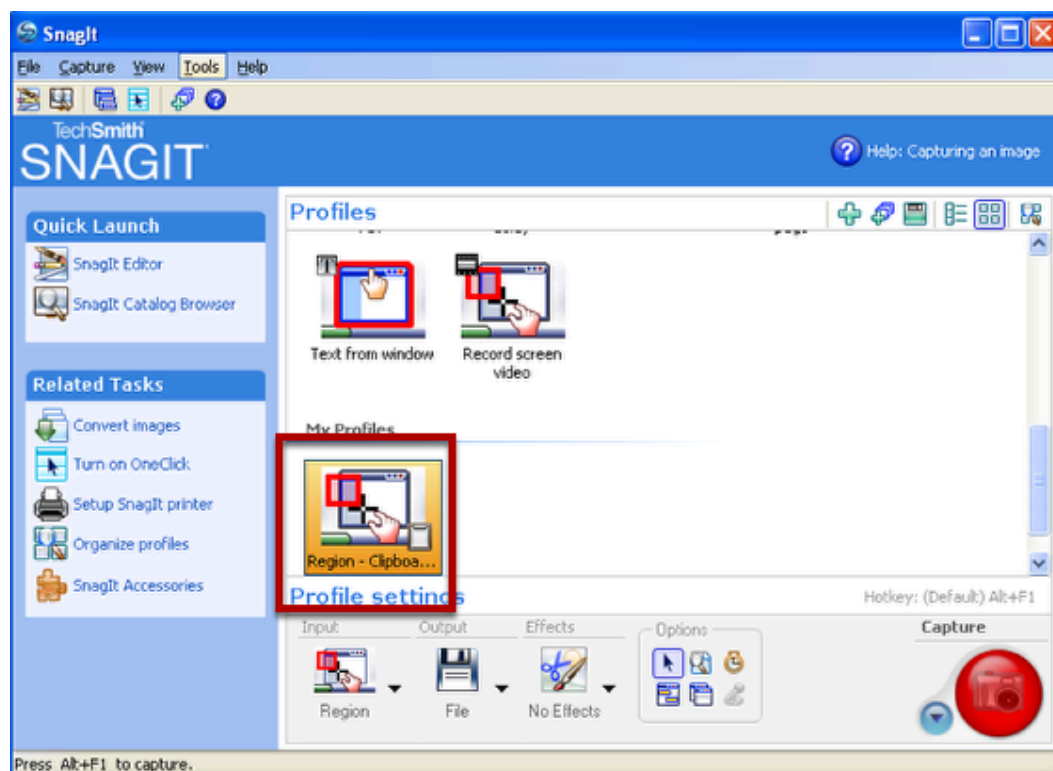


If you want to capture the Apple Menu you will need to switch to another application (e.g. the Finder) after clicking on the Capture Tool. If you don't then the ScreenSteps' countdown timer will pause while the Apple Menu is active and the screen capture cross-hairs will never become active.

Using Snagit with ScreenSteps

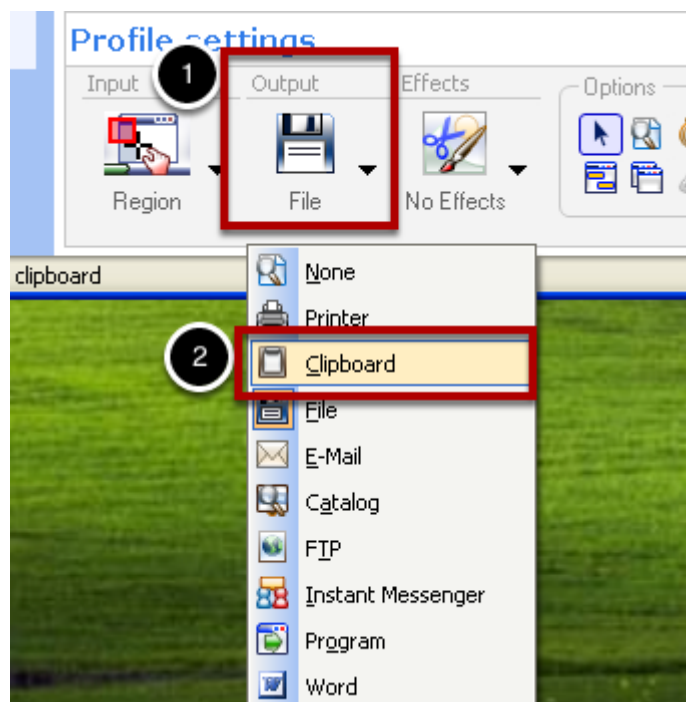
Learn how to set Snagit to output to the system clipboard. You can then turn on the Clipboard Recorder in ScreenSteps and use Snagit to capture images for your ScreenSteps lessons.

Select Your Profile



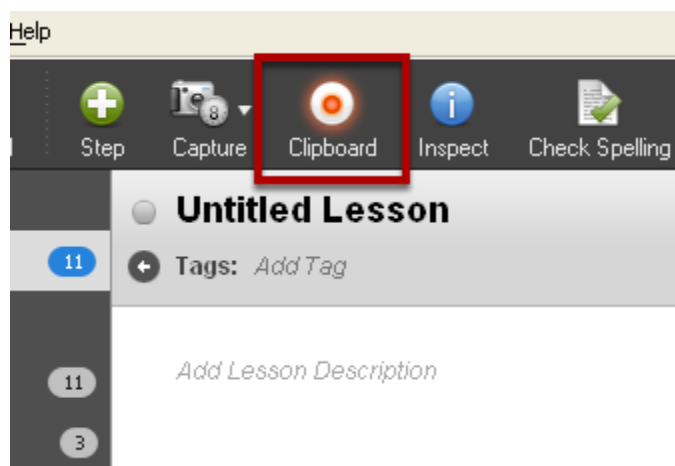
Open Snagit and select the profile you would like to use.

Set Output to Clipboard



Set the **Output** setting to **Clipboard**.

Turn On Clipboard Recorder in ScreenSteps



Create a new lesson in ScreenSteps and turn on the **Clipboard Recorder**. Now, any image you capture with SnagIt will be added to your ScreenSteps lesson.

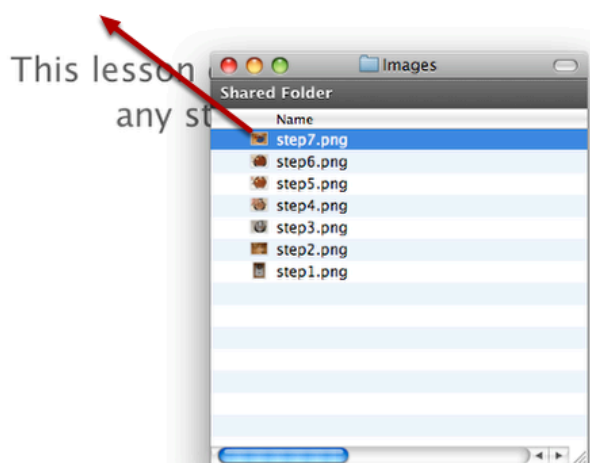
Dragging and Dropping Images Onto Lessons

This lesson will show you how to drag single or multiple images onto a lesson. This can be a quick way to create steps if you already have existing images you would like to use.

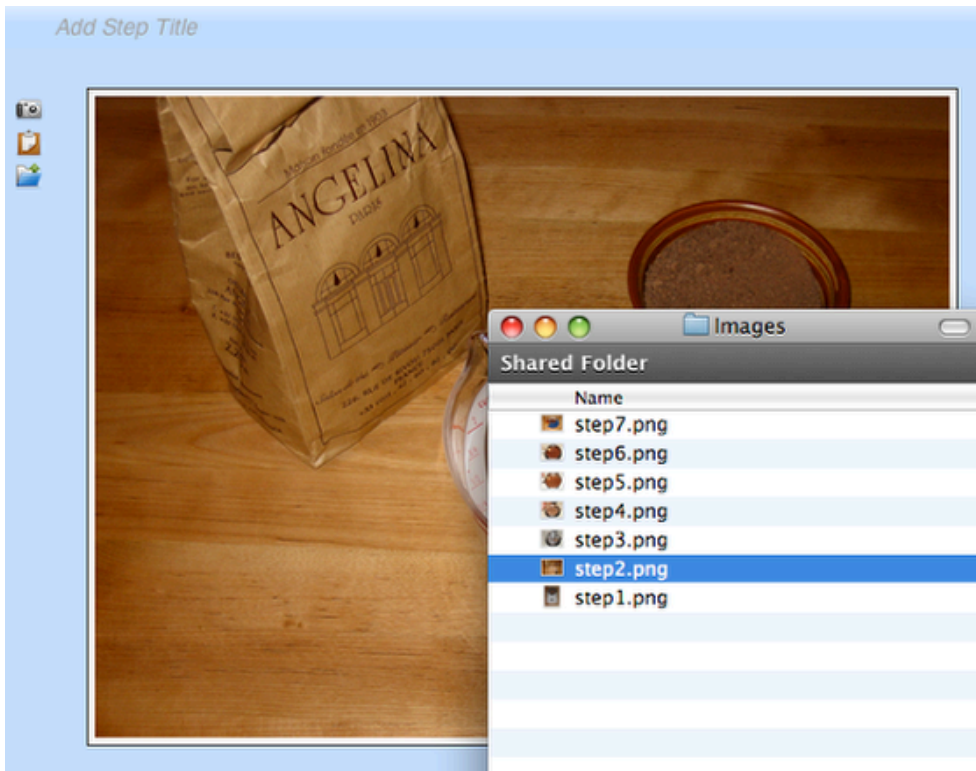
Drag a Single Image



Add Lesson Description

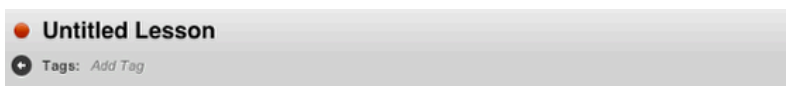


Drag a single image into the lesson area and a new step will be created with that image.

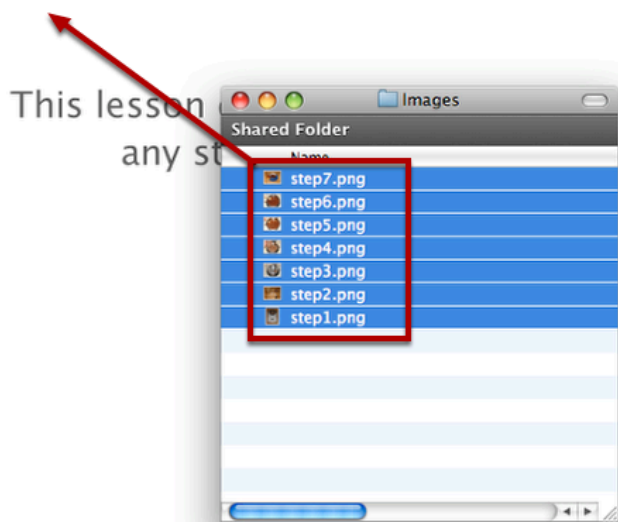


Here the step has been created.

Drag Multiple Images



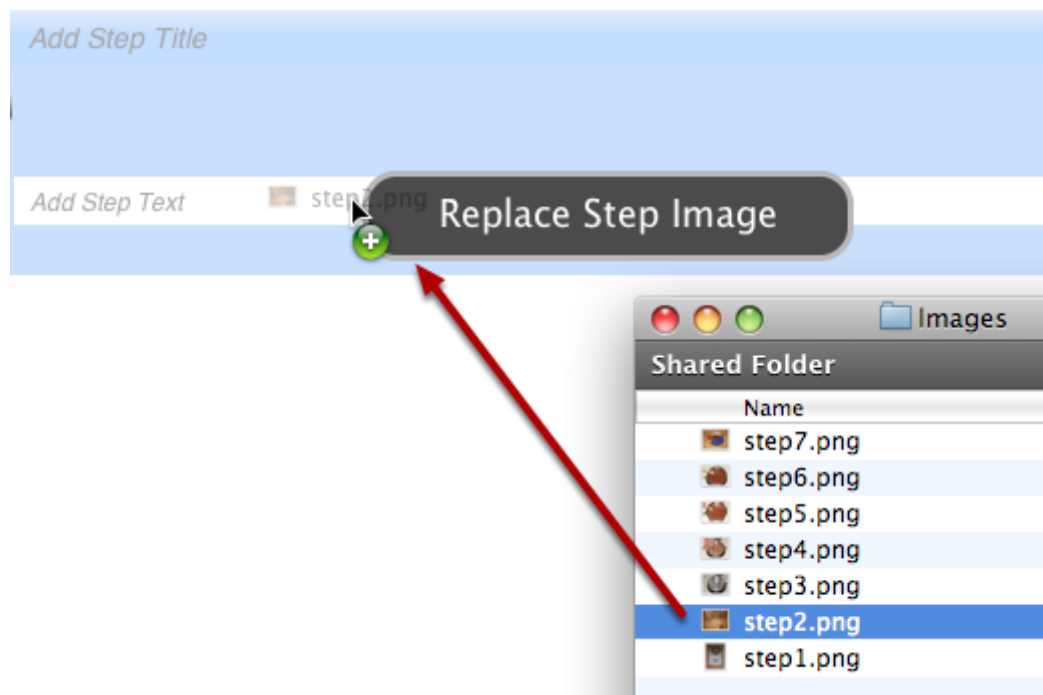
Add Lesson Description



Dragging multiple images into the lesson area will create multiple steps.

The images will be inserted in the order they appear after sorting by file name.

Replace an Image

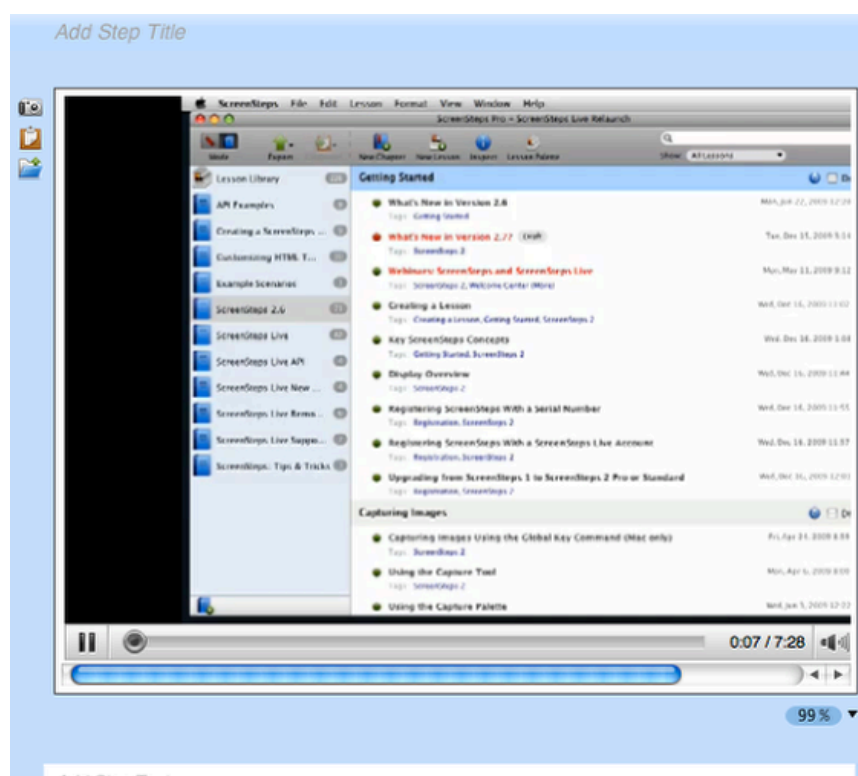


Drag an image onto an image in an existing step to replace it.

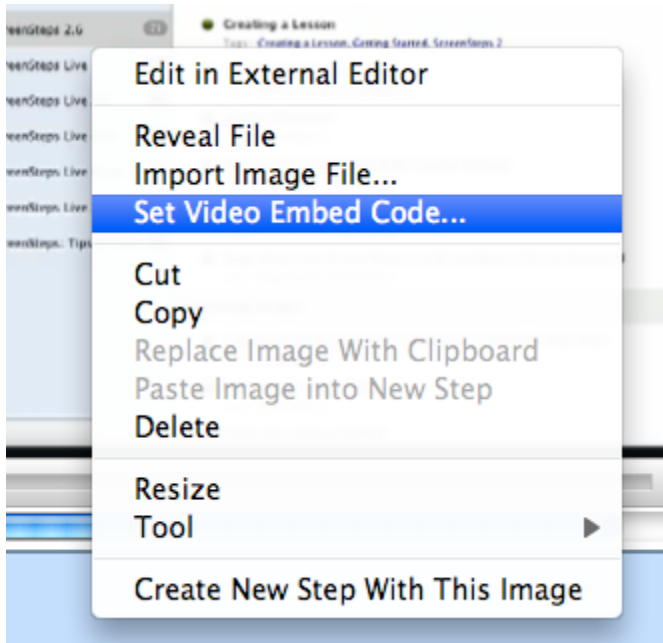
Embedding Video in a Step

This lesson will show you how to embed video that has been posted to a video sharing service such as YouTube into a step. Video that is embedded will only be available in blog, html or ScreenSteps Live export formats. For PDF and Word export you can set a url that will link to the video online.

Choose Step

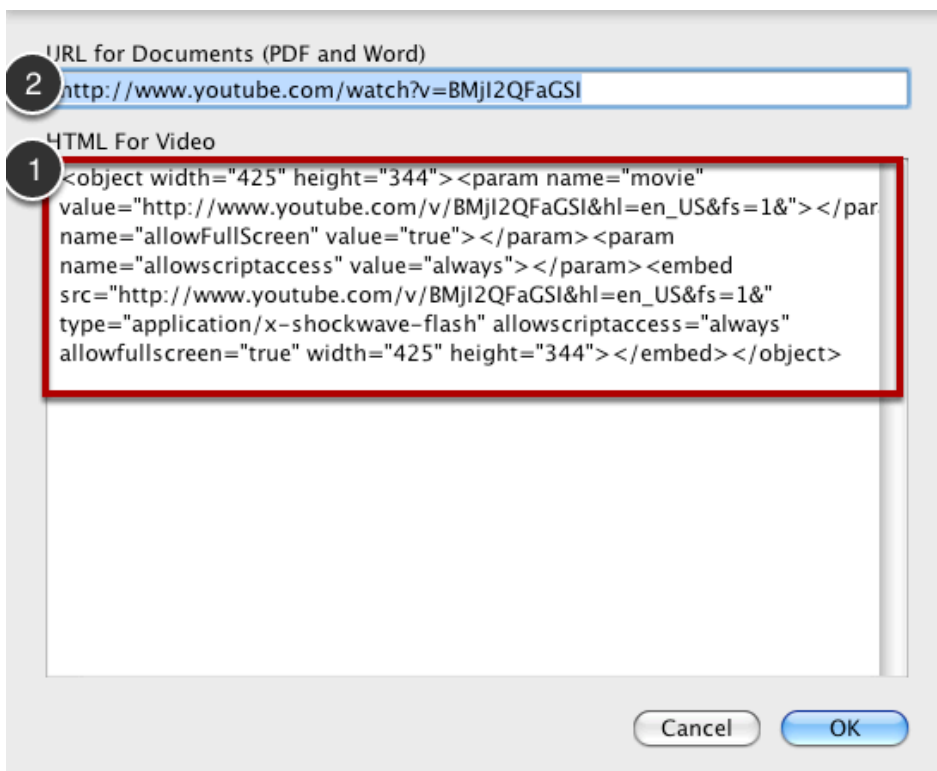


Select Set Video Embed Code



Right click on the image or step and select **Set Video Embed Code...**

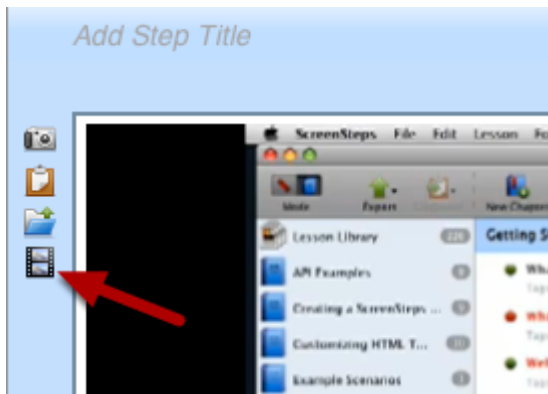
Enter Information



Enter the embed code (1). For HTML, ScreenSteps Live and blog export this information will replace the image on the screen.

Optional: Enter a url to be used for PDF and Word export (2)

Movie Icon Appears



You will now see a movie icon appear next to the step image. You can click on this to edit the embed code.

Embed Code Without Image

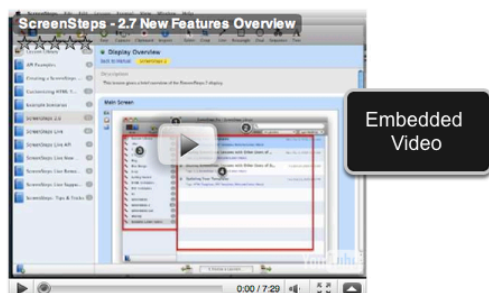


If you have embed code present, but no image then you will see the movie icon in the image area. Click on the movie icon to edit the embed code.

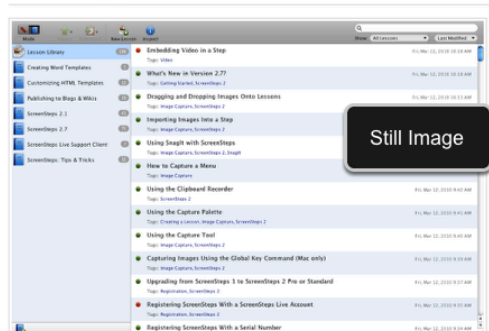
Example of HTML Output

- Support for Markdown has been added to HTML templates.

Watch the video below for an overview of what is new.

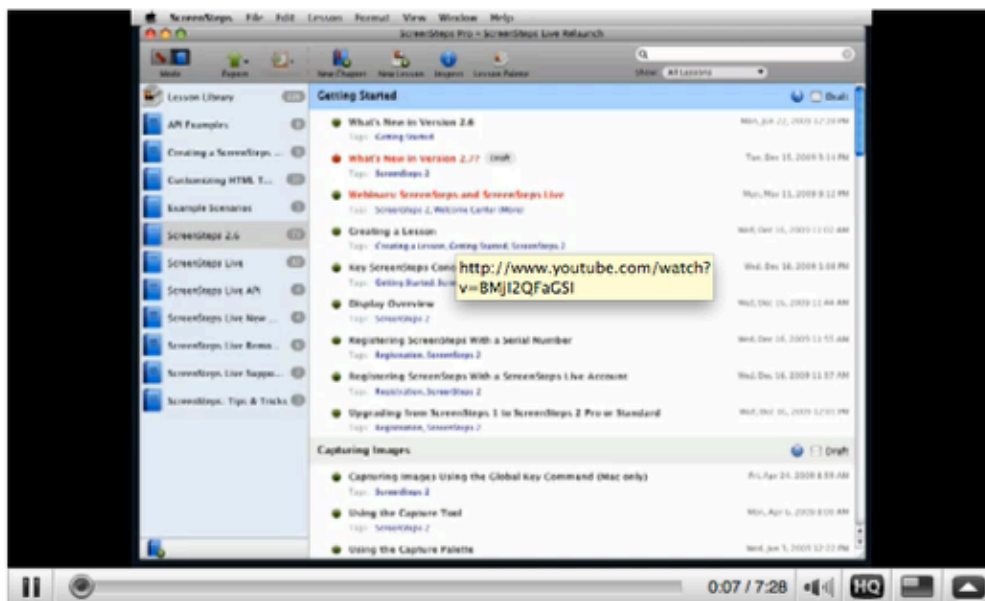


The Interface



PDF Example

Watch the video below for an overview of what is new.



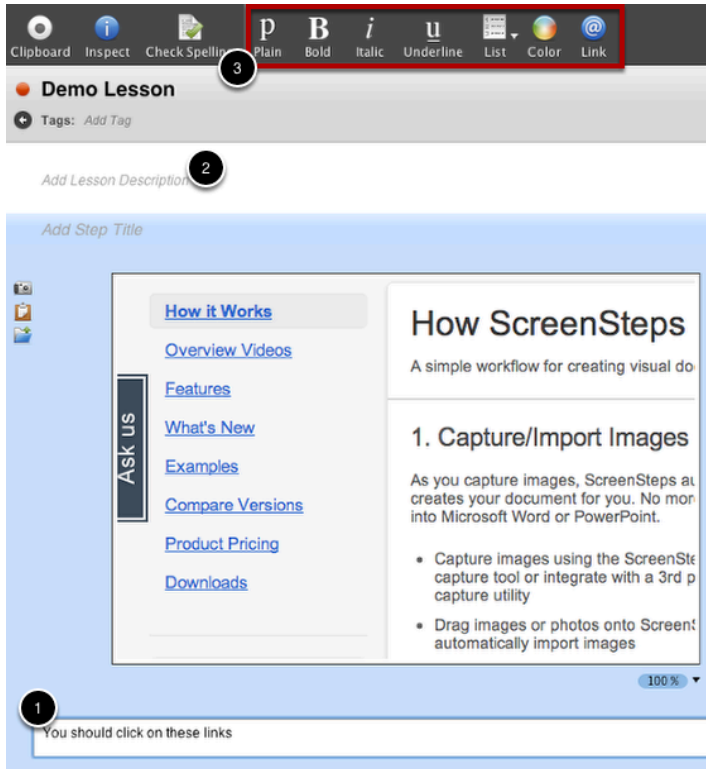
In the PDF version the image has a url attached to it. Clicking on the image will open the url in the users browser.

Editing Steps

Formatting Text

Learn what text editing options are available in ScreenSteps 2.

Text Formatting Tools

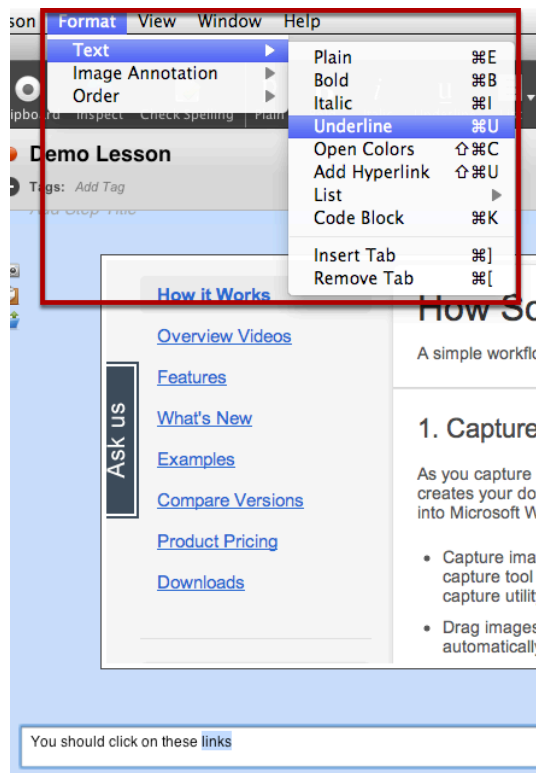


If you open a text field in a lesson for step instructions (1) or lesson description (2) the text editing tools will appear on the toolbar (3). Text editing tools are not available for lesson titles or step titles.



The tools are all pretty self-explanatory. Select some text and click on a tool to apply the formatting.

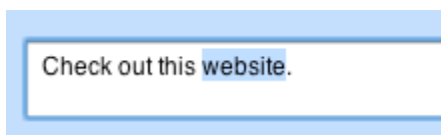
Using The Format Menu



Alternatively you can use the **Format** menu to format text. This menu also displays the shortcut keys for each formatting option.

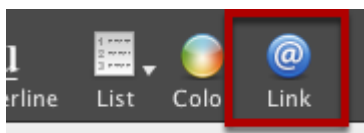
Insert a Link to a Web Page Into Your Lesson

Select Text

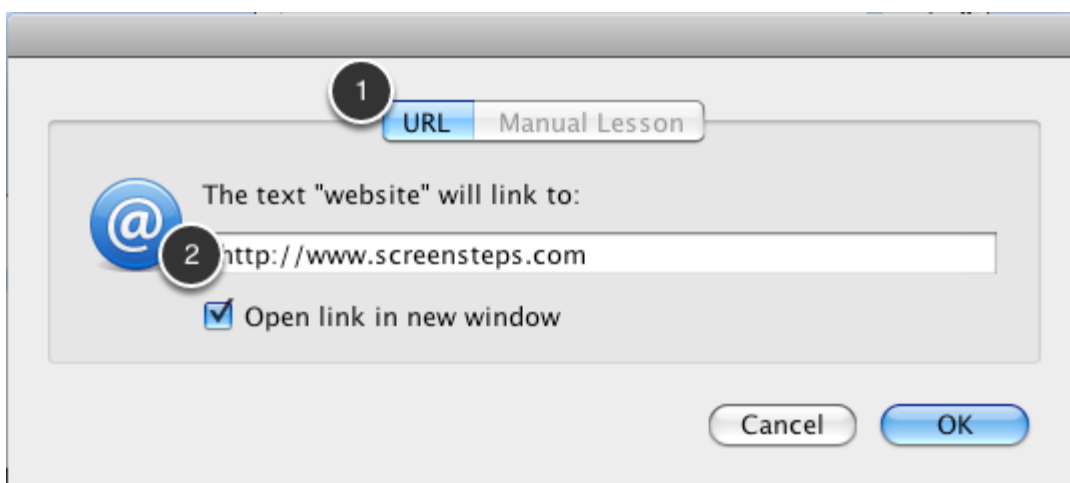


To insert a URL begin by selecting the text you would like create the link from.

Click On Link Button



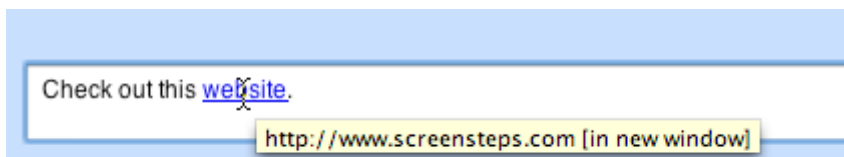
Insert URL



From the URL tab (1) type the url you would like to link to (2). You can specify whether or not the link should open in a new window by checking the **Open link in a new window** checkbox.

Note: The Manual Lesson tab will only be active if you are editing a lesson in a manual.

Previewing the URL

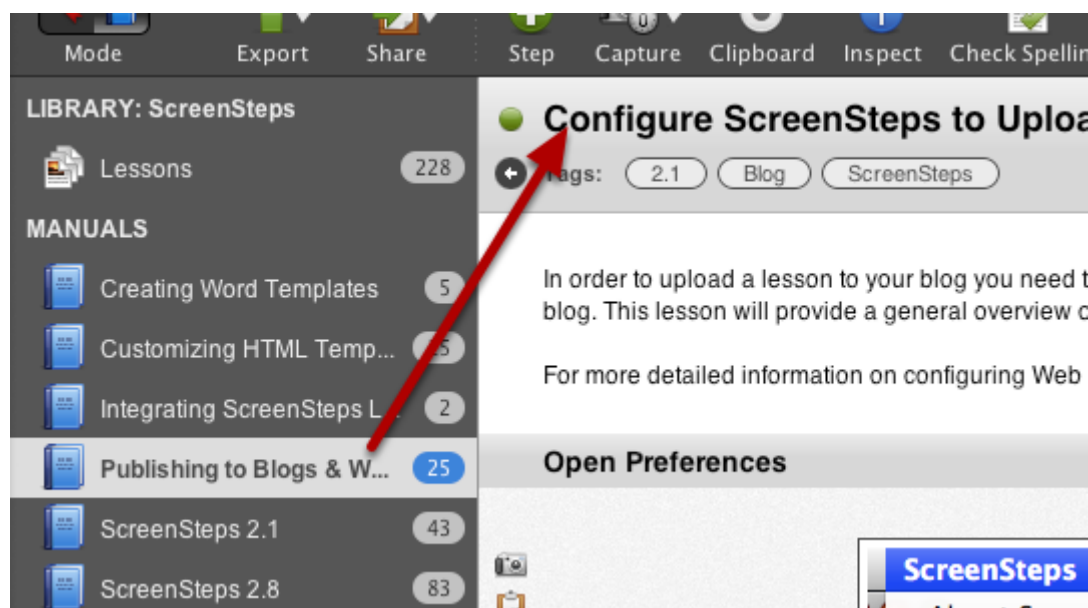


If you hover the cursor over the link the url will appear as a tool tip. If you hold down "alt" on Windows or "command" on Mac when you click on the link, it will be opened in your default web browser.

Insert a Link to Another Lesson in the Same Manual

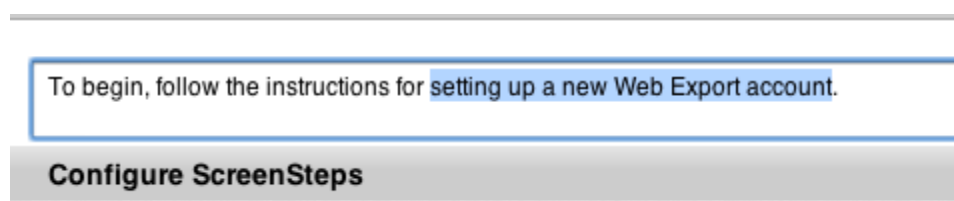
This lesson will show you how to link from one lesson in a manual to another lesson in the same manual.

Open a Lesson in a Manual



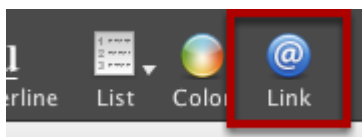
You can only link between lessons that are in the same manual.

Select Text

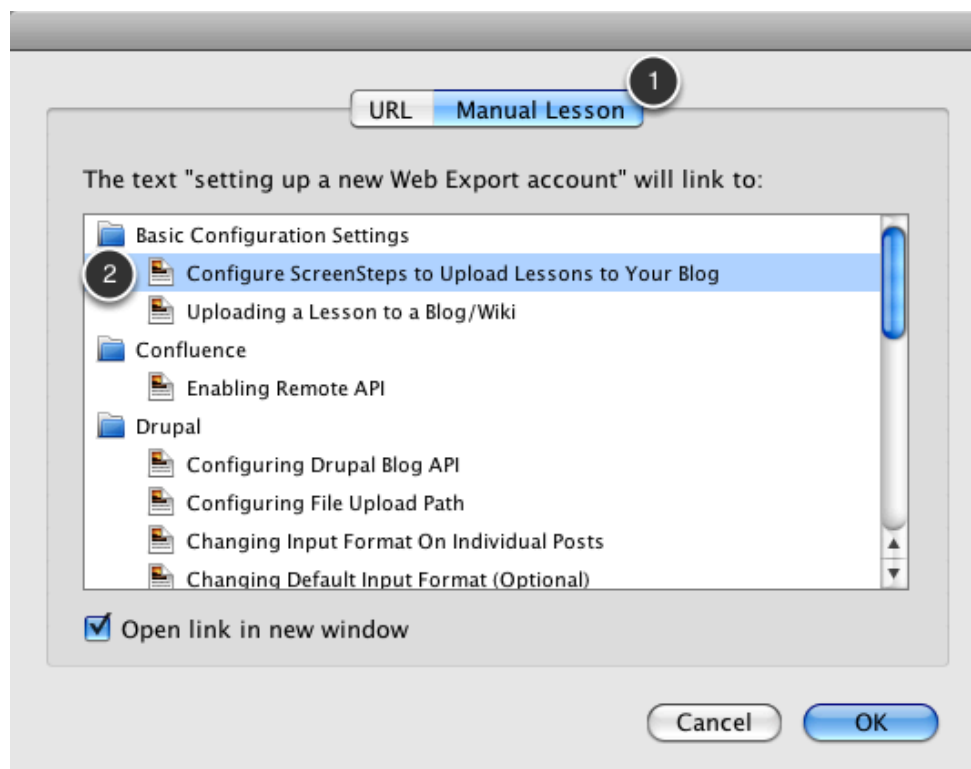


Select the text that you would like to link from.

Click On Link Button

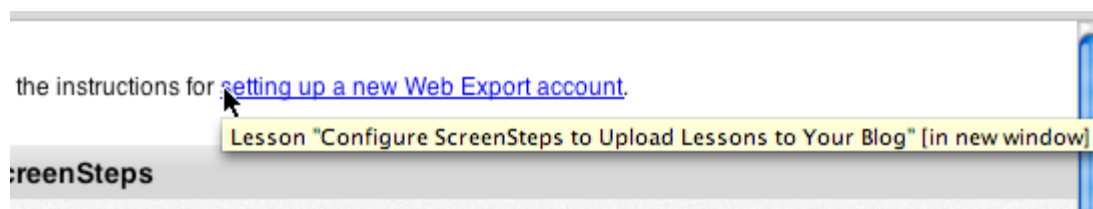


Select Lesson



In the Link dialog that opens select the **Manual Lesson** tab (1).

Next, select on the lesson you would like to link to (2) and click OK.



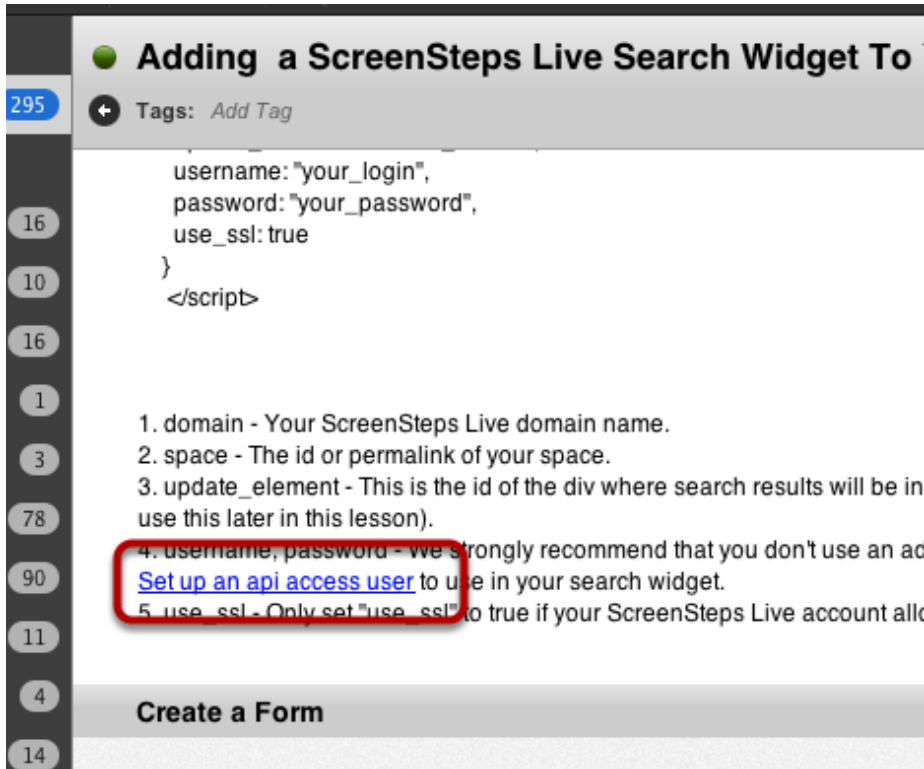
The text will now link to that lesson. If you hover over the text then the name of the lesson the text links to will appear as a tooltip.

If you CMD + click the link on Mac, or ALT + click the link on Windows while editing the manual lesson then the lesson the text links to will be opened for editing.

Removing a link from your text

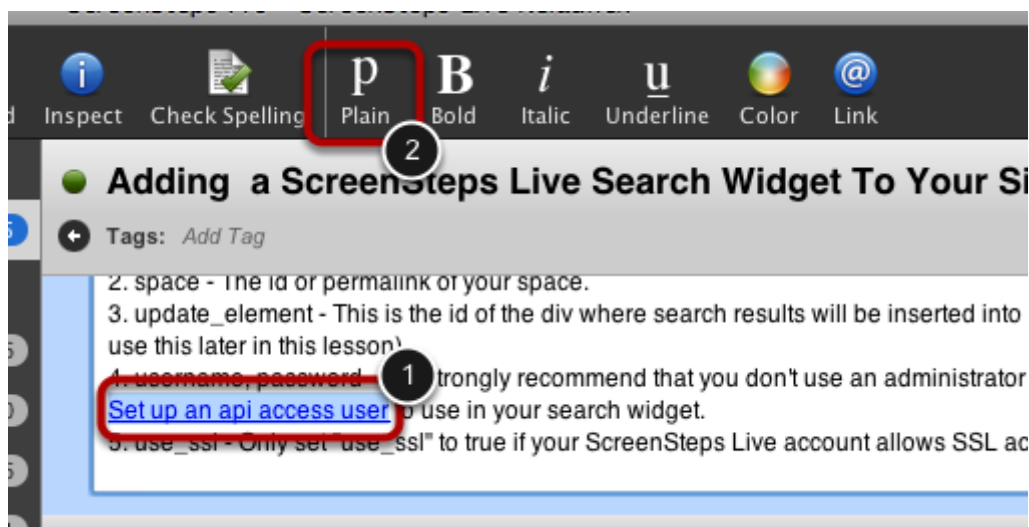
Follow these directions to remove a link from your text in ScreenSteps.

Find Text



Above is some text with a link that I want to remove.

Select Text and Plain



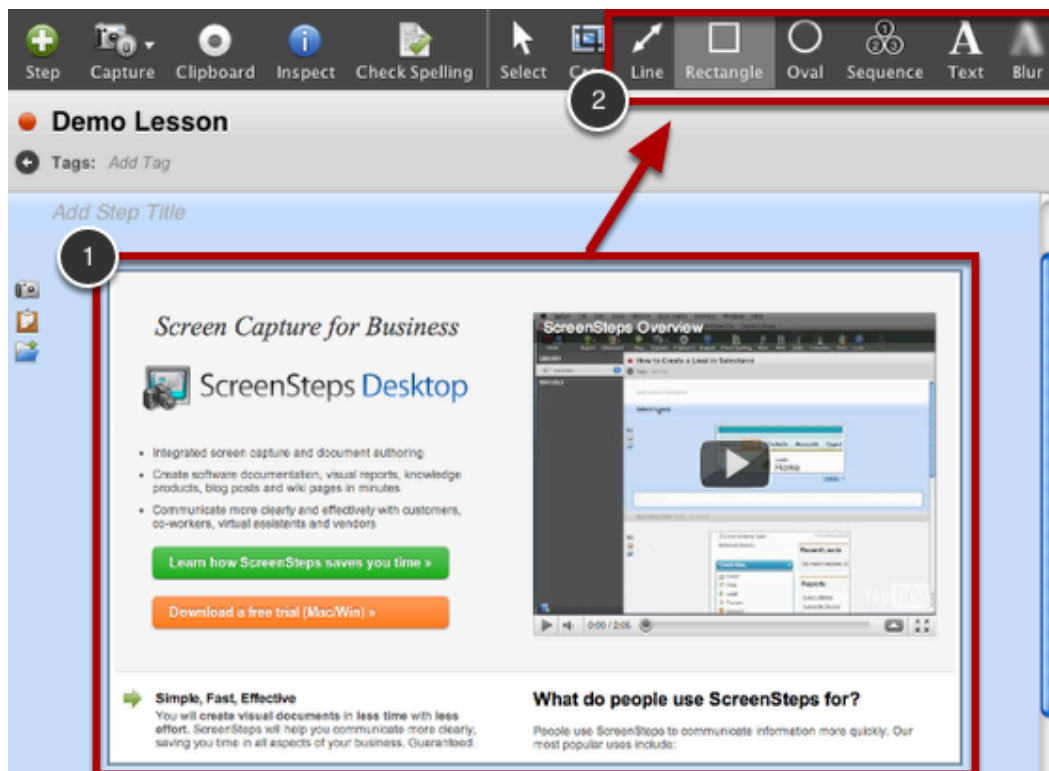
1. Select the text.
2. Select **Plain**.

The url will be removed.

Annotating Images

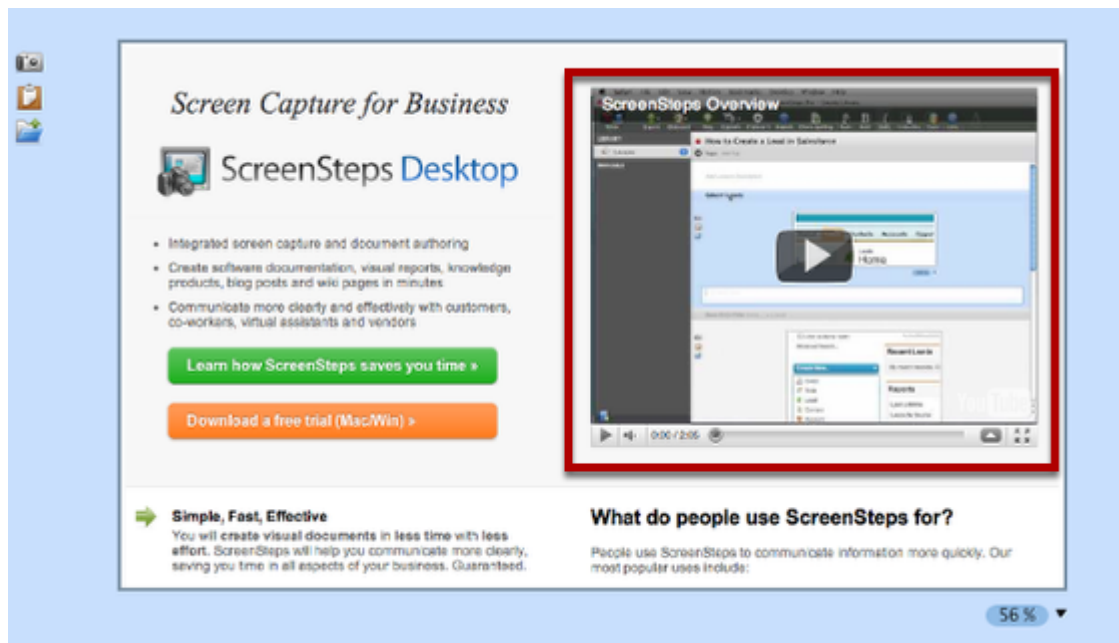
Learn how to use the annotations tools built into ScreenSteps.

Annotating Images



When you select an image (1) the annotation tools will appear on the toolbar (2). The current tools are Line, Rectangle, Oval, Sequence, Text and Blur.

Make an Annotation



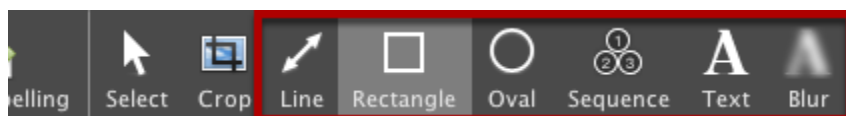
Just select a tool and draw on the image. In this example we have used the rectangle tool.

Editing Tools



1. Select - use the Select tool to select, resize and delete annotations. **Quick Tip:** Press "s" to select this tool.
2. Crop - use this to crop images. **Quick Tip:** Press "c" to select this tool.

Annotations



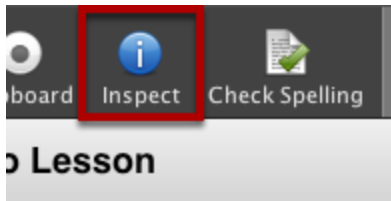
These five tools allow you to annotate images:

1. Line - draw straight lines with or without arrows.
2. Rectangle - draw rectangles with or without fills.
3. Oval - draw ovals with or without fills.

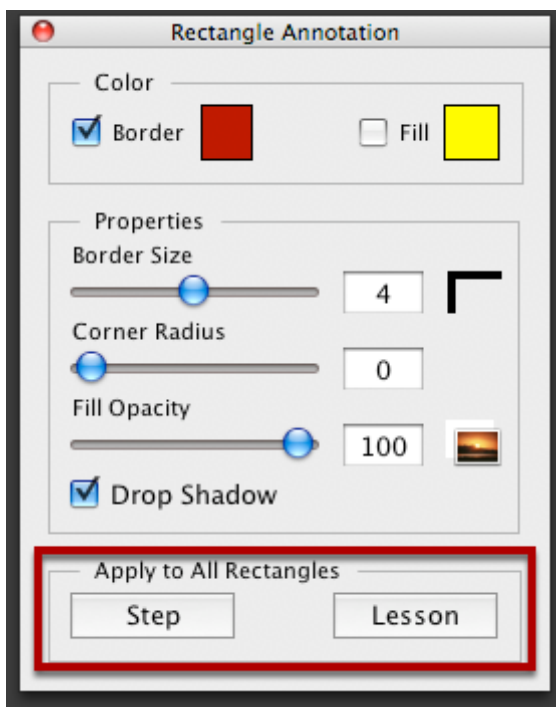
4. Sequence - add numbers to your image.
5. Text - add text annotations to your image.
6. Blur - obfuscate sensitive information such as login names and passwords.

Quick Tip: Press "a" to select in tool in turn. Hold down the "shift" key to select in reverse order.

Inspector



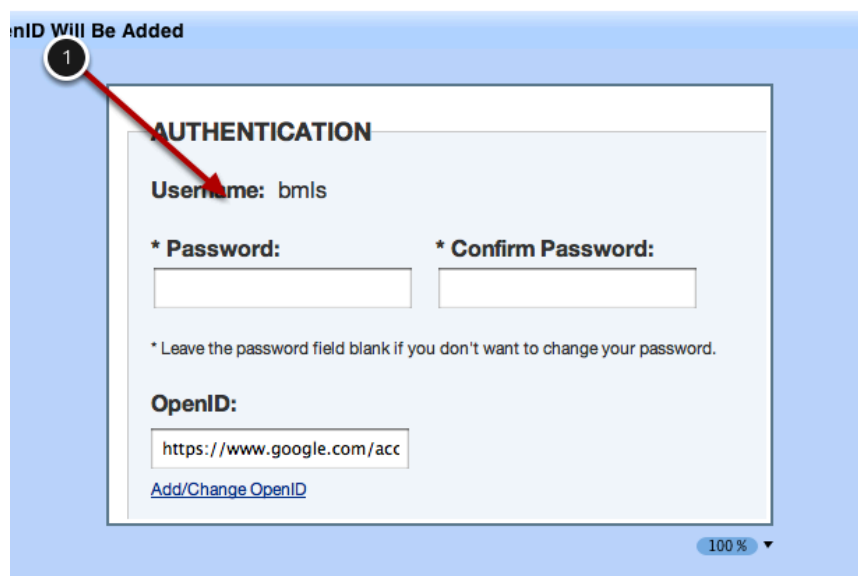
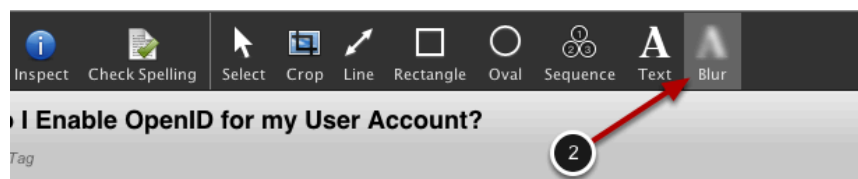
Open the Inspector to adjust colors, line thickness and fill as well as other parameters.



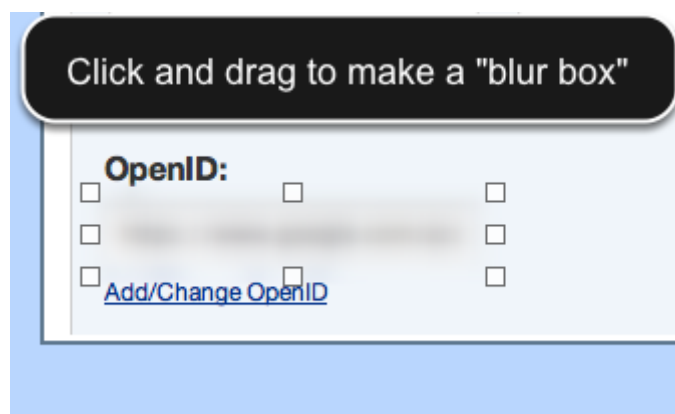
You can update multiple annotations on the same step by clicking on the "Apply to All" buttons for the current annotation. This will update all annotations for the current Step or the entire Lesson depending on which option you select.

Using the Blur Tool

Select Image and Blur Tool



Click and drag over the area you want to blur



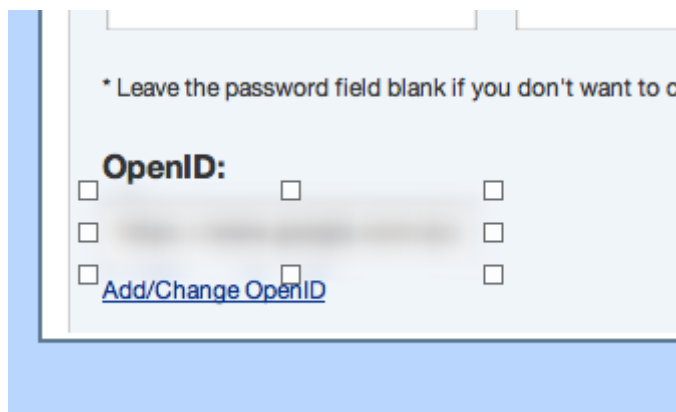
Click and drag over the area you want to blur. You can resize your blur box to cover the exact area you want to hide.

Adjust Blur Amount



Double click on the blur in your image to open the **Blur Annotation Inspector**. Here you can adjust the slider to change the amount of blur that is applied.

Removing a Blur Annotation

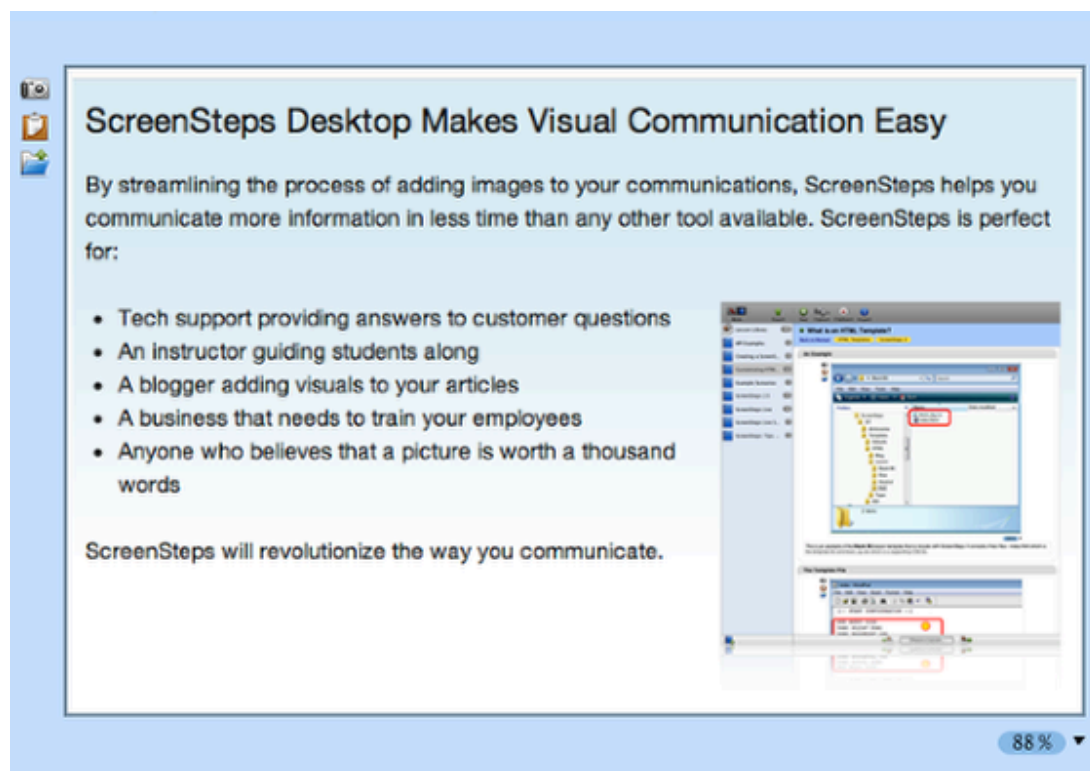


To remove a blur annotation simple select the blurred area on your image (you will see boxes around the blur rectangle) and press delete.

Cropping Images

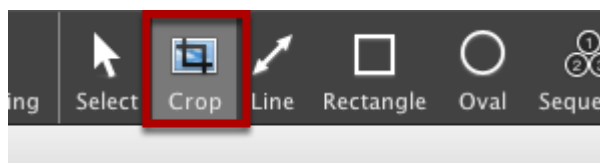
This lesson will show you how to crop images in ScreenSteps.

Select the Image You Wish to Crop

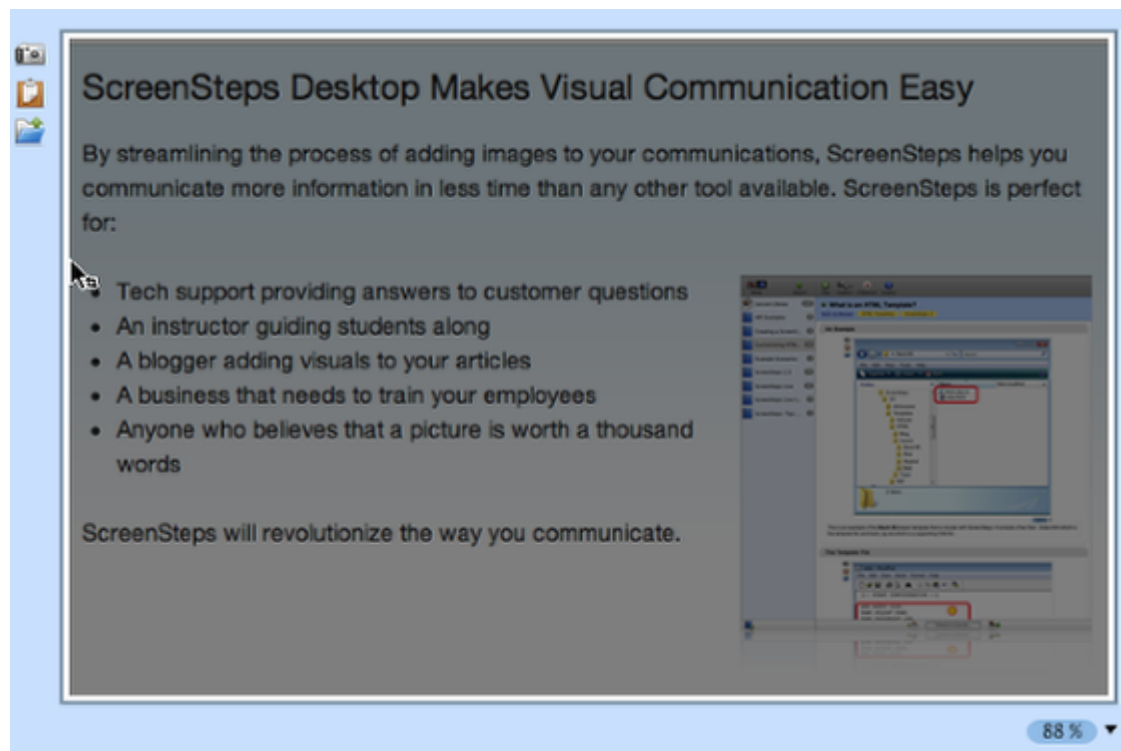


Click on the image you want to crop.

Select Crop Tool

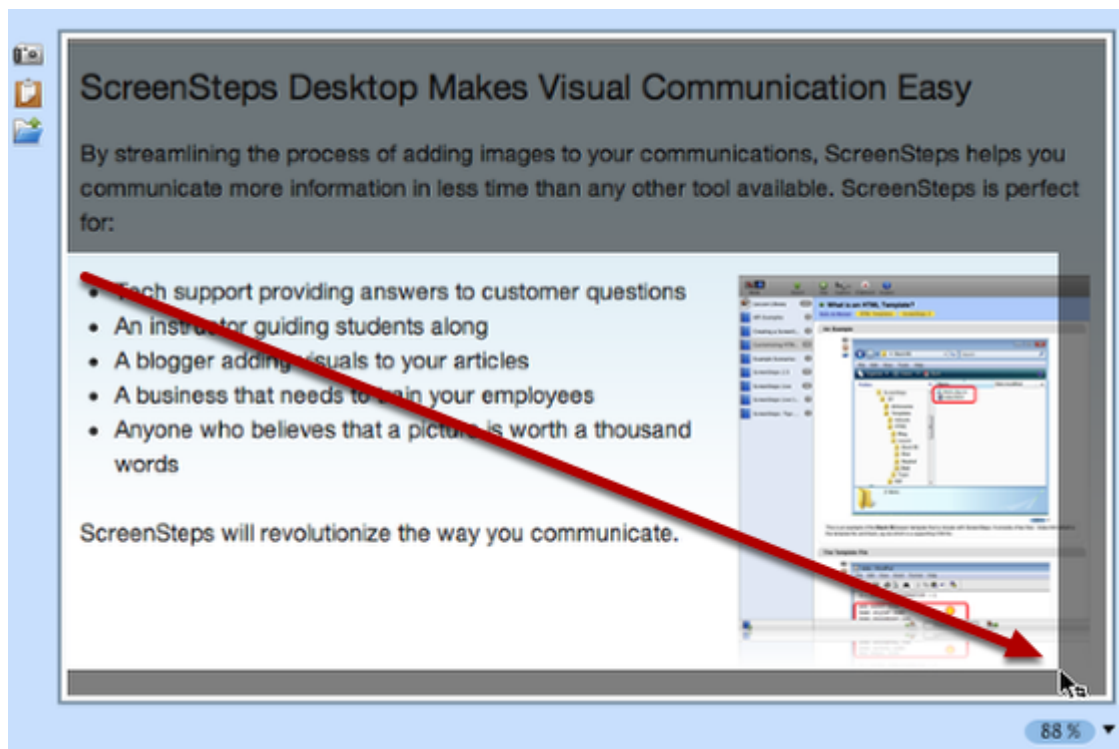


Position Cursor



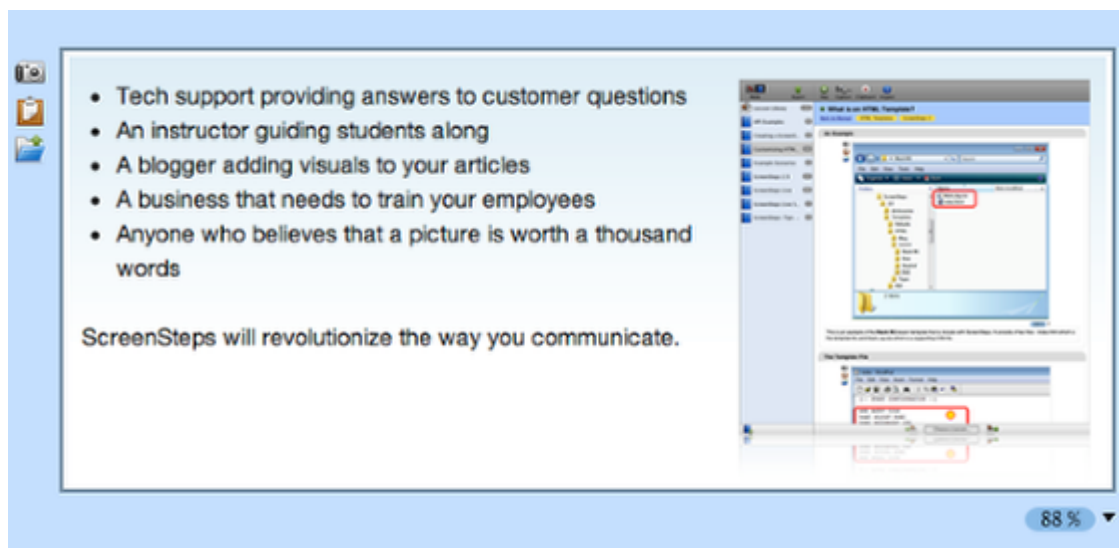
Position the cursor where you would like to begin your crop and click and hold.

Drag



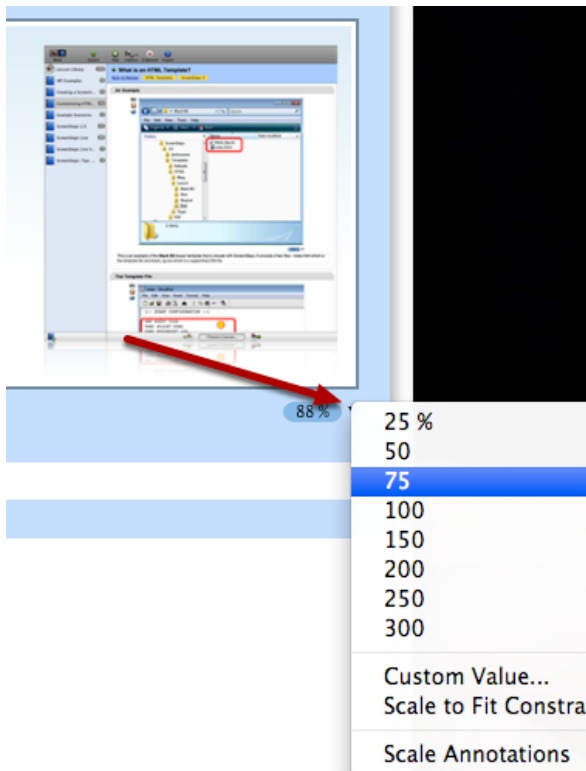
Drag over the area that you want to crop.

Press Return



Press return on your keyboard. The image will be cropped.

Optional: Resize

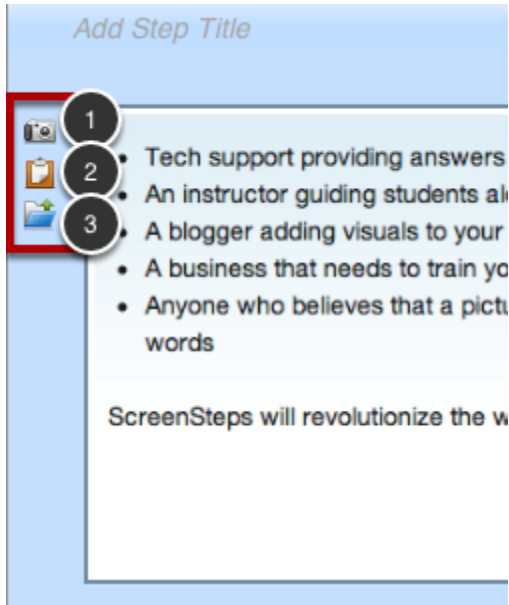


If you would like to resize the image after cropping, then just select the new size from the drop-down on the right. This affects the size the image will be exported at. It does not resize the actual image on disk.

Image Tools

Learn what those icons are next to images in ScreenSteps.

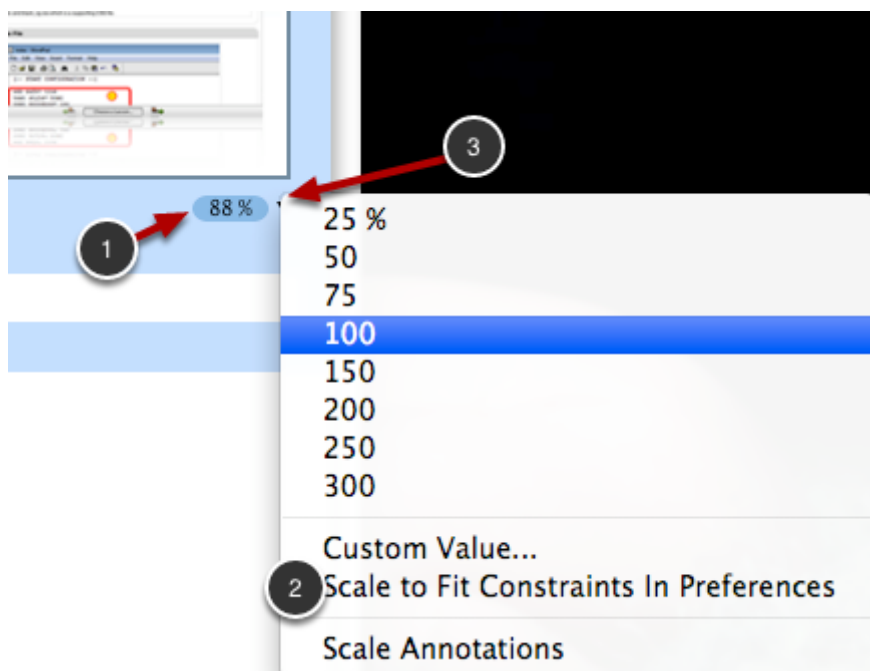
Image Tools



There are four tools attached to each image in ScreenSteps 2:

1. **Replace Image** - click this icon to capture an image and insert it into the current step. The current image will be removed but the annotations will stay in place. This is a great tool for when you need to update documentation for a new interface.
2. **Export to Clipboard** - copies the image along with annotations to the clipboard ready to be pasted into another application.
3. **Export to File** - exports the images with annotations to a file.

Resize Image



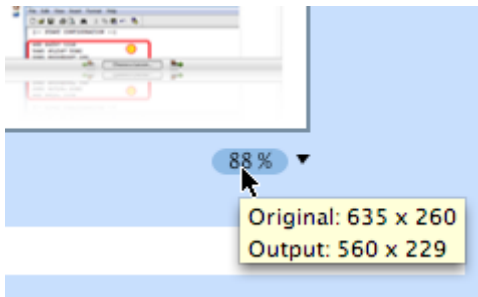
At the bottom of each step image a percentage is displayed (1). This percentage represents the working size of the step image. The working size is the size that is displayed in ScreenSteps and that will be used when you export*. For example, if you capture a screenshot of your software that is 800 x 600 pixels you may only want to export the image at 400 x 300 pixels. By selecting 50% from the drop-down menu the image would display at 400 x 300 pixels in ScreenSteps and would also be output at this size.

If you need to quickly resize your image so that it is as large as possible while still fitting within the maximum dimensions you've defined in your preferences then select **Scale to Fit Constraints In Preferences** (2).

To modify the output dimensions of a step image click on the triangle (3) and make a selection from the menu that appears.

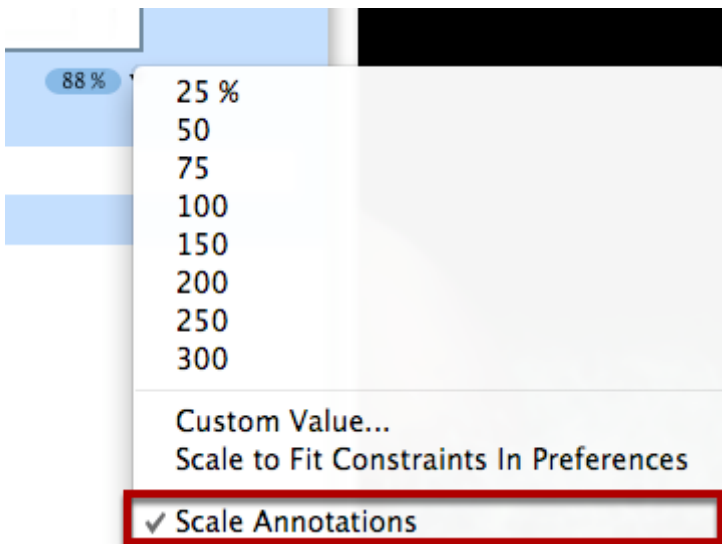
***Note:** Images will sometimes be downsized if they cannot fit within the maximum width or height allowable for the export option chosen. When exporting to HTML (as of version 2.0.3) or ScreenSteps Live the downsized image will be displayed in the lesson and a Zoom link will appear which will open the full-size image in a new window.

Viewing Image Dimensions



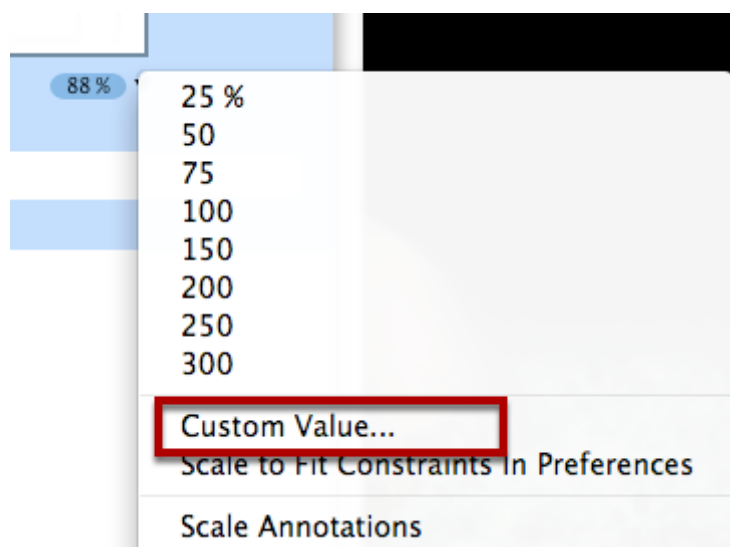
If you place the mouse cursor over the image resize control a tooltip will appear showing the original image dimensions and the dimensions you have set for output.

Scaling Annotations

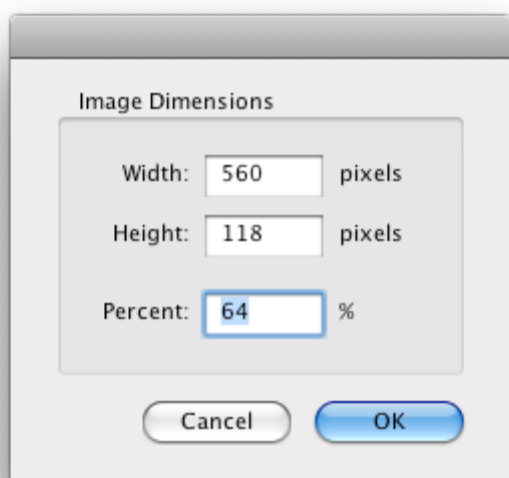


When you resize an image you may or may not want to scale the annotations as well. For example, if you are updating a screenshot you most likely do not want to scale the annotations, you just want to reposition them after the updated screenshot is inserted. To toggle whether or not annotations are scaled when resizing an image just select **Scale Annotations** from the menu.

Resizing Using Custom Values



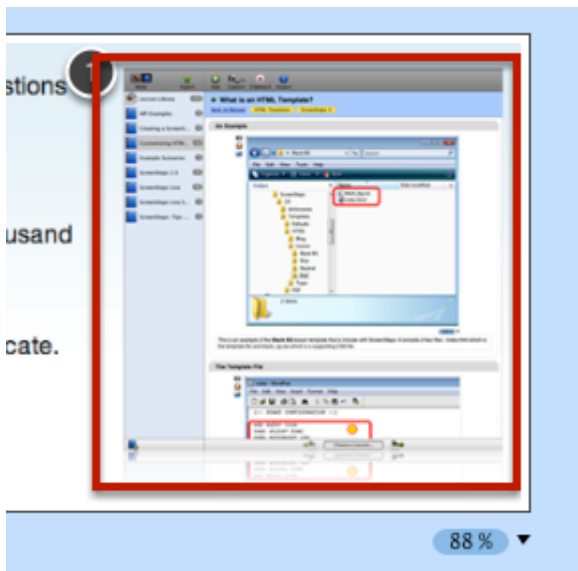
The resize menu provides some default percentages that you can use to resize your image. If you need more control over the dimensions select "Custom Value" from the menu.



This dialog will appear allowing you to enter a custom percentage or height/width values.

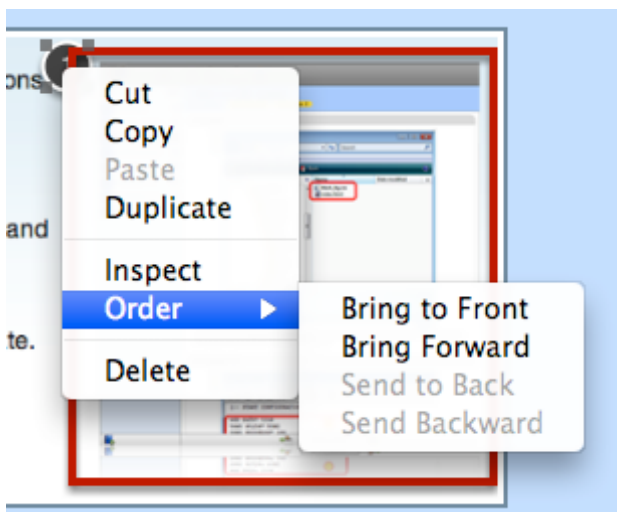
How do I Change the Layering of Annotations?

Occasionally you may want to change the "stacking" of your annotations. This lesson will show you how to do that.



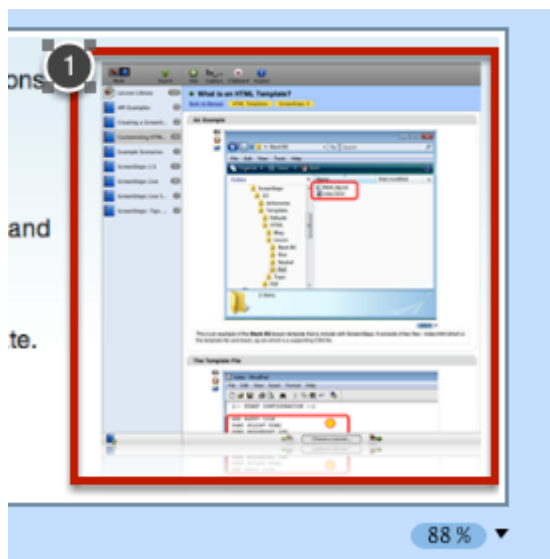
In this image the number 1 is under our rectangle. We would like the number 1 to appear above it.

Right Click on Annotation



Right (or CTL click on Mac) on the annotation and select **Order**. You can then decide if you want to move the annotation back or forward.

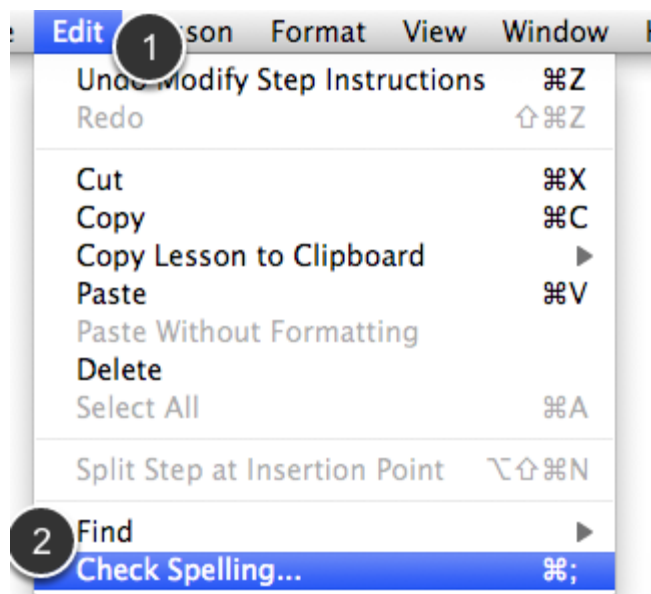
Final Result



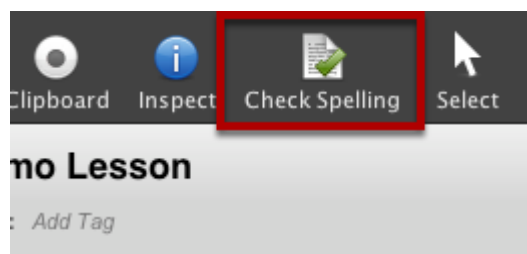
Here you can see that the number 1 is appearing on top of the annotation.

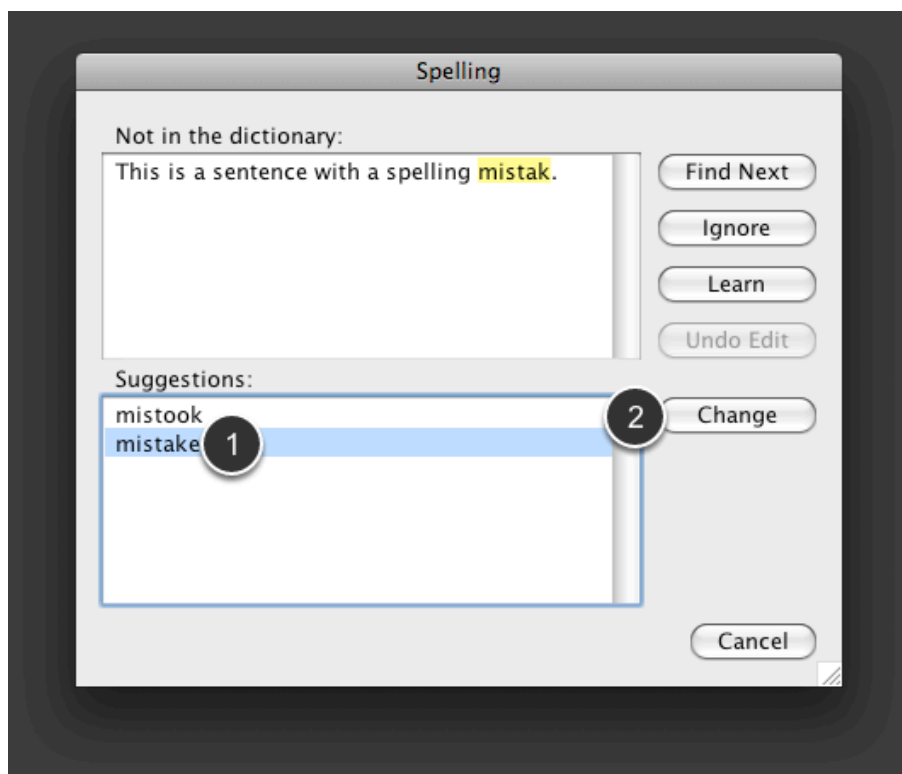
How do I Check Spelling?

Select Edit > Check Spelling



Or Click the Check Spelling Button

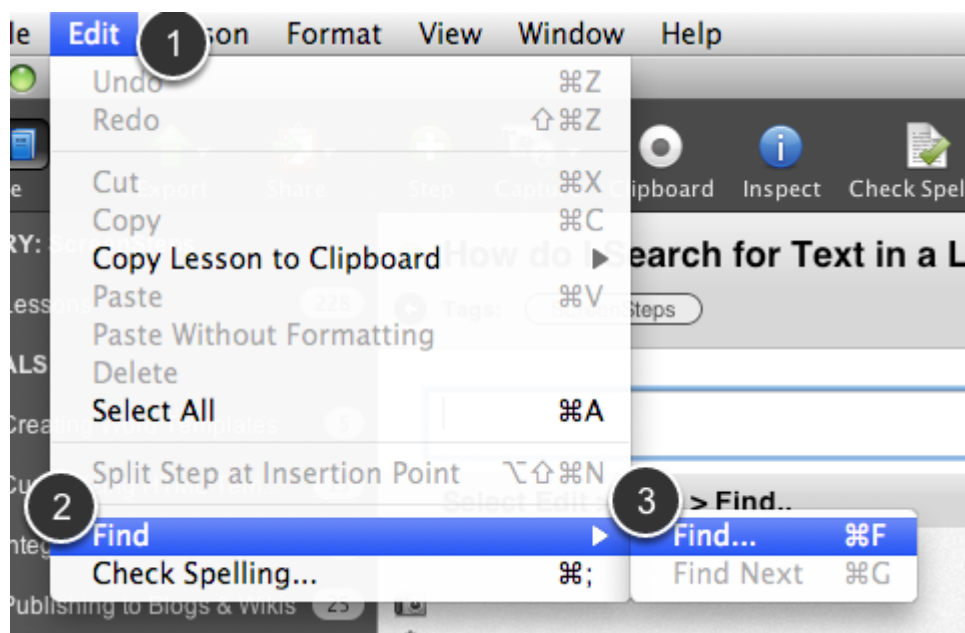




If any mistakes are found they will be highlighted. Select the correction you would like to make and select **Change**.

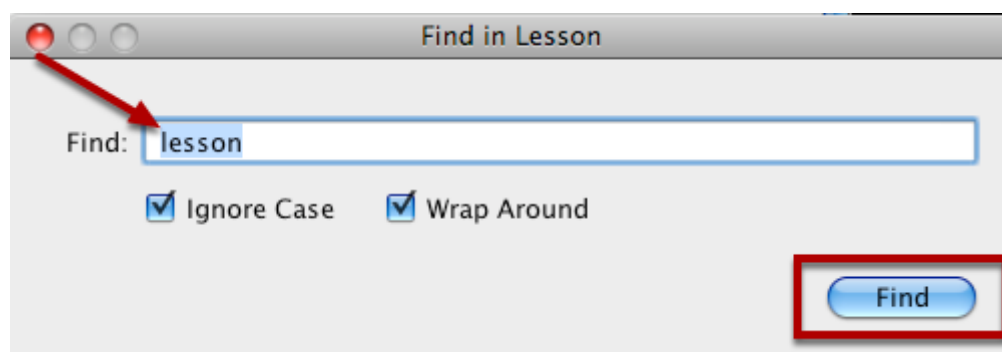
How do I Search for Text in a Lesson?

Select **Edit > Find > Find..**

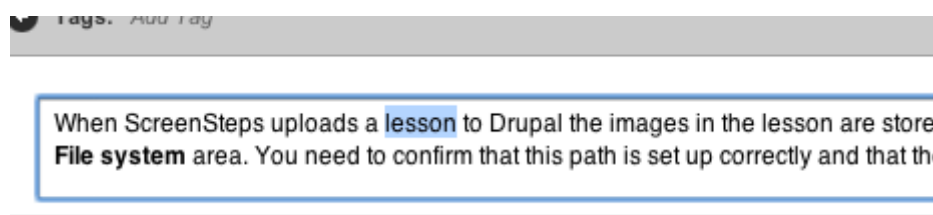


When editing a lesson the **Edit > Find > Find...** menu item will bring up a find dialog.

Enter Text and Click Find



The **Find in Lesson** dialog provides a simple means of finding occurrences of a string in your lesson. Enter the string and click the **Find** button.

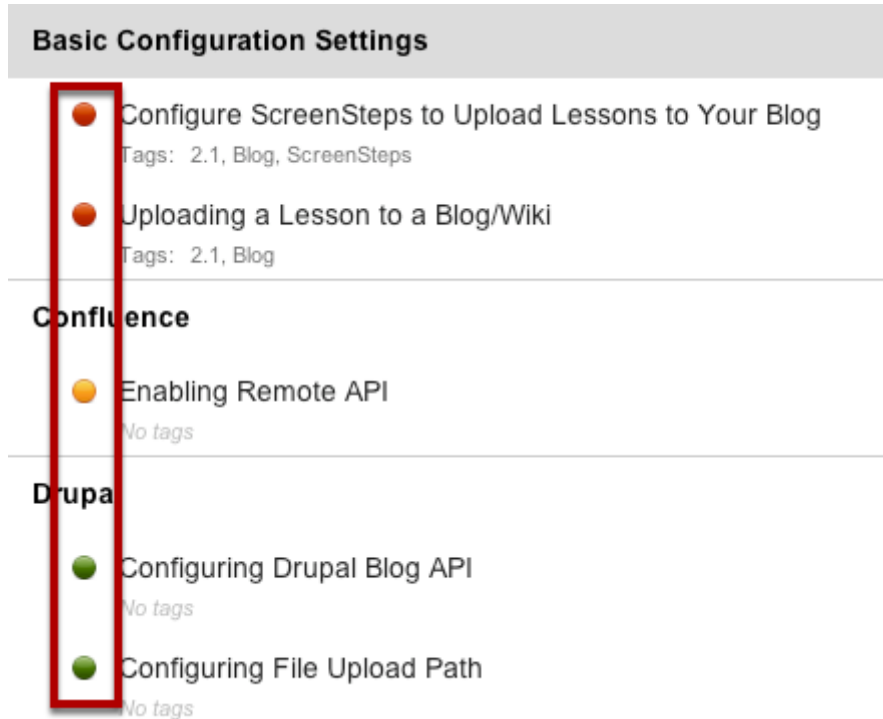


The next occurrence of the string will be highlighted in your lesson. To quickly find the next occurrence of the string you can press Command + G on OS X or Control + G on Windows. Alternatively you can select the **Edit > Find > Find Next** menu item.



What is Lesson Status?

You can use the Lesson Status settings to track the progress of your lessons.


Status Settings





Basic Configuration Settings

-  Configure ScreenSteps to Upload Lessons to Your Blog
Tags: 2.1, Blog, ScreenSteps
-  Uploading a Lesson to a Blog/Wiki
Tags: 2.1, Blog

Confluence

-  Enabling Remote API
No tags

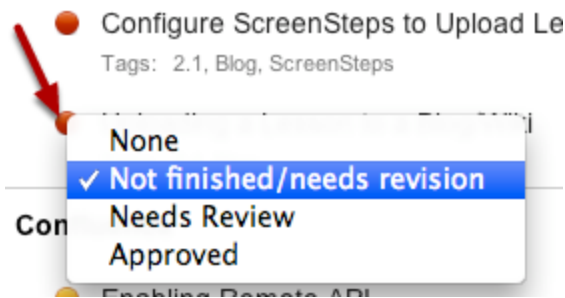
Drupal

-  Configuring Drupal Blog API
No tags
-  Configuring File Upload Path
No tags

The status of a lesson is represented by a colored dot that appears next to the lesson title. There are four status settings:

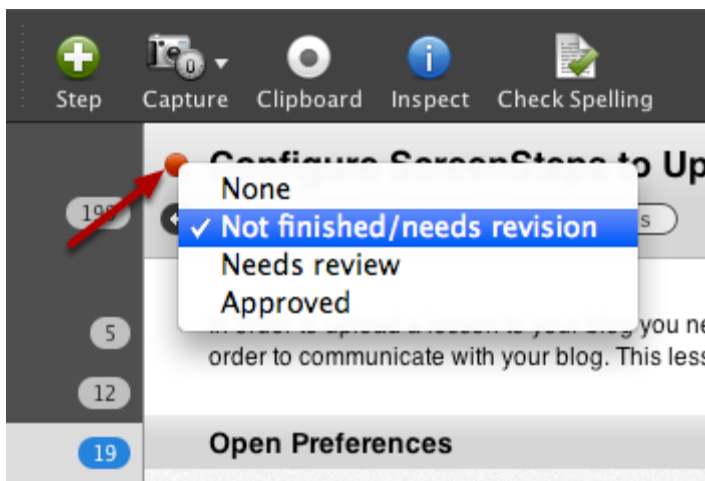
1. None
2. Not finished/needs revision
3. Needs Review
4. Approved

Changing Status While Viewing a Manual or the Lesson Library



While viewing the table of contents for a manual or the list of lessons in the Lesson Library you can click on the dot to the left of the lesson title to change the status for the lesson.

Changing Status While Viewing a Lesson

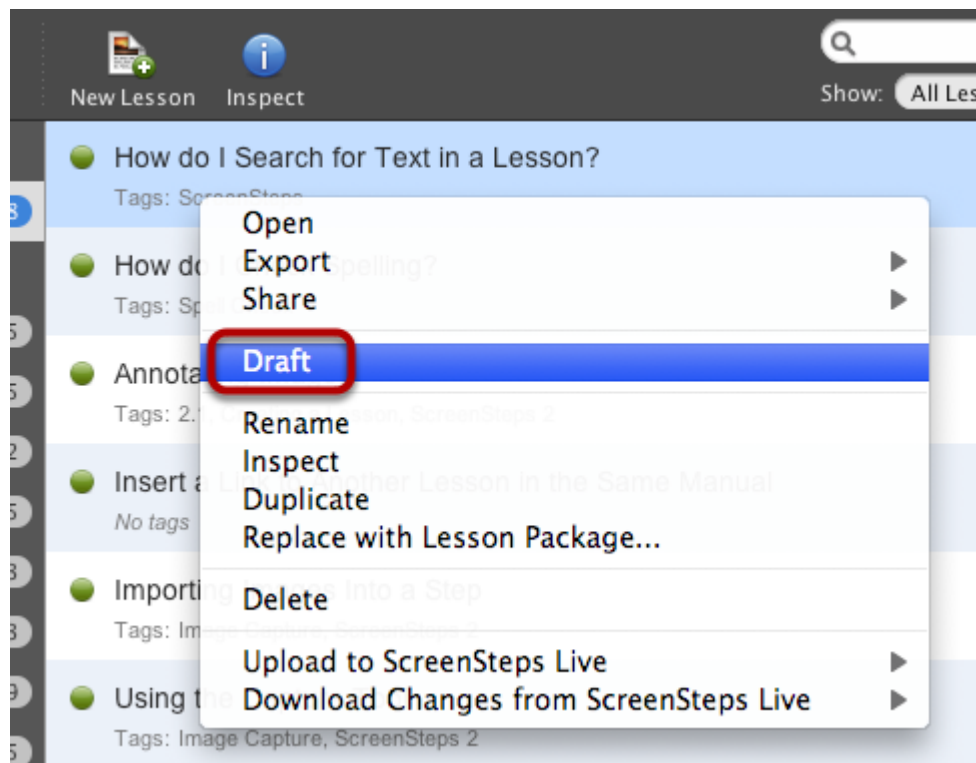


While viewing a lesson you can click on the dot to the left of the lesson title to change the status for the lesson.

Setting the Draft Status of a Lesson

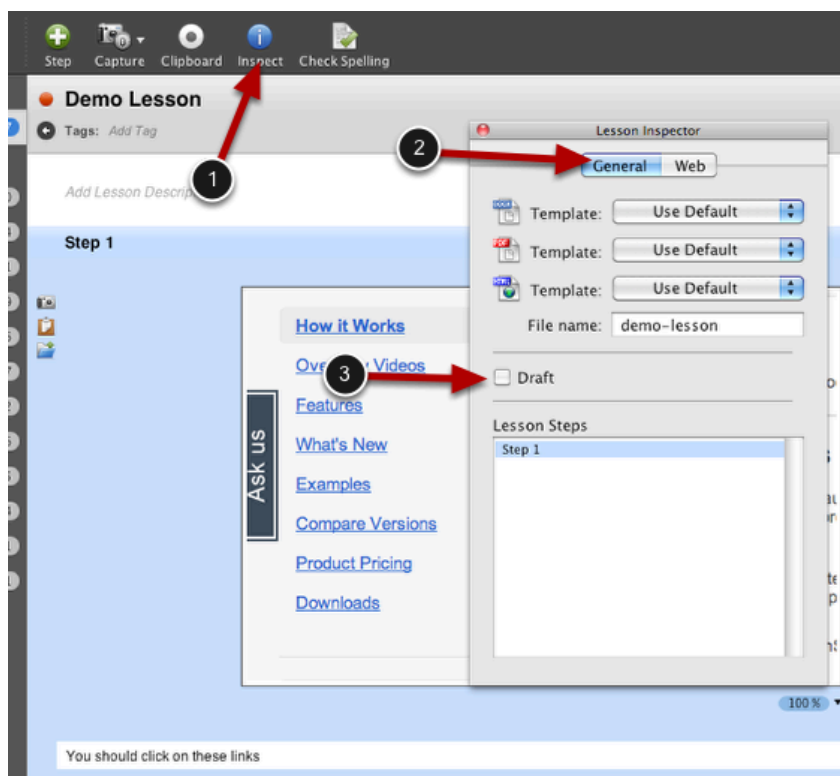
There are two areas where you can set the draft status for a lesson.

From the Lesson List or in a Manual



Right click on the lesson and select **Draft**.

When Editing a Lesson



When editing a lesson, open the inspector (1), select the **General** tab (2) and check or uncheck the **Draft** checkbox (3).

Reordering Steps in a Lesson

You can always drag steps to reorder them in a lesson. But if you need to move around a lot of steps this can become cumbersome. Here are some alternative methods

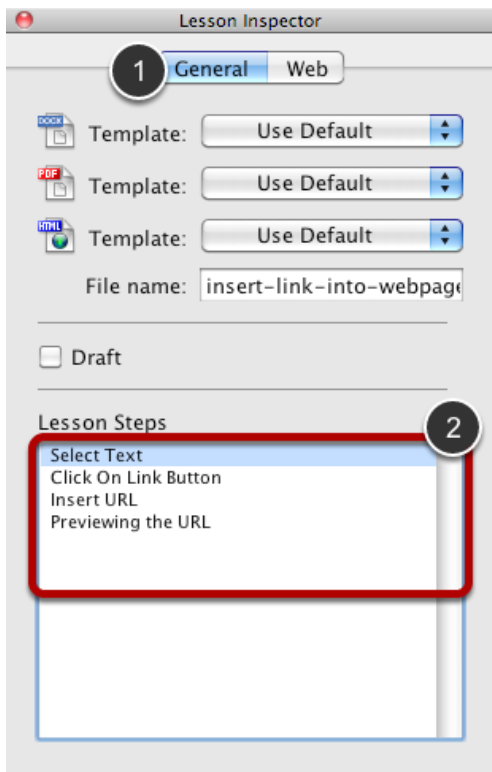
Open Inspector Palette



Learn how to create a lesson using ScreenSteps 2.

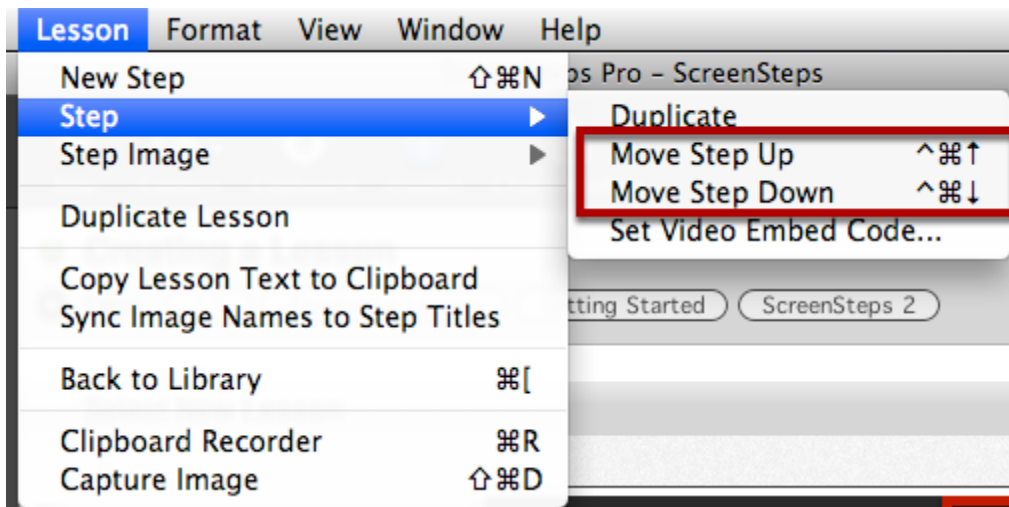
Select New Lesson

Select General and Reorder



Select the **General Tab** and drag reorder the steps.

Using the Menu



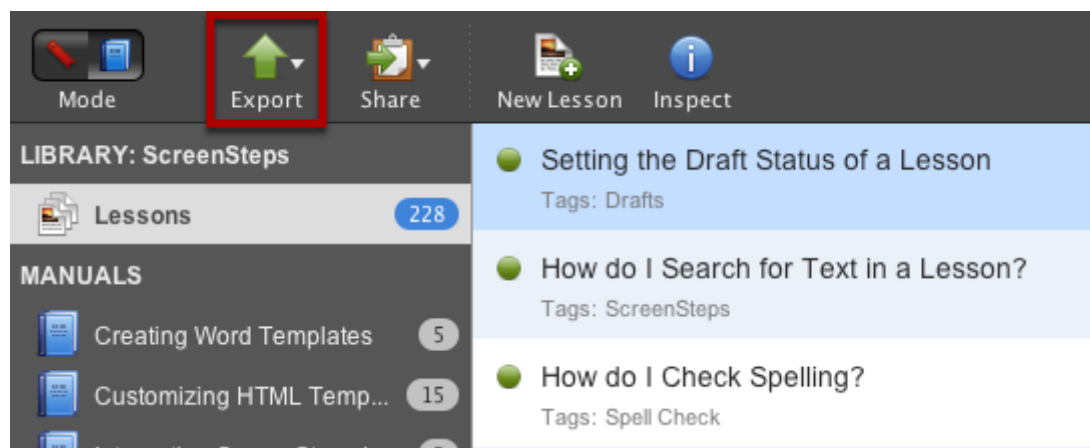
You can also move a step up or down using the **Lesson > Step** menu.

Exporting and Templates

Exporting Lessons

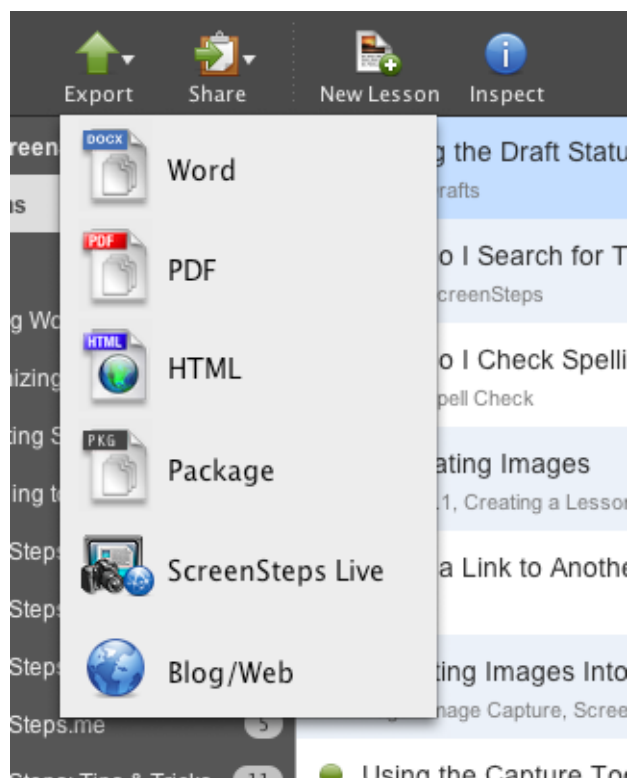
Learn how to export lessons from ScreenSteps to a variety of formats.

Select Export



Select the lesson you wish to export and choose **Export**.

Choose Format



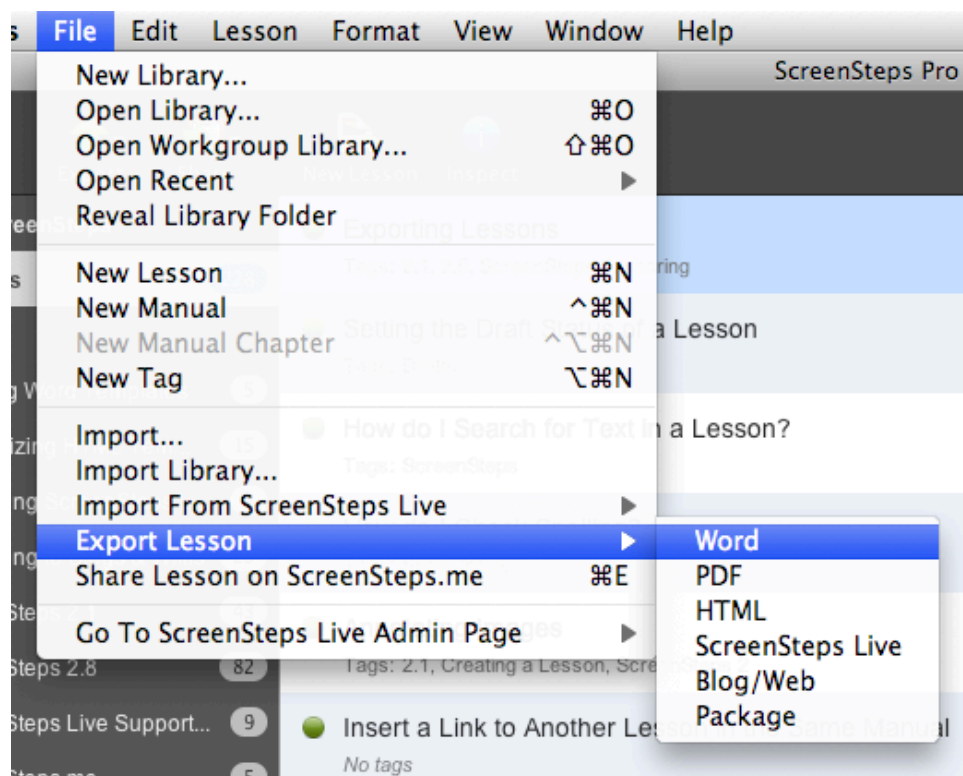
Choose whether you would like to export to Word, PDF, HTML, Package, ScreenSteps Live or Blog/Web.

You must configure your account settings to export to ScreenSteps Live or to your own blog.

Current **blog/wiki** services that are directly supported are WordPress, Movable Type, TypePad, Blogger, MindTouch, Confluence, Google Sites and Zendesk forums. You can also post to Joomla, Drupal and Squarespace using one of the supported formats mentioned. To learn more about publishing to the web please see the manual [Publishing to Blogs & Wikis](#).

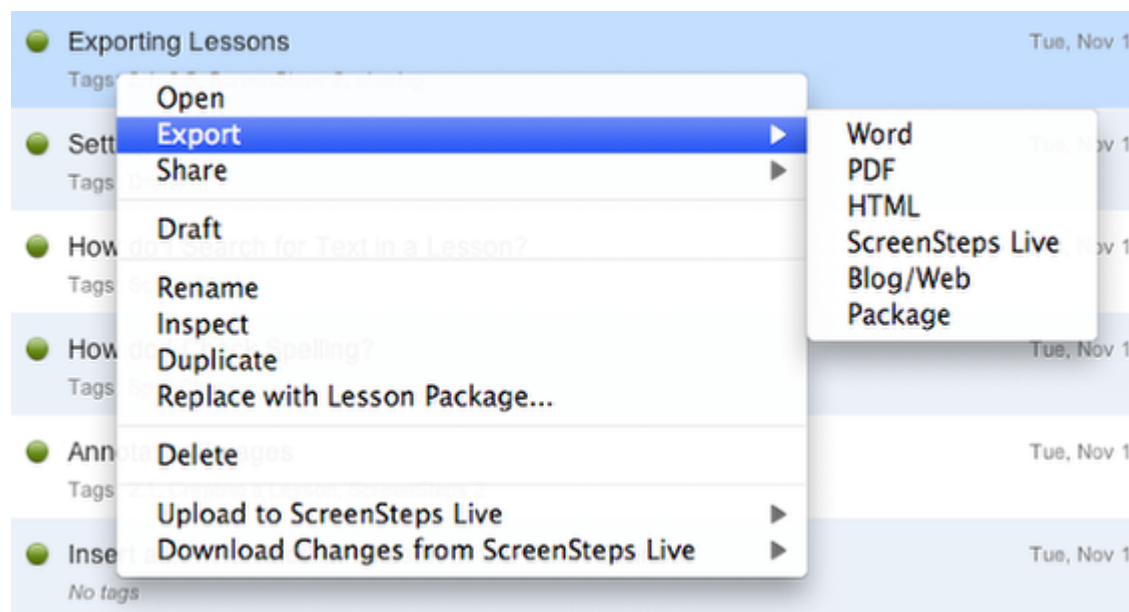
Package export is only used for moving lessons between ScreenSteps Libraries. For example, you would use this option if you wanted to send your lesson to another ScreenSteps user. They would then be able to import the package and edit the lesson.

Alternate Method: File Menu



You can also select **File > Export Lesson**.

Alternate Method: Use Contextual Menu



You can also right click (CTRL + click on Mac) on a lesson to export it.

Getting Started With a ScreenSteps Live Account

Shows how to quickly download ScreenSteps 2, create a ScreenSteps Live account and configure ScreenSteps 2 for publishing to ScreenSteps Live.

Create an Account at ScreenSteps Live

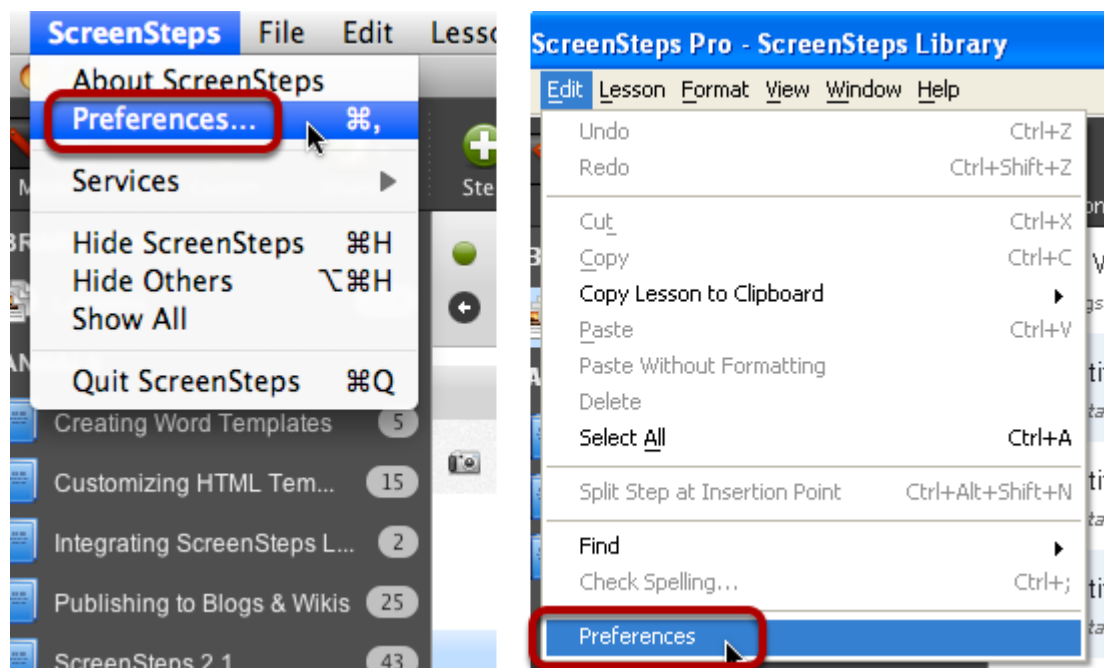
Go to www.screenstepslive.com/signup. Choose an account type and select **Sign Up**.

Sign Up

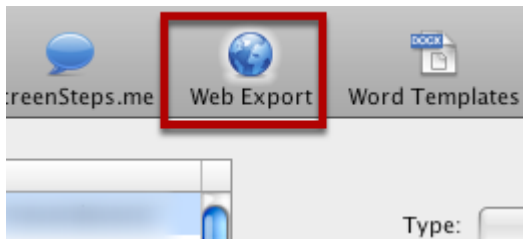
Create an account. An email will be sent to you to activate your account. Click on the link to activate your account.

Launch ScreenSteps

Open Preferences



Select Web Export

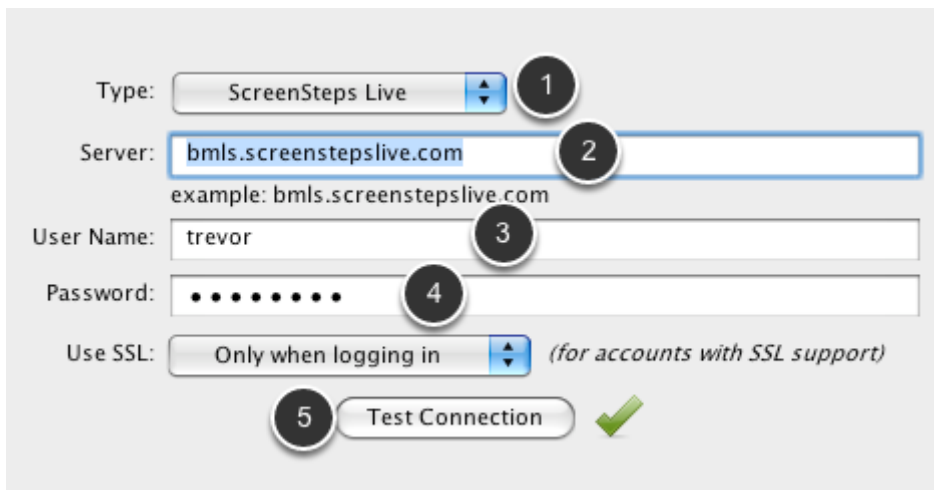


Create a New Account



Click on the "+" button at the bottom of the window.

Enter Account Information

A screenshot of the ScreenSteps application window showing the account information form. The form has five numbered steps: 1. 'Type' dropdown menu set to 'ScreenSteps Live'. 2. 'Server' text field containing 'bmls.screenstepslive.com'. 3. 'User Name' text field containing 'trevor'. 4. 'Password' text field with masked characters. 5. 'Test Connection' button with a green checkmark. The 'Use SSL' dropdown menu is set to 'Only when logging in'.

1. Select ScreenSteps from the drop-down menu for the account type.
2. Enter your server url. This will be the account name that you created when you signed up. It will normally look like youraccount.screenstepslive.com.
3. Enter your user name.
4. Enter your password.

5. Click Test Connection. If you get a green check-mark then everything is configured correctly. If you get a red x then please make sure that you have entered the information correctly and try again.

Publishing

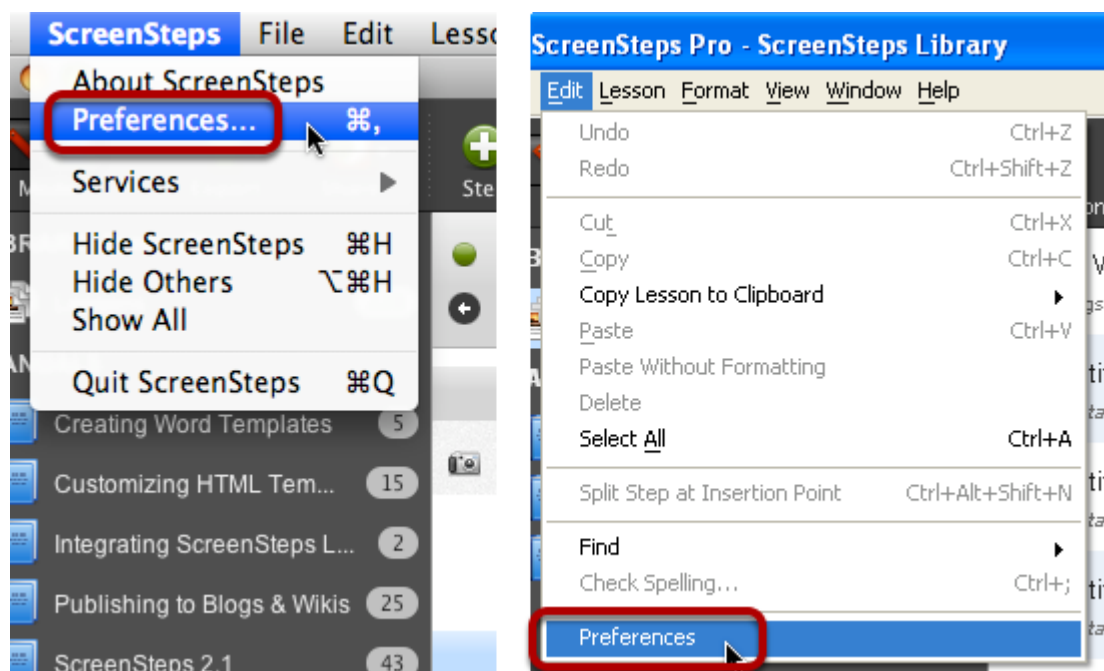
With a ScreenSteps Live account you can publish individual lessons or complete manuals. For complete details on how to work with ScreenSteps Live please see the [ScreenSteps Live manual](#).

Configure ScreenSteps to Upload Lessons to Your Blog

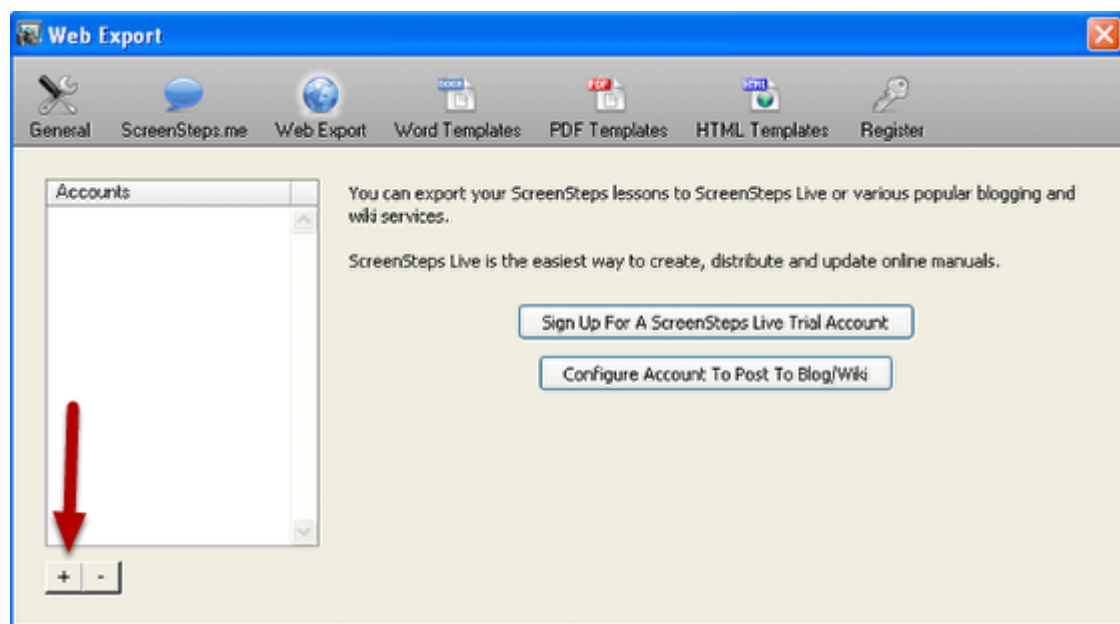
In order to upload a lesson to your blog you need to configure an account that provides the information ScreenSteps needs in order to communicate with your blog. This lesson will provide a general overview of how to create and configure an account.

For more detailed information on configuring Web Export accounts please see the [Publishing to Blogs & Wikis manual](#).

Open Preferences

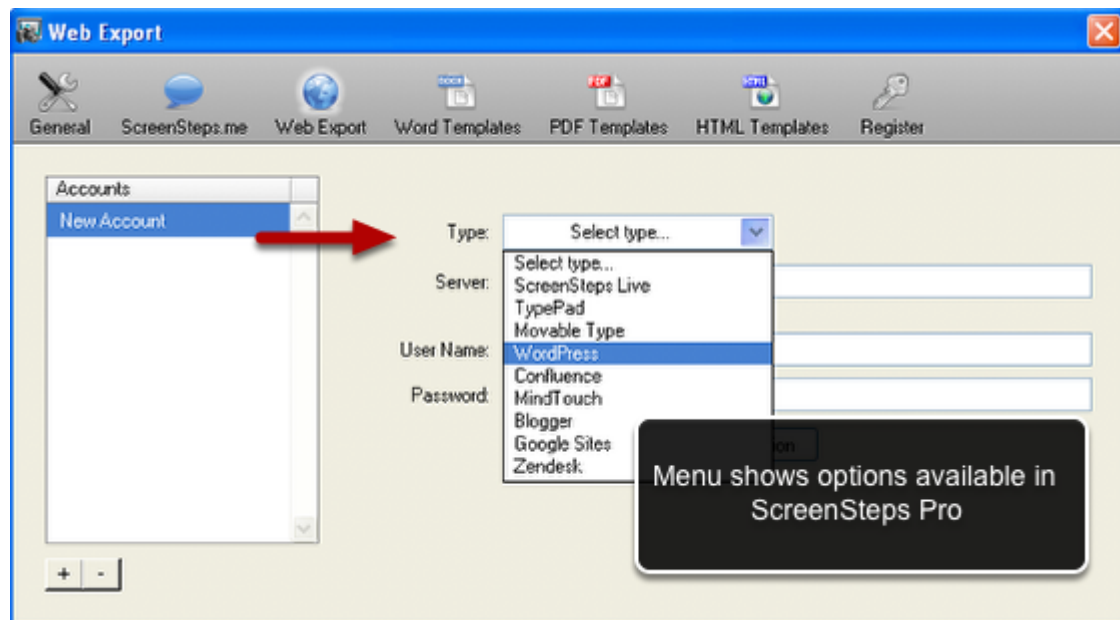


Navigate to Web Export




In the **Web Export** preference pane use the + button to create a new account.

Select Account Type



After clicking the + button a new account will be created. Use the **Type** menu to select your blog type.



1 Type:

Server:

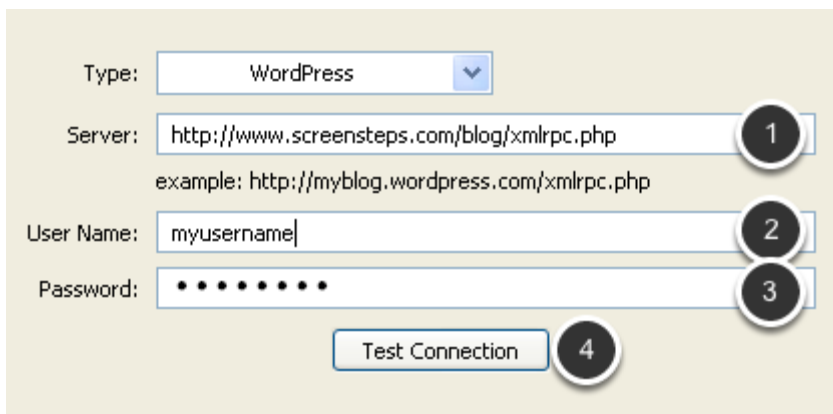
2 example: http://myblog.wordpress.com/xmlrpc.php

User Name:

Password:

Now you need to tell ScreenSteps which url (1) to use in order to communicate with your blog or wiki. The example url (2) indicates a typical location for the selected **Type**. For example, ScreenSteps uses the XML-RPC protocol to communicate with WordPress so you need to enter the url to the xmlrpc.php file in your WordPress installation.

Enter Your Information



Type:

Server: 1

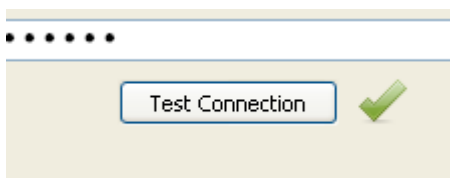
example: http://myblog.wordpress.com/xmlrpc.php

User Name: 2


Password: 3

4

Fill in your information for the **Server** (1), **User Name** (2), and **Password** (3). To verify that you have correctly entered your information click the **Test Connection** button (4).



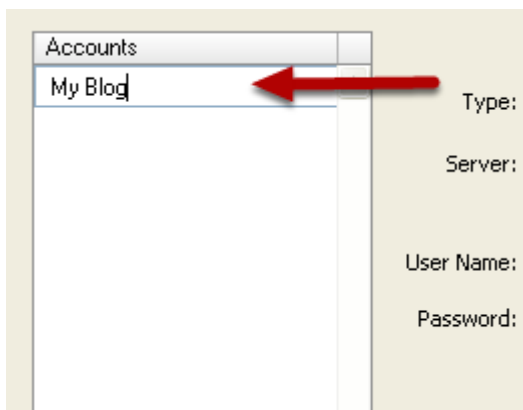
.....



If ScreenSteps is able to communicate with your blog using the supplied information then a green check mark will appear next to the **Text Connection** button. Otherwise an error message will be displayed.

If successful then you can now upload your lessons to your blog using the **Blog/Web** export feature.

Rename Account

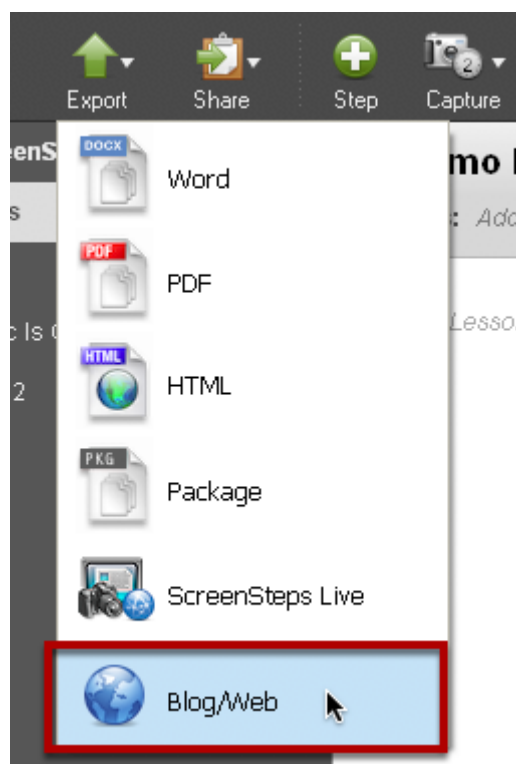


Now that you have configured your blog account you can rename the account by double-clicking on the name in the **Accounts** list and entering a more meaningful name.

Uploading a Lesson to a Blog/Wiki

Once you have created a Web Export account for your blog in Preferences you can post any of your lessons using the Blog/Web export feature.

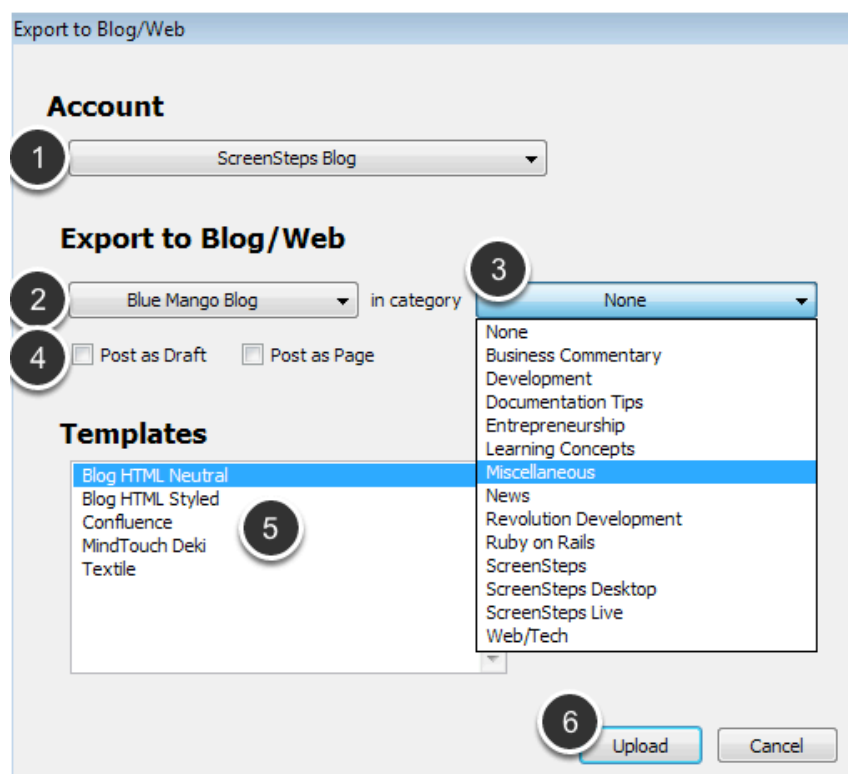
Export Lesson to Blog/Web



If you have a lesson open click on the **Export** button and select **Blog/Web**. Alternatively you can use the **File** -> **Export Lesson** -> **Blog/Web** menu.

Note that you can also export a lesson from the **Lesson Library** lesson list by using the **File** menu or by right-clicking on the lesson and selecting **Export** -> **Blog/Web** from the contextual menu.

Configure Export to Blog/Web Dialog

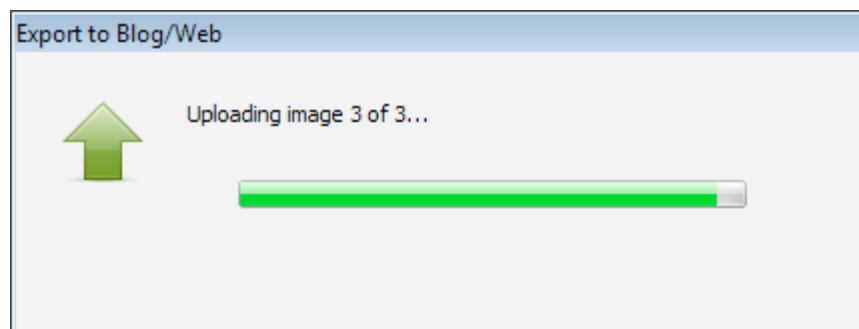


Before uploading the lesson to your blog for the first time you can configure a couple of options. You begin by selecting the **Account** you would like to upload the lesson to (1). This is an account that you have created in the **Web Export** preference pane.

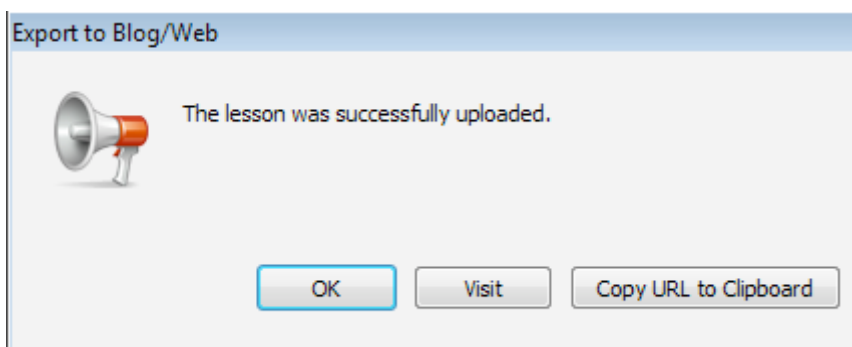
Next you configure some of the properties of the lesson. If your blog server supports multiple blogs you can specify which blog to upload to lesson to (2). You can also specify a category for the lesson (3) as well as whether or not to post the lesson as a draft and/or page (4).

Once you have configured the lesson properties for the blog post you can choose a template (5). The template determines the formatting that will be used to display the lesson in your blog.

Once you are done configuring the various options click the **Upload** button to begin uploading the lesson.

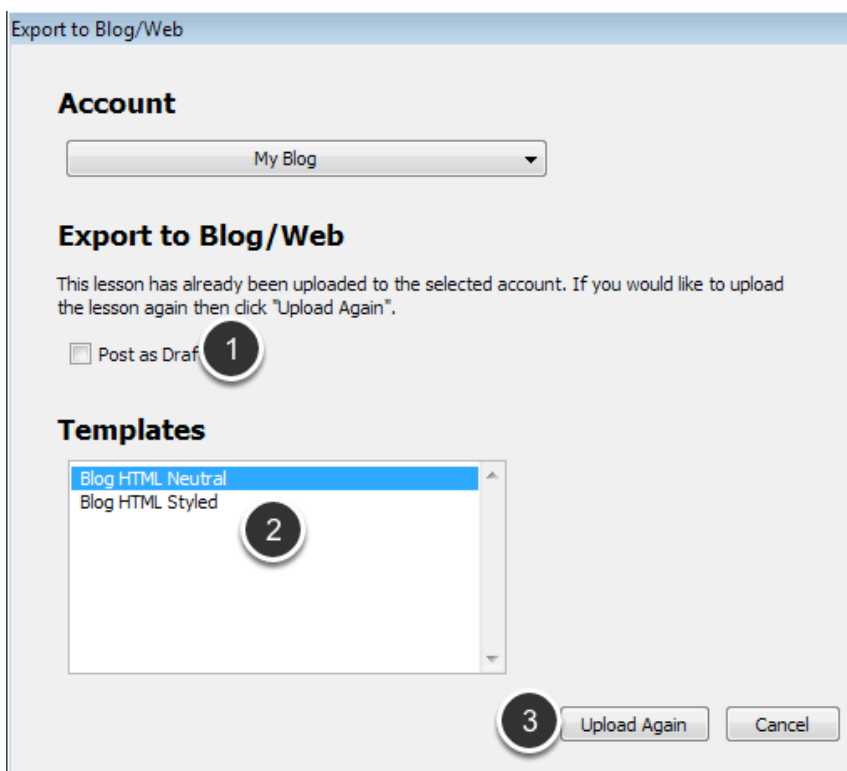


A progress dialog will appear while the lesson text and images are uploaded.



If all goes well then this dialog will appear. Use the **Copy URL to Clipboard** button if you would like to email the url to your lesson to somebody.

Updating a Lesson on Your Blog



When you export a lesson to a blog ScreenSteps remembers the fact that you did so. If you attempt to export the lesson to the same blog again the **Export to Blog/Web** dialog will appear slightly different. You can still specify whether or not to post as a draft (1) and which template to use (2) but you cannot change the category.

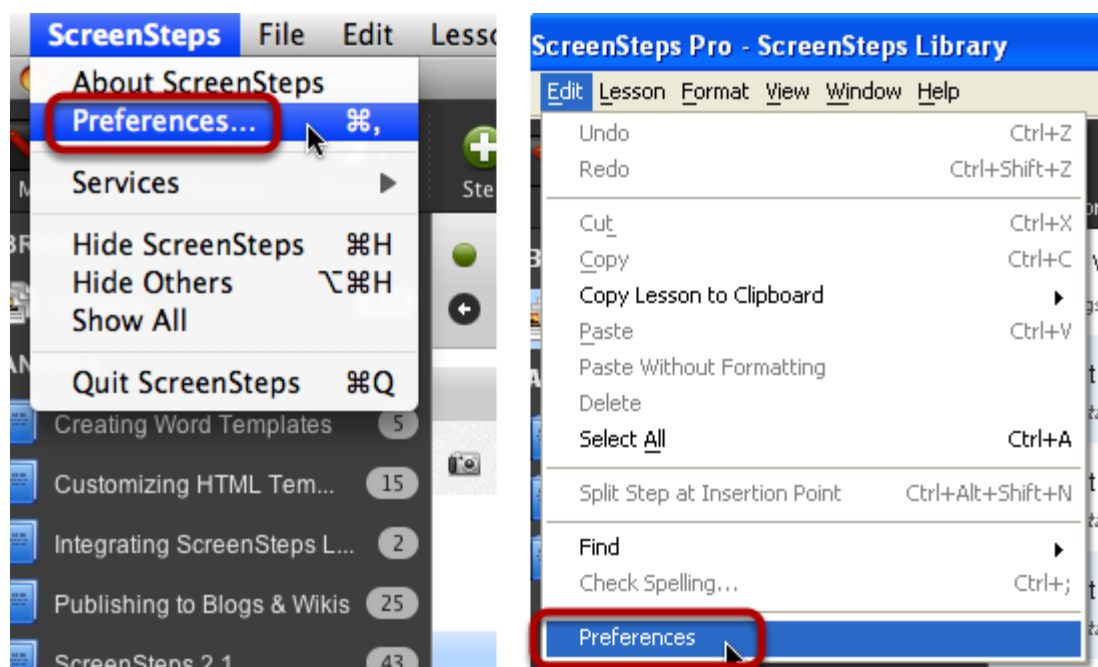
Clicking the **Upload Again** (3) button will replace the existing blog post.

Configuring a Clarify-it.com account

This lesson will show you how to configure ScreenSteps to instantly publish your lessons to the Clarify-it.com sharing service.

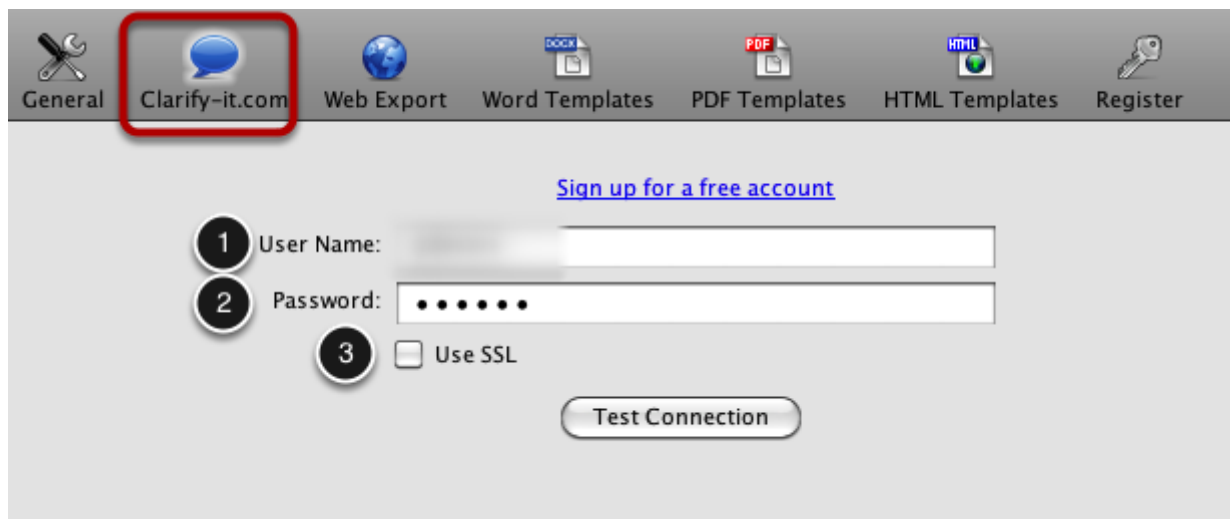
You can use Clarify-it.com to share the documents you create in ScreenSteps Desktop with the world. Instantly get a URL back that you can share via Twitter, Facebook, instant messages, emails, forum posts or wherever else you need to share your ScreenSteps documents.

Open Preferences



To enter your Clarify-it.com credentials or create an account open Preferences. The image on the left shows how to do this on OS X. The image on the right shows how to do this on Windows.

Enter Username and Password



General **Clarify-it.com** Web Export Word Templates PDF Templates HTML Templates Register

[Sign up for a free account](#)

1 User Name:

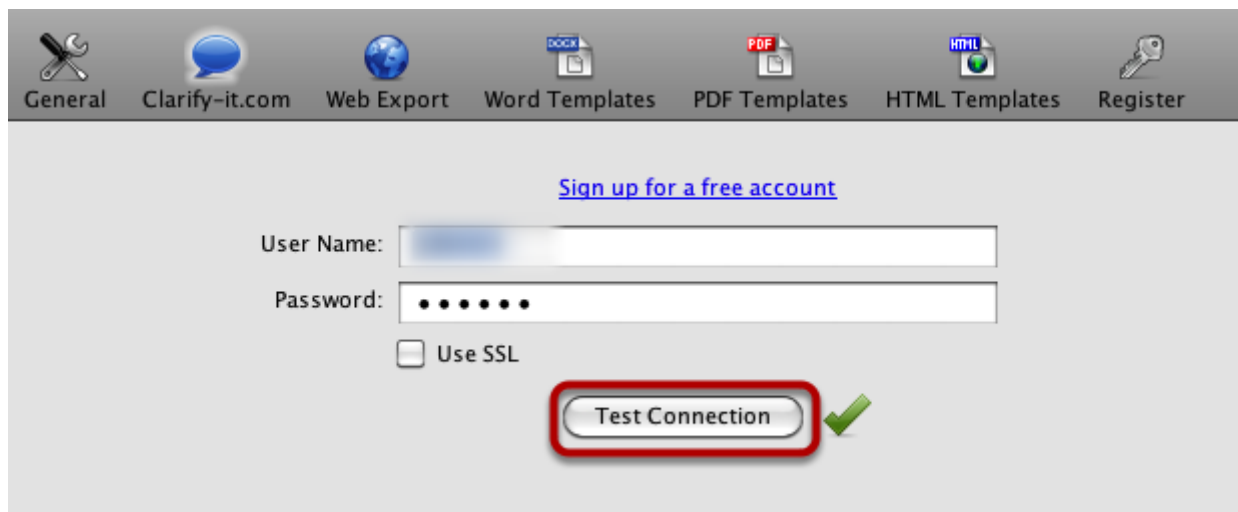
2 Password:

3 ☐ Use SSL

Test Connection

In the Clarify-it.com tab, enter your username (or email address) that you used to create your account and password in the provided fields. If you would like the data sent between ScreenSteps desktop and Clarify-it.com encrypted then check the **Use SSL** box as well.

Test The Connection



General **Clarify-it.com** Web Export Word Templates PDF Templates HTML Templates Register

[Sign up for a free account](#)

User Name:

Password:

☐ Use SSL

Test Connection

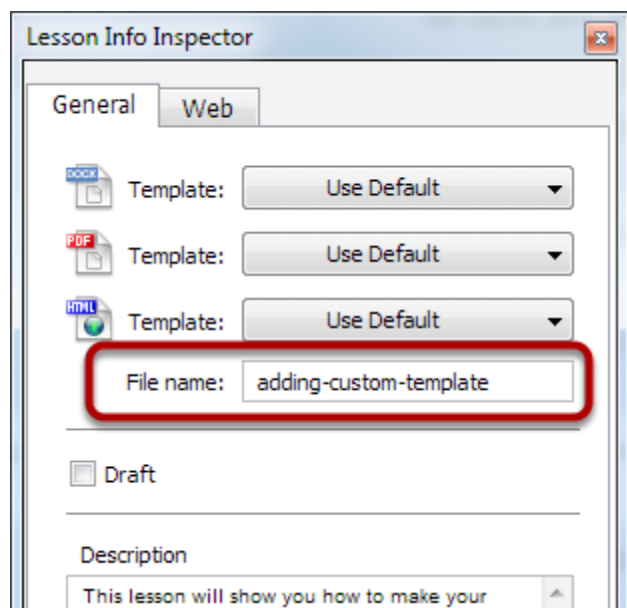
After entering your information click the **Test Connection** button. This will verify that your username and password are correct.

If you see the green check mark then you are ready to begin sharing your lessons with Clarify-it.com.

Assigning a File Name to use for a Lesson or Manual

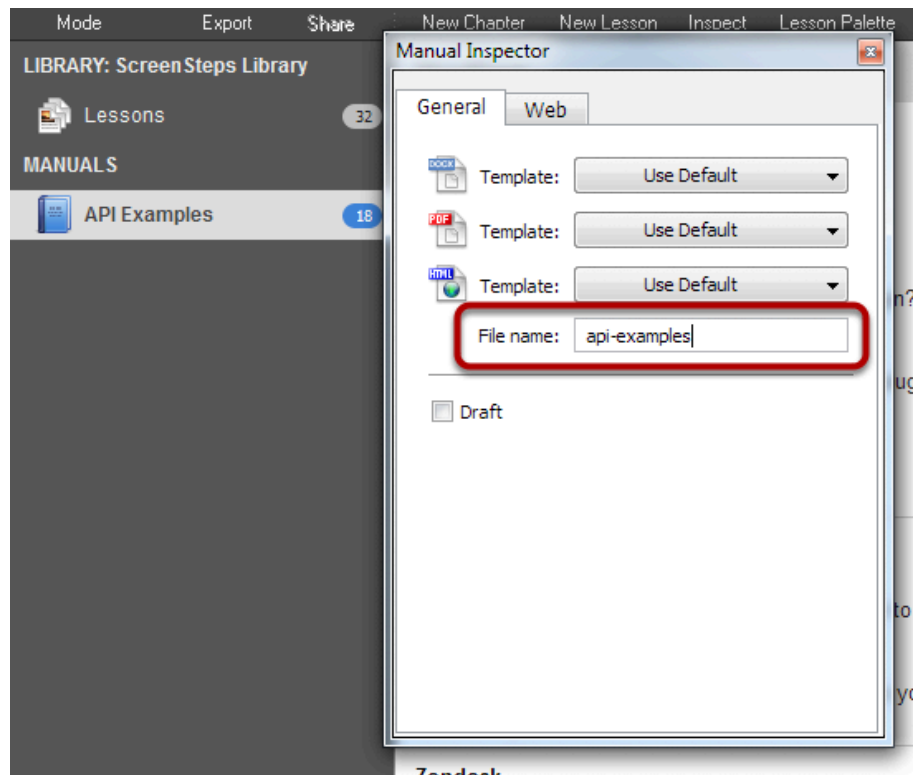
In version 2.8.9 ScreenSteps added the ability to specify the file name to use when exporting a lesson or manual to files on disk (e.g. HTML).

Setting the File Name for Lessons



You can assign the default file name to use when exporting a lesson via the property inspector. Just select the **General** tab when a lesson is selected and fill in the **File name** property. Do not add a file name extension (e.g. .html) as one will be added based on the format you are exporting to.

Setting the File Name for Manuals

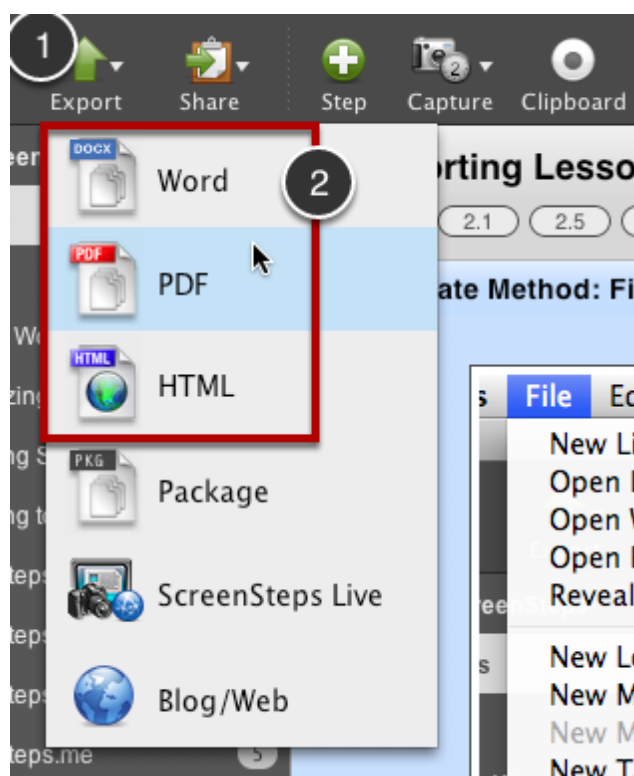


You can assign the default file name to use when exporting a manual via the property inspector. Just select the **General** tab when a lesson is selected and fill in the **File name** property. Do not add a file name extension (e.g. .html) as one will be added based on the format you are exporting to.

Selecting Word, PDF and HTML Templates for Lessons

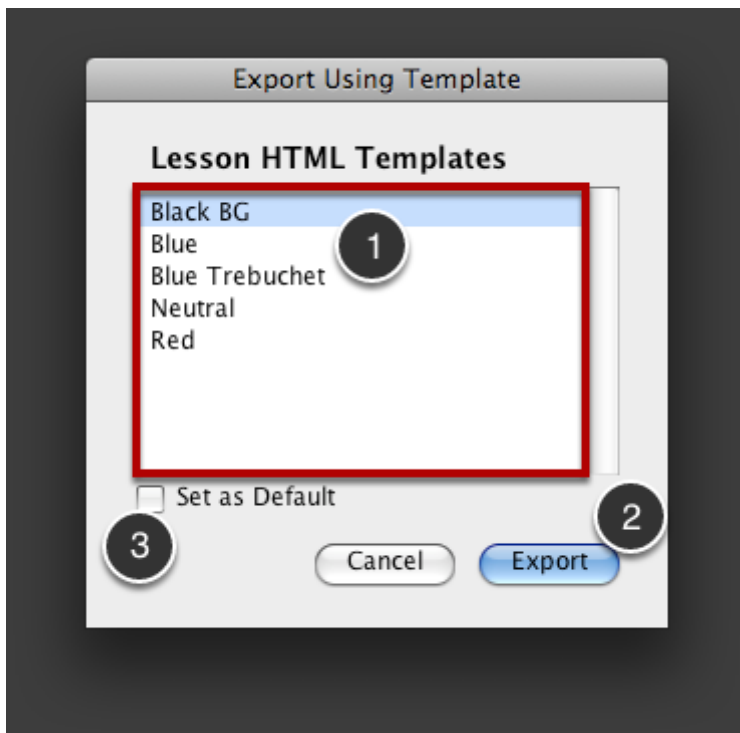
Learn how to choose a template for a lesson.

Select Export > Word, HTML or PDF



Select **Word**, **PDF** or **HTML** from the **Export** menu.

Select Template

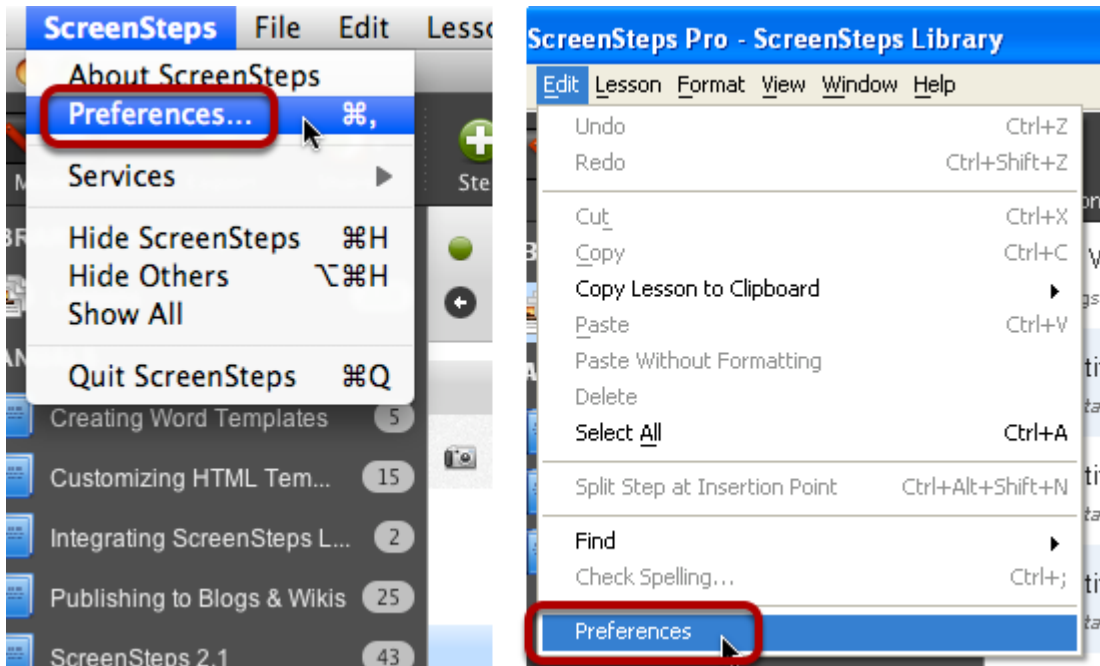


Select a template from the list (1) and select **Export** (2). If you would like the selected template to be your default template then check the **Set as Default** (3) checkbox. You will then no longer see this screen when you export. Your default template will be used each time. If you need to change the default template later on you can [do so in preferences](#).

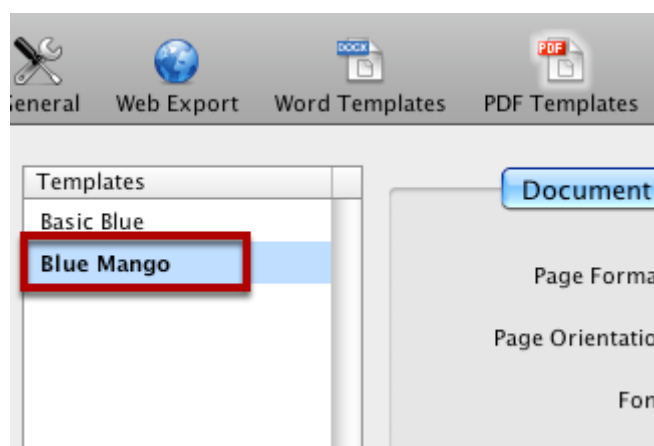
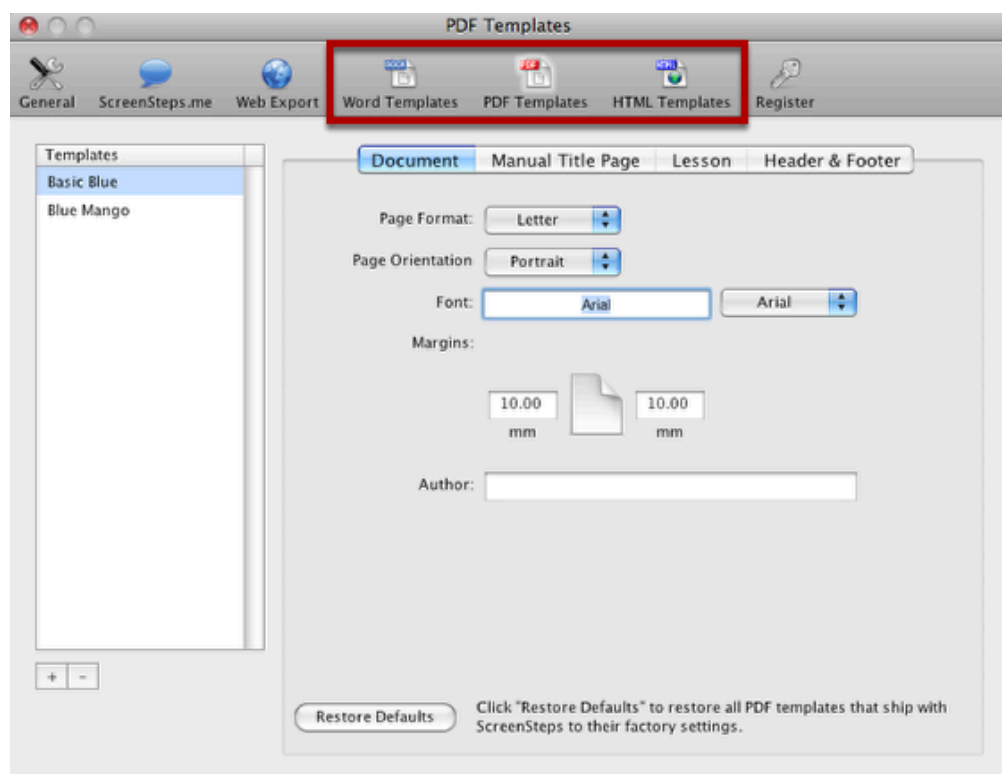
Changing/Setting the Default Template

This lesson will teach you how to change or clear the default Word, HTML or PDF template.

Open Preferences

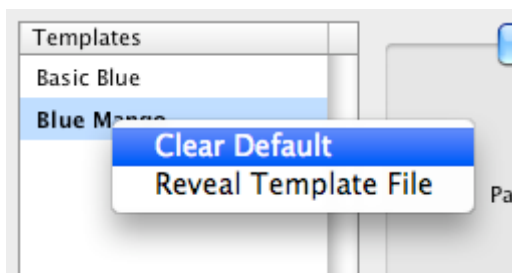


Select Either Word Templates, PDF Templates or HTML Templates



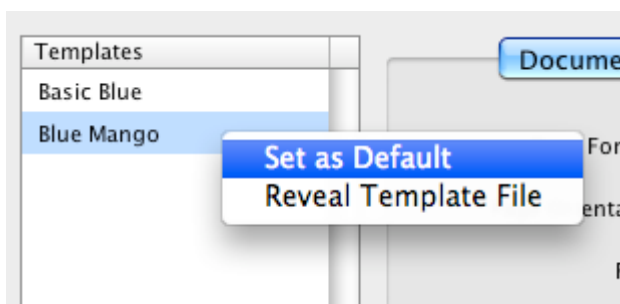
If a default template has been set it will be in bold.

Clear Default Template



Right click on the template name and select **Clear Default** to clear the default template.

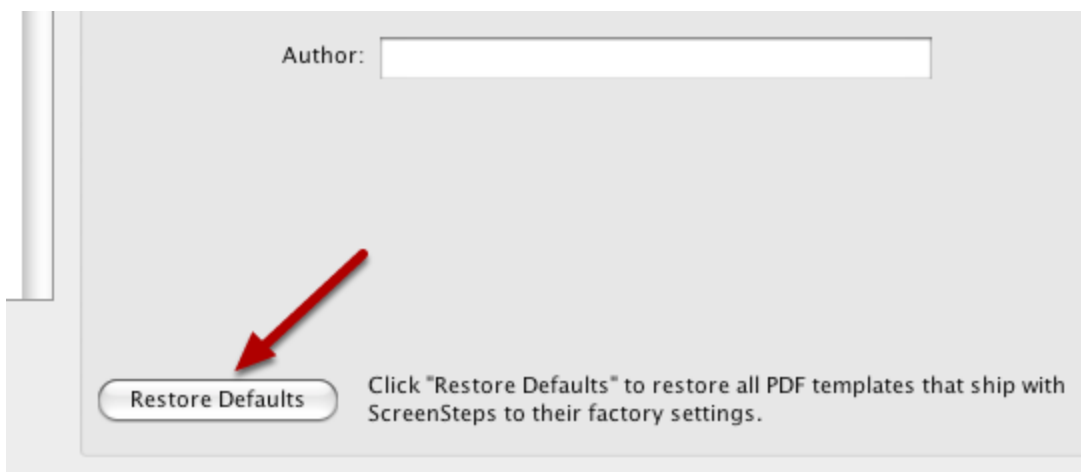
Set a Default Template



Right click on a different template and select **Set as Default** to set a new default template. If you don't set any default template then you will see the template selector each time you export a lesson.

You can set a default template for Word, PDF and HTML exports.

Restoring Default Templates

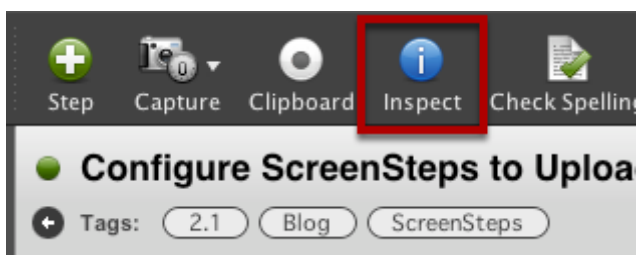


If you ever need to restore the default templates that come with ScreenSteps to their factory state then look for the **Restore Defaults** button at the bottom of the template preference pane.

Overriding the Default Template for a Lesson

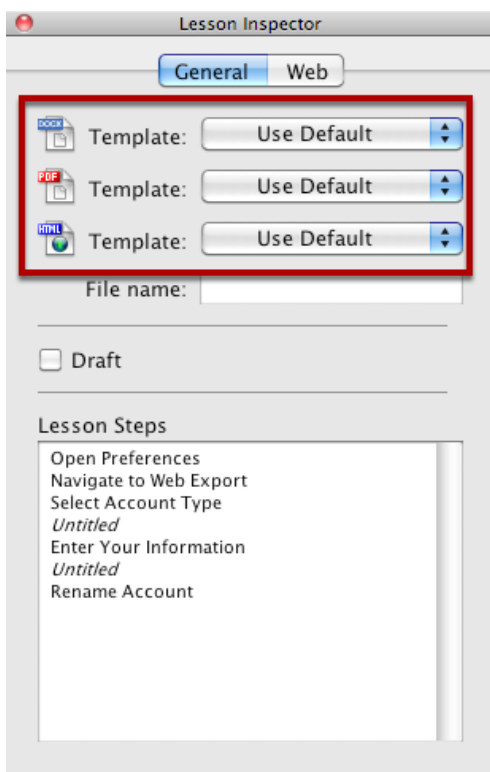
Learn how to override your default template setting on a per lesson basis. This can be handy if you only want to use a template for a few specific lessons.

Open Inspector

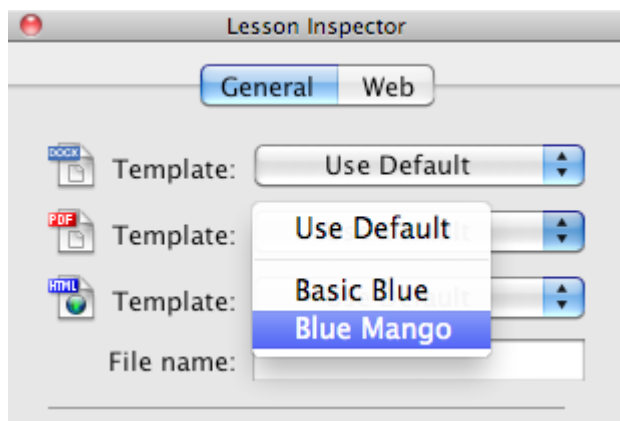


Select a lesson and open the **Inspector**.

Choose a Template



You can select a specific template for Word, PDF and HTML.

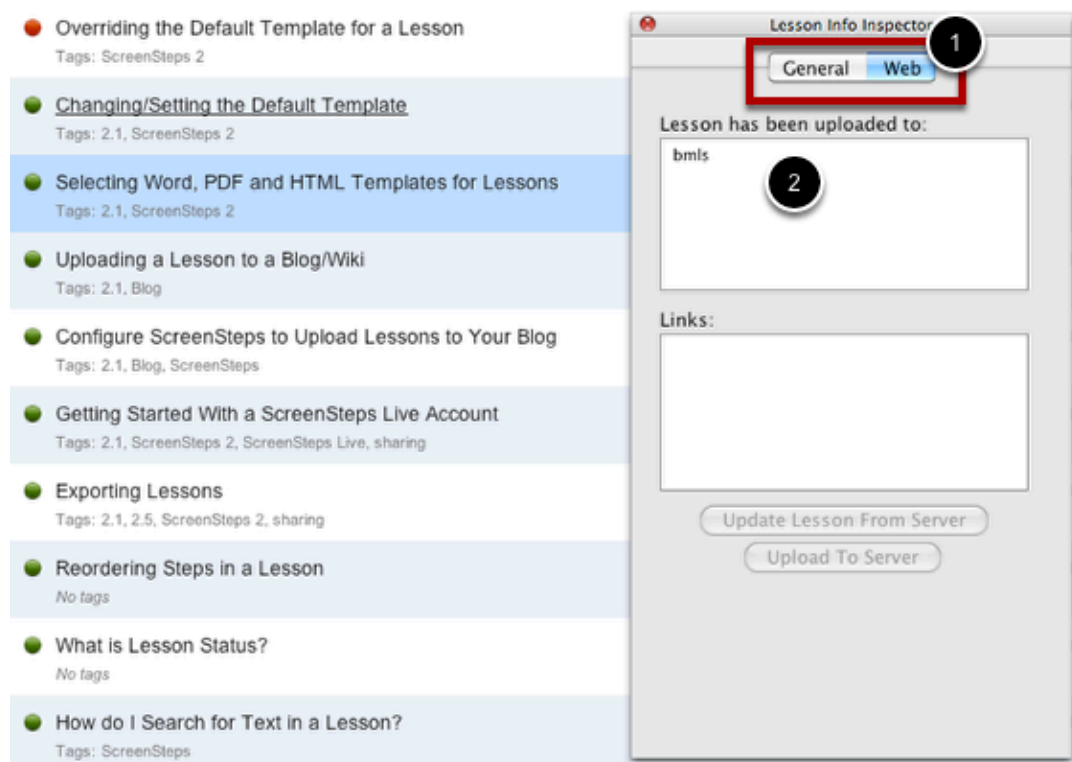


If you choose a specific template then that template will always be used when exporting the lesson.

How Can I See Which Web Servers I've Uploaded a Lesson To?

This lesson will show you how to see which web servers you have posted a lesson to.

The Lesson Inspector



The **Lesson Inspector** has a **Web** tab (1) that shows which of your Web Export accounts the selected lesson has been uploaded to (2).

Links

Update for a Lesson

Ult Template

HTML Templates for Lessons

log/Wiki

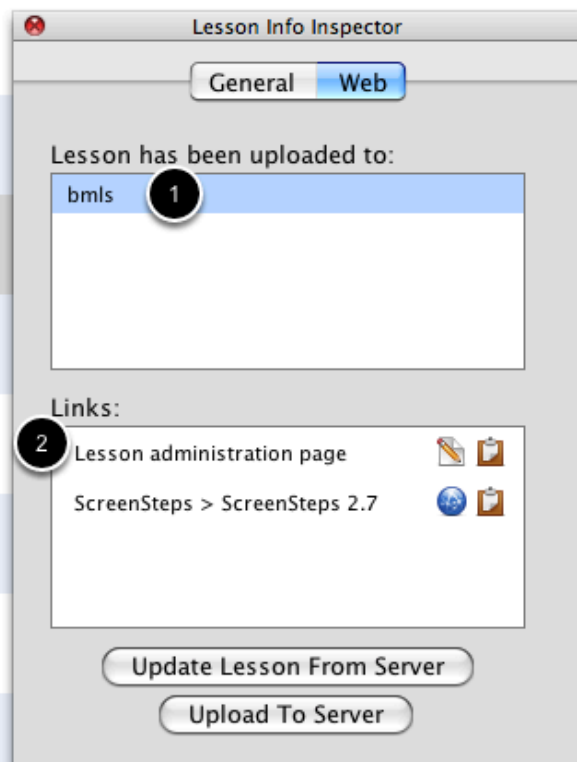
Upload Lessons to Your Blog

ScreenSteps Live Account

Steps Live, sharing

aring

son



Clicking on a web export account (1) will list links to that lesson on the web server (2).

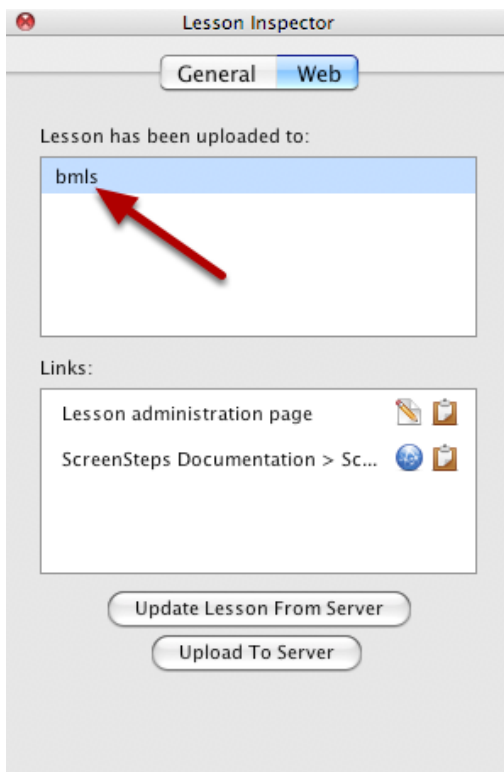


You can use the icons to the right of the link name to view the lesson in your browser (1) or copy the url to the lesson to the clipboard (2).

Breaking a Link Between a Lesson and a Web Server

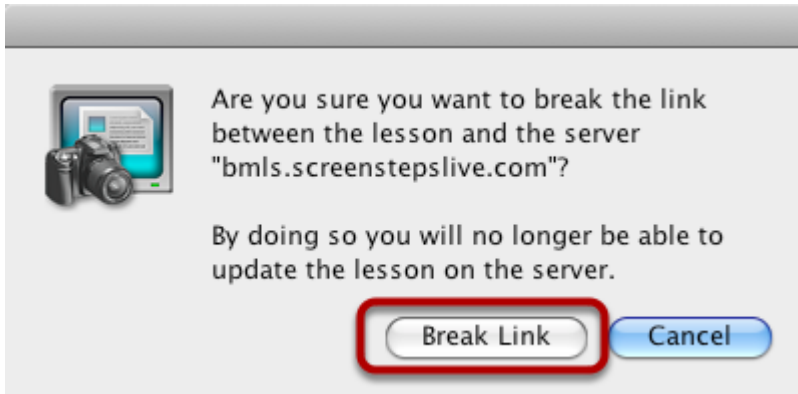
As of version 2.8.7 you can break the link between a lesson and a web server. This allows you to upload the lesson to the web server as a new document rather than updating the existing document.

Breaking a Link Between a Lesson and a Web Server



If you need to break the link between a lesson and a web server then select the server and press the **Delete** or **Backspace** key.

Confirm



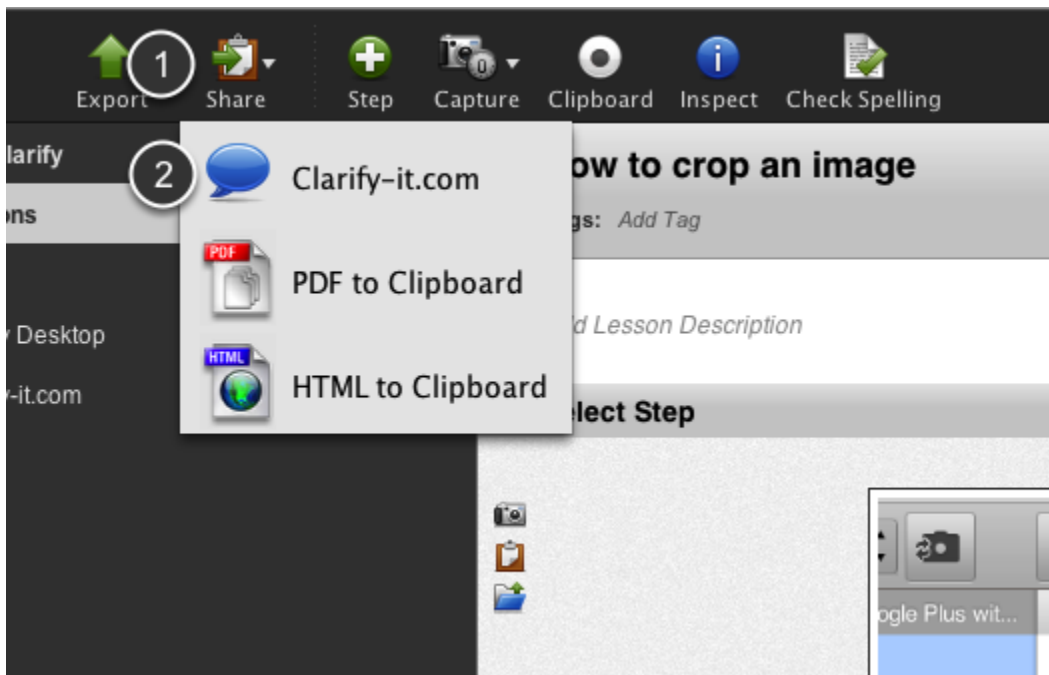
You will be shown a dialog asking you whether or not you want to break the link. Click the **Break Link** button to break the link. The next time you export the lesson to the server a new lesson will be created rather than the existing lesson being updated.

How to insert a ScreenSteps Lesson into a forum post or other web application

By posting your lesson to a Clarify-it.com account you will get HTML back that you can embed in a forum post, wiki, project management application or any other web application that accepts HTML.

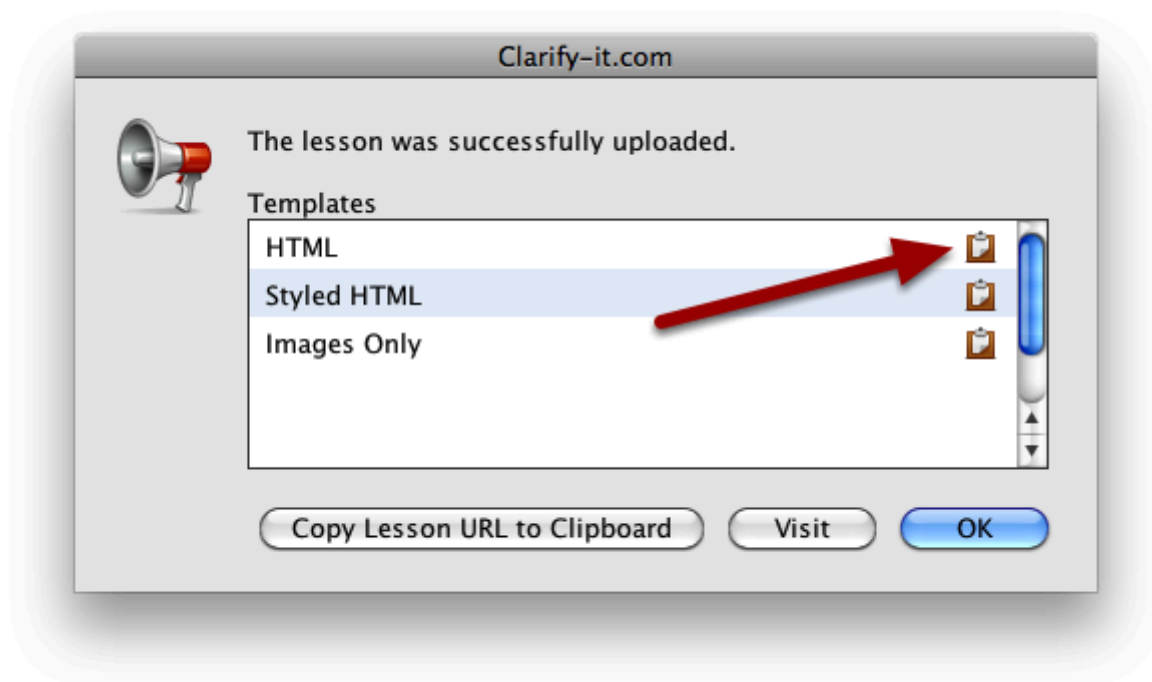
Before you follow the steps in this lesson you must [create a Clarify-it.com account](#).

Select Share > Clarify-it.com



Your lesson will be uploaded to Clarify-it.com.

Copy HTML



After you lesson is uploaded you will see a dialog box with several items you can copy to your clipboard. Click the HTML clipboard icon and paste the HTML into your forum post or web application.

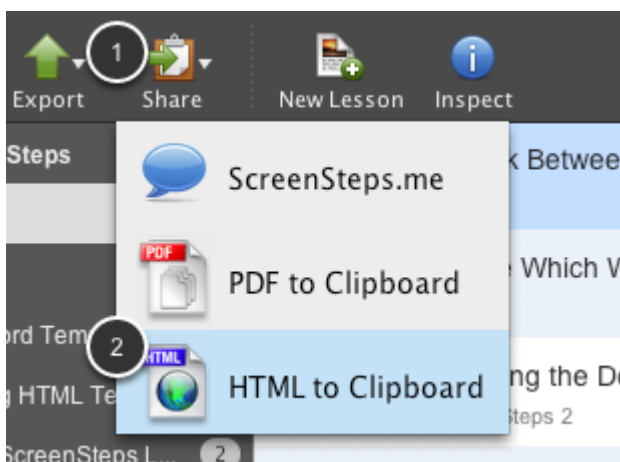
The **HTML** template will give you un-styled HTML. The **Styled HTML** template has some basic inline styling applied to the HTML.

Exporting to the System Clipboard

Exporting a Lesson to the Clipboard as HTML

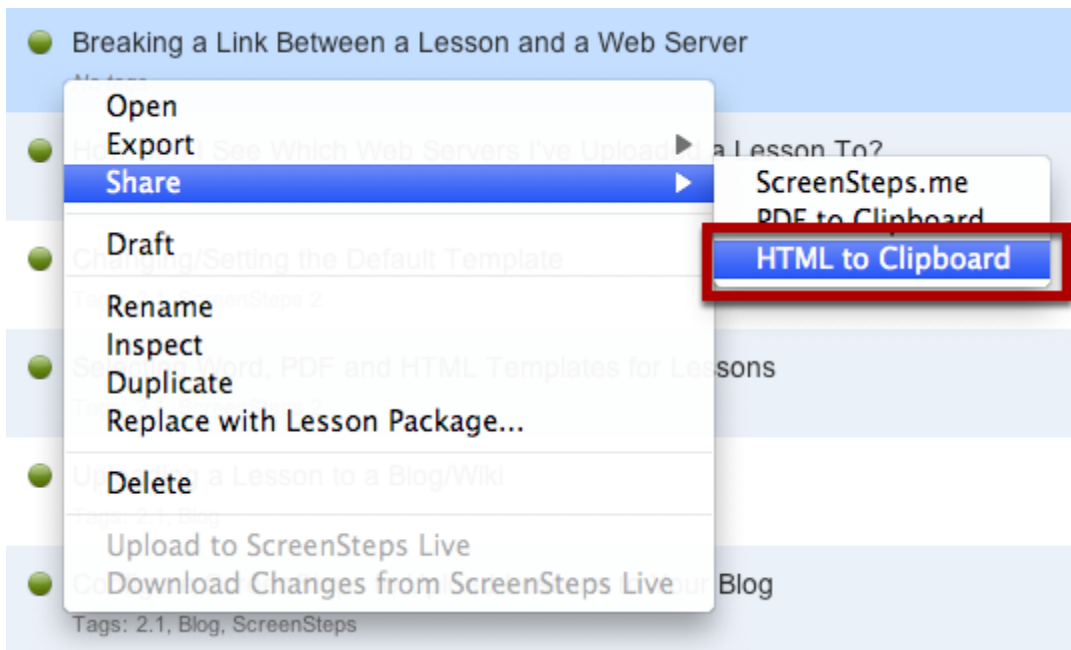
With ScreenSteps you can quickly copy any lesson to the system clipboard in HTML format. You can then paste the lesson into an email program like Outlook or Apple Mail and send the lesson to someone.

Exporting to Clipboard



If you have a lesson open or you have a lesson selected in the lesson library list you can click on the Share icon in the toolbar (1). Select **HTML to Clipboard** in the menu that appears (2).

The lesson will be exported using the assigned Clipboard HTML template and the resulting data will be placed on the system clipboard in HTML format.



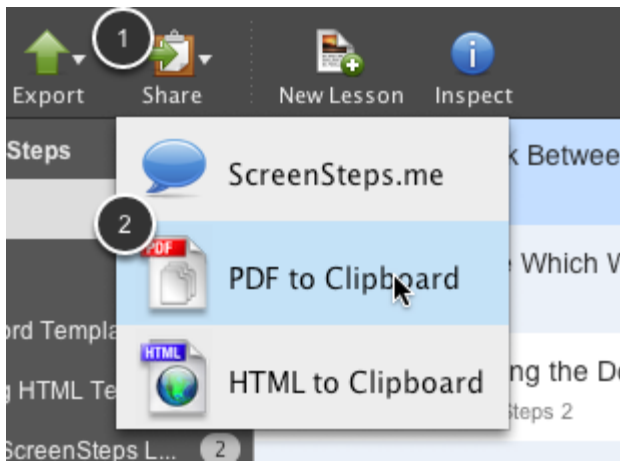
You can also right-click on a lesson in any list and select the **Share > HTML to Clipboard** option.

Exporting a Lesson to the Clipboard as PDF

With ScreenSteps you can quickly copy the path to a PDF version of a lesson to the system clipboard. You can then paste the file path into any system file dialog or application that supports file paths.

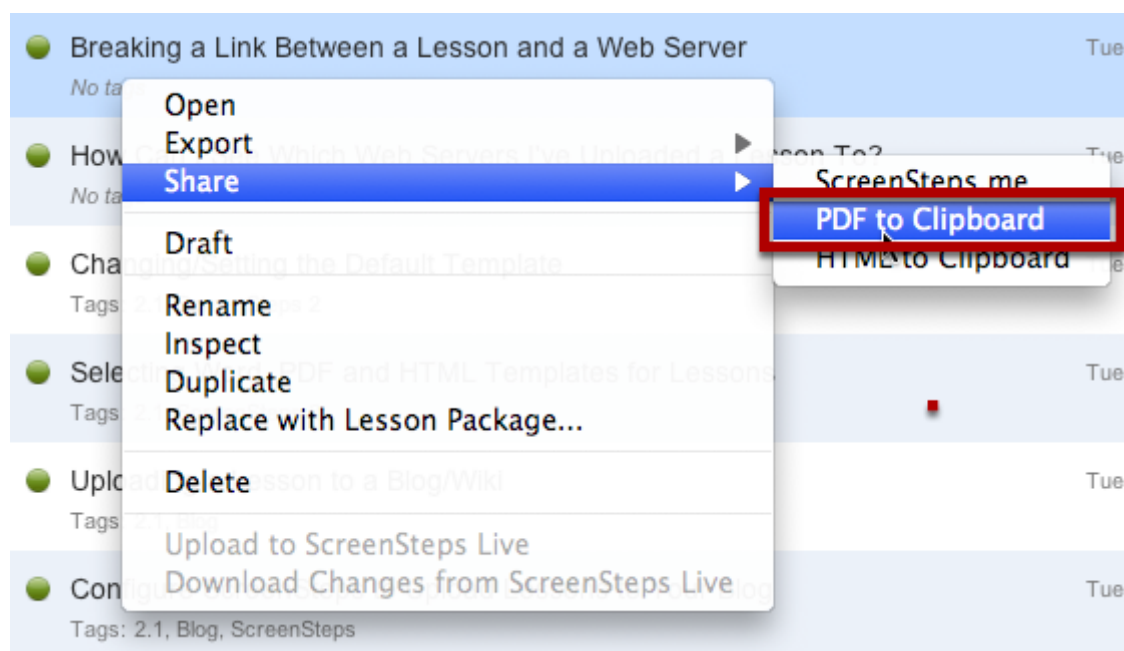
This feature is useful for uploading lessons using a browser or attaching lessons to emails created by applications that don't support the HTML format on the system clipboard.

Exporting to Clipboard



If you have a lesson open or you have a lesson selected in the lesson library list you can click on the **Share** icon in the toolbar (1). Select **PDF to Clipboard** in the menu that appears (2).

A PDF file will be created in a temporary folder on your computer. The path to the file will be placed on the system clipboard.

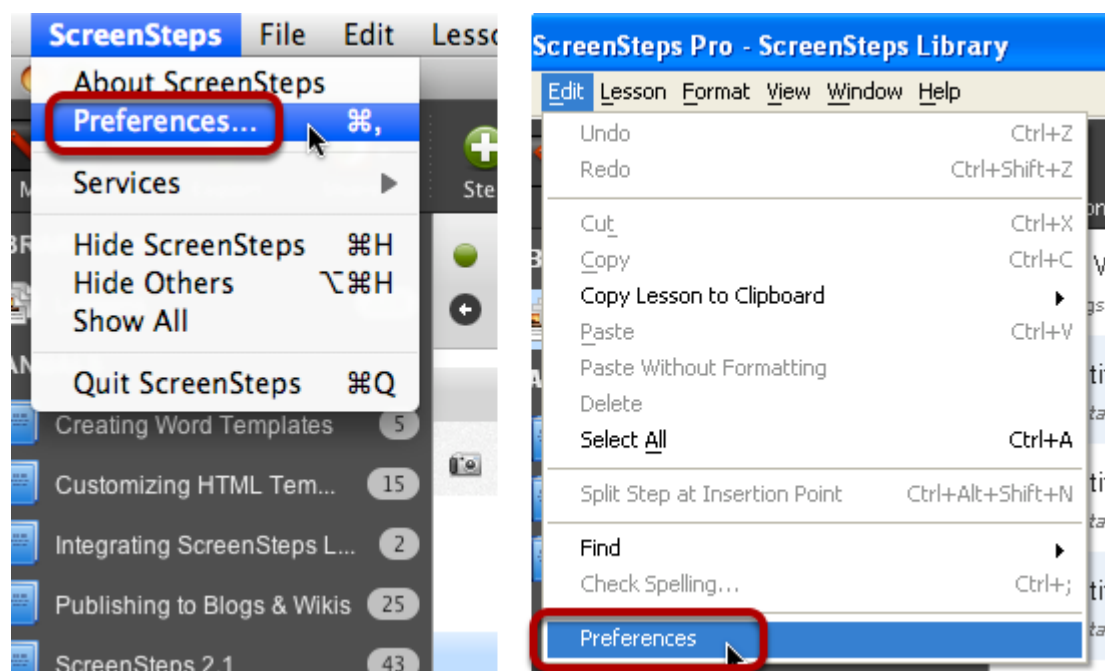


You can also right-click on a lesson in any list and select the **Share > PDF to Clipboard** option.

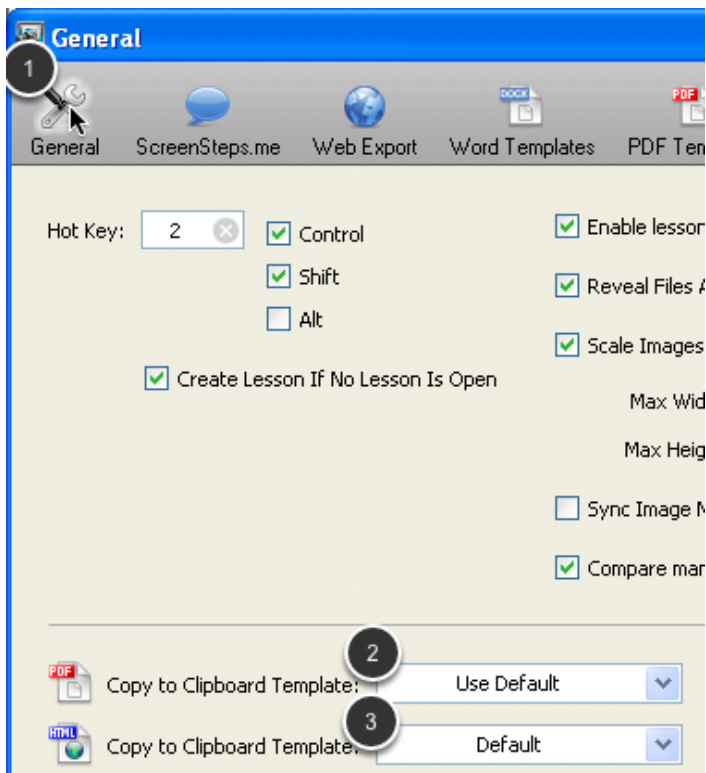
How do I Specify Which Template Is Used When Exporting To Clipboard?

When exporting a lesson to the clipboard as HTML or PDF you can specify a template that will be used to output the lesson. This lesson explains how.

Open Preferences



Select Template From General Tab



On the General tab you can select the template you would like to use when copying a lesson to the clipboard as PDF (2) or HTML (3).

The list of PDF templates (2) is taken from the PDF templates available in the **PDF Templates** tab.

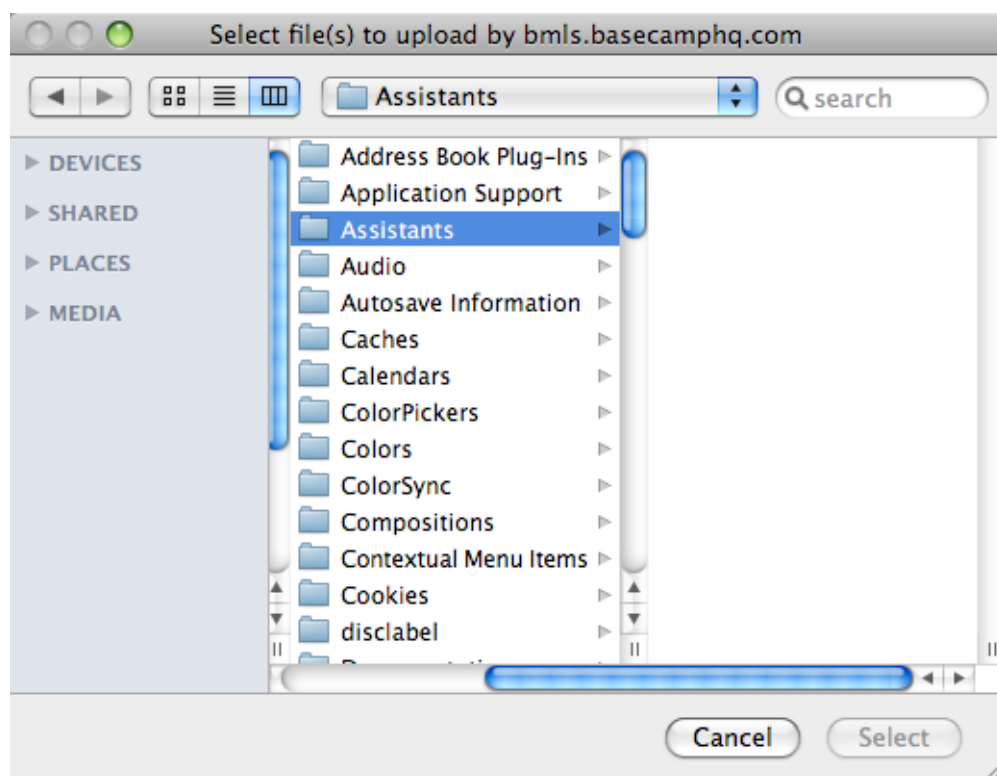
The list of HTML templates (3) is taken from the the Clipboard folder in the HTML templates folder. For more information on the templates folder please see our manual on [Customizing HTML Templates](#).

How do I paste the path to the PDF file into a file selection dialog on OS X?

This lesson will show you how to navigate to the PDF file you copied to the clipboard into an OS X file selection dialog window.

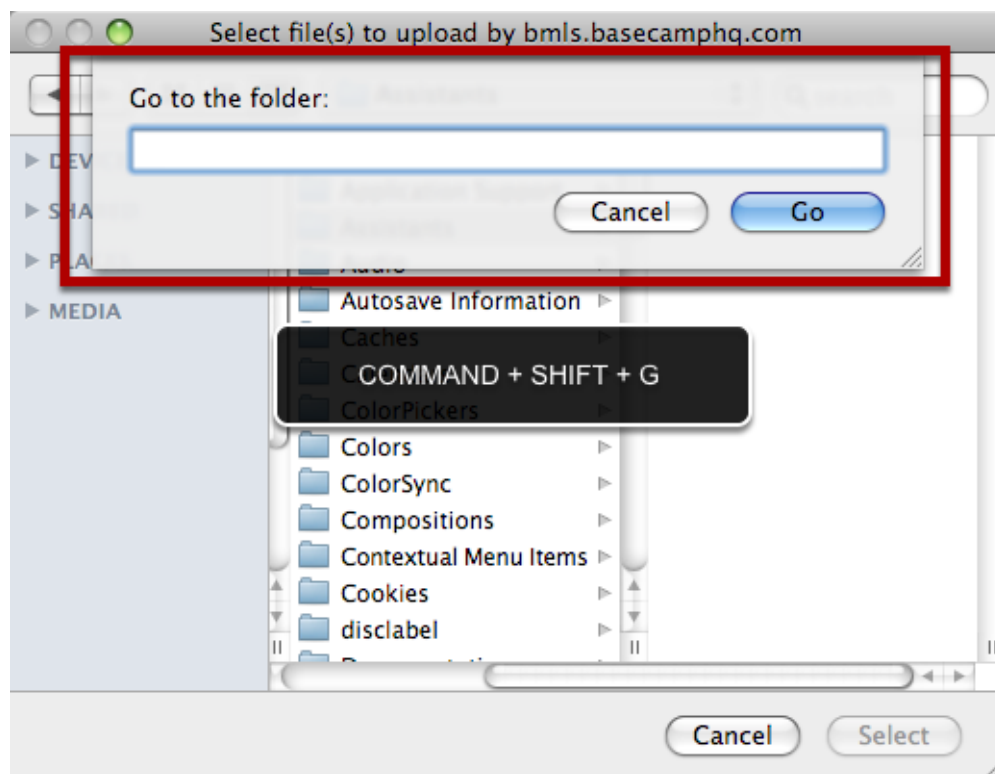
Note that you must first copy a document to the clipboard as PDF for these instructions to work.

The File Selection Dialog



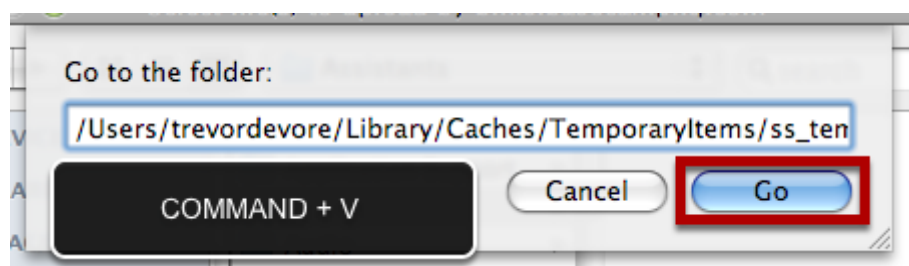
This is what a file selection dialog looks like.

Open "Go to the folder:" Dialog

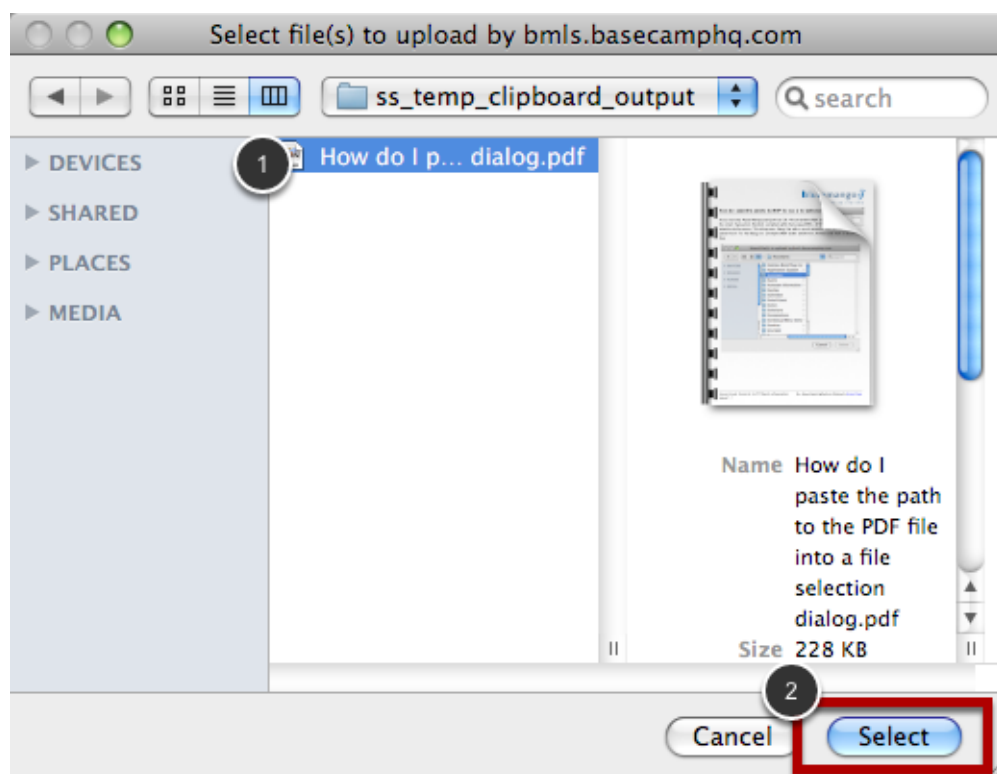


With the file dialog window open, hold down the **COMMAND + SHIFT + G** keys to open the **Go to the folder** window.

Paste URL



Use **COMMAND + V** to paste the PDF file path into the field. Click the **Go** button.



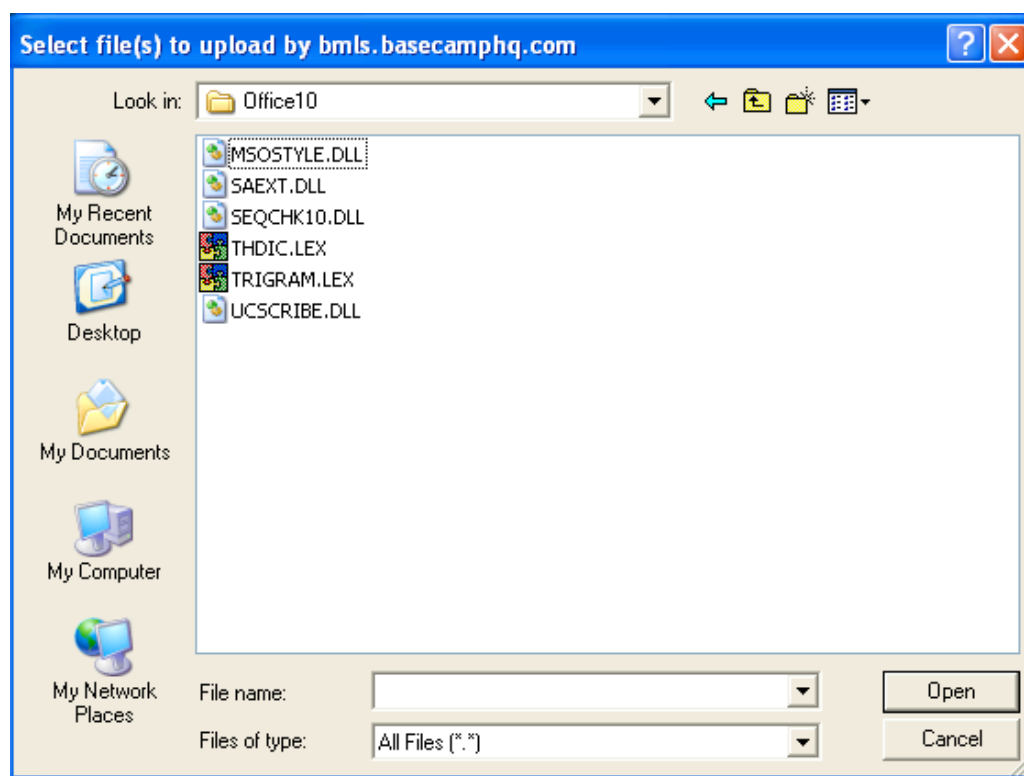
The PDF file is now selected in the dialog (1). Click the **Select** button to select the file (2).

How do I paste the path to the PDF file into a file selection dialog on Windows?

This lesson will show you how to navigate to the PDF file you copied to the clipboard into a Windows file selection dialog window.

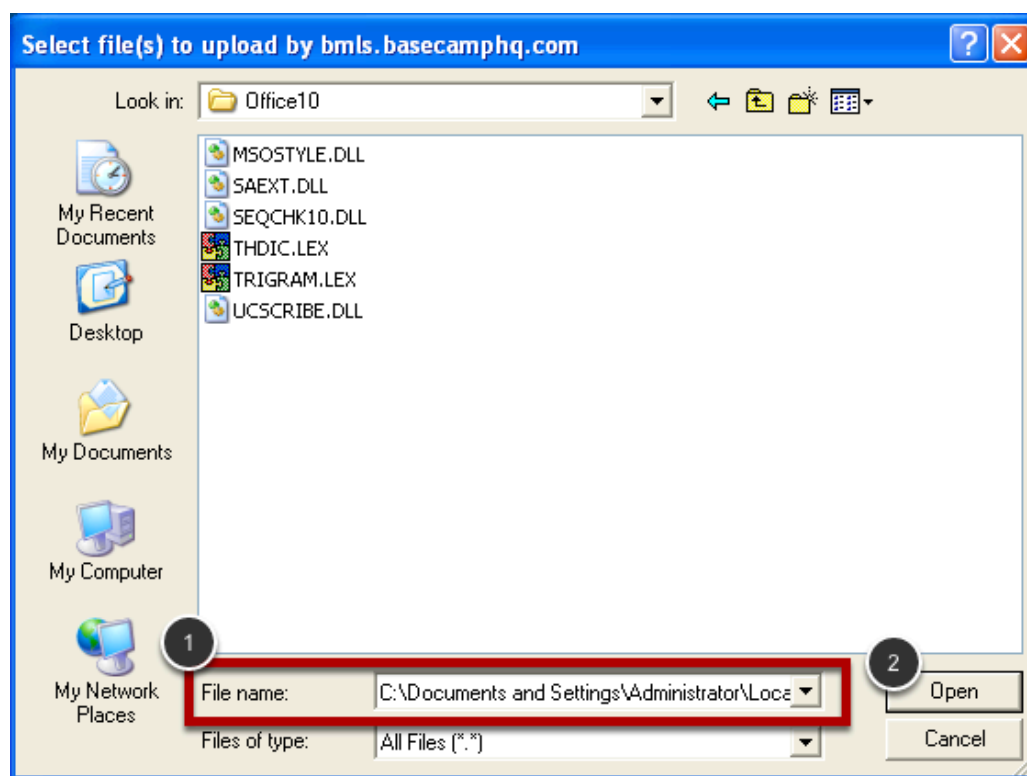
Note that you must first copy a document to the clipboard as PDF for these instructions to work.

The File Selection Dialog



This is what a file selection dialog looks like.

Paste The File Path Into the "File name" Field



Click in the "File name" field of the dialog. Use **CONTROL + V** to paste the path to the PDF file into the field (1).

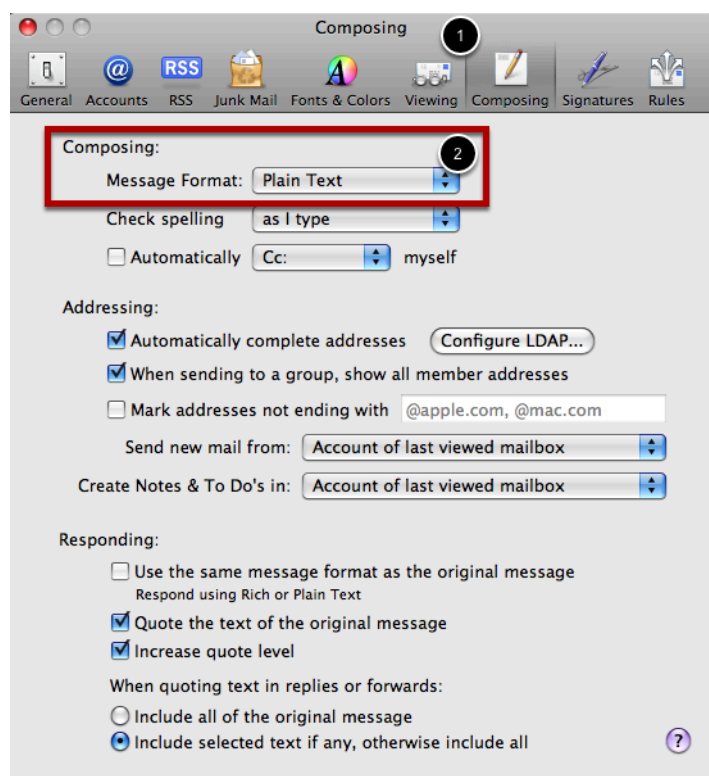
Click the **Open** button to select the file (2).

Why don't images show up in emails I send that I pasted a lesson into?

When pasting the rich text representation of a document on the clipboard into an email program you need to check a few settings to ensure that the images will be sent with the email.

This lesson will show you the settings to check for Apple Mail and Outlook Express.

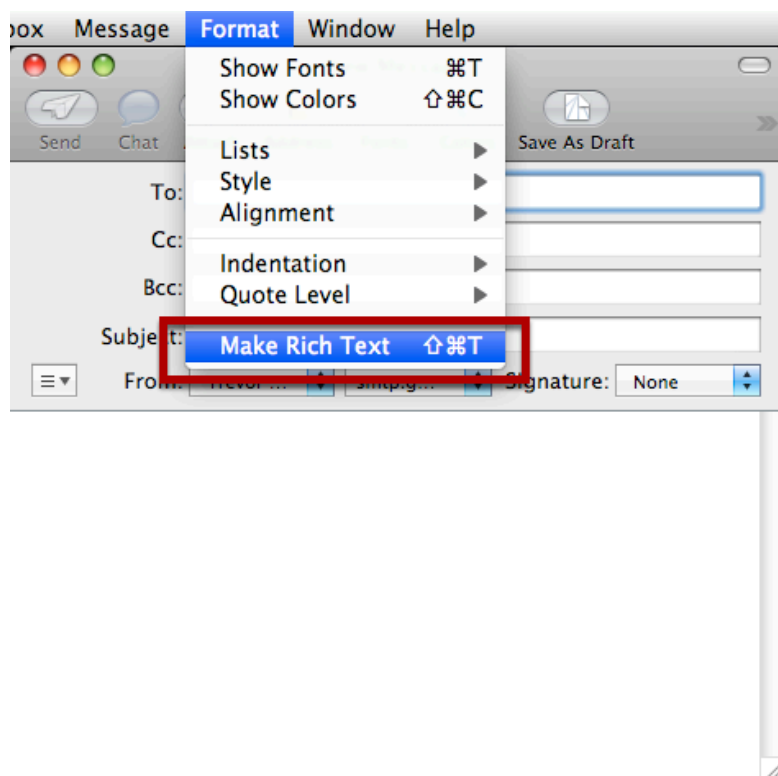
Example: Mail



In Apple Mail you need to make sure your email message is sent using the **Rich Text** format.

Apple Mail allows you to set a default message format when composing email messages. In the **Compose** tab of the preferences window (1) you can set the default **Message Format** to **Plain Text** or **Rich Text** (2). This setting will apply to all new email messages you write.

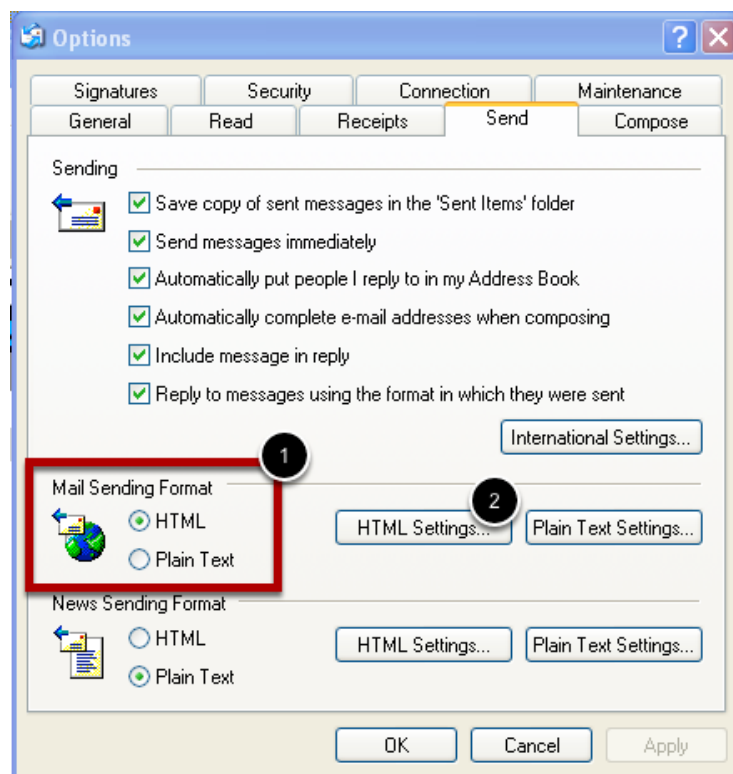
Mail: Toggling the Setting of an Existing Message



If you normally send email messages as **Plain Text** then you can change the formatting on a per-message basis. After creating a new message select **Make Rich Text** from the **Format** menu.

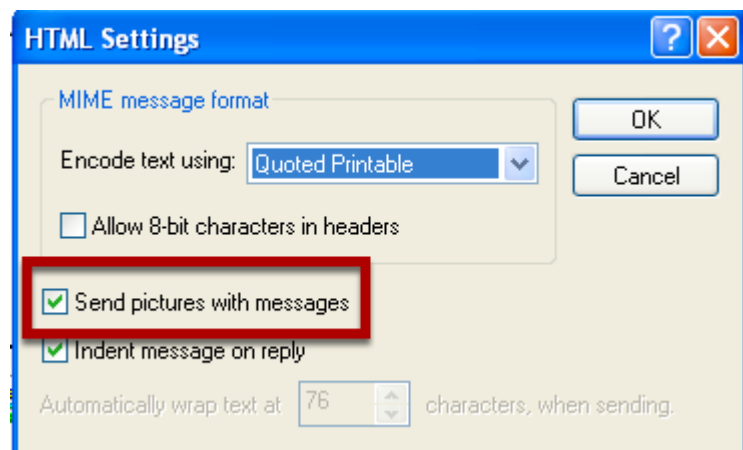
You can now paste the document you exported to the clipboard as rich text into the email.

Example: Outlook Express 6



In order to send the document images in email messages you send from Outlook you need to ensure that the **Mail Sending Format** in **Options > Send** is set to **HTML** (1).

After checking this setting click on the **HTML Settings...** button (2).



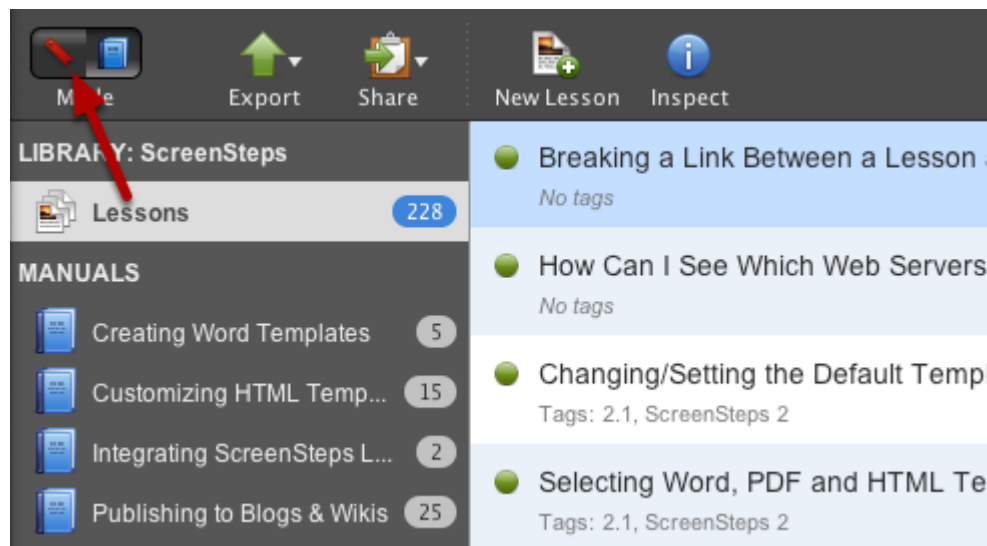
Make sure that **Send pictures with messages** is checked as well.

Searching/Filtering Lessons

Searching in Tag Mode

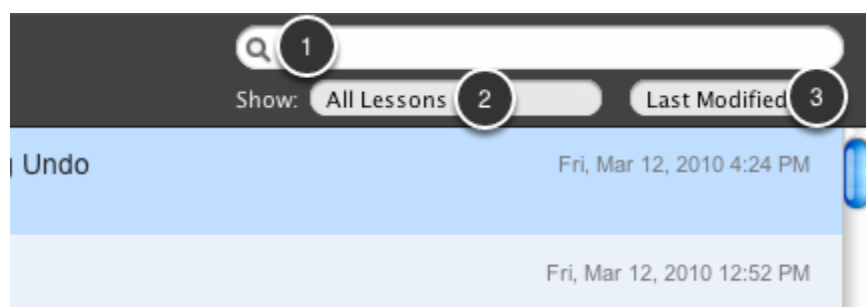
This lesson will give you an overview of how to search/filter lessons in Tags mode.

Select Tag Mode



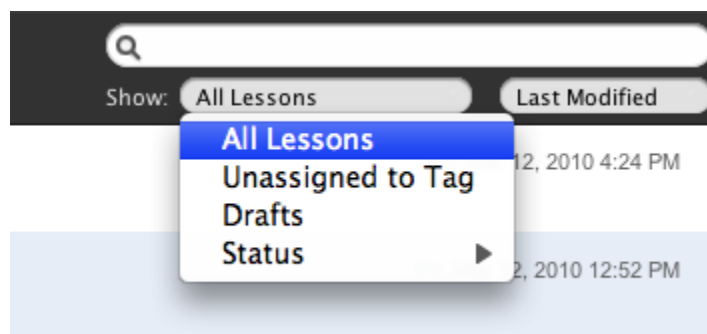
The options we will show in this lesson apply when you are in Tags mode.

Search/Filter Options



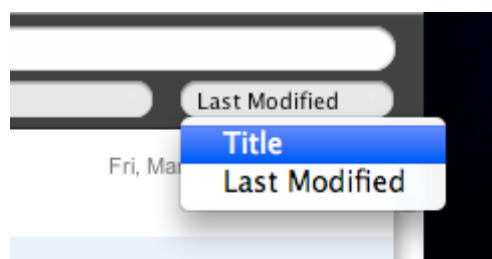
1. Search field
2. Lesson filter
3. Sort order

Lesson Filter



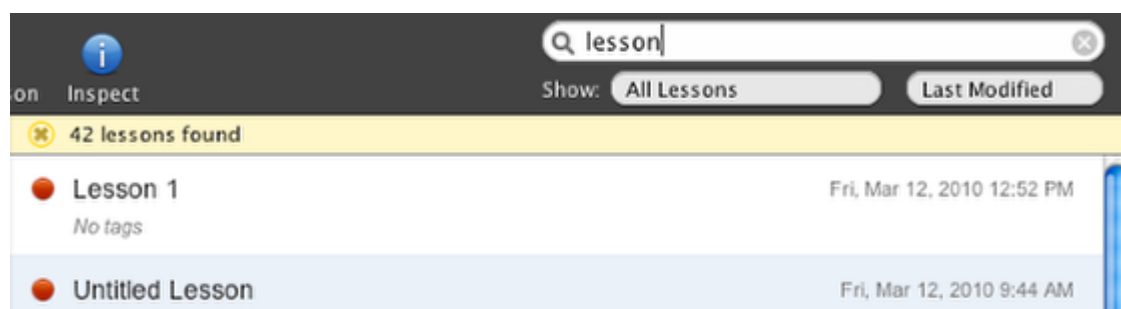
You have a few options for filtering lessons. Unassigned **to Tag** will only display lessons that have not been tagged yet. You can also filter Draft lessons or lessons that have a specific status.

Sort



You can sort lessons by **Title** or the last time they were modified.

Search Text



Search text will search lesson and step text for a match.

Tip: You can search for tags using the search by means of the "tag:" string. Here are some examples.

Search for lessons tagged with "help":

tag:help

Search for lessons tagged with "version 2":

tag:"version 2"

Search for lessons tagged with "help" and "version 2":

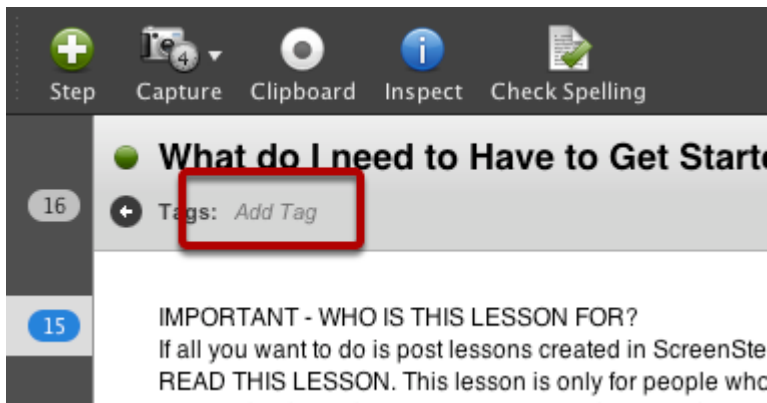
tag:help,"version 2"

Tags

How Do I Tag a Lesson?

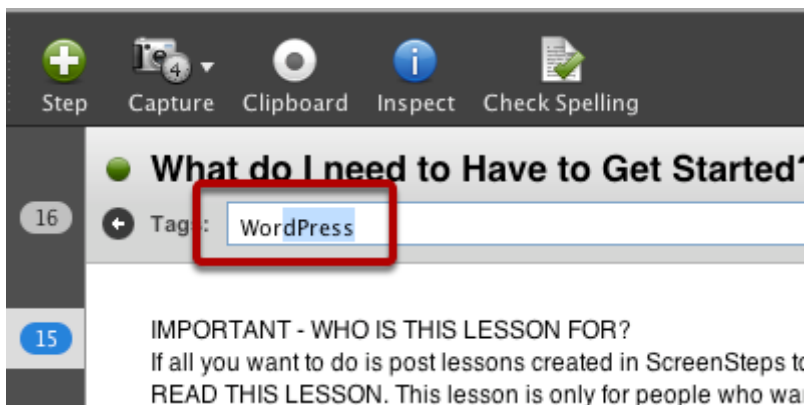
Tags can help you categorize lessons. This lesson will show you the various ways you can add tags to a lesson.

Select "Add Tag"

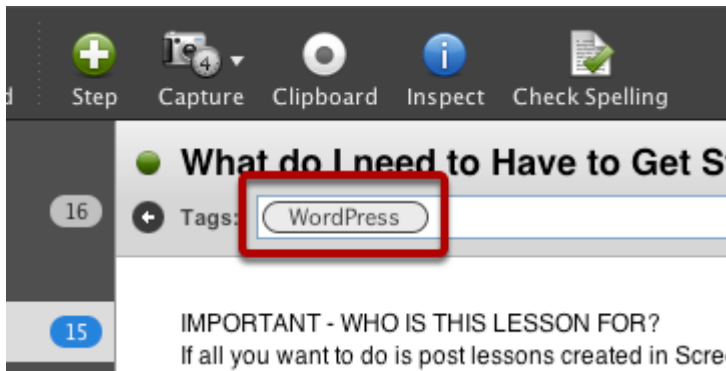


To add a tag to a lesson you are editing, load a lesson and select **Add Tag**.

Enter Tag Title

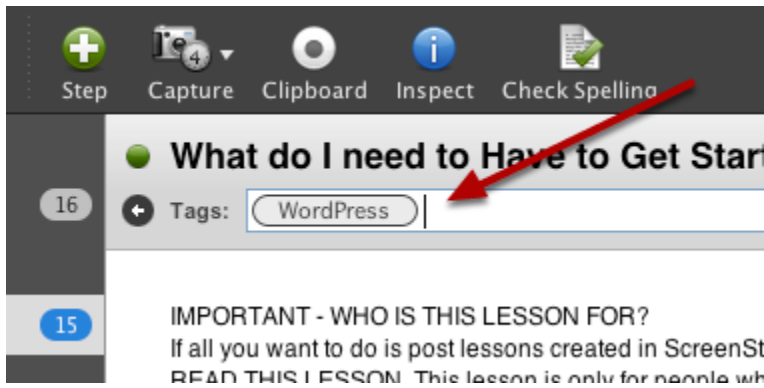


Type in the tag you want to add. You can separate tags with commas or by pressing tag. ScreenSteps will try to auto-complete the tag using tags you have already added to your library.



This is what the tag will look like once it has been added.

Add Another Tag

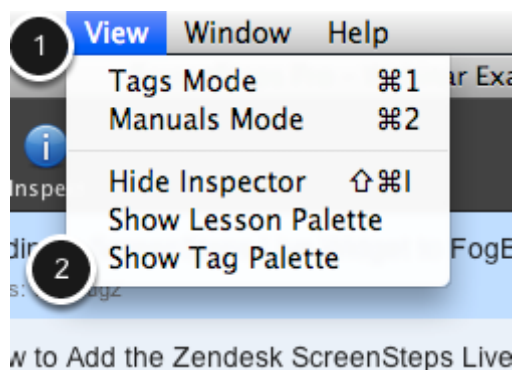


To add additional tags just click to the right of the last tag and start typing.

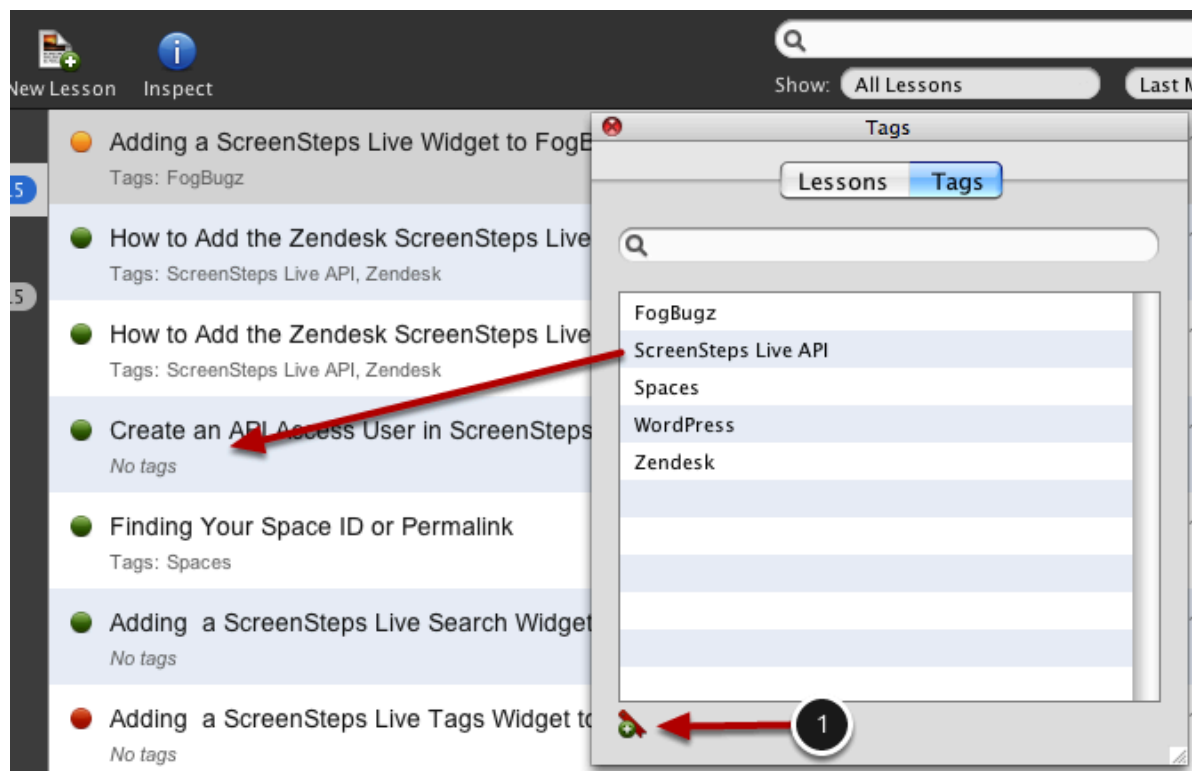
How Do I Tag Multiple Lessons Quickly (Using the Tag Palette)?

Sometimes you want to quickly tag multiple lessons. The best way to do this is to use the **Tag Palette**.

Select View > Show Tag Palette



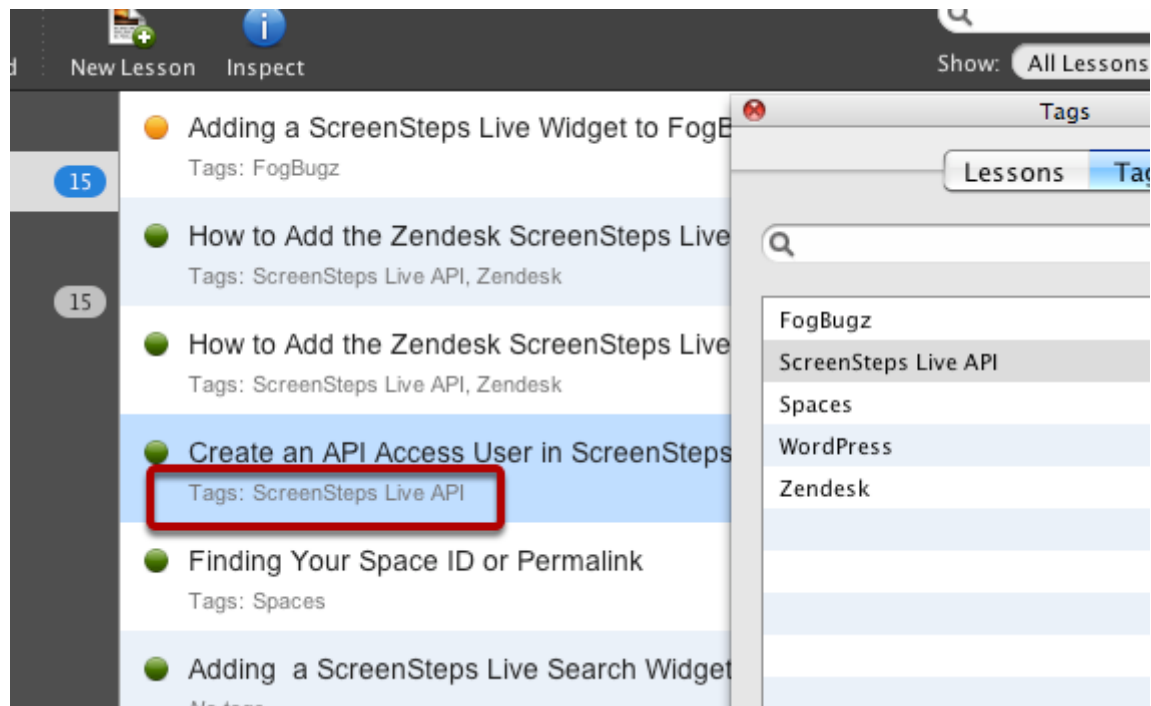
Drag Tag Onto Lessons



The **Tag Palette** will display a list of your current tags. You can create new tags but pressing **Add Tag (1)**.

To add a tag to a lesson just drag the tag from the Tag Palette to the lesson.

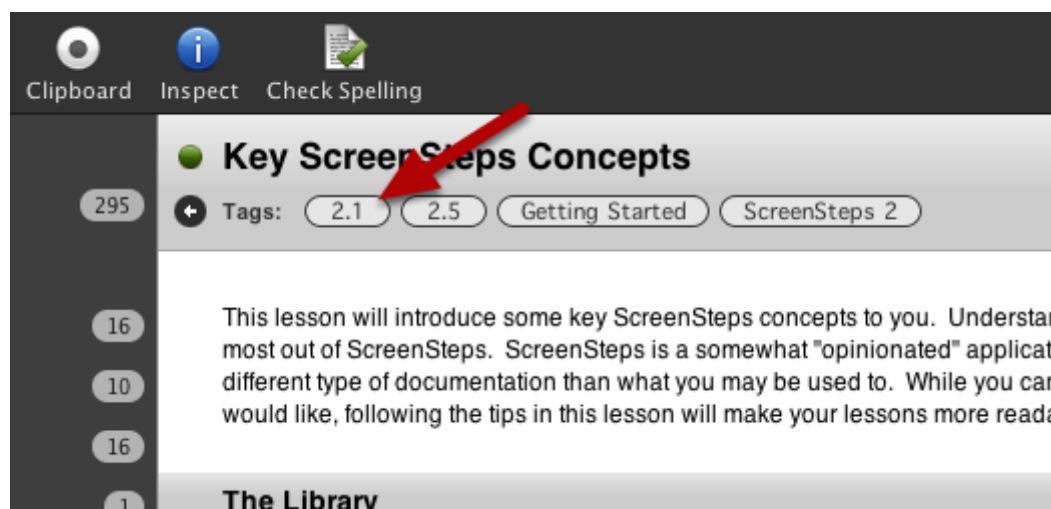
Repeat



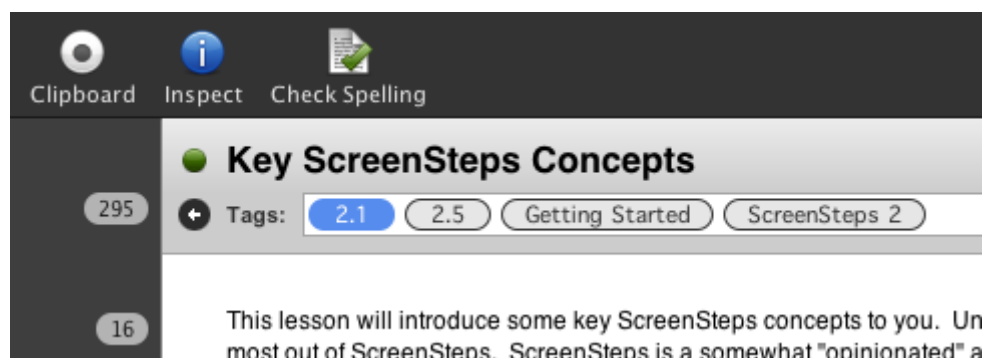
Here you can see that the tag has been added to the lesson. You can use this lesson to quickly tag multiple lessons.

How do I delete tags from a lesson?

Select the tag



Press Delete on Your Keyboard

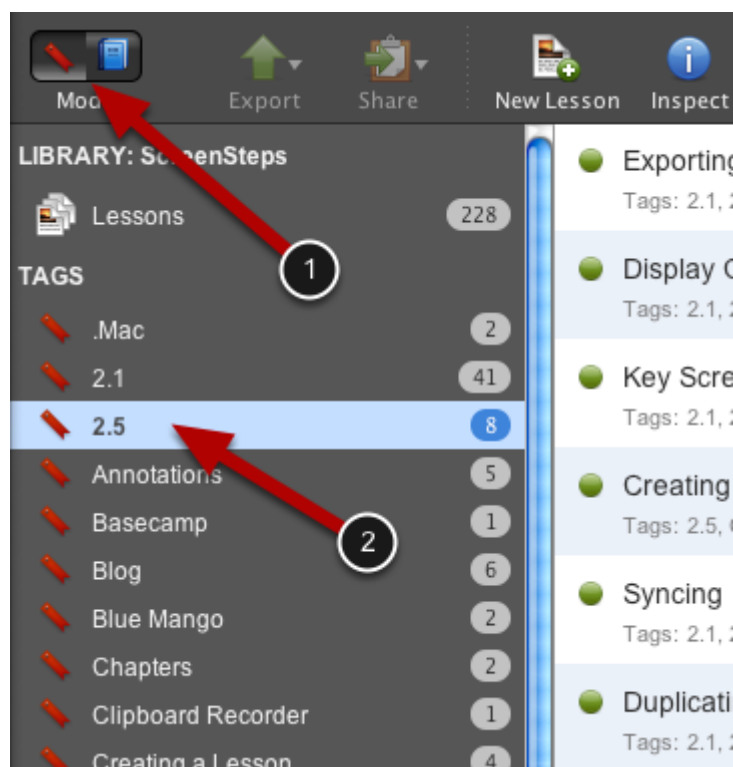


Tag Will be Deleted



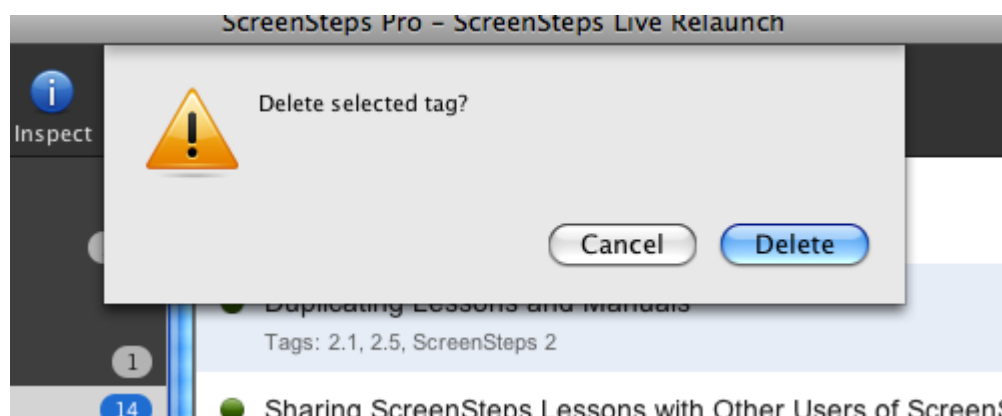
How do I delete all instances of a tag from my library?

Select Tag in Tag Mode



Make sure you are in Tags mode (1) and select the tag you want to delete (2).

Press Delete

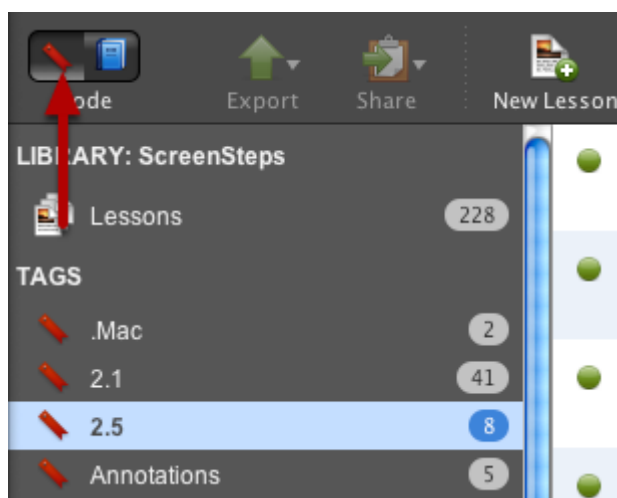


Press delete on your keyboard and click **Delete** on the dialog box to confirm. The tag will be removed from your library.

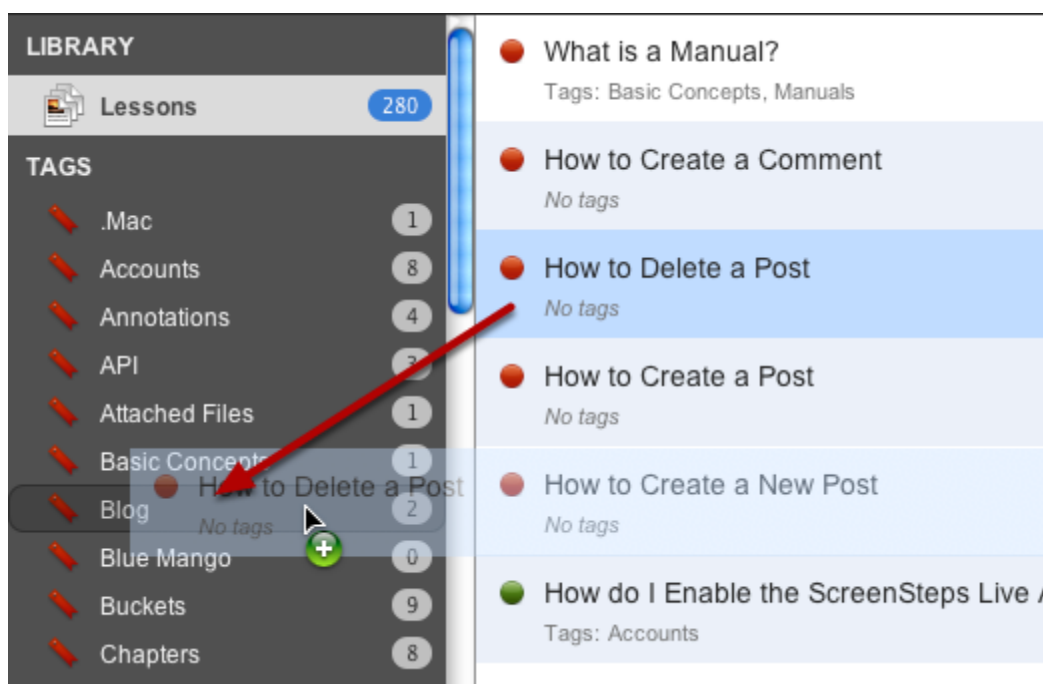
Tagging Tip - Dragging Lessons Onto Tags in Tag Mode

Learn how to add tags to a lesson by simply dragging and dropping.

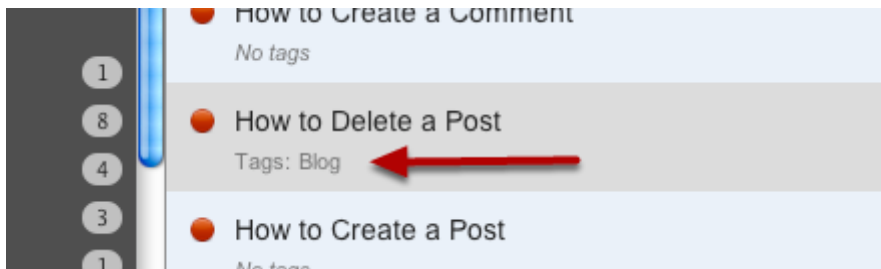
Make Sure You Are In Tag Mode



Drag Lesson Onto Tag



Drag the lesson onto a tag.



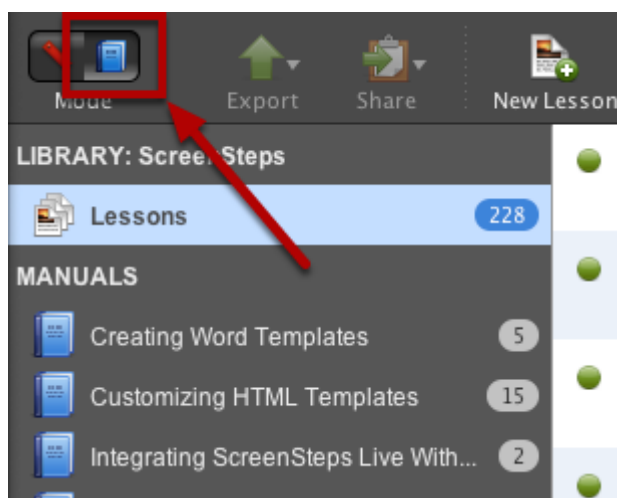
Here you can see that the tag has been added to the lesson.

Manuals

How to Create a Manual and Stub Out Lessons

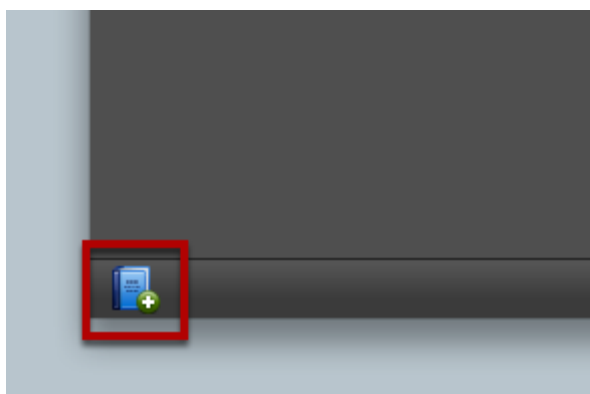
Manuals allow you to group your lessons much like you would a user manual.

Select Manuals Mode

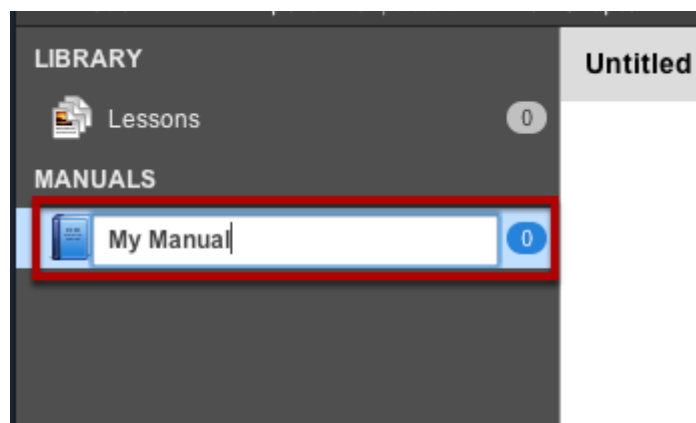


Select Manuals mode.

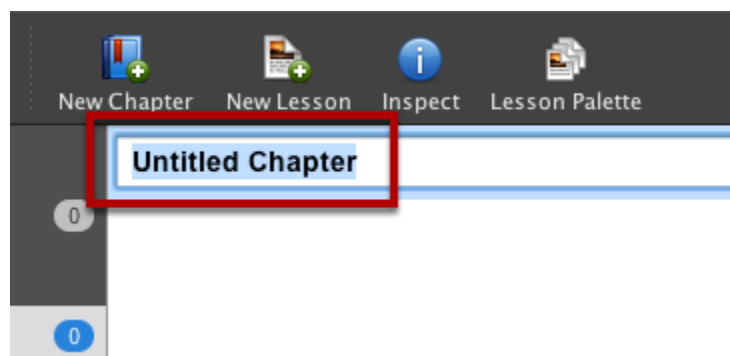
Select New Manual



Enter a Title

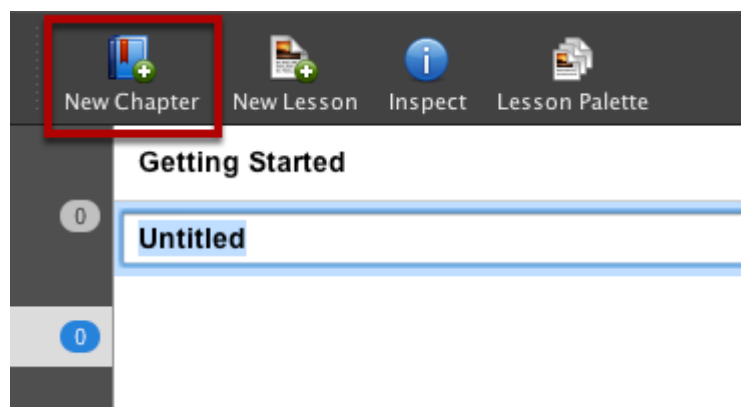


Name the Chapter



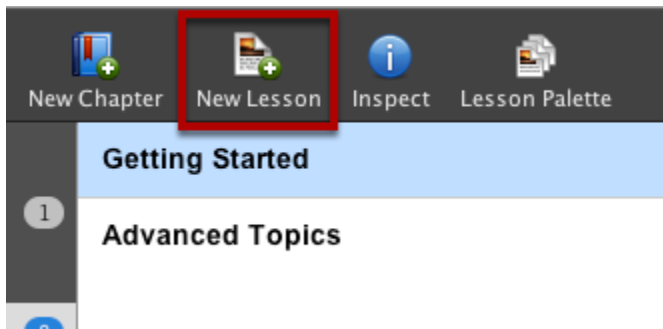
Chapters help you organize lessons in your manual. By default one will be created for you. You can renamed the chapter by double clicking on it.

Add Additional Chapters



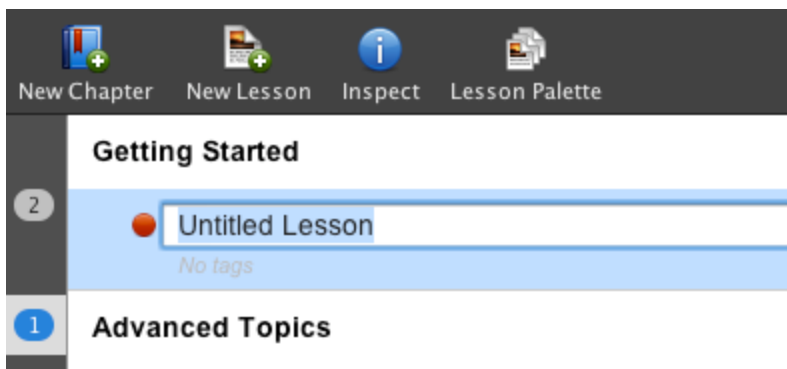
Click **New Chapter** to add additional chapters.

Add Lessons



You can create lesson stubs within a chapter. These will be empty lessons that you can fill in later. Select **New Lesson** to add a lesson to a chapter.

Name the Stubbed Lesson

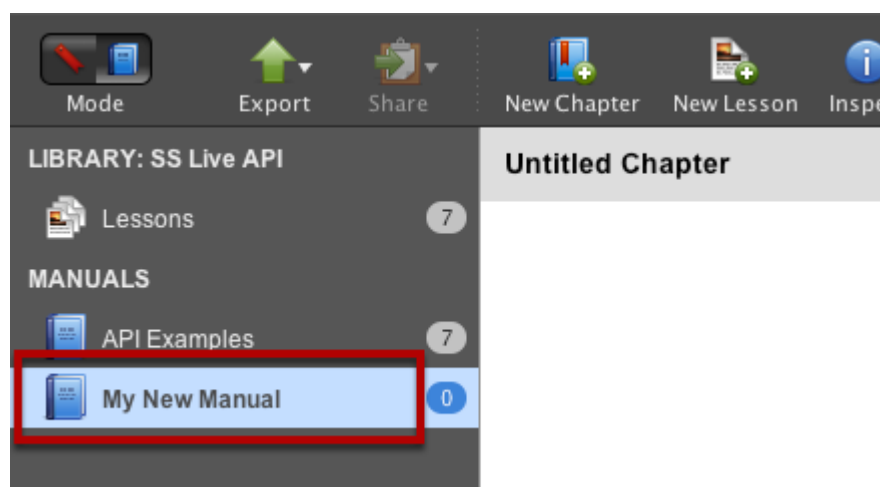


Enter a name for the lesson and press return. Continue this process, adding additional lessons until you have finished stubbing out your manual.

Adding Existing Lessons To Manuals Using the Lesson Palette

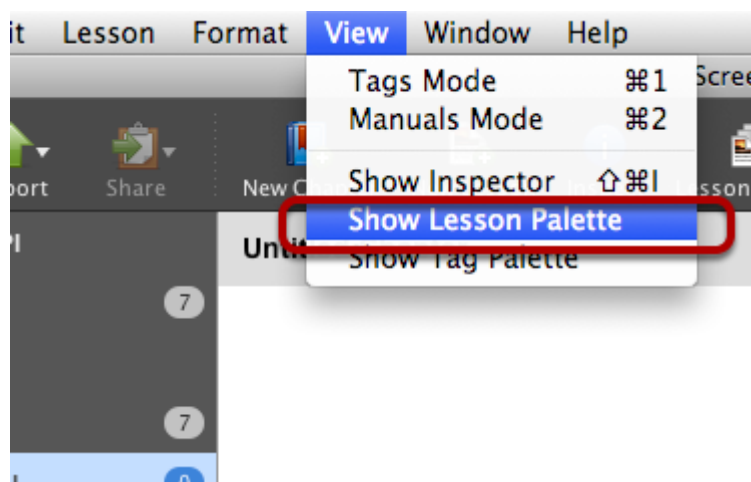
This lesson will show you how to add existing lessons to manuals using the Lesson Palette. This is a very fast way of assembling topics from existing lessons.

Create a Manual



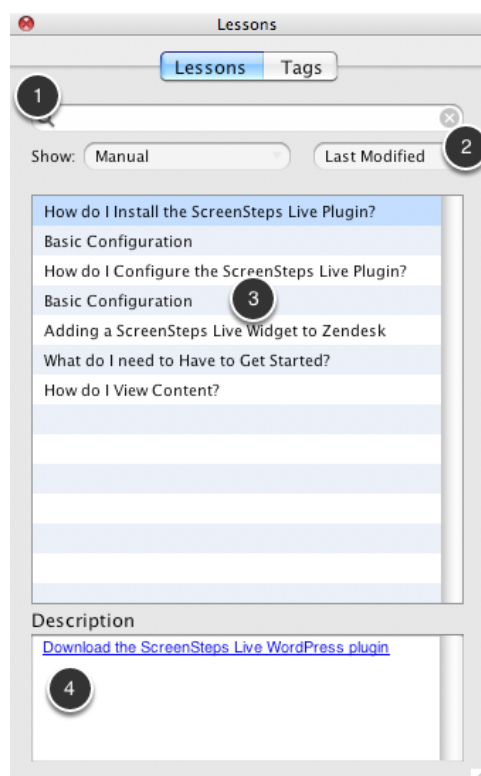
[Create a new manual](#) and select it.

Open the Lesson Palette



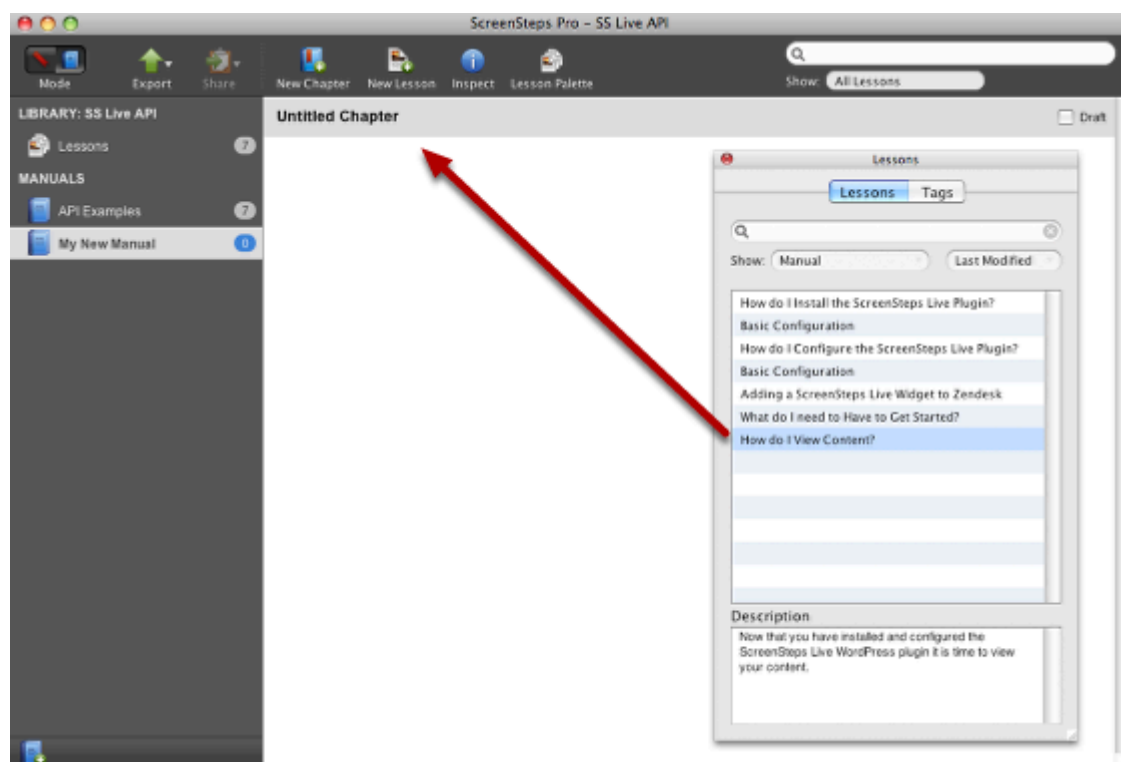
Select **View > Show Lesson Palette**.

Lesson Palette Overview

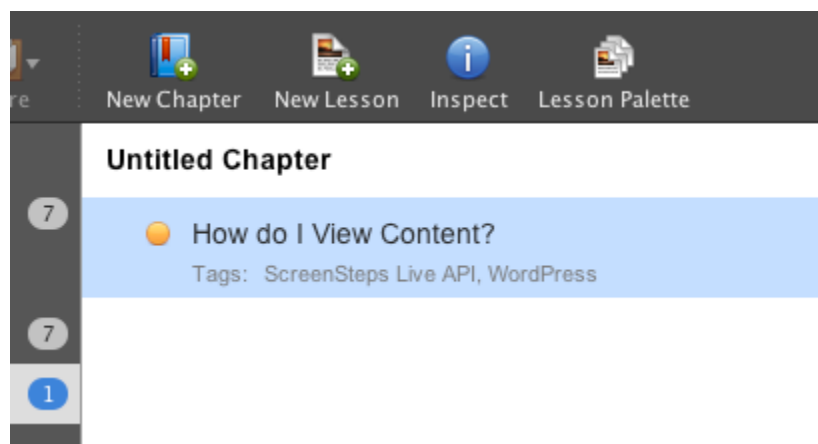


The Lesson Palette displays all of the lessons in the current library. You can search (1) and sort (2) lessons. The lessons will be displayed in a list (3). The description for the selected lesson will be displayed below (4).

Drag Lessons Onto Chapters



Just drag lessons onto a chapter to add them.



Here I have added a single lesson to the "Getting Started" chapter.

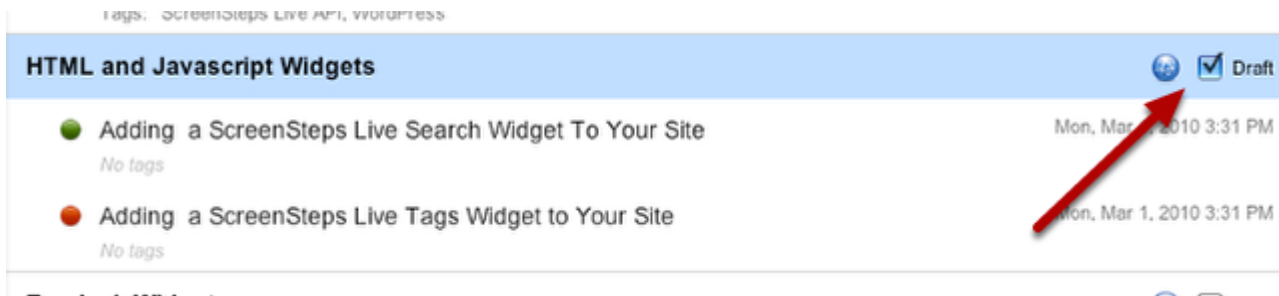
Repeat the process, adding additional lessons to your manual.

Tip: You can also drag lessons from the Lesson Palette onto Tags.

What are Draft Chapters?

Draft chapters are chapters that you are working on but not yet finished. By default a draft chapter will not be included when your manual is exported. This can be useful if you have some content that you are working on that is not ready for distribution yet.

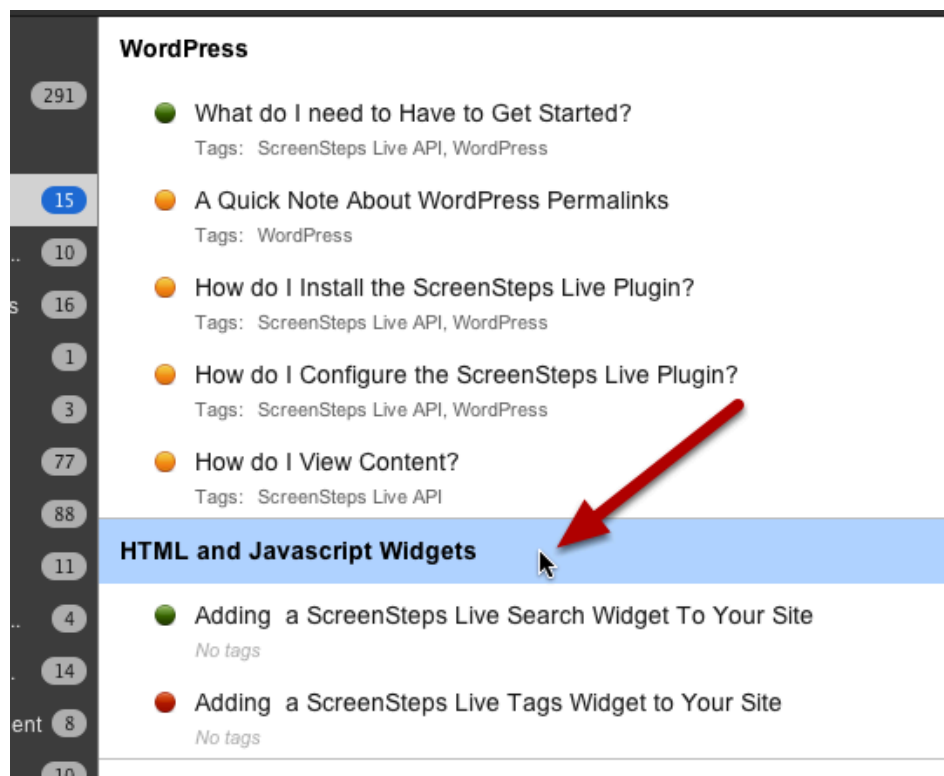
Marking a Chapter As A Draft



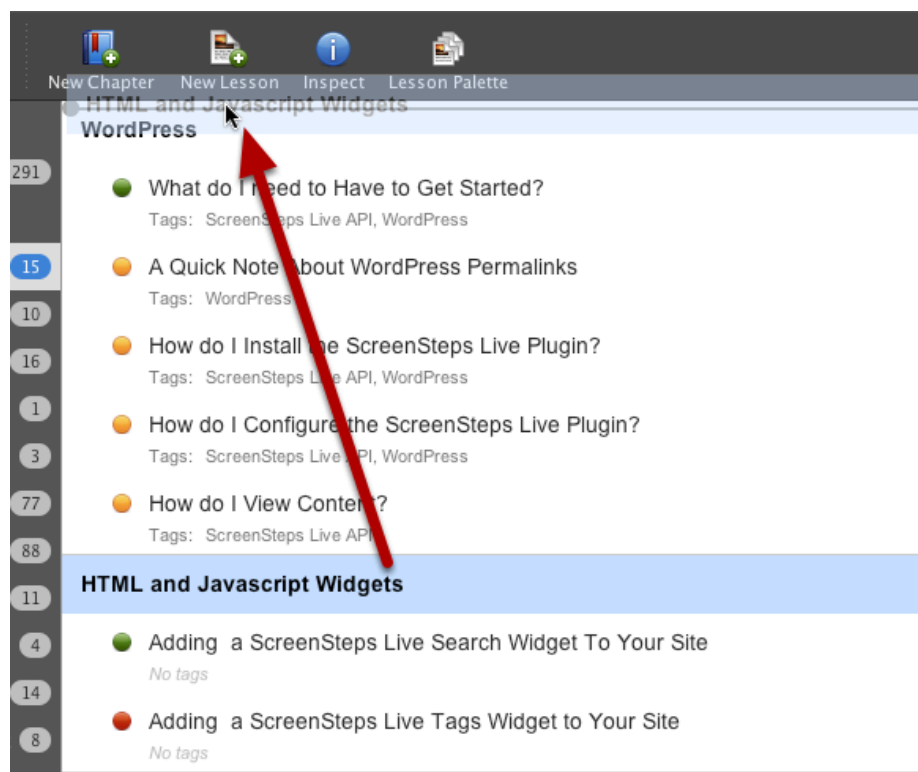
To mark a chapter as a draft, just check the **Draft** checkbox.

How do I reorder Chapters?

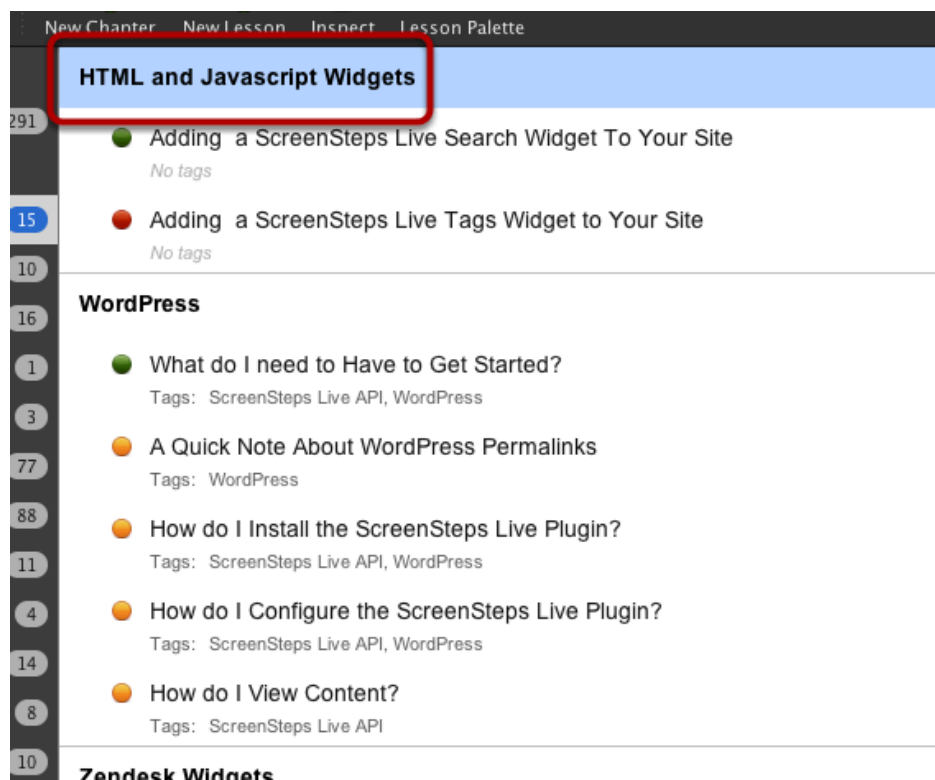
Click on Chapter Title



Drag to Reorder the Chapter



That's it

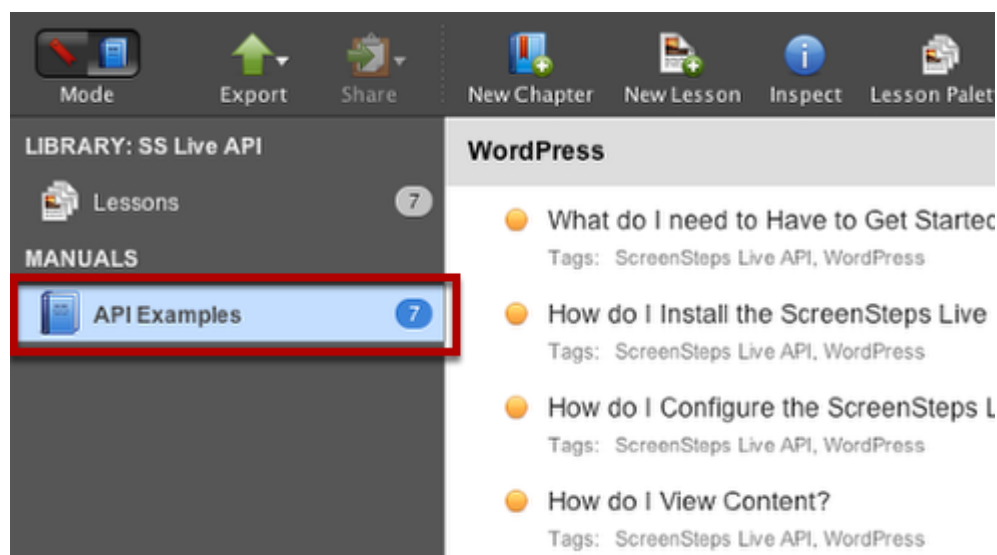


Exporting a Manual to Word, PDF or HTML (Pro only)

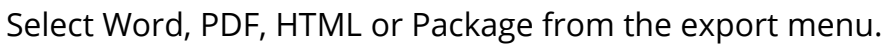
Learn how to export an HTML or PDF version of a Manual. This will contain a table of contents that links to all of the lessons in your manual.

NOTE: This feature is only available in the Pro version of ScreenSteps.

Select Manual

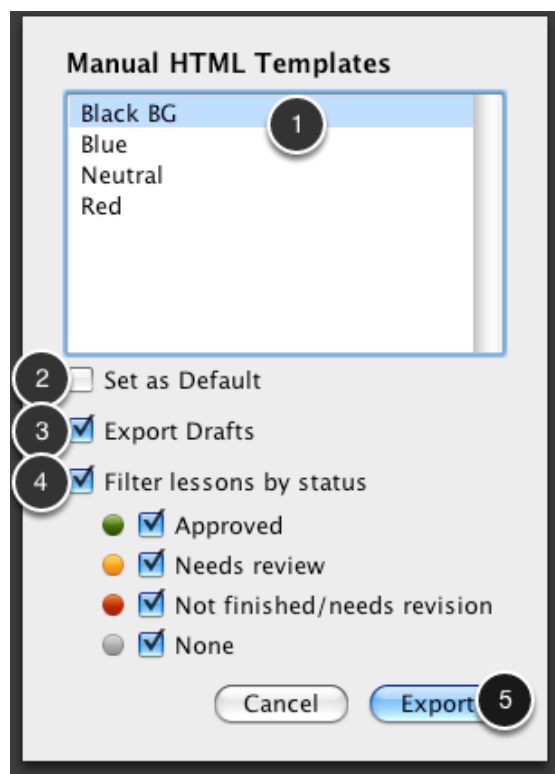


Select the manual you would like to export.



Note: You can also [export manuals to ScreenSteps Live](#) but the process is slightly different and will be covered in a different lesson.

Select a Template



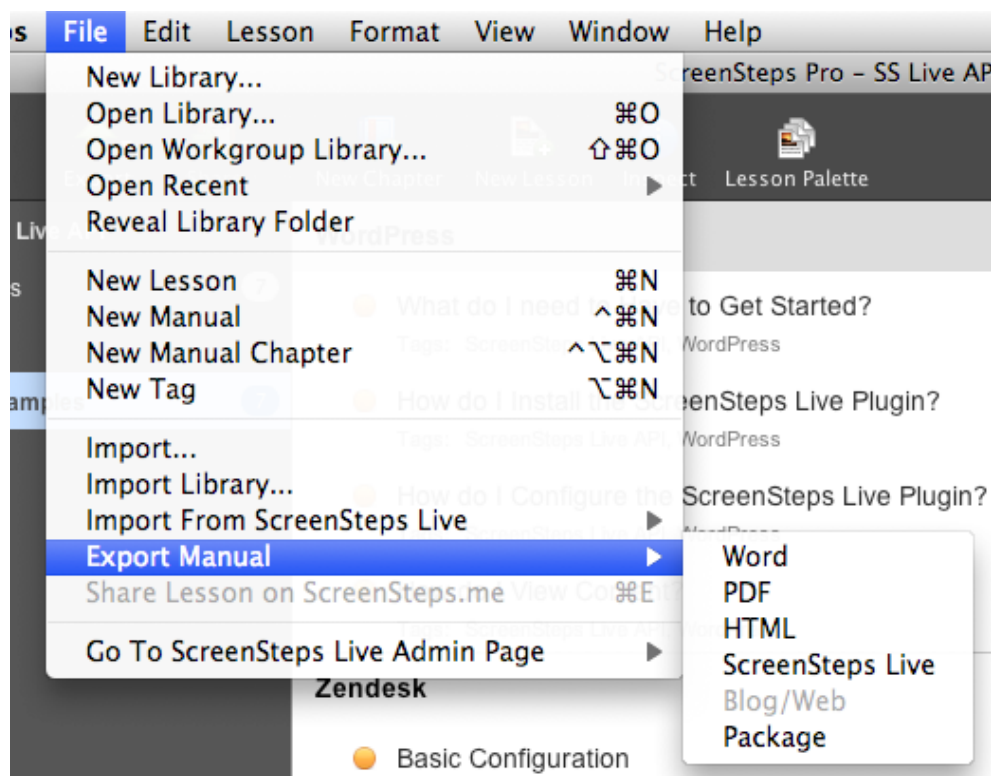
Select the template you would like to use (1). You can choose to make the selected template the default template for manual exports (2).

Checking **Export Drafts** (3) will include draft content in your exported manual.

If you just want to include lessons with a particular status you can check/uncheck status boxes as needed (4). Once you are done select **Export** (5).

NOTE: You can [edit your templates](#) in the ScreenSteps Preferences.

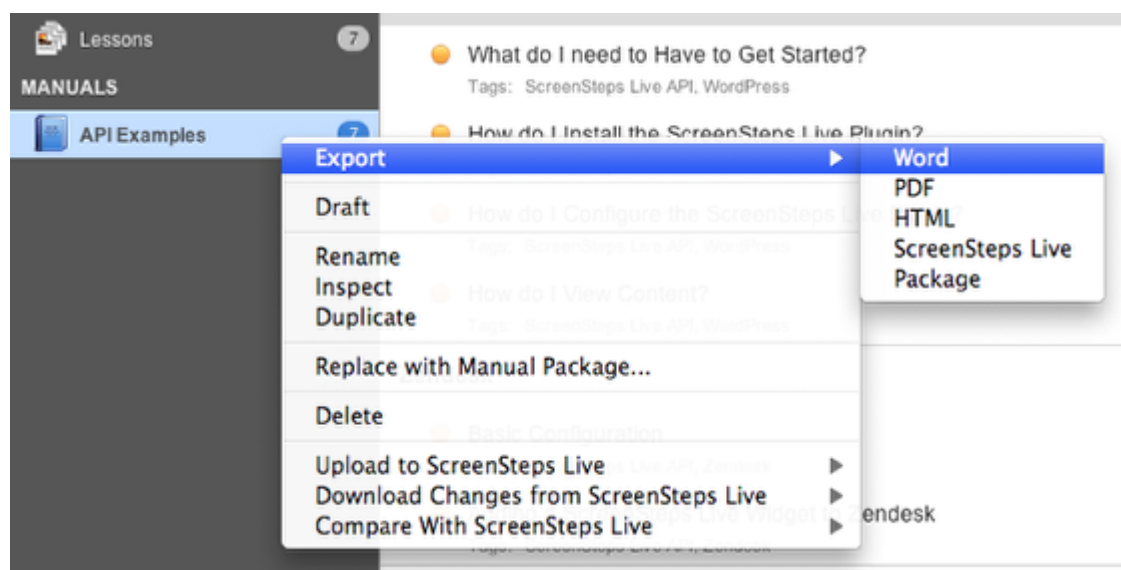
Alternate Method: File Menu



You can also select the Topic and then choose **File > Export Manual**.

1. **Word** - A manual with a table of contents will be exported in DOCX format (compatible with Word and various other word processors).
2. **PDF** - A PDF manual with a table of contents will be created for you.
3. **HTML** - Various HTML files and folders will be created. You will be asked where you want to save the files (you should probably create a folder to store all of the files that will be exported).
4. **ScreenSteps Live** - Your manual will be published to [ScreenSteps Live](https://www.screensteps.com/live). You must have a ScreenSteps Live account to use this option.
5. **Package** - A single package file will be created. This is used to move the manual between ScreenSteps Libraries. For example, you would use this if you needed to send a manual that you were working on to another ScreenSteps user. That user could then edit the lessons in the manual.

Alternate Method: Use Contextual Menu

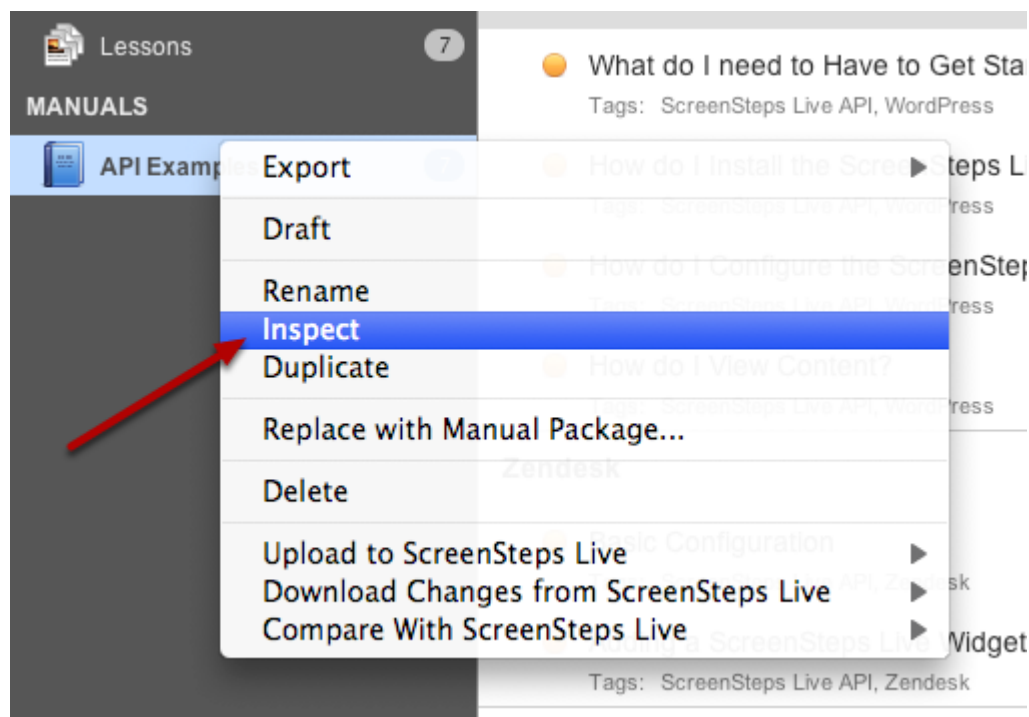


Right click on a topic and select **Export**. You have the same options as mentioned above.

Choosing a Template for a Manual (Pro only)

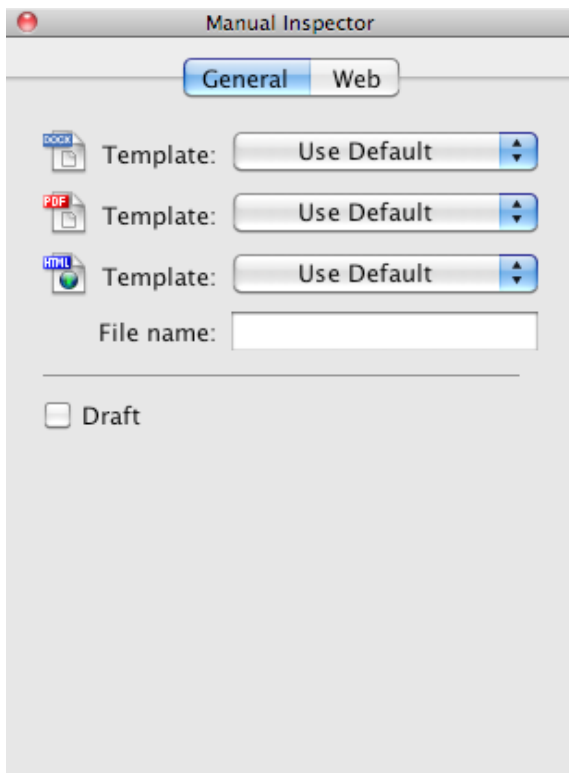
Learn how to choose the HTML or PDF template for a manual.

Inspect Manual



Right click on a manual and select **Inspect**.

Choose Template

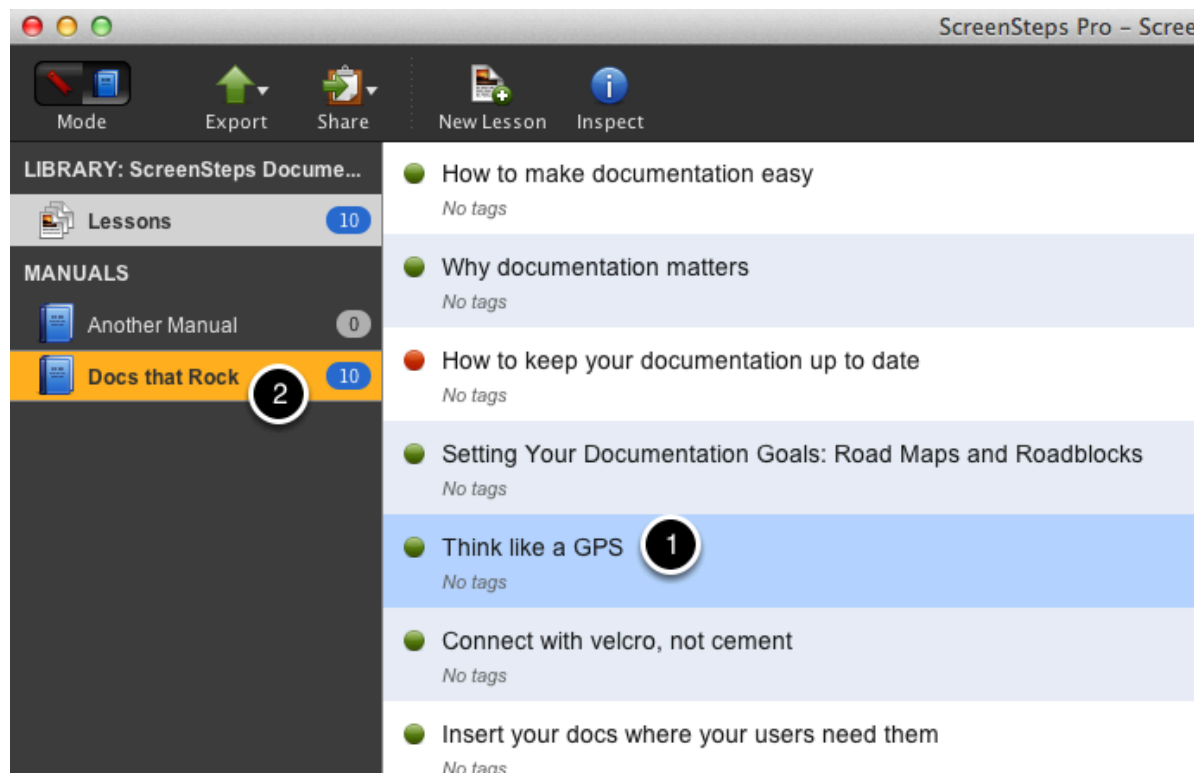


The image shows a 'Manual Inspector' dialog box with a title bar containing a red close button and the text 'Manual Inspector'. Below the title bar are two tabs: 'General' (selected) and 'Web'. Under the 'General' tab, there are three rows, each with a file icon (DOCX, PDF, and HTML respectively) and a 'Template:' label followed by a dropdown menu set to 'Use Default'. Below these is a 'File name:' label followed by an empty text input field. At the bottom left, there is a checkbox labeled 'Draft'.

Choose the template you would like to use for the manual. The template will be used the next time you export.

How to see which Manuals a Lesson belongs to

Select Lesson and press key command

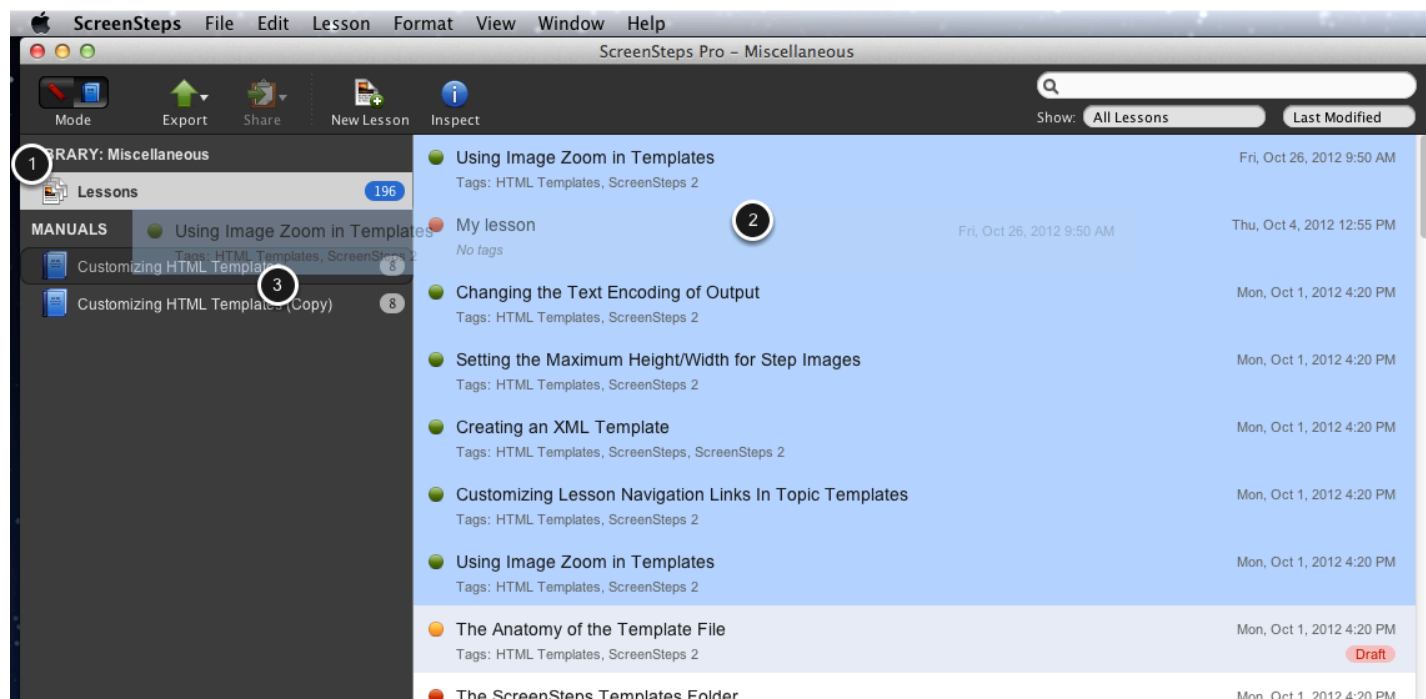


1. Select the lesson from the list.
2. Press the **COMMAND + SHIFT + M** on **OS X** or **CONTROL+ SHIFT + M** on **Windows**. The manuals that contain the selected lesson will highlight on the left.

How to drag multiple Lessons into a Manual

Select Lessons and Drag

1. Select **Lessons** from the sidebar.
2. Select multiple lessons by holding down the shift key (or cmd/alt key).
3. Drag them onto a manual.

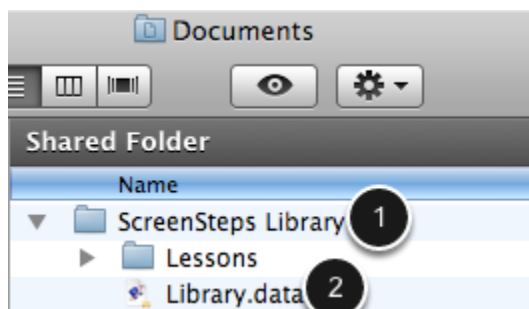


The Library Folder

Introduction To The ScreenSteps Library

ScreenSteps stores all of your lessons in a single library folder. There is no need to worry about where to save each lesson you create. Just open ScreenSteps and start creating.

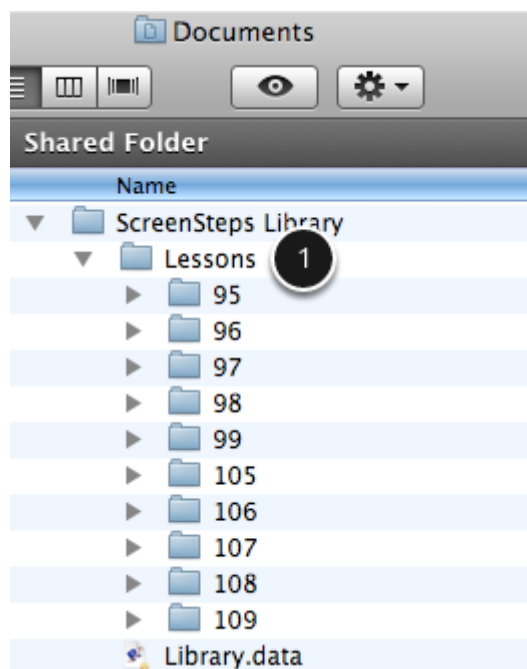
The Default ScreenSteps Library



The first time ScreenSteps is launched on a computer it will create a library folder named **ScreenSteps Library** (1) in your the user documents folder. On OS X this is in the **~/Documents** folder. On Windows this in **My Documents**.

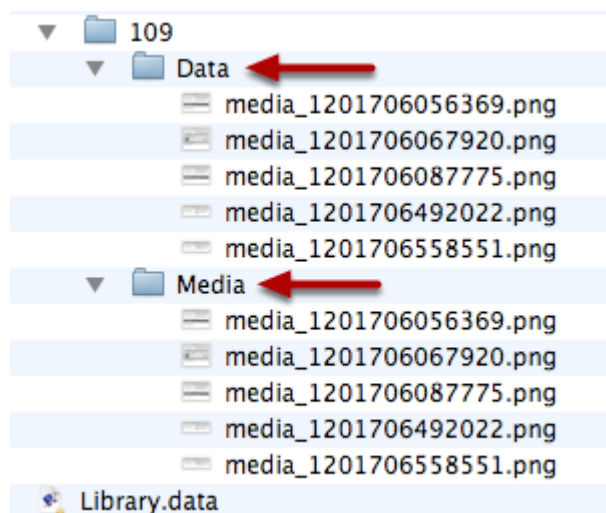
A file named **Library.data** (2) is created inside of the library folder. This is the database file that contains all of the information about your lessons.

Lessons



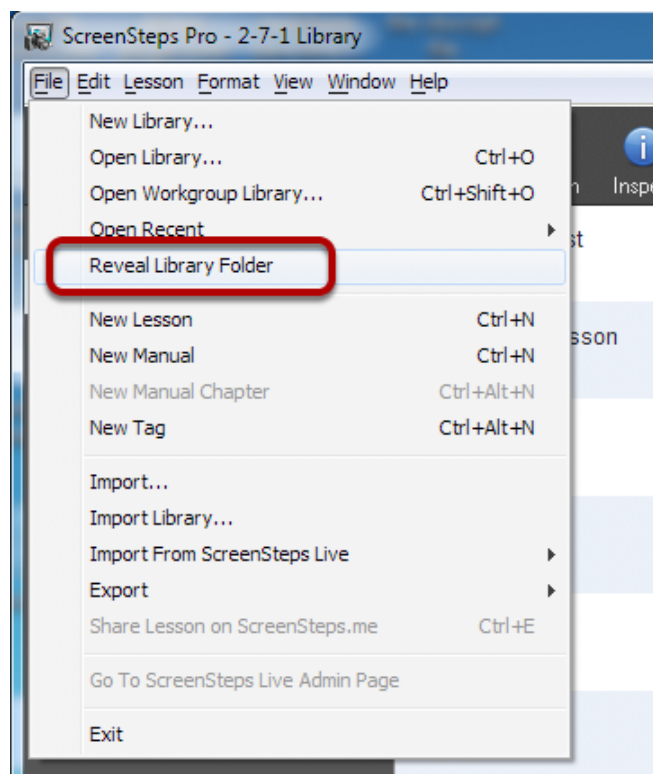
Each lesson in ScreenSteps has a folder in the **Lessons** subfolder (1). Each numbered folder corresponds to one of your lessons in your ScreenSteps library.

Lesson Media



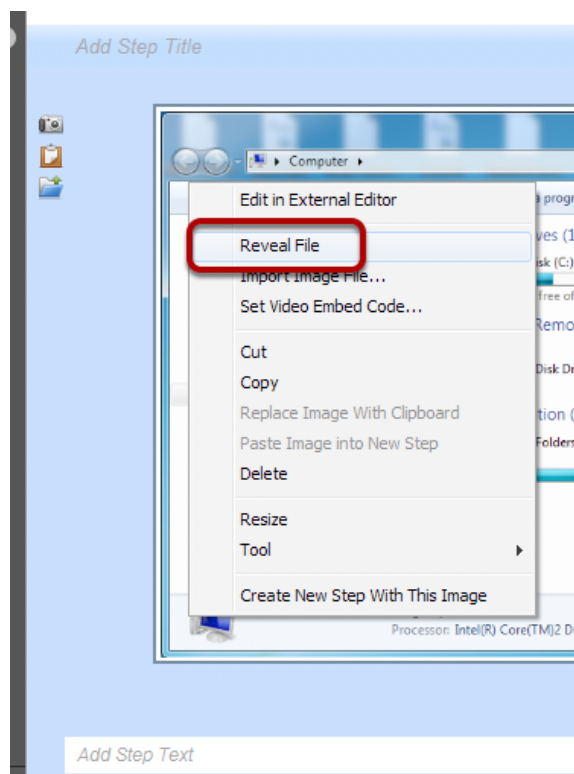
Each lesson folder has two subfolders - **Data** and **Media**. The **Media** folder contains the original images for each step in the lesson. The **Data** folder contains the image that is displayed in the ScreenSteps program.

Locate Library Folder



If your library is open in ScreenSteps you can use the **File > Reveal Library Folder** menu to reveal the folder in Finder or Windows Explorer.

Locating Lesson Media



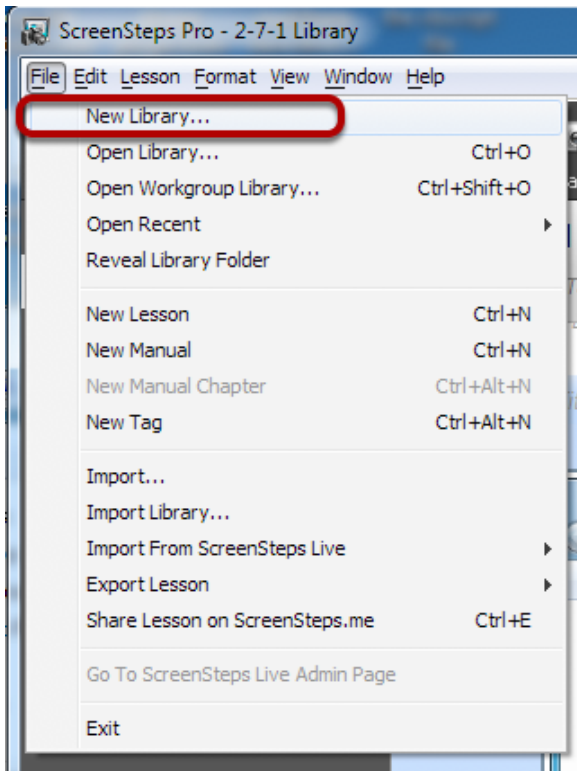
Since the lesson folders are named using numbers it is not apparent which lesson folder corresponds to which lesson in ScreenSteps. If you need to locate lesson media in your library folder you can:

1. Open the lesson in ScreenSteps.
2. Right-click on a step image.
3. Select **Reveal File** from the contextual menu.

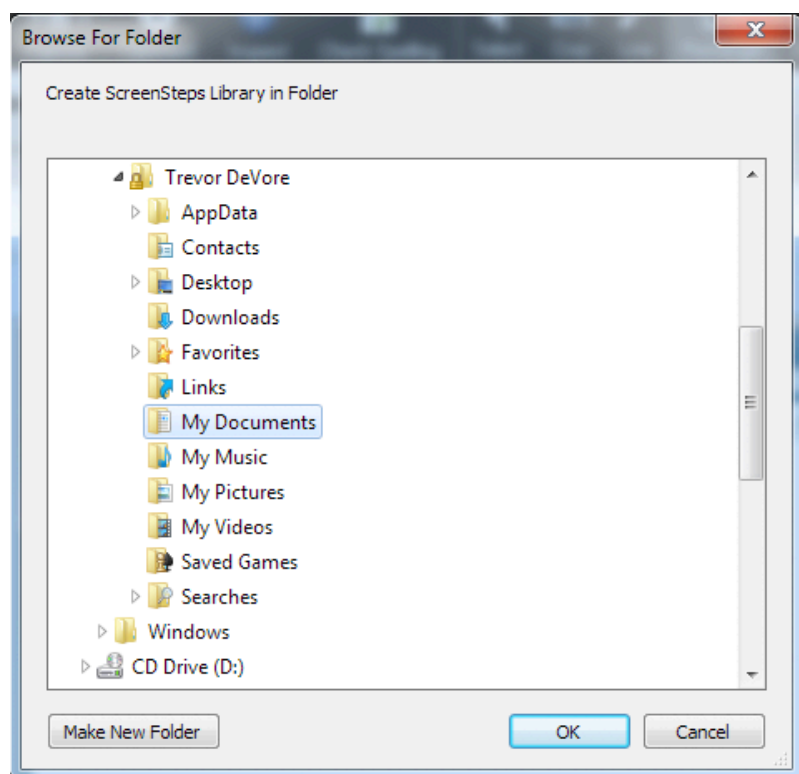
Creating New Libraries

ScreenSteps enables you to work with multiple libraries. This can be useful if you have different products that you are documenting or want to keep work content separate from personal content. This lesson will show you how to create a new library.

Creating a New Library

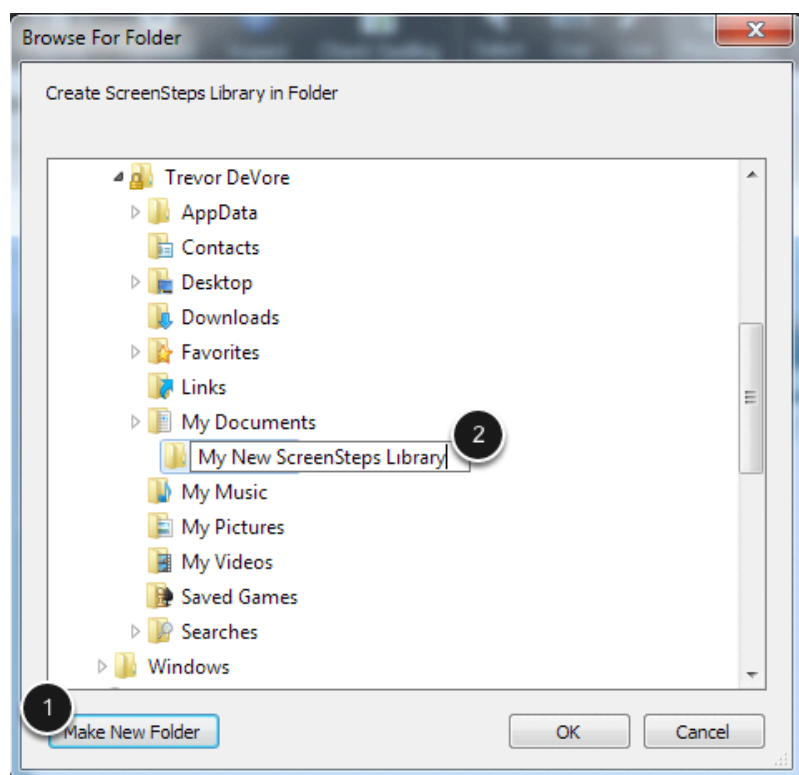


You can create a new library using the **File** menu. Select **File** -> **New Library...**



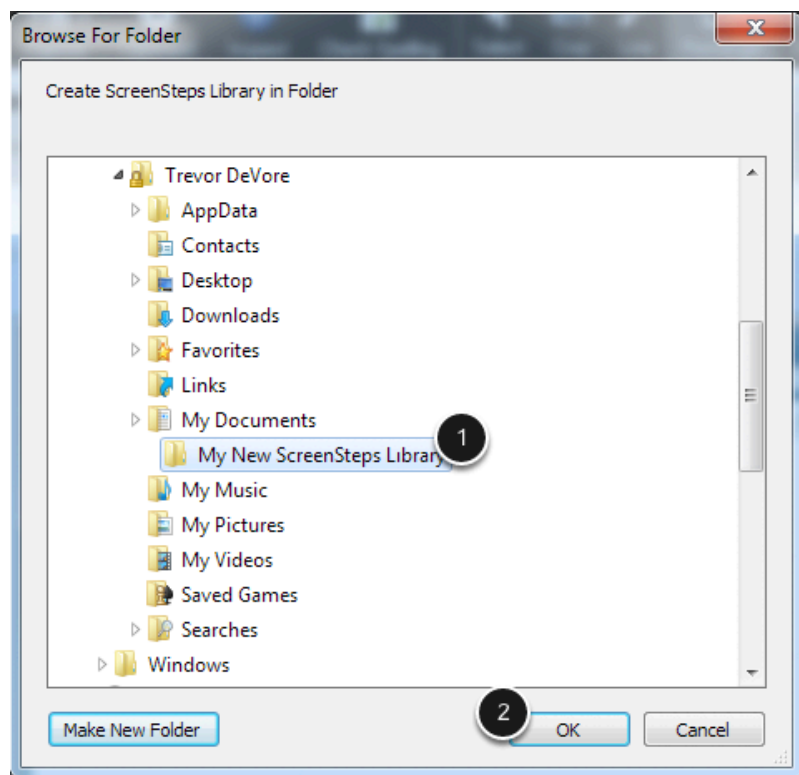
and you will be presented with a folder selection dialog.

Create Folder For Library



Create a new folder (1) that will server as a ScreenSteps Library folder. This is where all of the images and data for your library will be stored.

Select Folder



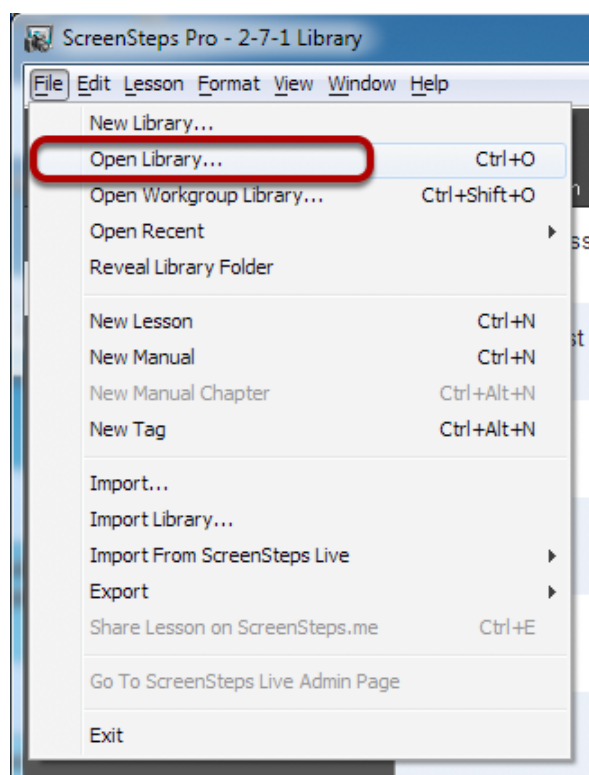
Once you have created a new folder, select it (1) and click OK (2). You have now created a new ScreenSteps library folder.

Opening Libraries

ScreenSteps allows you to work with multiple libraries. This lesson will show you how to switch between different libraries while working in ScreenSteps.

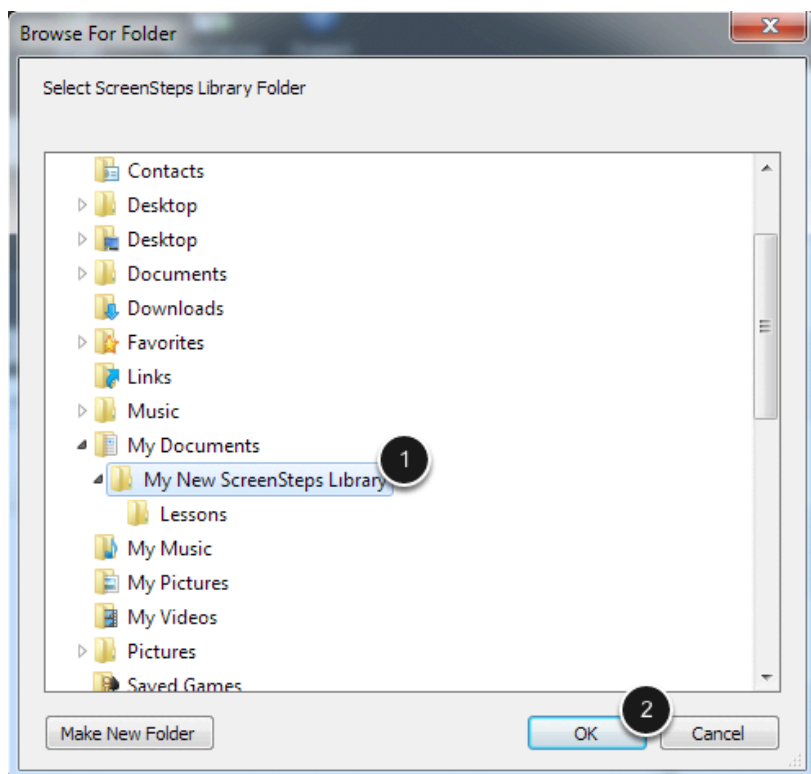
One thing to note is that ScreenSteps will always open the library that was opened when ScreenSteps last quit.

Open Folder Browser Dialog



To open an existing ScreenSteps library you use the **File** menu. Select **File** -> **Open Library....**

Select Library Folder



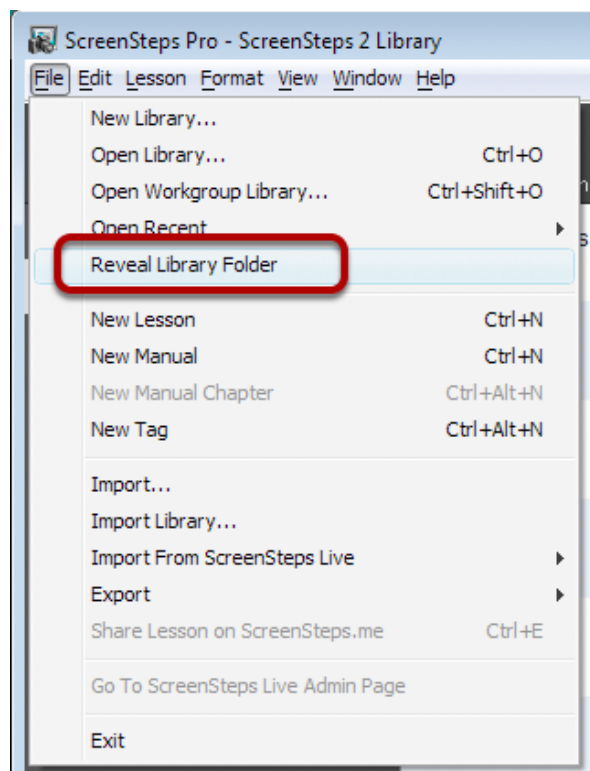
Select a ScreenSteps library folder (1) and click OK (2).

*Note: A ScreenSteps library folder will have a **Library.data file** and a **Lessons** folder inside of it.*

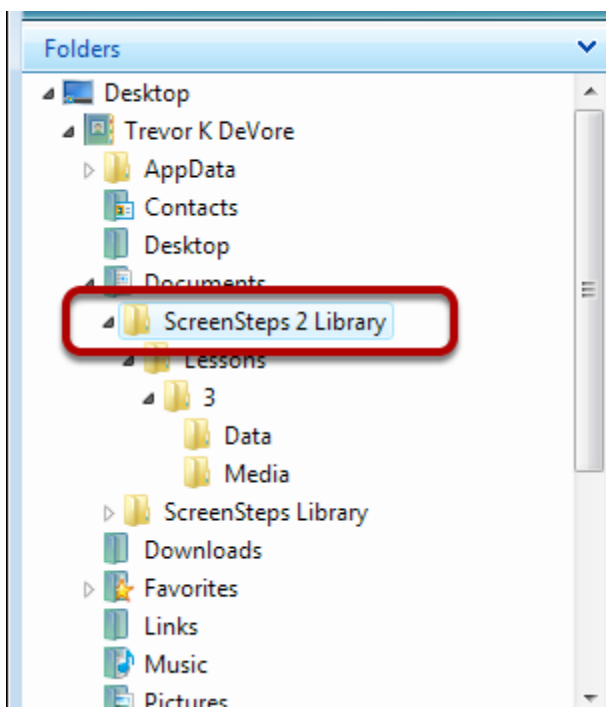
Renaming a Library

If you need to rename a library in ScreenSteps the current solution is to use the Finder (OS X) or Windows Explorer (Windows). This lesson will show you how.

Locate Library Folder

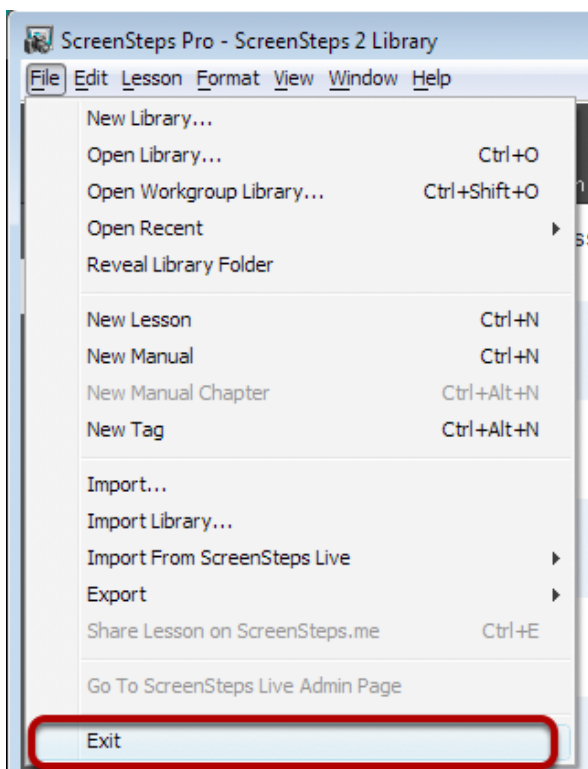


If your library is open in ScreenSteps you can use the **File > Reveal Library Folder** menu to reveal the folder in Finder or Windows Explorer.



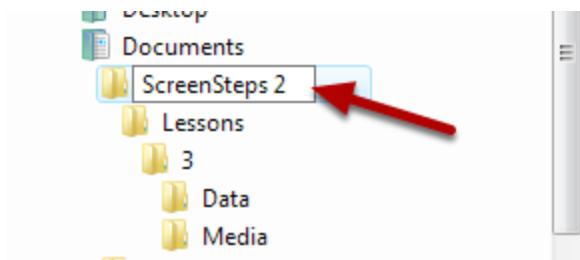
Now that the folder has been revealed you will be tempted to rename it. Don't. ScreenSteps doesn't like it when you move the library folder you are working on.

Quit ScreenSteps



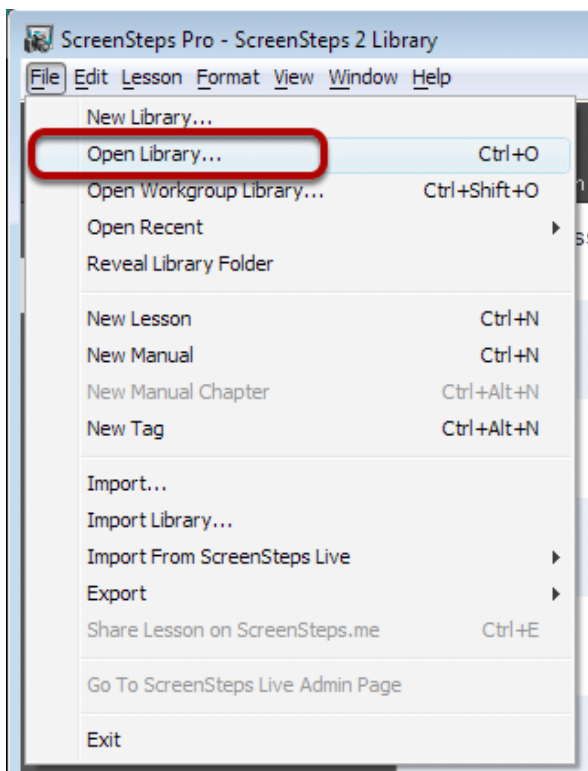
Before you rename the folder make sure that the library is not open in ScreenSteps. You can do this by opening another library or quitting Revolution.

Rename Folder



Now you can rename the folder.

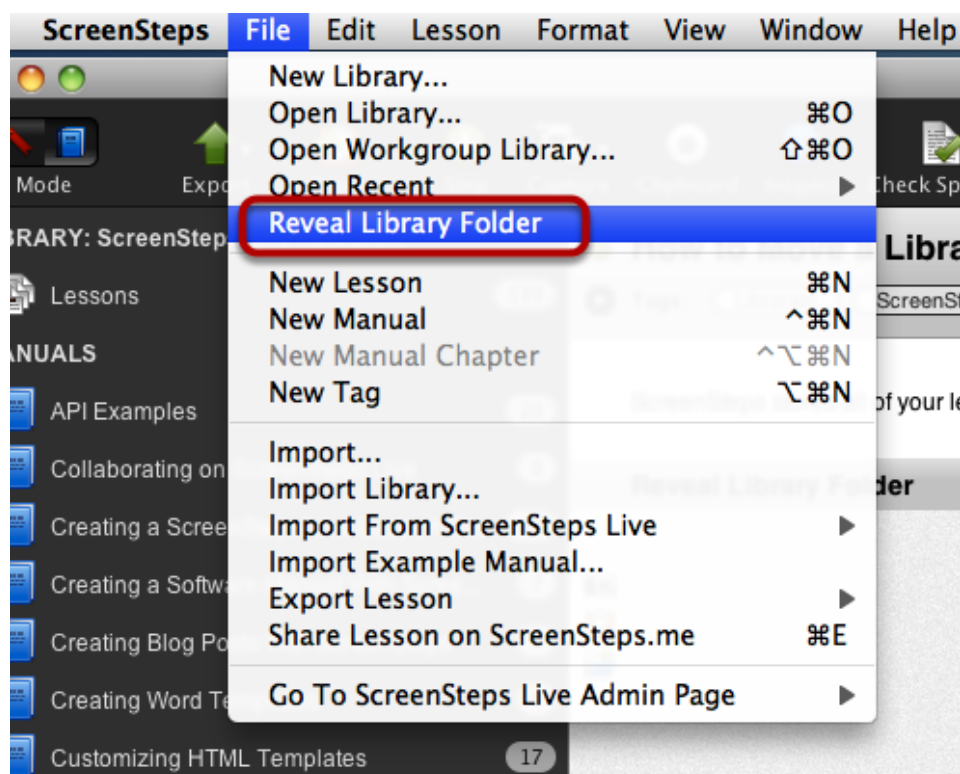
Open the Renamed Library



How to Move a Library From One Computer to Another

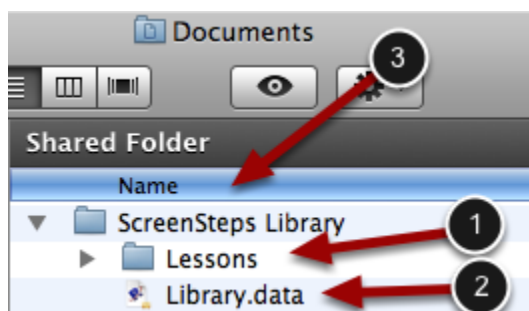
This article will tell you how to move your ScreenSteps Lessons library from one machine to another, for example from your desktop computer to a laptop.

Reveal Library Folder



If your library is open in ScreenSteps you can use the **File > Reveal Library Folder** menu to reveal the folder in Finder or Windows Explorer.

Copy Entire Folder

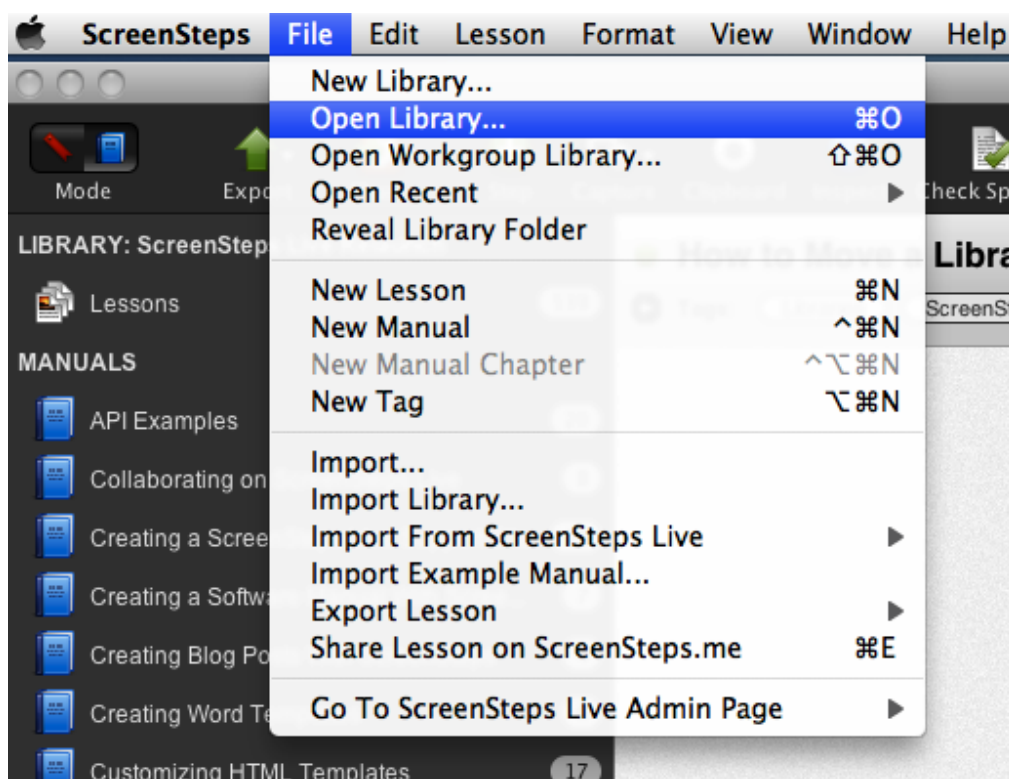


When you reveal the lesson library you are going to see a folder that will have two items in it:

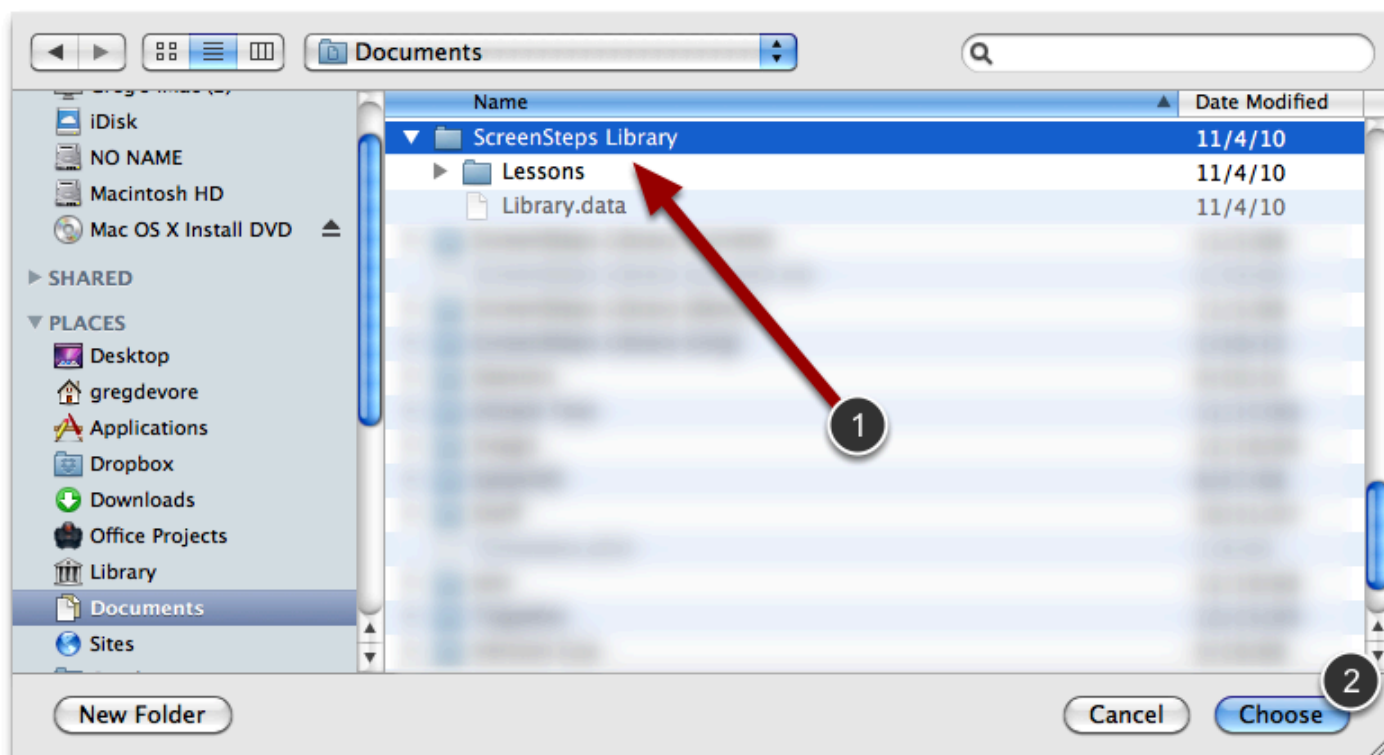
1. The **Lessons** folder
2. The **Library.data** file.

You need to copy **both** of these items. What you really want to copy is the folder that contains these two items. In the example above you would copy the **ScreenSteps Library** (3) folder. You can copy this over your network or onto a removable hard drive.

Open Library on New Machine



Once you are on your new machine and have launched ScreenSteps select **File > Open Library**.



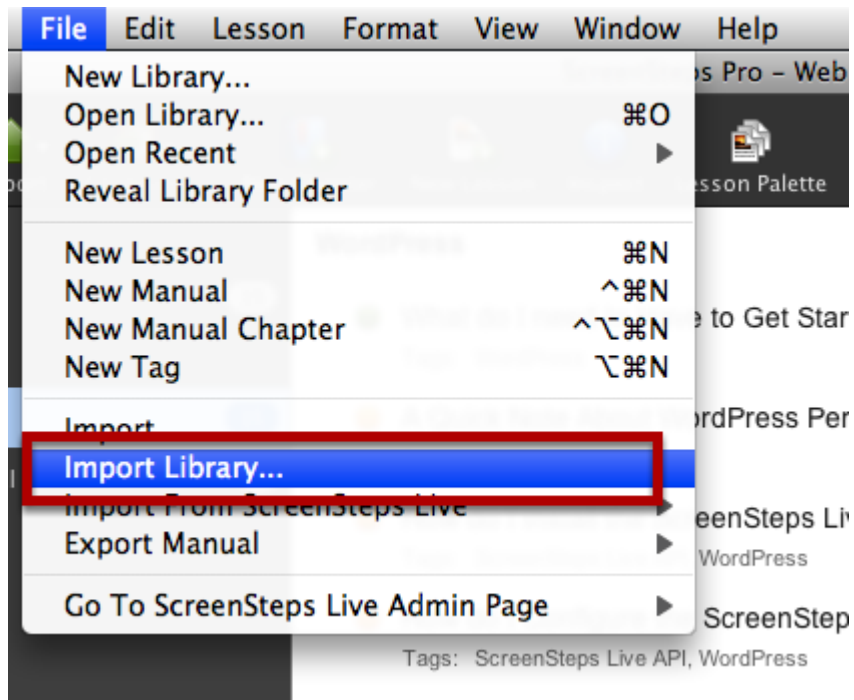
1. Select the folder that contains the Lessons and Library.data file (in this example **ScreenSteps Library**)
2. Select **Choose**

That's it.

Importing a Library

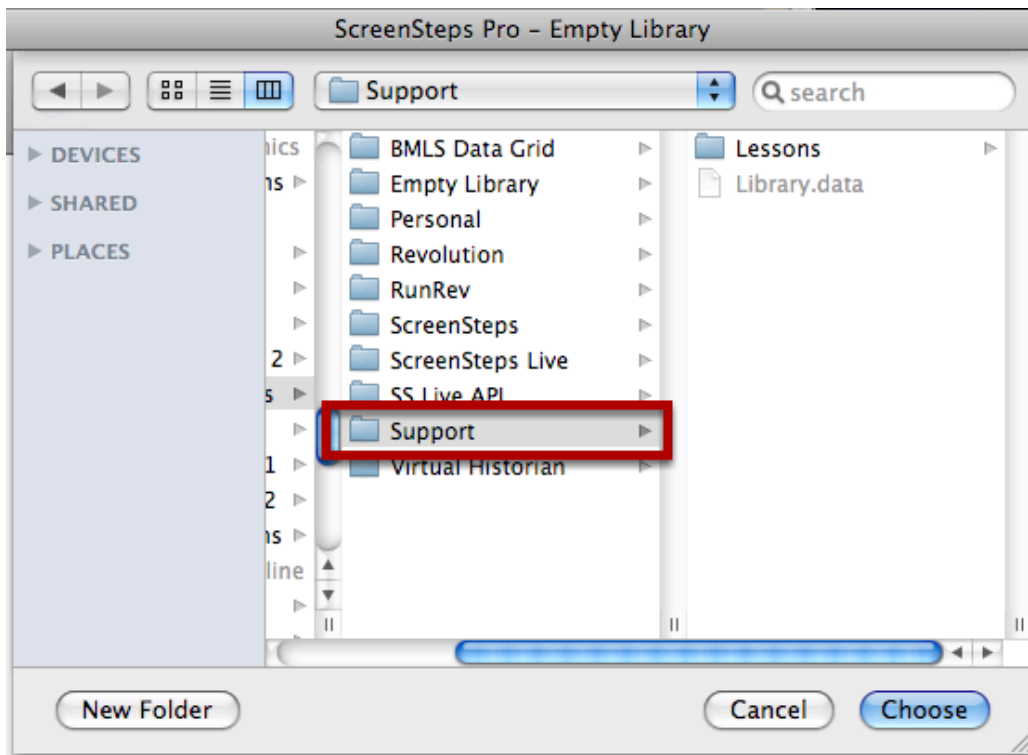
This lesson will show you how to import one ScreenSteps Library into another.

Select Library to Import

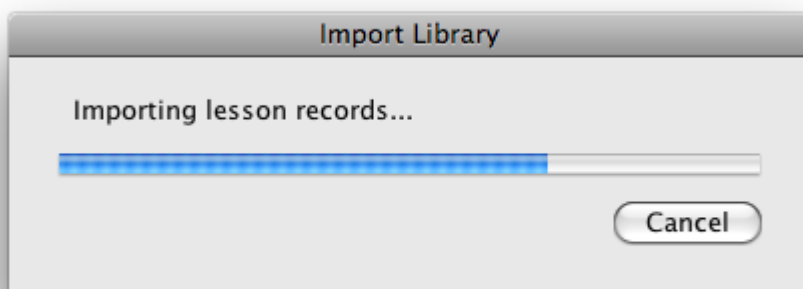


Begin by [opening the ScreenSteps Library](#) you would like to add lessons to. Then select the **File** > **Import Library...** menu item.

Select ScreenSteps Library Folder

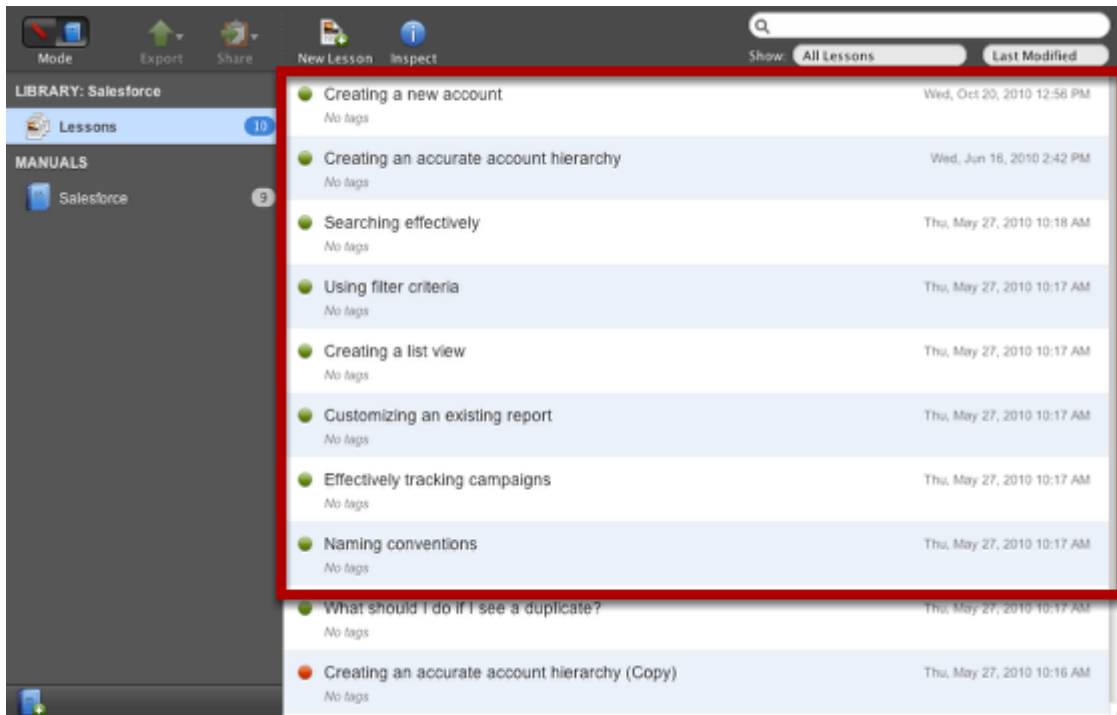


A folder selection dialog will appear. Select the ScreenSteps Library folder you would like to import. A ScreenSteps Library folder contains a file named **Library.data** and a folder named **Lessons**.



After selecting the folder the import process will begin.

The Result



When the import operation is complete all content from the library you selected will have been imported into the current library.

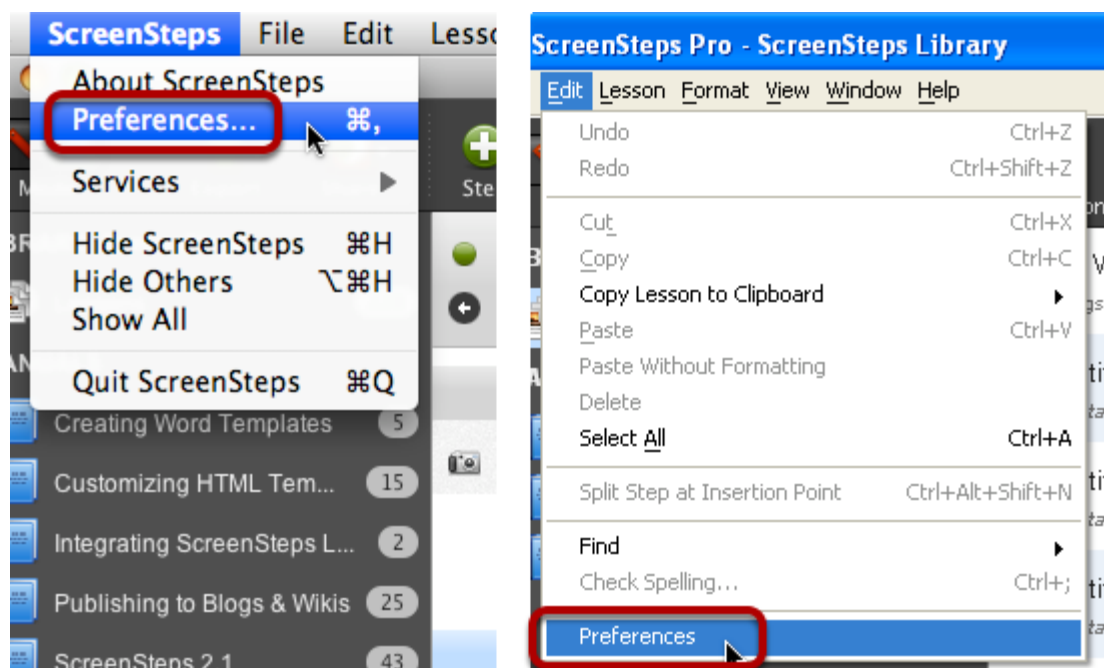
Customizing Output

Configuring HTML and Blog Templates

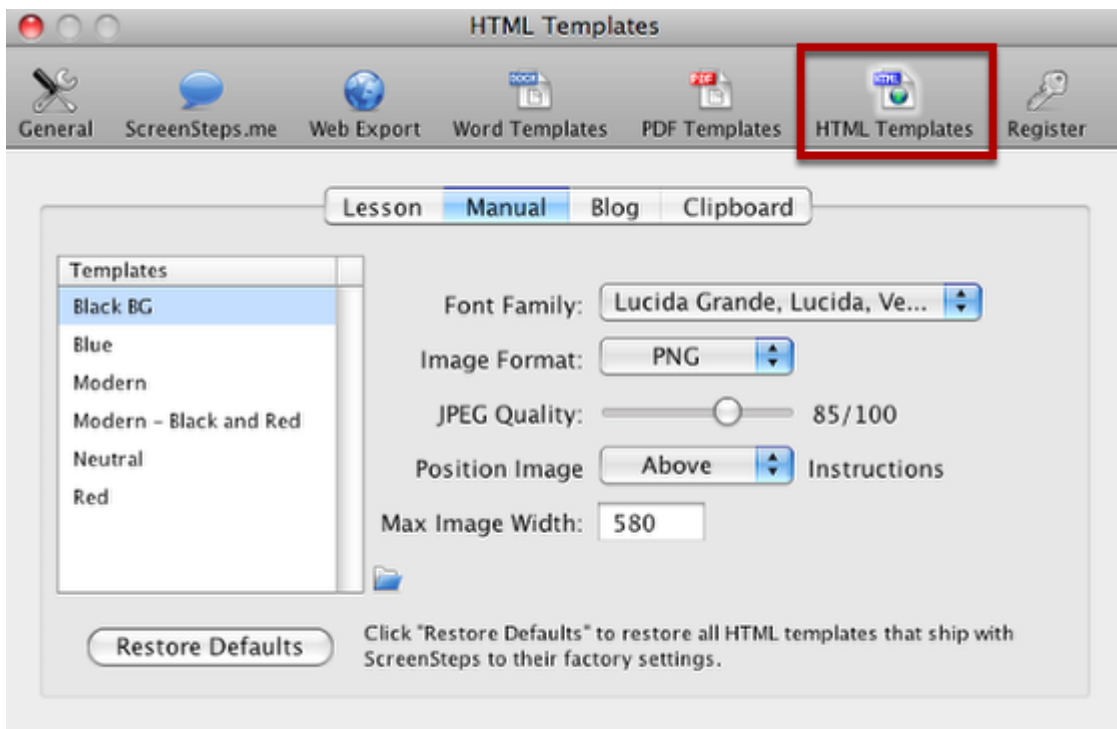
This lesson will show you how to do some basic customization to HTML templates in ScreenSteps 2.

To learn more about HTML templates and how to customize them take a look at the "[Customizing HTML Templates in ScreenSteps](#)" manual.

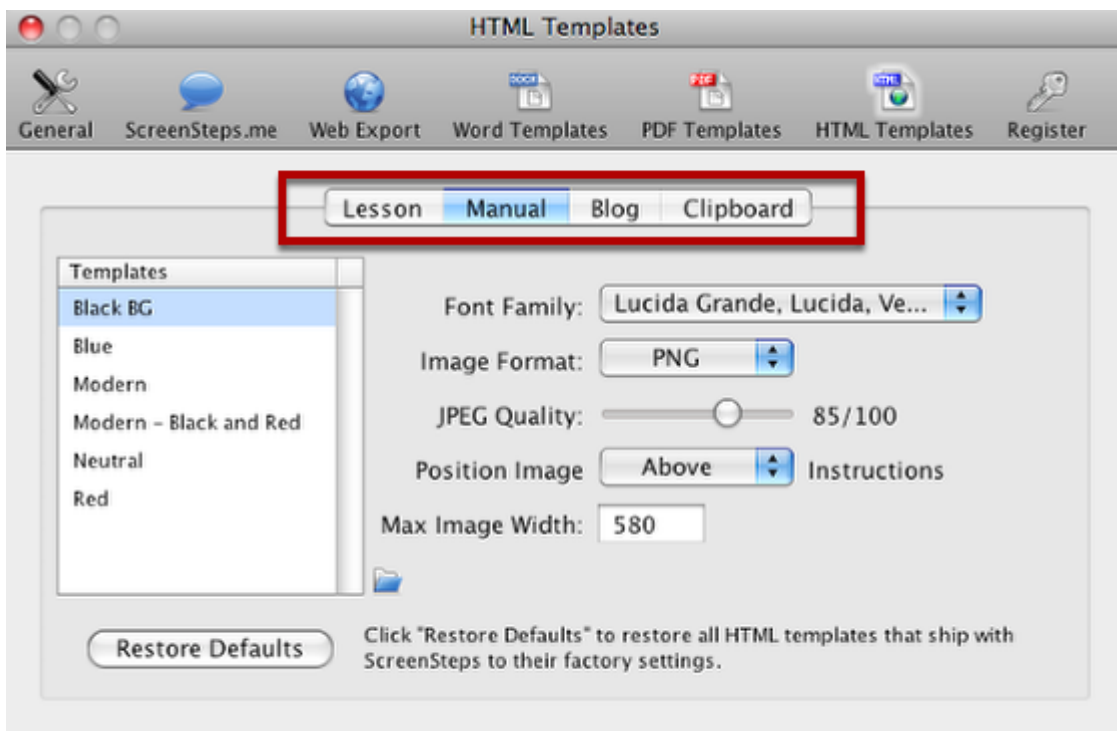
Open Preferences



Select HTML Templates



Screen Overview

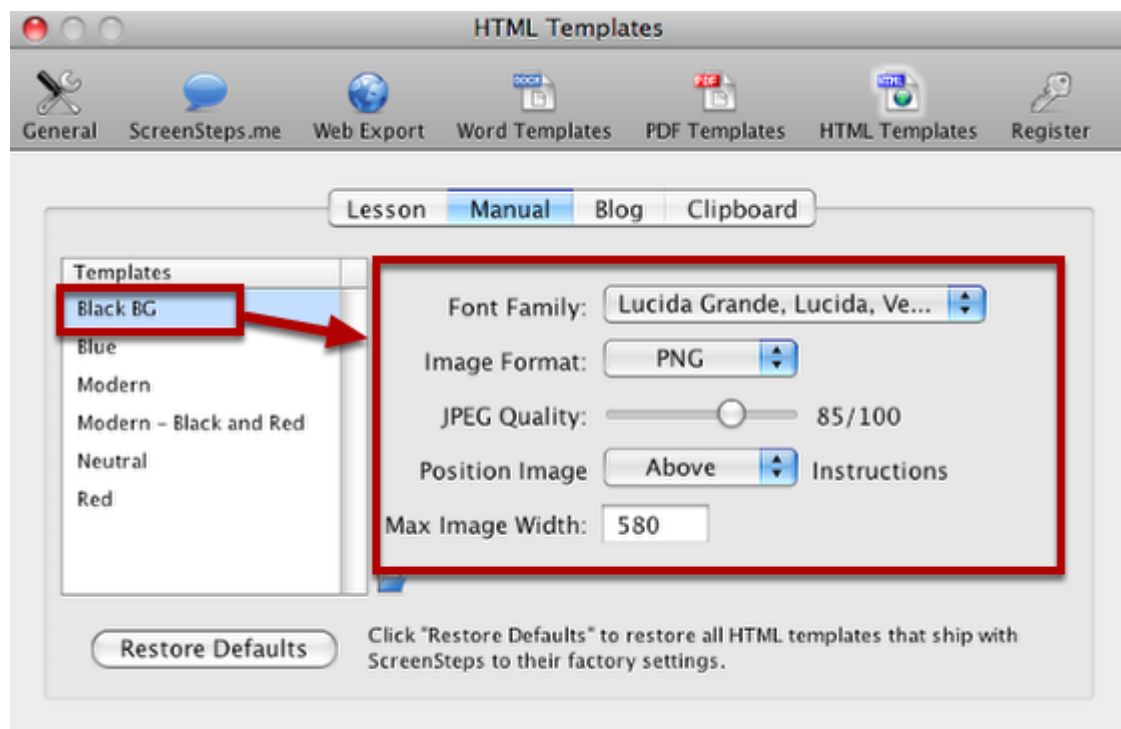


There are four types of templates:

1. **Lesson Templates:** These apply when exporting lessons.
2. **Manual Templates** (Pro only): These apply when exporting manuals.
3. **Blog Templates:** These are used when posting to your own blog.
4. **Clipboard Templates:** These are used when you export HTML to the system clipboard.

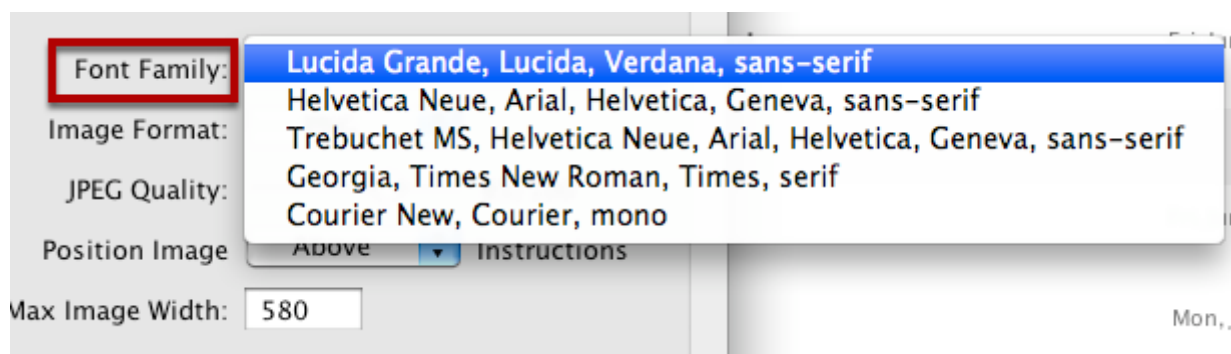
Select the tab for the type of template you wish to edit.

Template Configuration



Template configuration controls appear to the right of each template type. The controls will apply to the selected template.

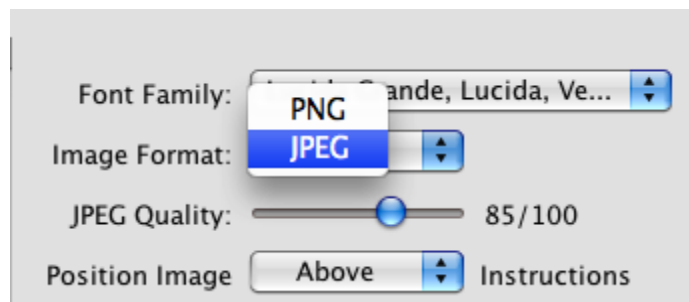
Font Family



Not all systems have the same fonts installed when viewing web pages. For this reason you don't select a font, but instead a font family. Basically, one of the fonts in the family should be installed on any system that will view your page.

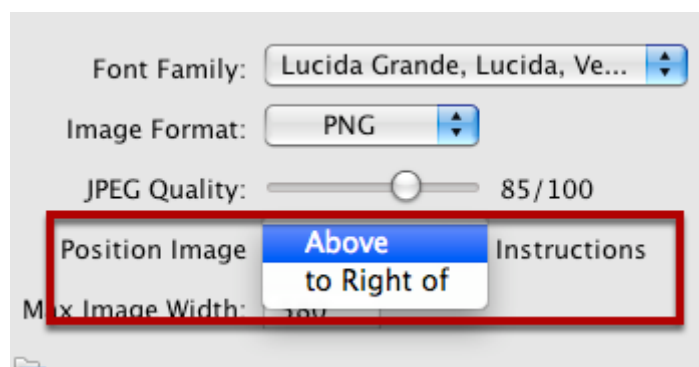
Select the font family you would like to use for your template.

Image Format



You can also adjust the image type to use as well as JPEG Quality.

Image Position

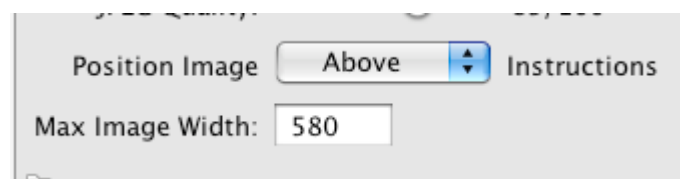


You can select whether to have the image appear above instructional text or to the right.

If you want your images to appear below the step text then you will need to [manually modify the HTML template](#) as described in our manual on customizing HTML templates.

Quick Tip: If you use large images in your lessons we suggest choosing the **Above** option.

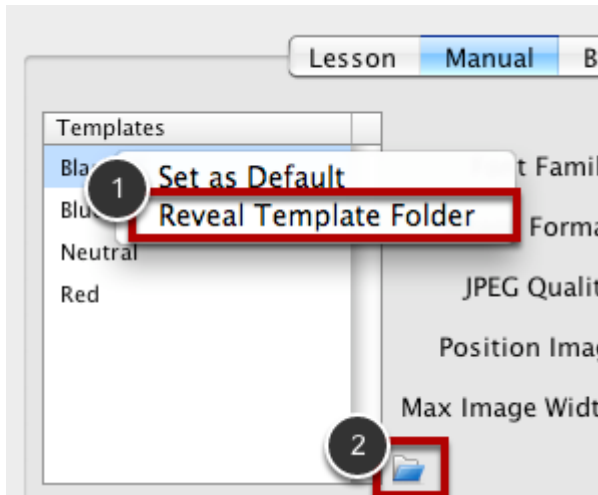
Adjust Max Image Width



Here you can set the maximum images width that will be allowed when exporting to this template (in pixels). Any images that are wider than this value will be scaled down.

Quick Tip: Use this setting to makes images fit inside of your blog or wiki template for your site. We suggest setting the value at about 10 pixels less than the width of your content area.

Viewing the Templates Folder



If you would like to view/edit the actual template files right-click on a template and select **Reveal Template Folder** (1) or click on the **Reveal Template Folder** icon (2).

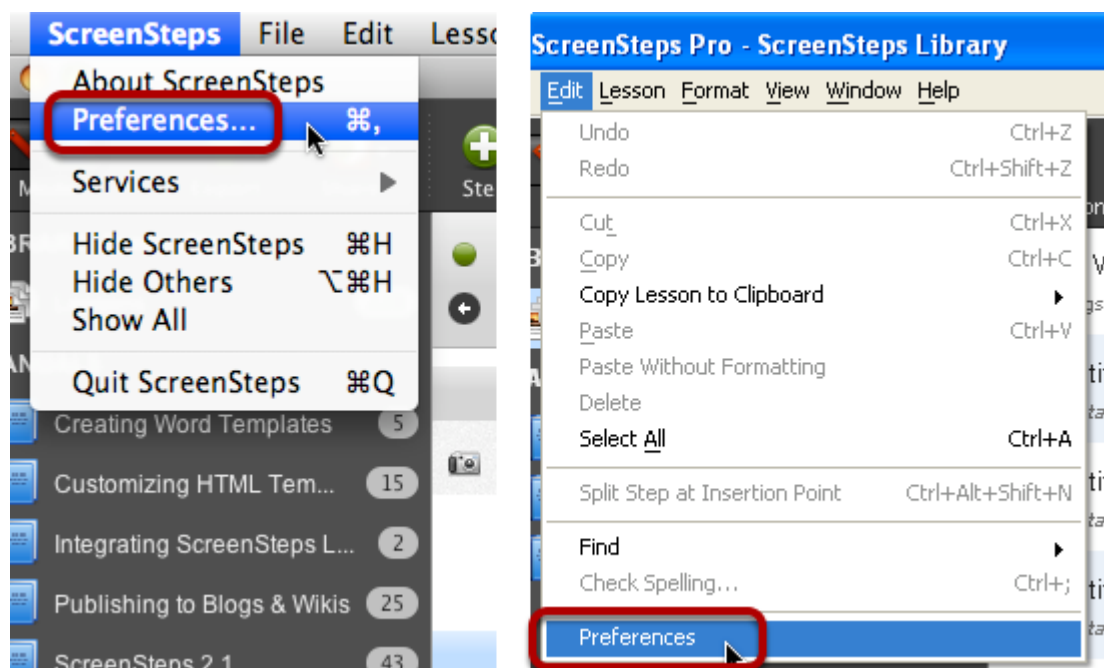
That's It

To see if you like your new settings, export a lesson. If you want to make further adjustments to the HTML template you will have to actually edit the HTML template document.

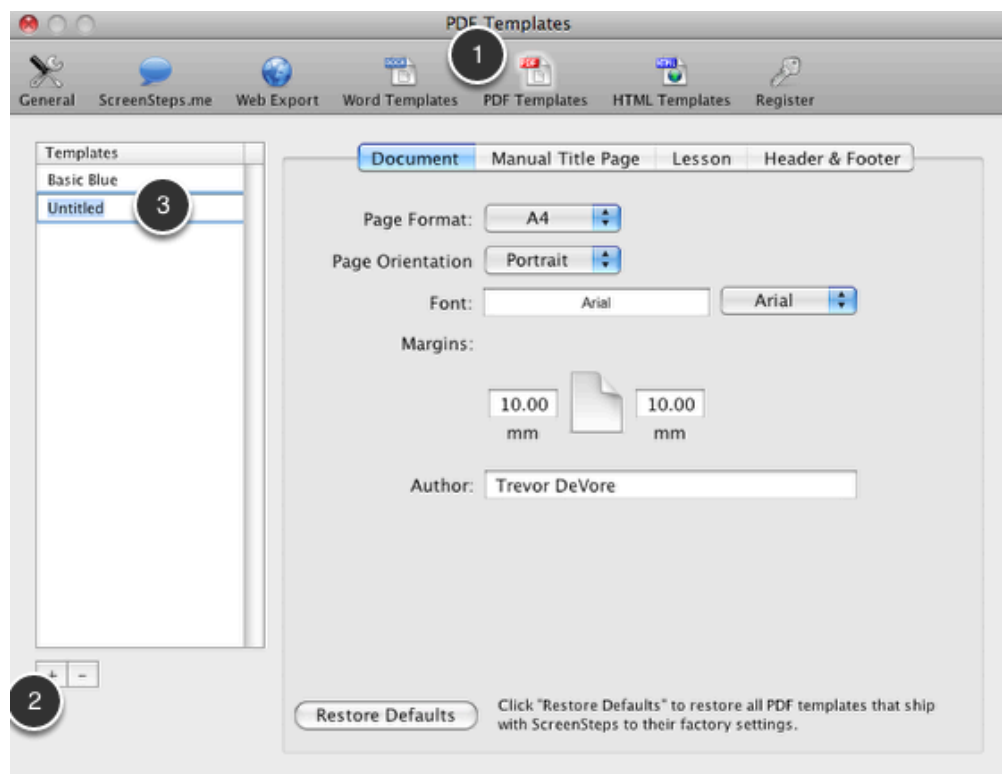
Customizing PDF Output

ScreenSteps allows you to customize PDF output using PDF templates. A PDF template controls how your individual lessons or manuals look when you export to PDF.

Open Preferences

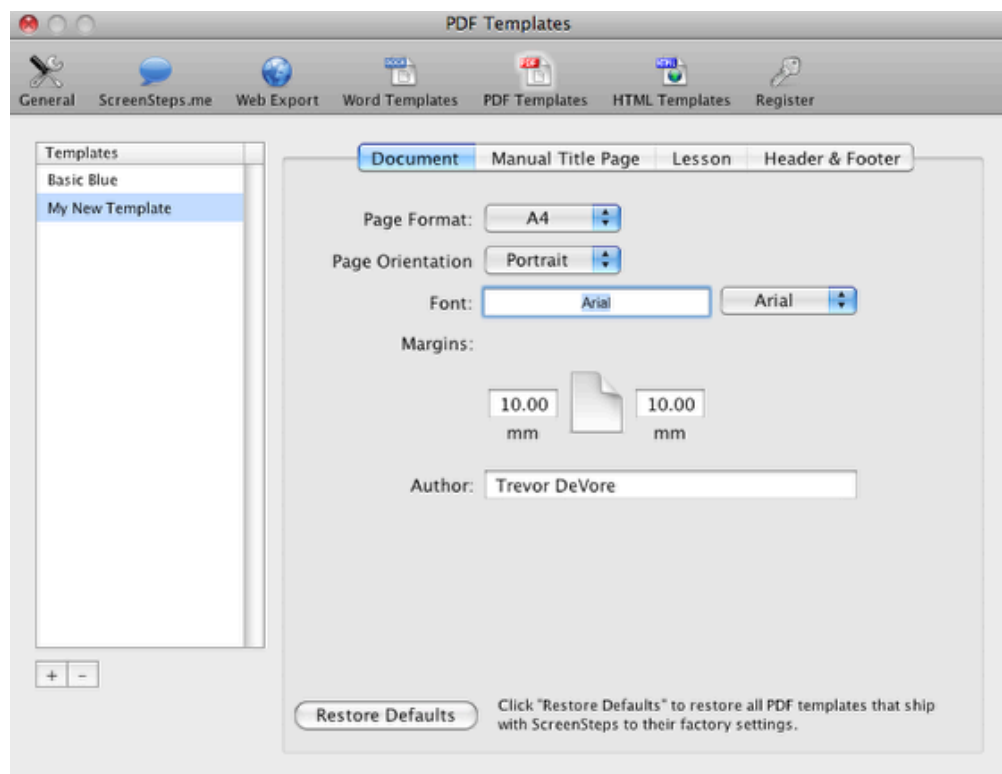


Create A PDF Template



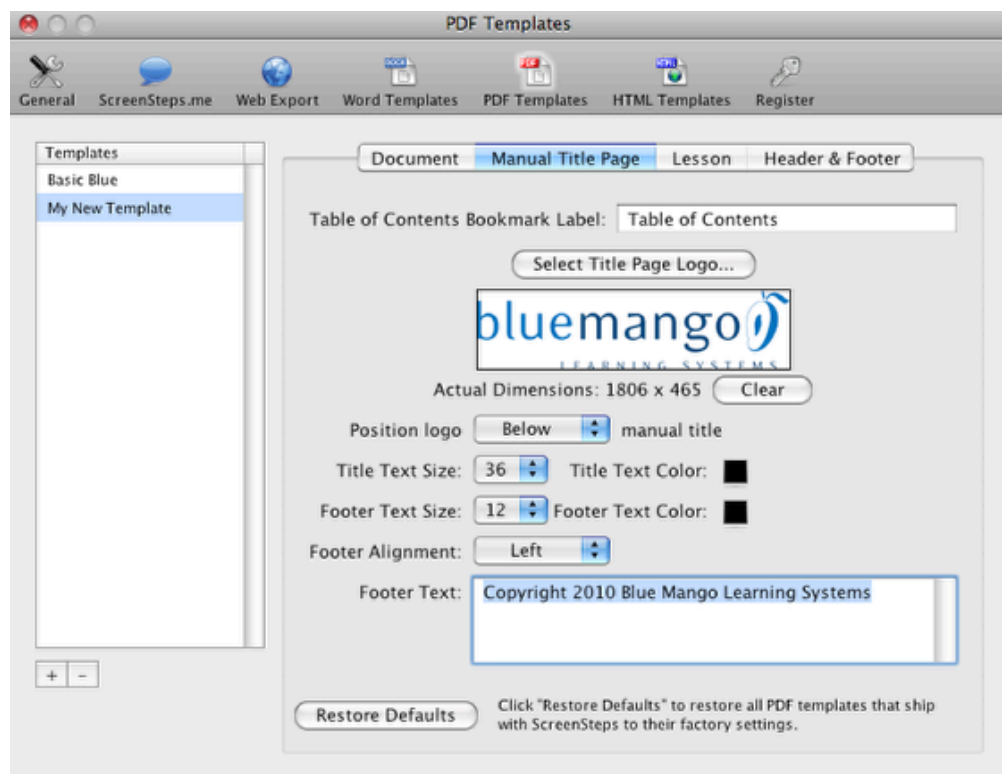
Click on the **PDF Templates** icon in the toolbar (1). Now click on the **+** button (2) to create a new template. A new entry will appear in the **Templates** list (3). At this point you can enter a name for your template.

Configure Document Settings



Use the **Document** tab to change page size, orientation, font and other document specific settings.

Configure Title Page for Manuals



If you are using ScreenSteps Pro you can customize the title page that appears at the front of each manual. On the **Manual Title Page** tab you can do things like add a company logo, add a footer and customize the text size and color.

When entering footer text you can use HTML markup to customize text styling. For example, if you wanted to have a link to a web page that was bold and italicized you could enter the following text in the **Footer Text** field:

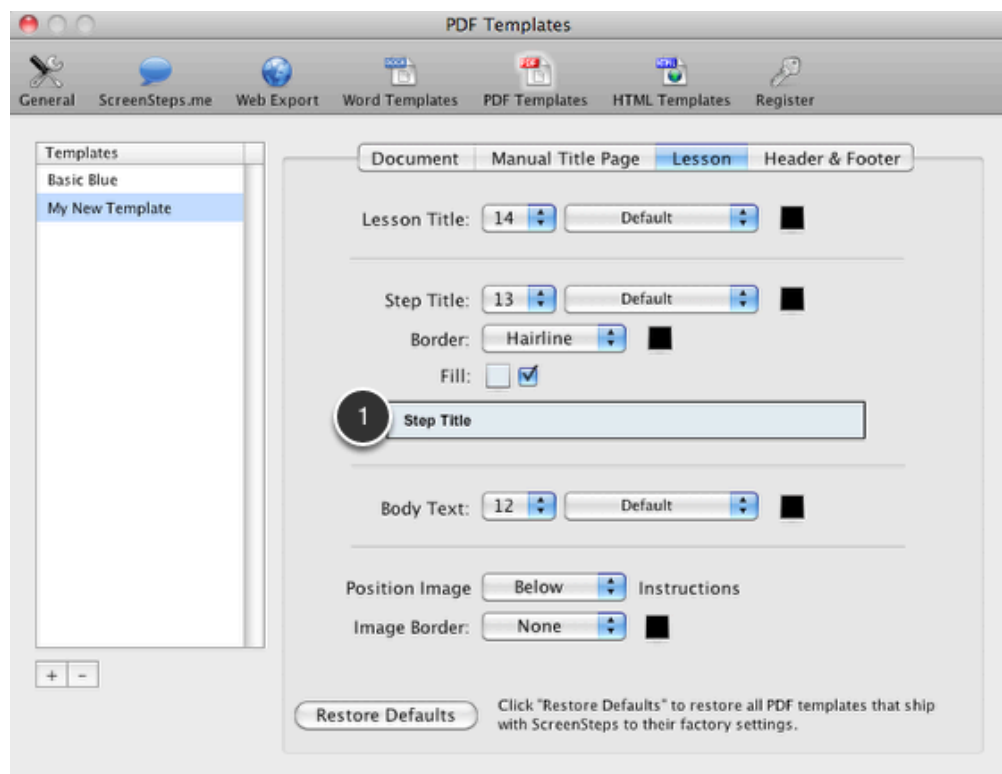
```
<b><i><a href="http://www.screensteps.com">Go to our website</a></i></b>
```

Note that if you want to have multiple paragraphs in the footer you must surround each paragraph with "<p>" tags.

```
<p>Paragraph 1</p>
```

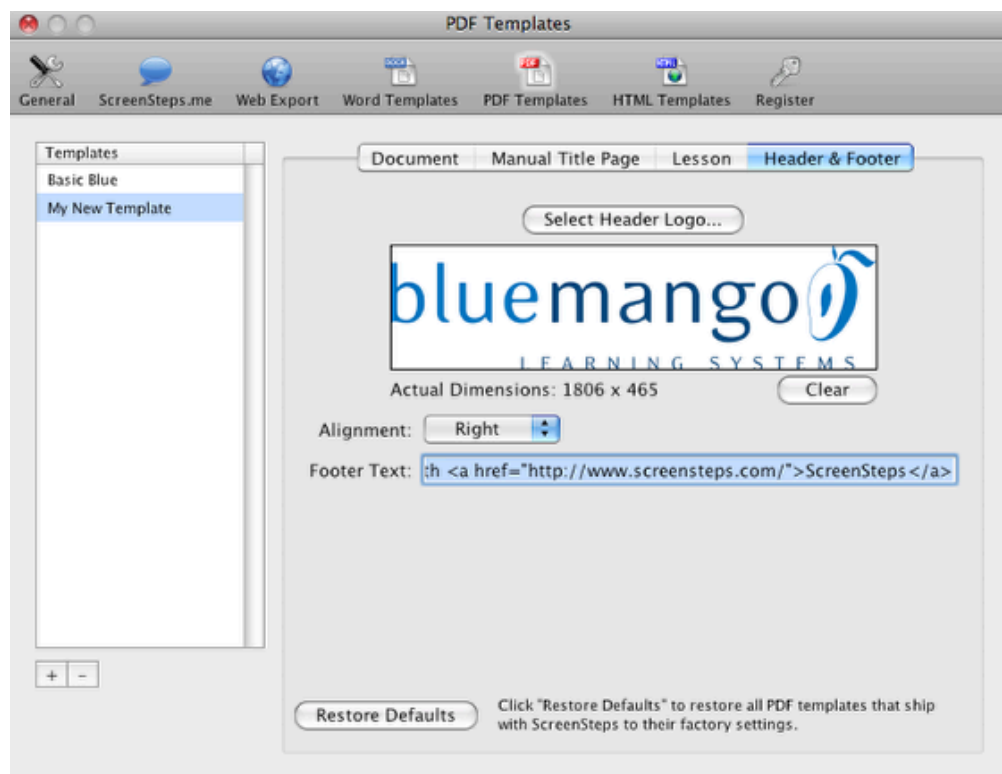
```
<p>Paragraph 2</p>
```


Configure Lesson Instruction Settings



The **Lesson** tab allows you to customize the look and feel of your lessons. As you experiment with the step title settings the preview (1) will update.

Configuring Header & Footer



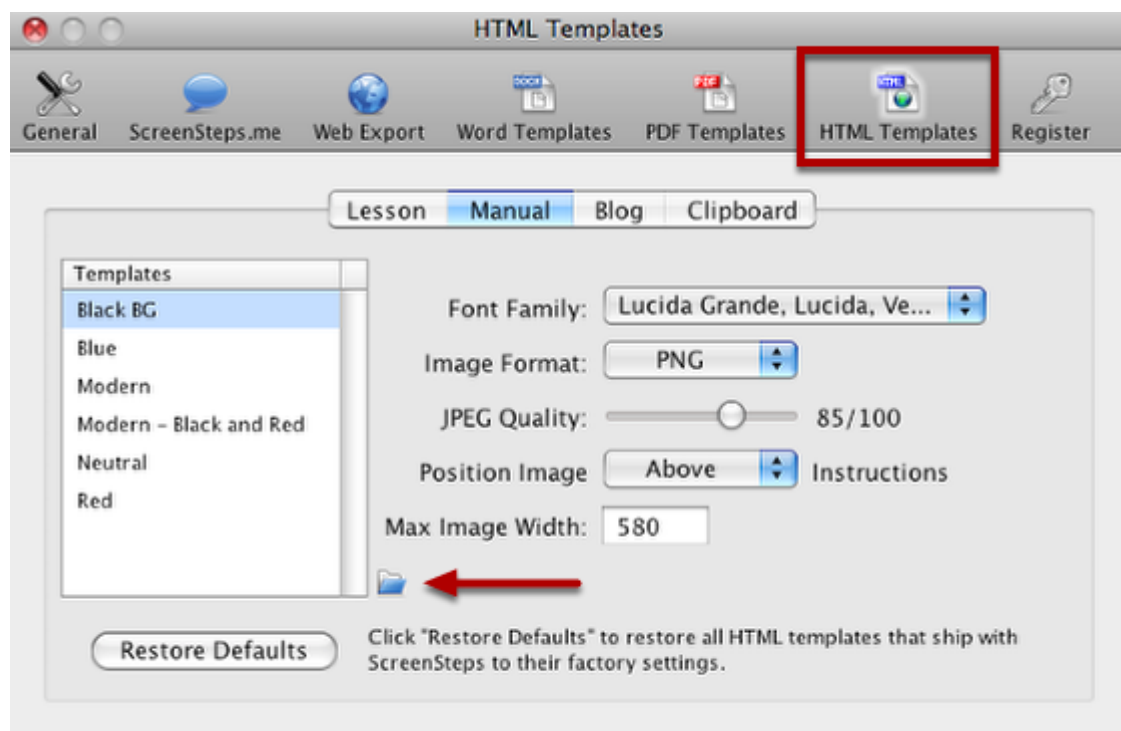
The **Header & Footer** allows you to customize the header and footer that will appear on each lesson page. In addition to selecting a logo for the header you can enter text that will appear in the bottom-right corner of the page. This screenshot demonstrates how you can use HTML markup to add hyperlinks in the footer. This example links to the screensteps.com home page.

The ScreenSteps Templates Folder

ScreenSteps allows you to customize output using templates. These templates are stored in a folder on your computer that you can access if you would like to add, modify or share them.

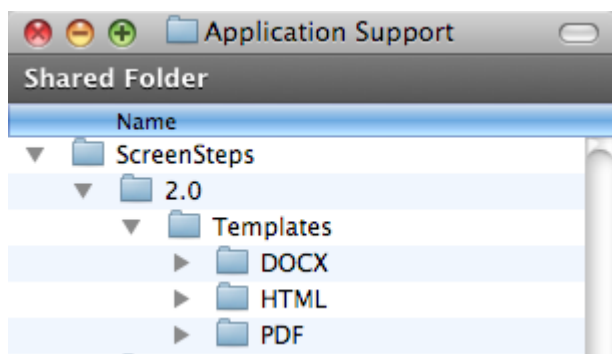
To share a template simply send the person you want to share it with the template folder (HTML) or file (PDF and Word). The recipient can then place the folder or file in their template folder.

Open Templates Folder



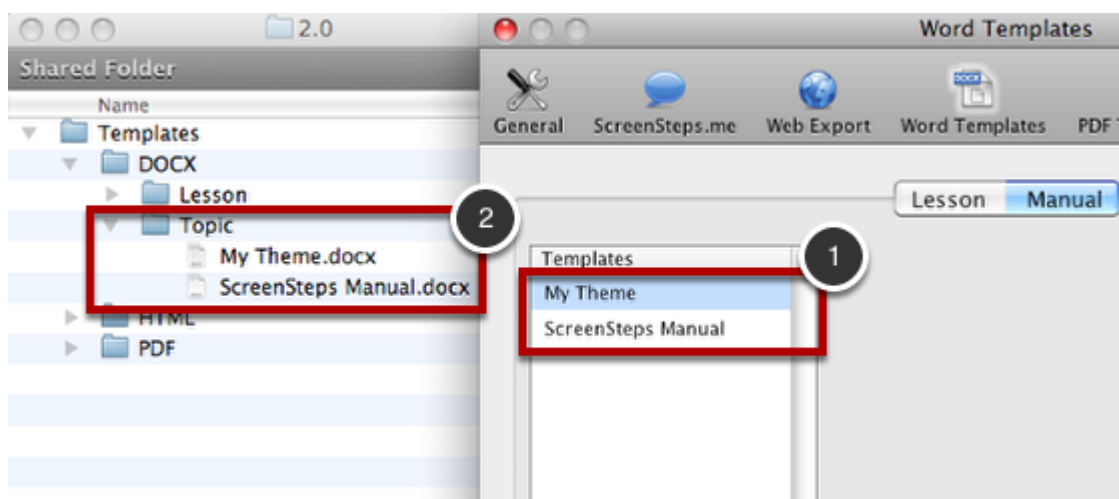
To open the ScreenSteps template folder click on the **Reveal template folder** button (folder icon) that appears in the HTML Templates preference pane. This will reveal the template folder for lessons, manuals, blogs or the clipboard depending on which tab you have selected when you click the button. This folder is located in your user application data support folder.

The Templates Folder



The templates folder contains 3 subfolders - DOCX, HTML and PDF.

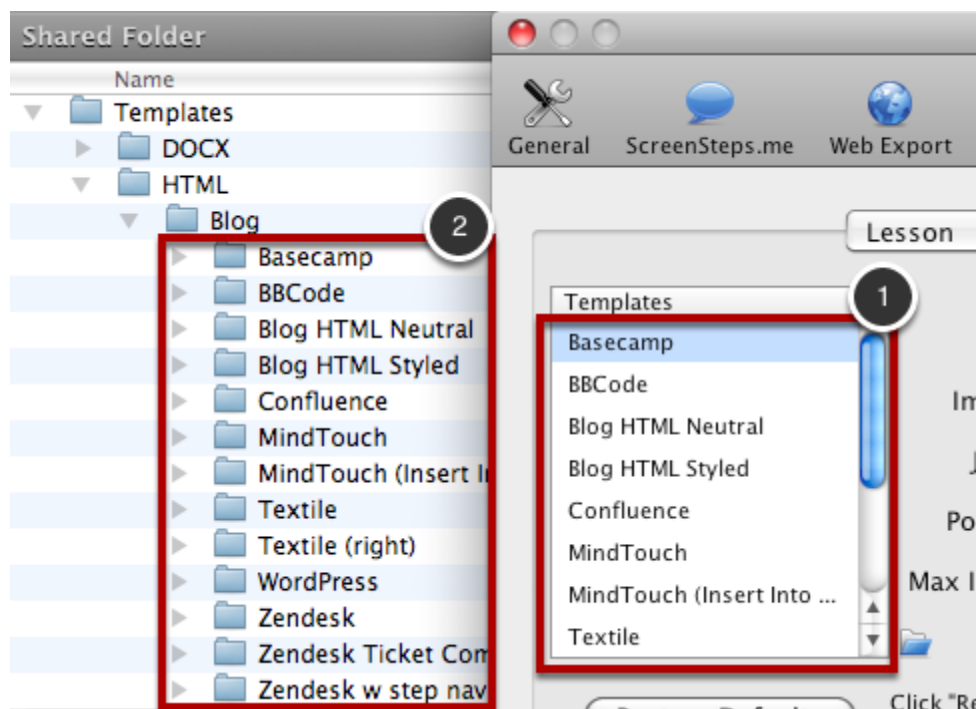
The DOCX Folder



The **DOCX** folder contains 2 subfolders - Lesson and Topic (Manuals were previously called Topics). Each of these subfolders contains template files. As you can see the list of templates in the Word Templates preference pane Manual tab (1) is generated from the list of folders in the Topic folder (2).

You can add, duplicate or remove template files and they will appear the next time you export a lesson or manual or to Word.

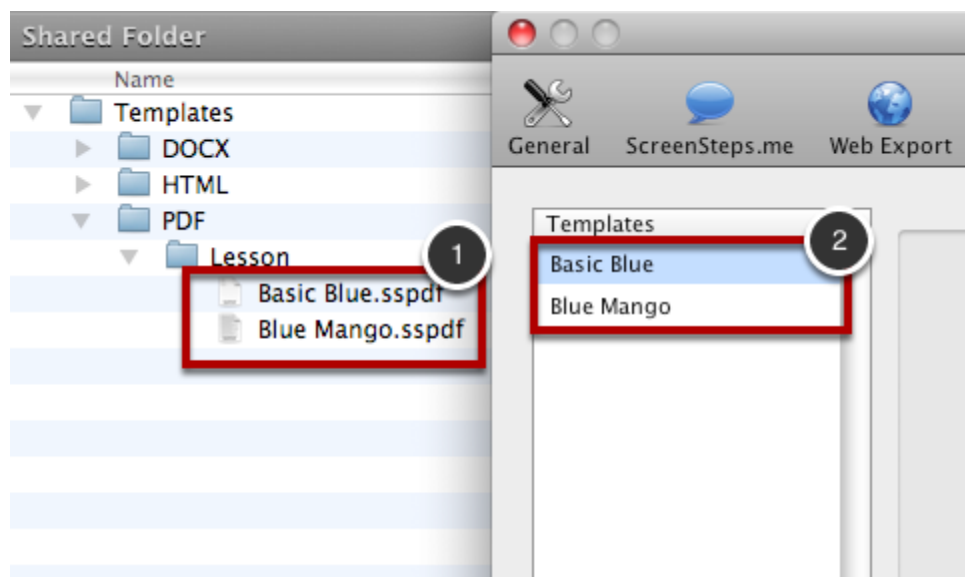
The HTML Folder



The **HTML** folder contains 3 subfolders - Blog, Lesson and Topic (Manuals were previously called Topics). Each of these subfolders contains template folders. As you can see the list of templates in the HTML Templates preference pane (1) is generated from the list of folders in the Lesson folder (2).

You can add, duplicate or remove template folders and they will appear the next time you export a lesson or manual or to a blog. HTML templates are text based and can be customized by anyone using a text editor.

The PDF Template Folder



The **PDF** folder contains a single folder named **Lesson**. This folder contains the PDF templates (1) that you see in the PDF Templates preference pane (2).

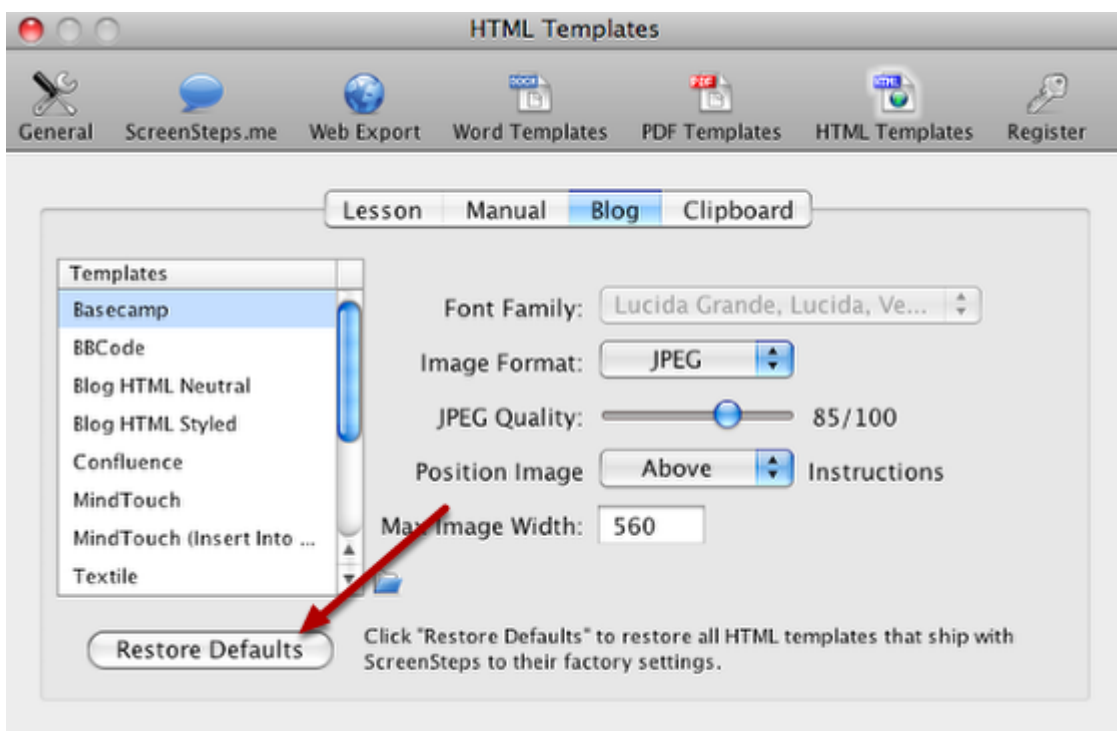
PDF templates cannot be modified outside of ScreenSteps but if someone emails you a template you can copy it into this folder. The template will then be available the next time you export a lesson or topic as PDF.

Customizing HTML Templates

Updating Your Templates

The first time you launch ScreenSteps on a computer a Templates folder is created. You can then update and modify those templates as you wish. If you would like to restore the factory default templates or would like to update your templates because ScreenSteps introduced a new template feature, this lesson will show you how.

Restore Defaults Button



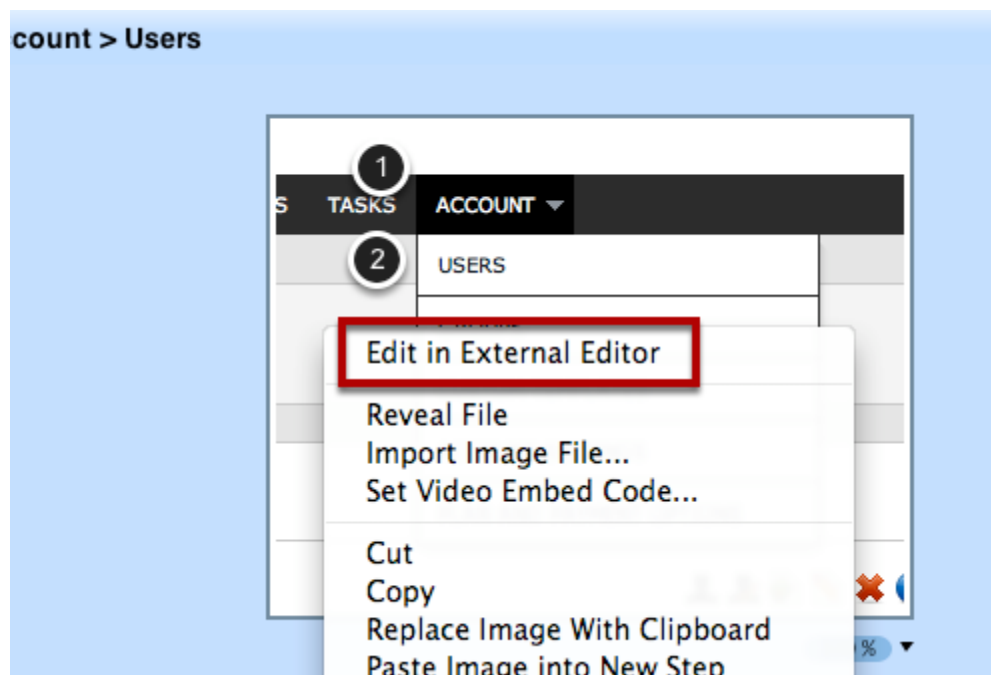
At the bottom of the Word, PDF and HTML templates panes you will find a **Restore Defaults** button. To reinstall the original versions of the templates that shipped with ScreenSteps click this button. If you have made any changes to these templates those changes will be lost. No changes will be made to custom templates you've created, however.

Additional Topics

Editing Images in an External Editor

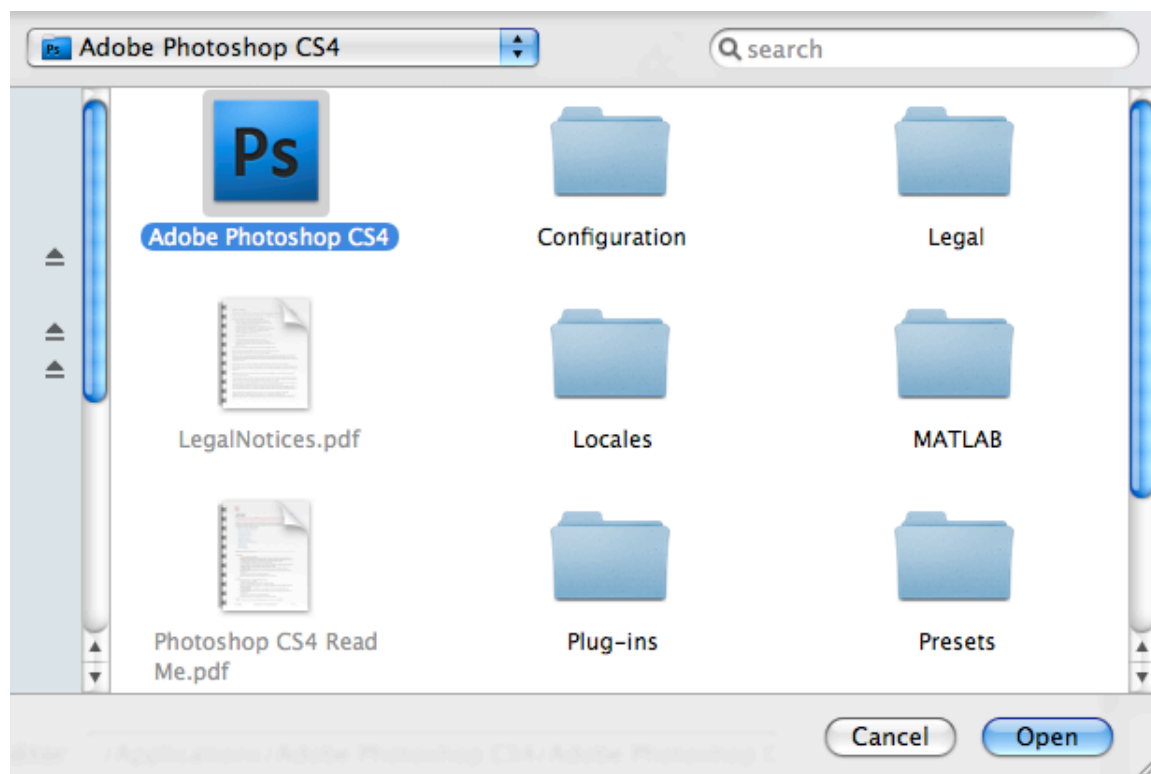
Learn how to edit images in any external editor and have your changes show up automatically in ScreenSteps 2.

Right Click on Image



Right click (or ctrl-click on Mac) on the image you would like to edit and select **Edit in External Editor**.

Select Application



If you haven't already selected your image editor a dialog will appear allowing you to select the application you would like to use to edit the image. In this example I am going to select Photoshop.

Edit, Save, Close

Edit the image, save and close it. Whatever changes you make will be shown in ScreenSteps 2. Remember that you must save the file in the same format. This means that if you are using an image editor that utilizes layers you will need to flatten the image before saving. If you ever wish to change the editing application you can do so in the Preferences menu.

How to copy an image to the clipboard

Click Clipboard icon

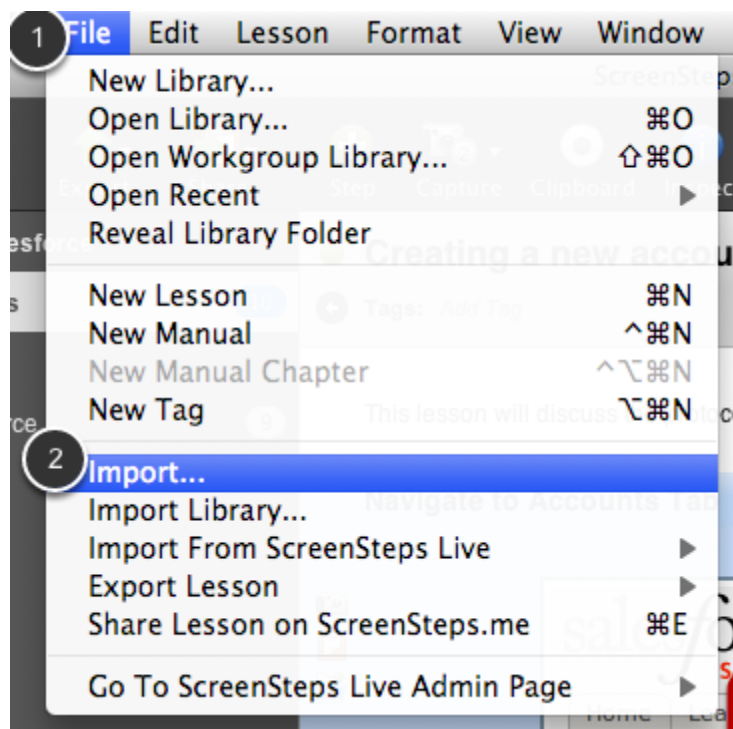


Clicking the clipboard icon for a step will copy the step image along with any annotations to your system clipboard.

Importing a Plain Text File Into a Lesson

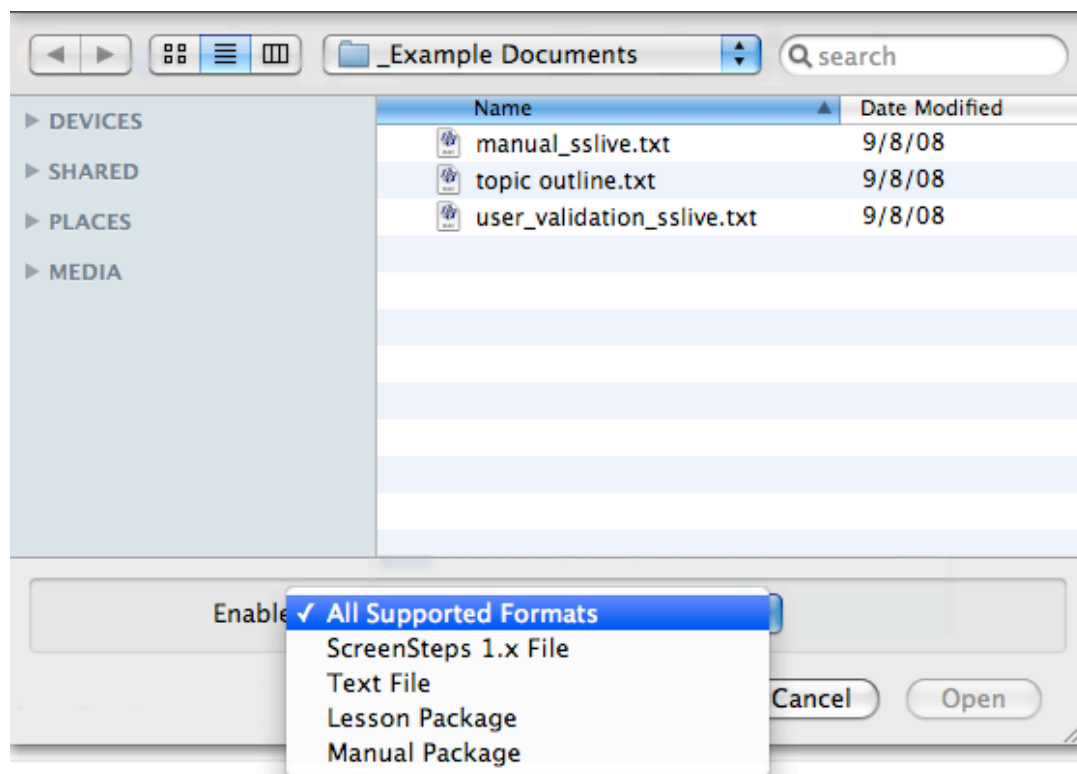
ScreenSteps can import text files into a lesson. This lesson will show you how.

File > Import



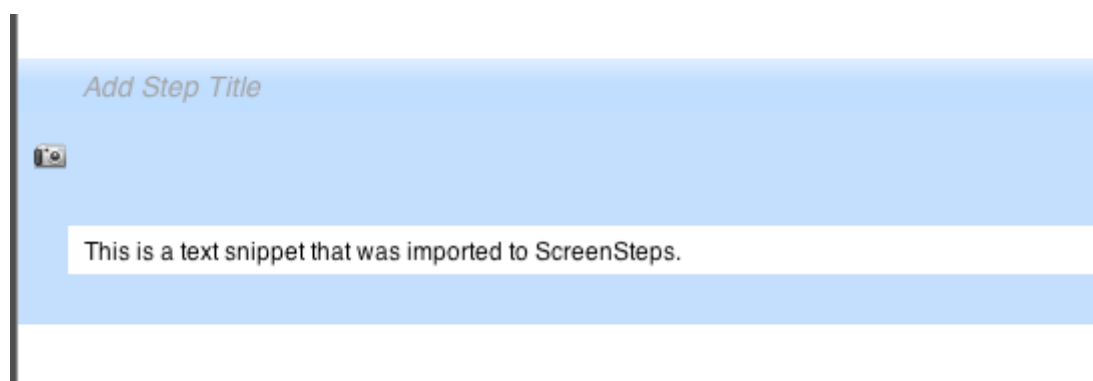
Choose the **File > Import...** menu item.

Select Text File



The dialog that appears allows you to select a .txt file. Select the file you would like to import. The file should use the platform specific encoding of the platform you are running ScreenSteps on.

A New Step Is Created



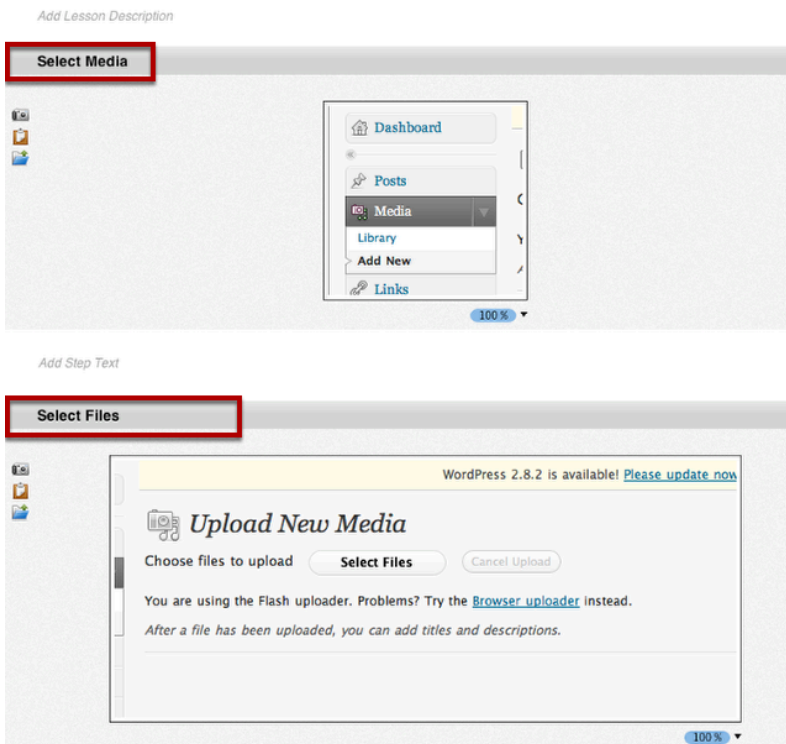
A new step will be created using the contents of the text file.

Syncing Image Filenames to Step Titles

This lesson will show you how to synch image filenames to step titles. This can be handy if you are going to use images acquired with ScreenSteps in another application such as PowerPoint or Keynote.

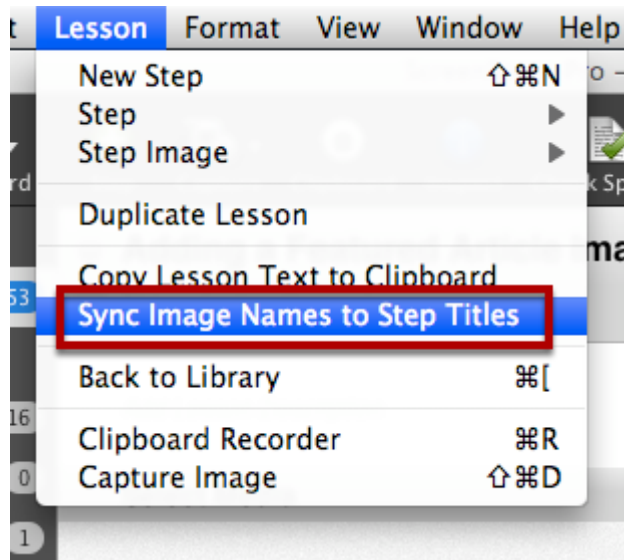
Name	Date Modified
media_1248285576913.png	Jul 22, 2009, 1:59 PM
media_1248285584256.png	Jul 22, 2009, 1:59 PM
media_1248286181531.png	Jul 22, 2009, 2:09 PM

Here is the scenario. You have created a ScreenSteps lesson and now you want to use some of the images in another application such as PowerPoint or Keynote. But your images filenames look like the picture above. It isn't very easy to tell from the title which image is which.



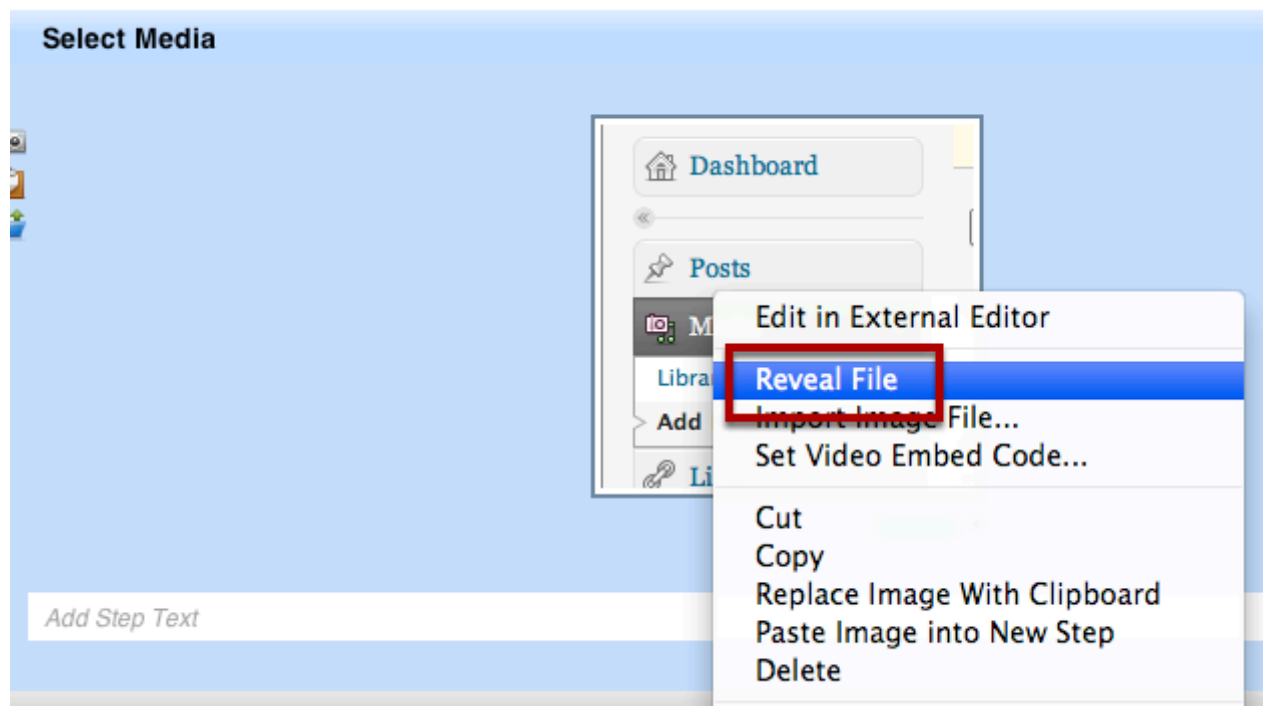
But look at the lesson that contains the images. You already have step titles for each image. Why not just apply those names to the image files? Well, you can.

Select Sync Image Names to Step Titles



Choose **Lesson** > **Sync Image Names to Step Titles**.

Reveal File



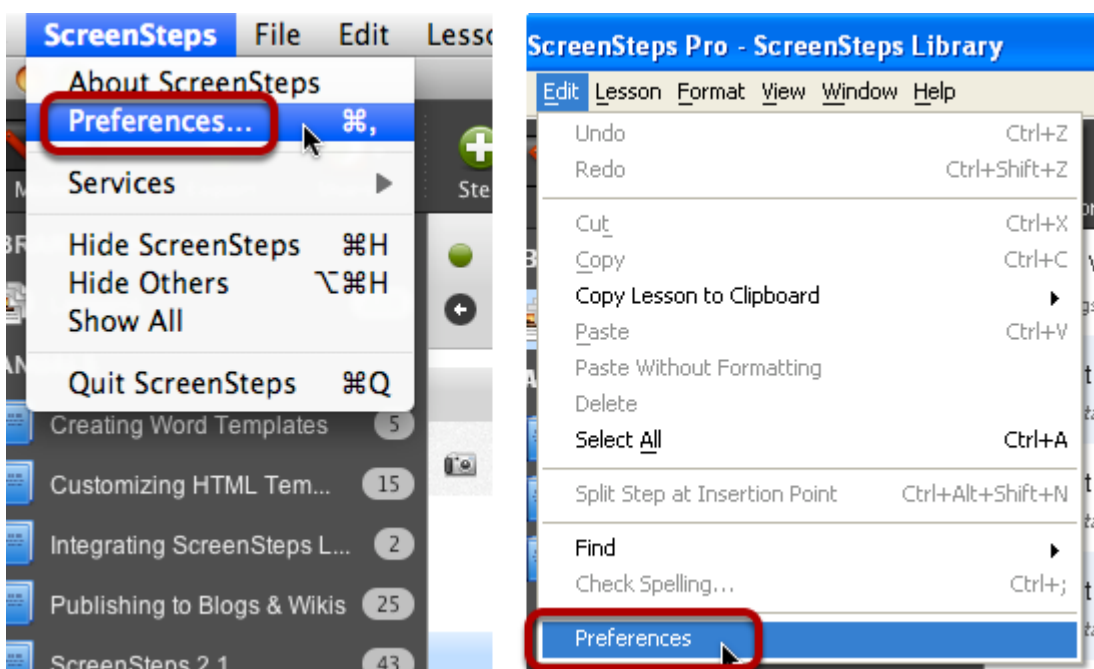
Now, right click (or ctrl-click on Mac) and select **Reveal File**.

Name	Date Modified
Select Files.png	Jul 22, 2009, 1:59 PM
Select Media.png	Jul 22, 2009, 1:59 PM
Set URL.png	Jul 22, 2009, 2:09 PM

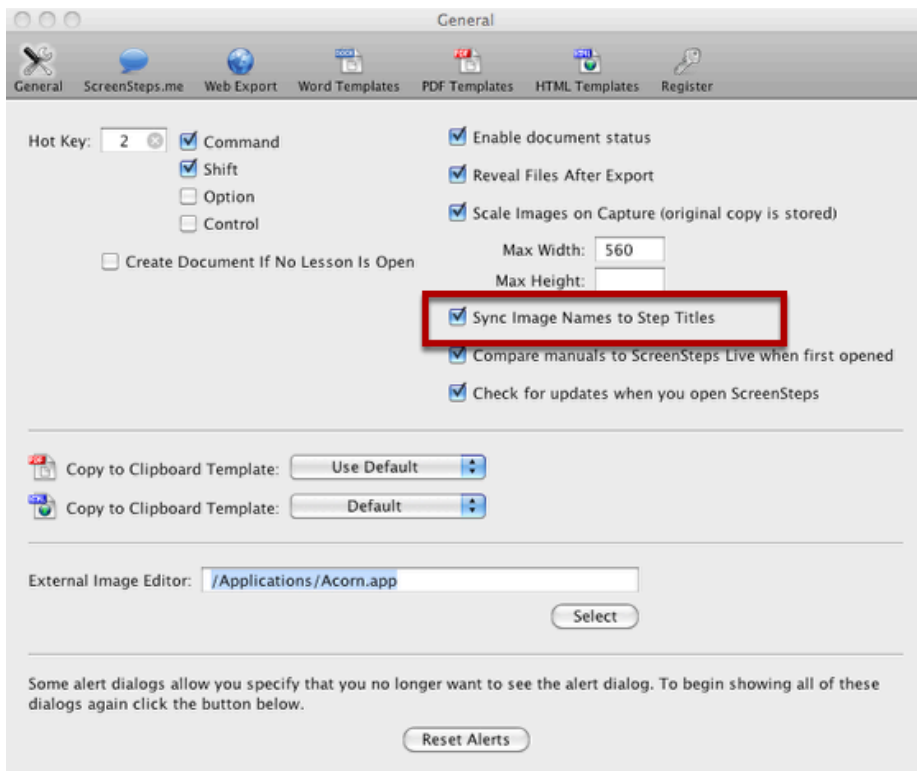
Now you can see that my images have all been renamed so something that is much more useful than before.

IMPORTANT: If you are going to import these images into another application make sure that you COPY the and DO NOT move them. If you move the images out of this folder then ScreenSteps won't be able to find them when you load the lesson again.

Set Sync Names as the Default in Preferences



You can also set this as the default behavior. ScreenSteps will update filenames each time you change a step title. Note that this can slow down performance a bit. To do it, open **Preferences** (Edit > Preferences on Windows).

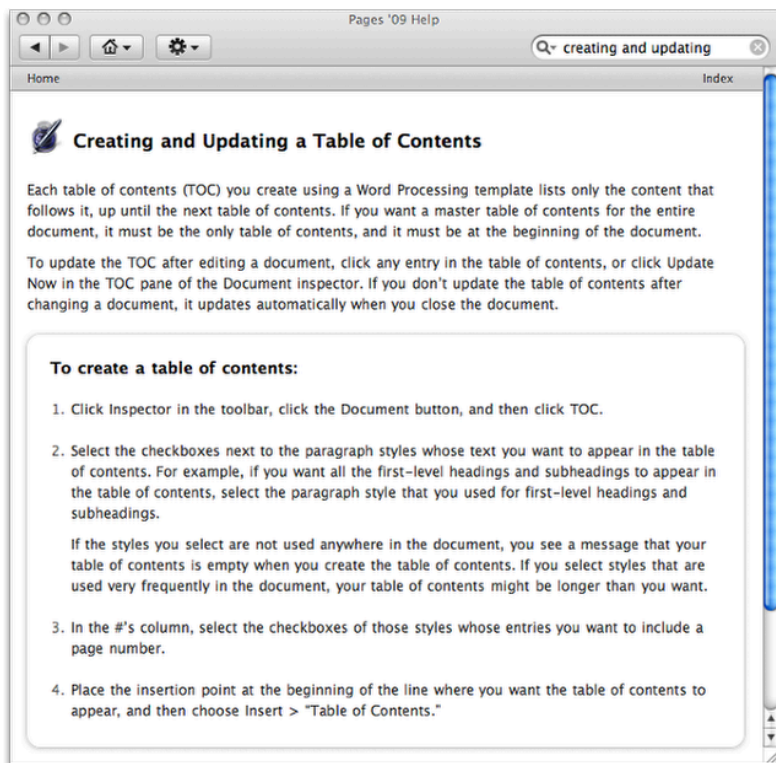


Then check it as a preference. Now each time you update a step title the image filename will be updated as well.

Using Split Step

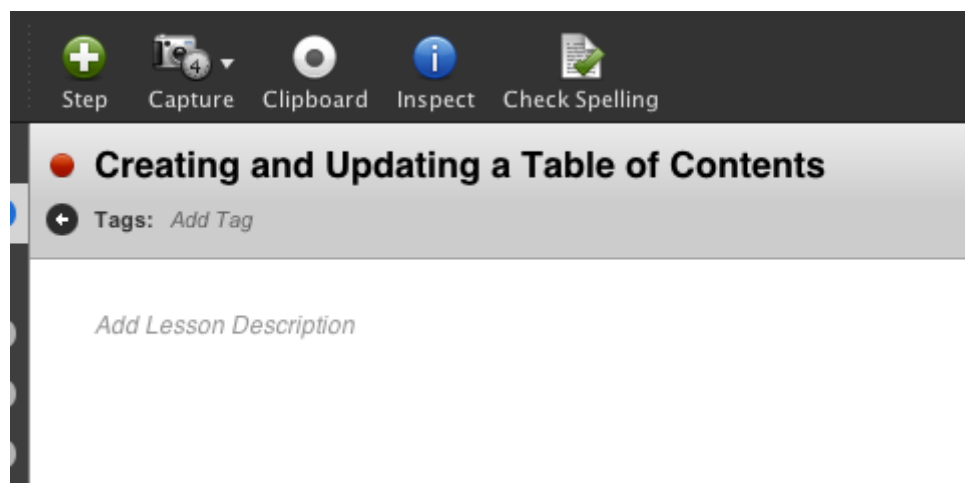
See how you can take traditional, text based documentation and turn it into something visual in just a couple of minutes.

Original Material



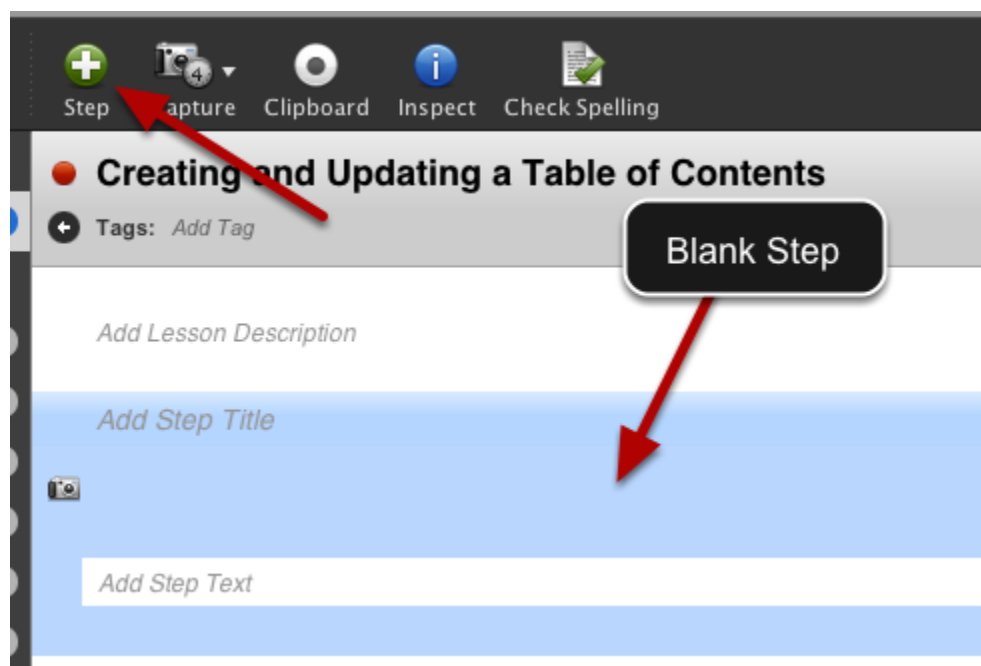
Here is some documentation for Apple's Pages application. We are going to transform this into a visual tutorial. First, copy the text from the original lesson.

Create a Lesson In ScreenSteps



Create an new lesson in ScreenSteps and give it a title.

Create a Blank Step



Paste Text

Add Lesson Description

Add Step Title



To create a table of contents:

Click Inspector in the toolbar, click the Document button, and then click TOC.

Select the checkboxes next to the paragraph styles whose text you want to appear in the table of contents. For example, if you want all the first-level headings and subheadings to appear in the table of contents, select the paragraph style that you used for first-level headings and subheadings.

If the styles you select are not used anywhere in the document, you see a message that your table of contents is empty when you create the table of contents. If you select styles that are used very frequently in the document, your table of contents might be longer than you want.

In the #’s column, select the checkboxes of those styles whose entries you want to include a page number.

Place the insertion point at the beginning of the line where you want the table of contents to appear, and then choose Insert > “Table of Contents.”

Paste the text from the original document into the step.

Split the Step

Click then click TOC.

Select the checkboxes next to the paragraph styles whose text you want to appear in the table of contents, select the

The problem here is that we have text that describes four steps pasted into a single ScreenSteps step. So, we are just going to split it. Here I have placed the cursor at the end of the first step.

id then click TOC.

text you want to appear
able of contents, select

ent, you see a message
d very frequently in the

ose entries you want to

you want the table of c

ou want a
-level

n you
e longer

> "Table


Cut
Copy
Paste
Select All

Plain
Bold
Italic
Underline

Add Hyperlink
Open Colors


Split Step At Insertion Point

Right click (or ctrl-click on Mac) and select **Split Step At Insertion Point**. The step will be split wherever you have placed the cursor.



To create a table of contents:
Click Inspector in the toolbar, click the Document button, and then click TOC.


Add Step Title



Select the checkboxes next to the paragraph styles whose text you want to appear in the table of contents. For example, if you want all the first-level headings and subheadings to appear in the table of contents, select the paragraph style that you used for first-level headings and subheadings.

If the styles you select are not used anywhere in the document, you see a message that your table of contents is empty when you create the table of contents. If you select styles that are used very frequently in the document, your table of contents might be longer than you want.

Add Step Title

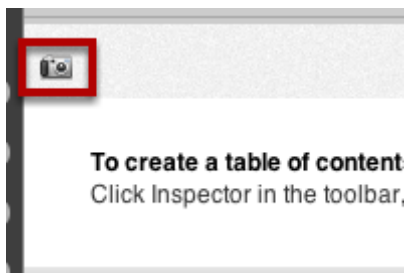


In the #'s column, select the checkboxes of those styles whose entries you want to include a page number.

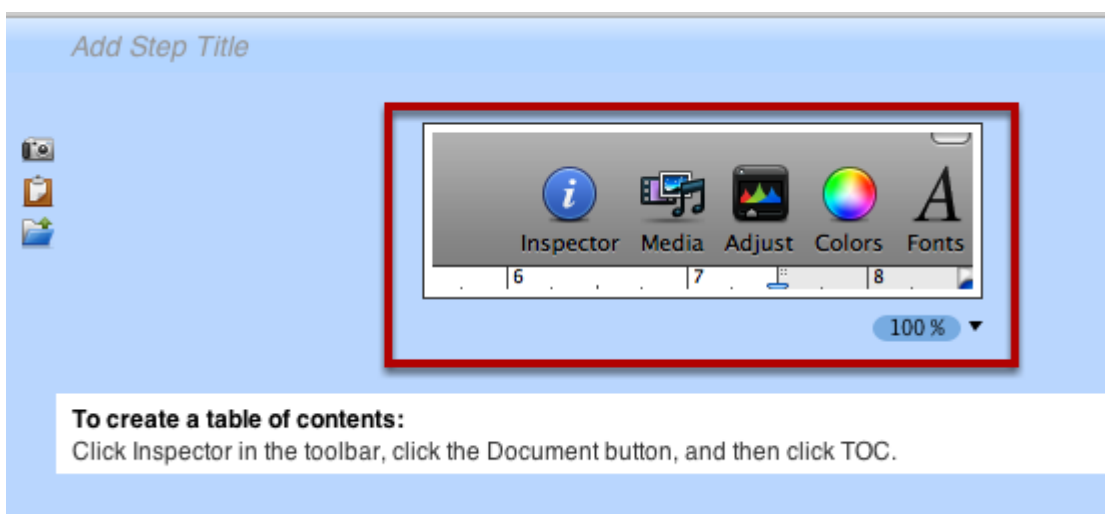
Place the insertion point at the beginning of the line where you want the table of contents to appear, and then choose Insert > "Table of Contents."le of Contents.

Here I have split each list item into its own step.

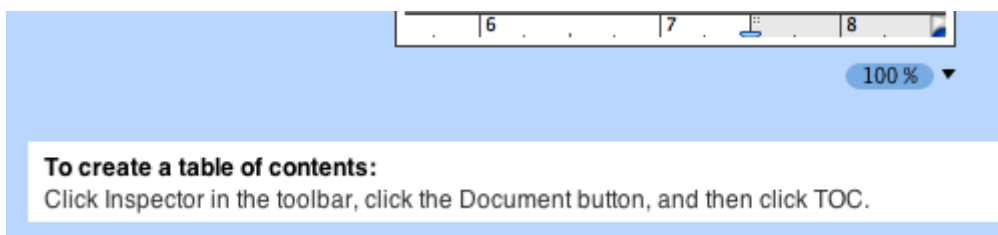
Add Images



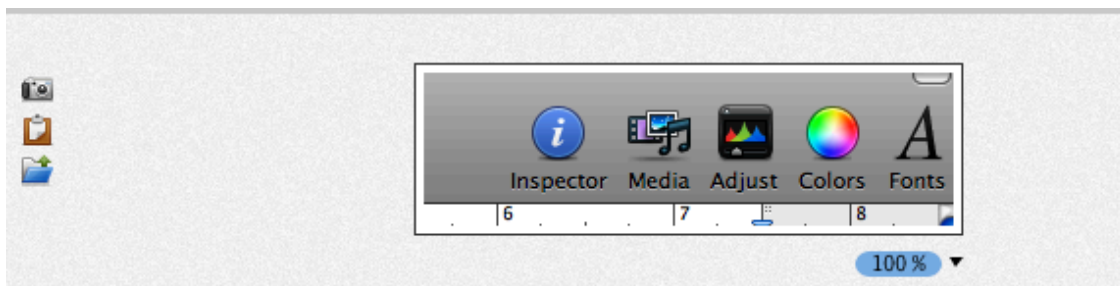
Click on the **Replace Step Image** icon and capture an image for that step.



Here you can see that I have added an image.



Now, reading through the text I can see that they actually combined three steps into one. So I will split it up a bit more.



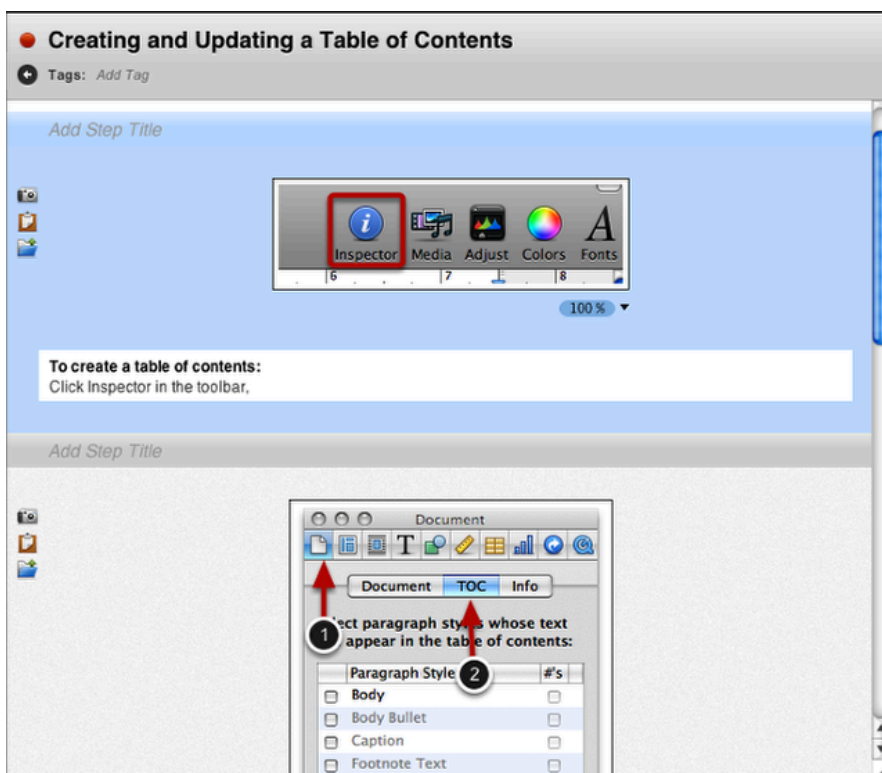
To create a table of contents:

Click Inspector in the toolbar,



Here you can see that I split the instructions mid-sentence.

Add Images, Annotations and Step Titles

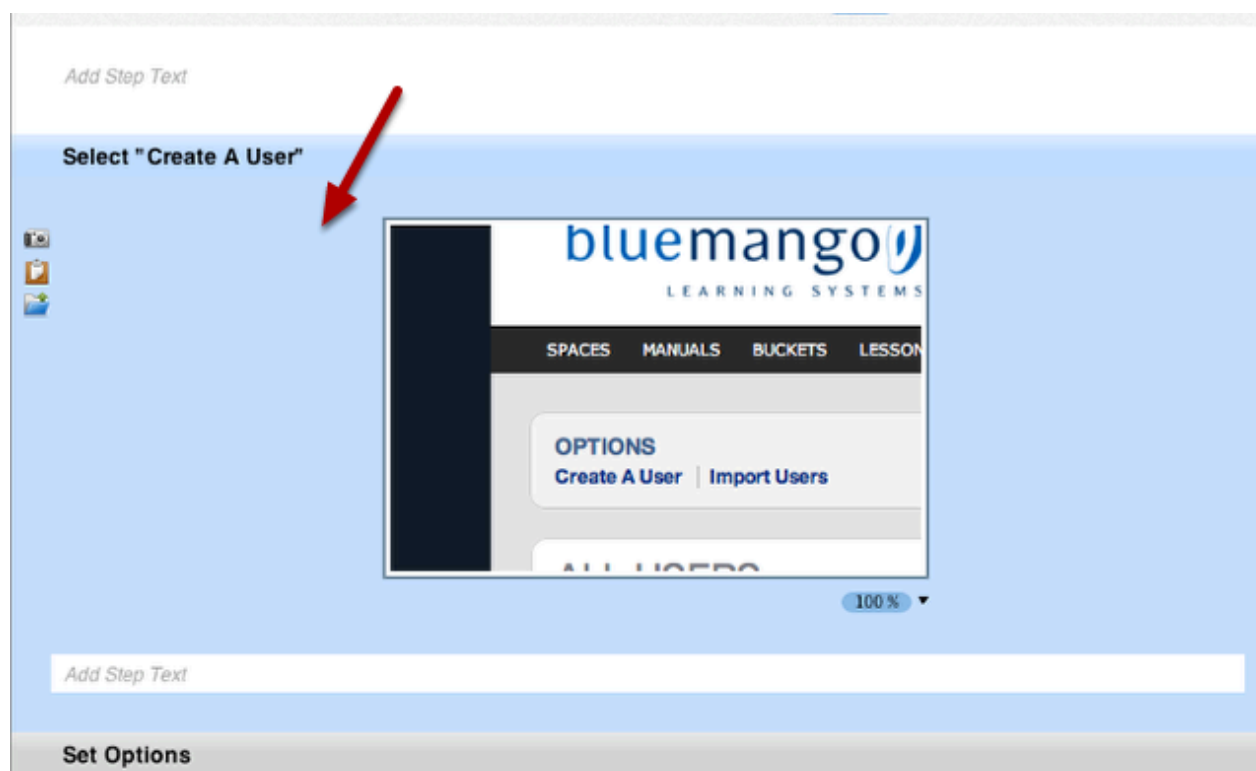


Add annotations and step titles. I also reformatted the original text. All in all it took me about 5 minutes.

How to Split a Lesson in Two (Create Two Smaller Lessons Out of One Large Lesson)

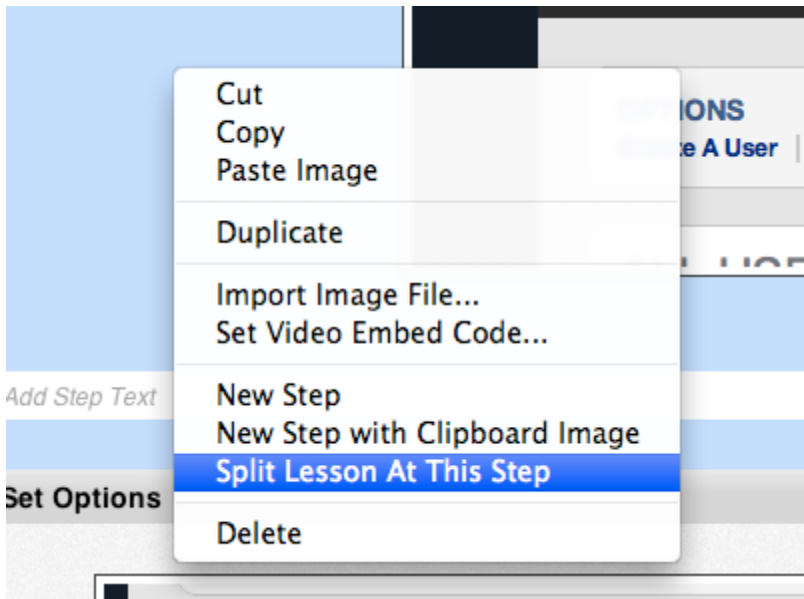
This lesson will show you how to split a long lesson into smaller lessons. Breaking your lessons up into smaller sections will make your lessons easier to keep up to date.

Select First Step of New Lesson



Select the step that you want to be the first step of the new lesson.

Select Split Lesson At This Step



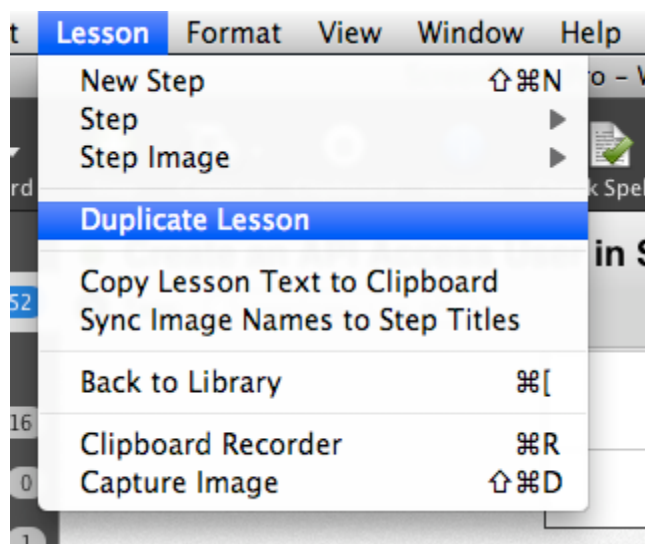
Right click on the step (not the image) and select **Split Lesson At This Step**. This is what will happen.

1. The step that you clicked on and all steps after it will be removed from the current lessons.
2. A new lesson will be created with the step you selected as the first step of that lesson.

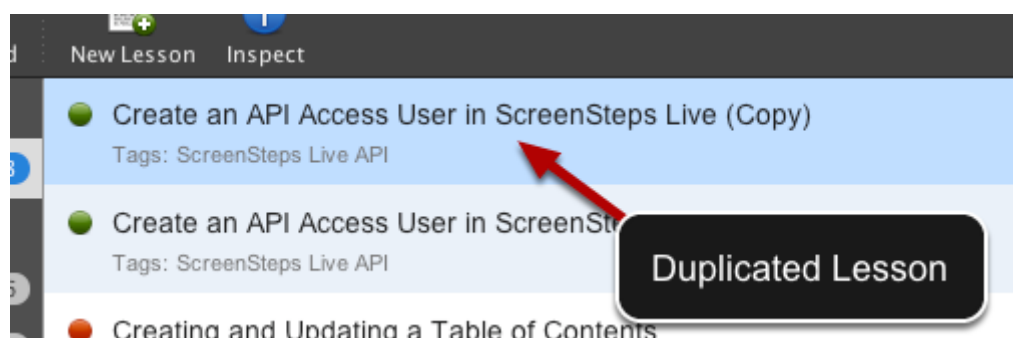
Duplicating Lessons and Manuals

This lesson will teach you how to duplicate Lessons and Manuals.

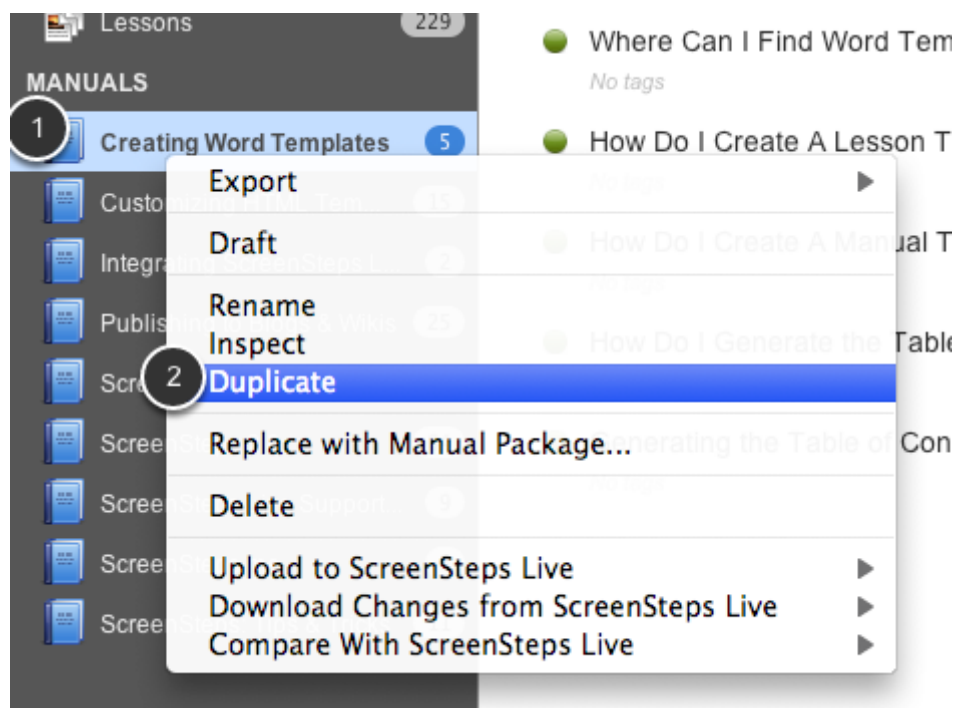
Duplicate a Lesson



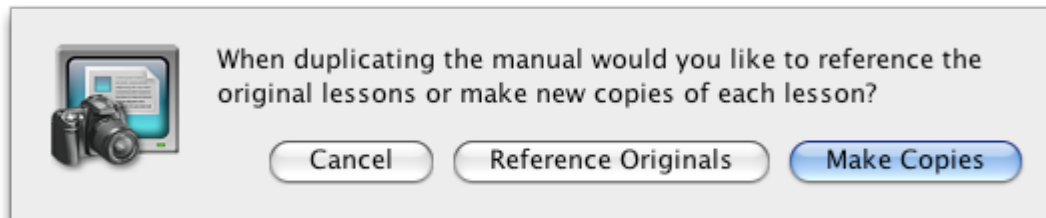
To duplicate a lesson simply select a lesson and choose **Lesson > Duplicate Lesson**. A complete copy of the lesson will be made.



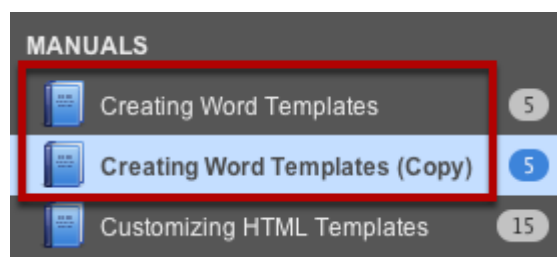
Duplicate Manual



To duplicate a manual, right click (ctrl-click on Mac) on the manual and select **Duplicate**.



You will be asked if you want to duplicate all of the lessons or just reference them. If you only reference the lessons then any changes you make to a lesson will show up in both the original manual and the duplicated manual.

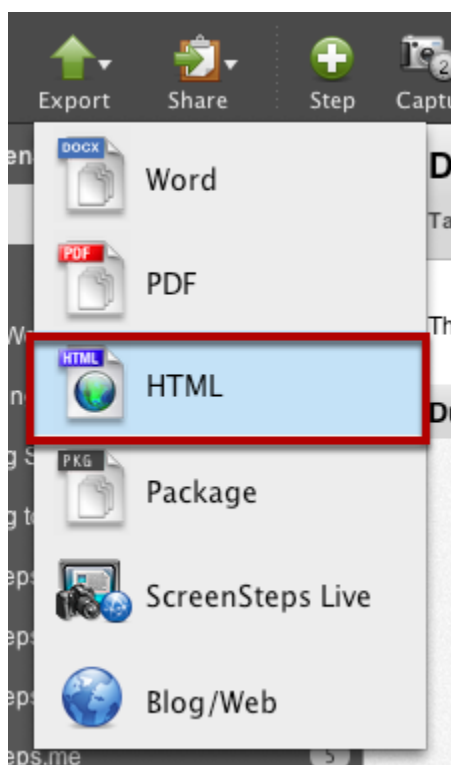


After you select an option the manual will be duplicated.

Uploading HTML Lessons to Your Mobile Me or .Mac Site

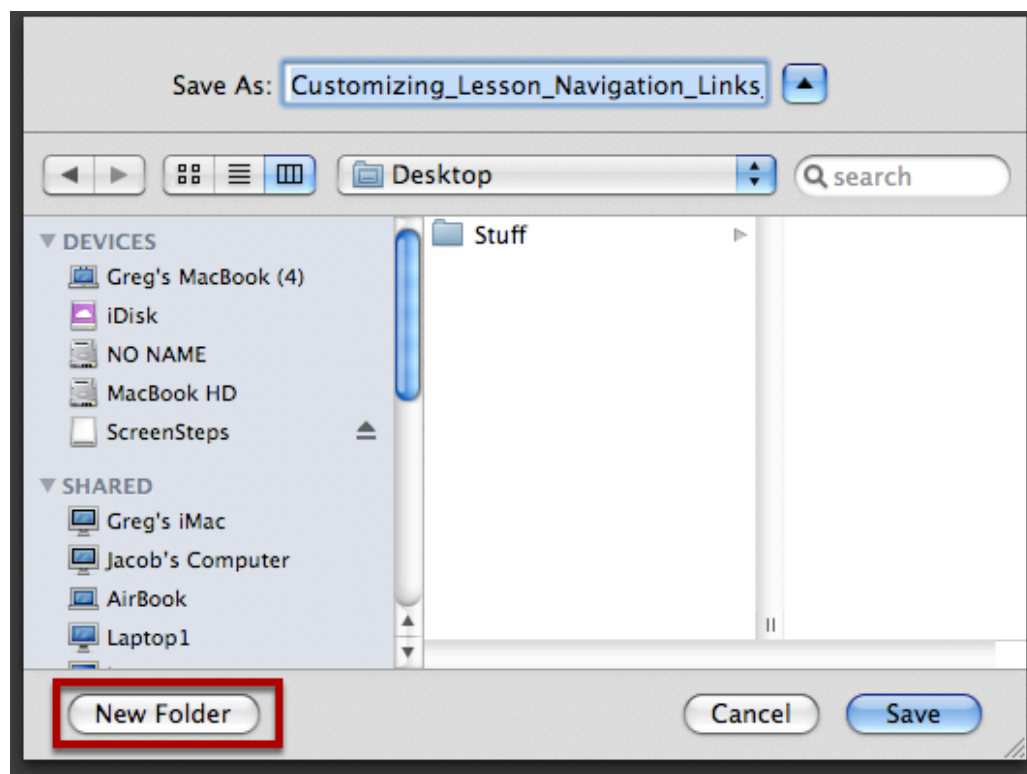
This lesson will teach you how to upload lessons created in ScreenSteps to your .Mac site.

Export Your Lesson as HTML



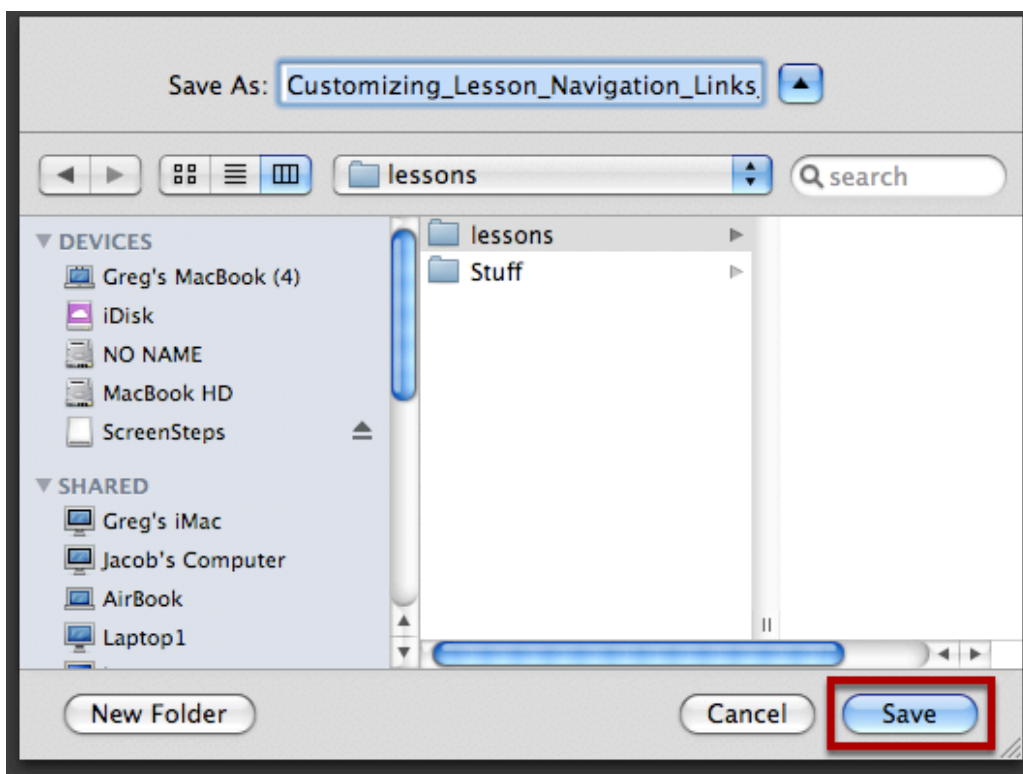
Open your lesson in ScreenSteps and select **Export > HTML**.

Create a Folder on your Local Drive



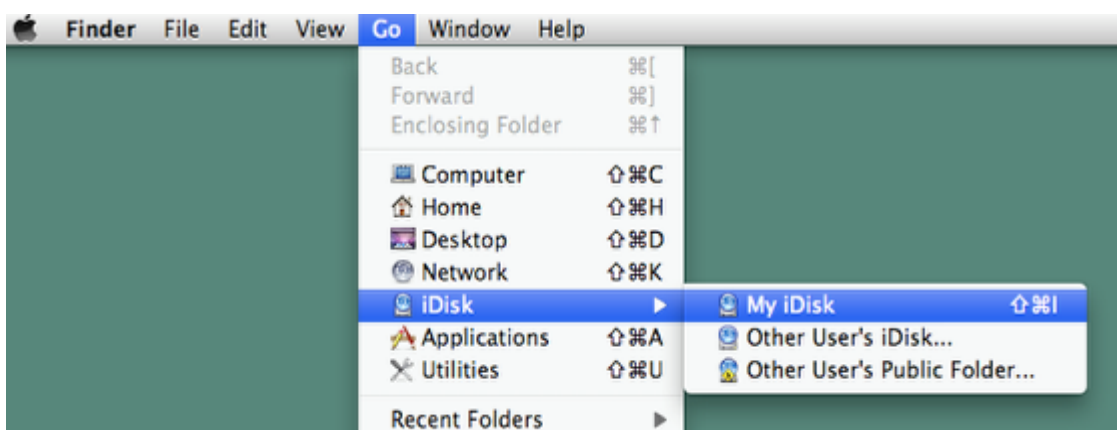
I create a new folder called "lessons" on my local drive as well, either on my desktop or in my Documents folder.

Save HTML File in That Folder



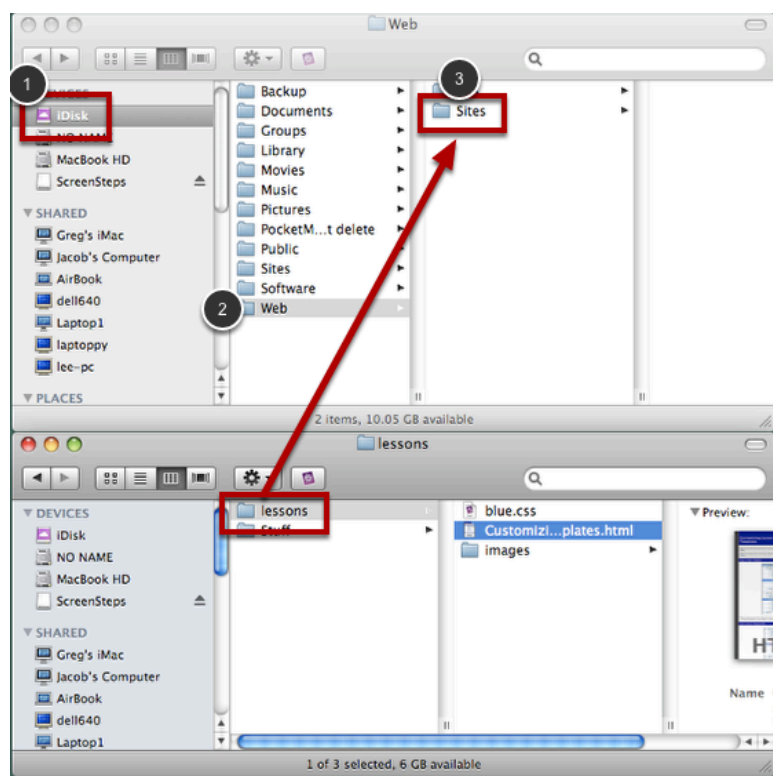
Select the folder that you created and select **Save**.

Open Your iDisk



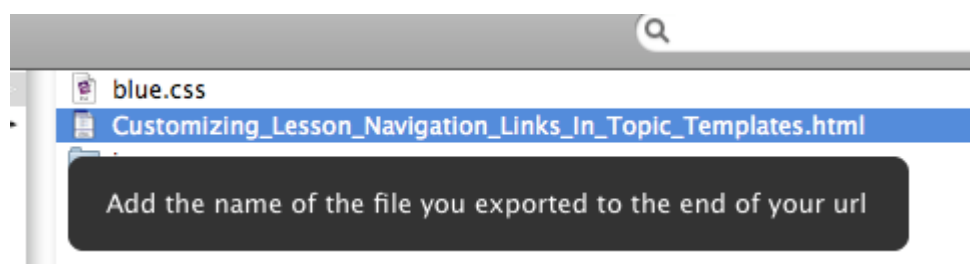
Select **Finder**, and then **Go > iDisk > My iDisk**.

Drag Lessons Folder to Your iDisk Web > Sites Folder



Drag the **lessons** folder that contains the lesson you exported to the **Web/Sites** folder on your iDisk. Make sure you drag the **lessons** folder and not just its contents.

View Lessons in Browser

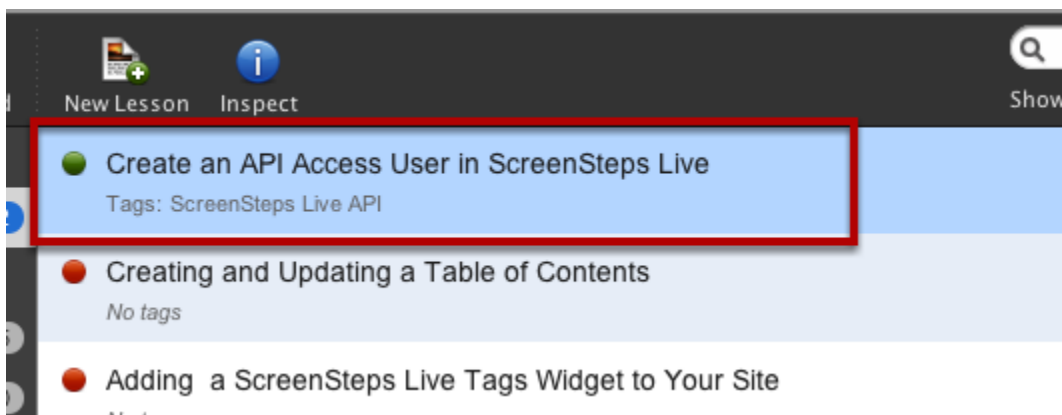


You can now enter the url for your lesson in your browser. It will be `http://web.me.com/YOUR_USER_NAME/lessons/THE_TITLE_OF_THE_HTML_FILE_YOU_EXPORTED_FROM_SCREENSTEPS`. For example it might be `"http://web.me.com/greg/lessons/Customizing_Lesson_Navigation_Links_In_Topic_Templates.html"`.

Sharing ScreenSteps Lessons with Other Users of ScreenSteps

This lesson will show you how to export a ScreenSteps lesson as a package. The package can then be imported into another ScreenSteps library for further editing. This is how you can send lessons between yourself and another user of ScreenSteps.

Select Lesson

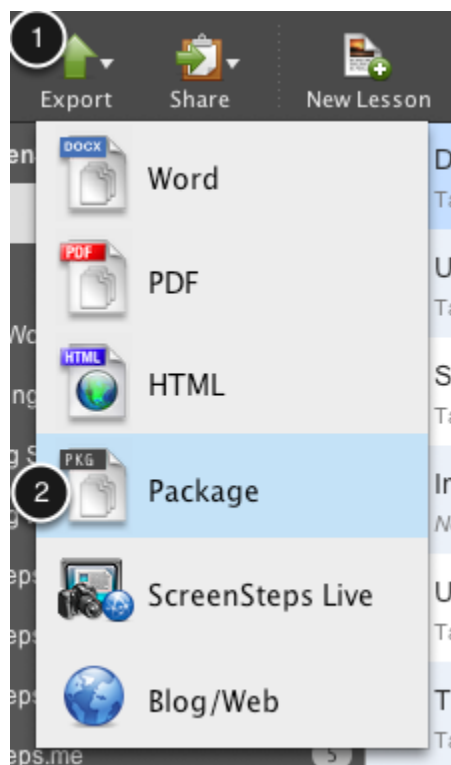


Select the lesson you want to export.

You can shift click (Windows or Mac) to select multiple contiguous lessons.

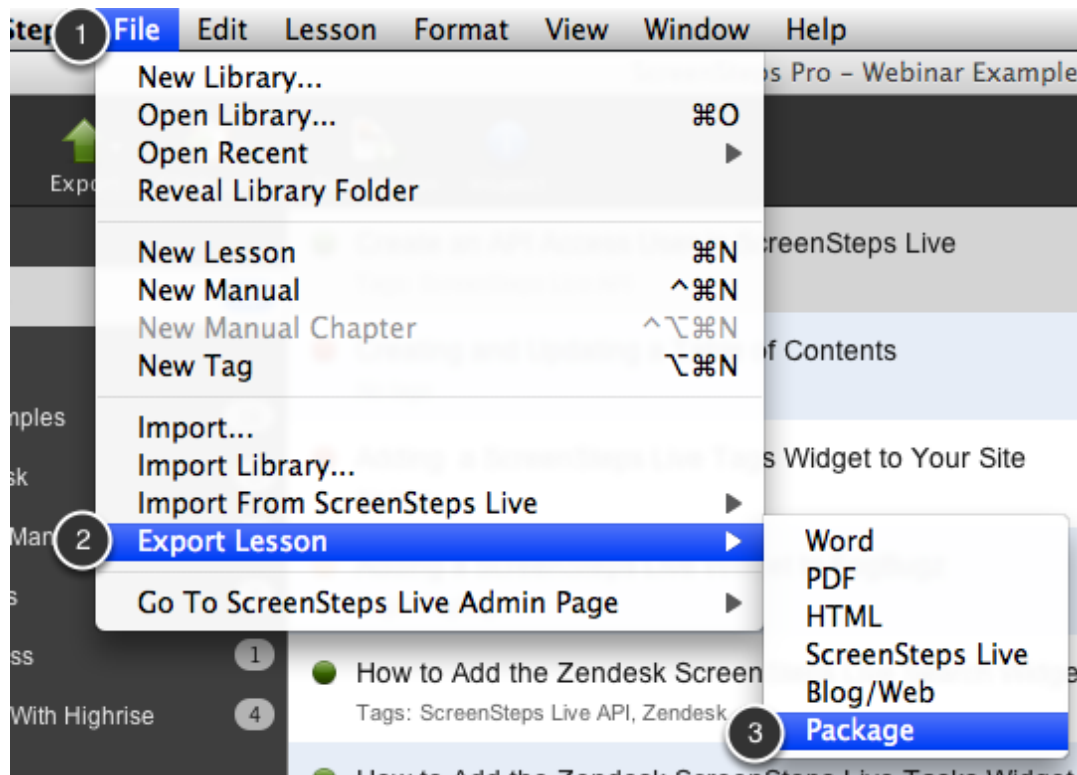
You can cmd-click on Mac to select multiple non contiguous lessons.

Export a Package



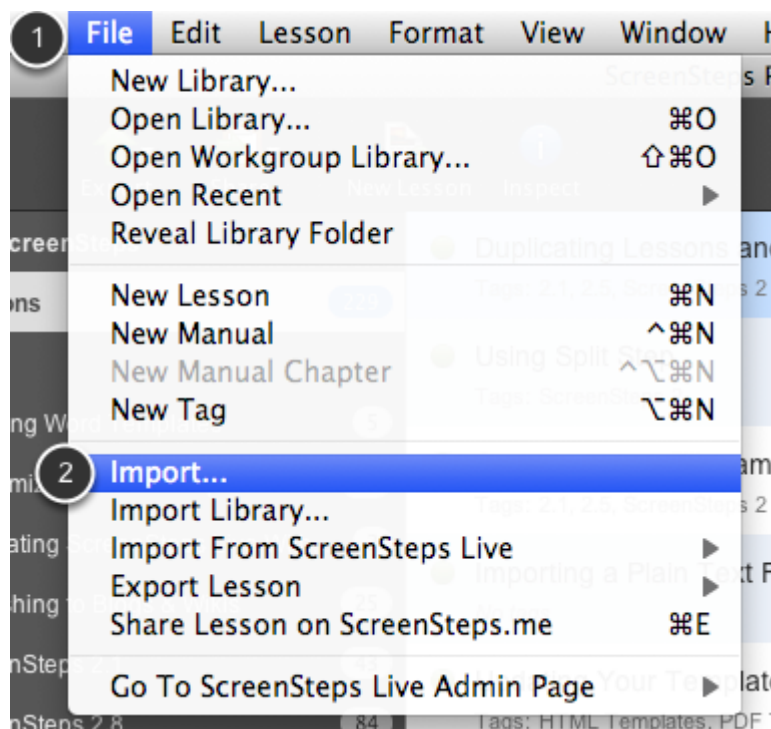
From the **Export** menu, select **Package**.

Select File > Export Lesson as Package



Alternatively you can use the File menu. After selecting **Package**, choose a place to save it on your hard drive and give it a name. Once it is saved you can email it to a colleague.

Import a Package

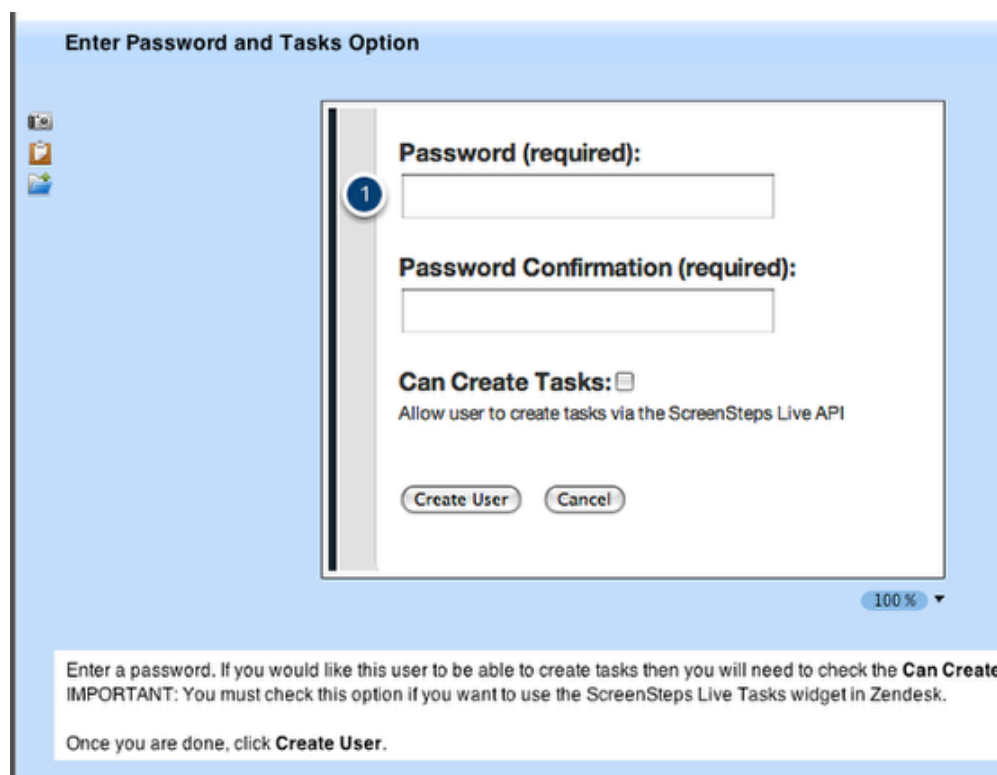


If you receive a package just select **File > Import**. Choose the package file from your hard drive. It will be imported into your library.

How do I Resize an Image Without Resizing Annotations?

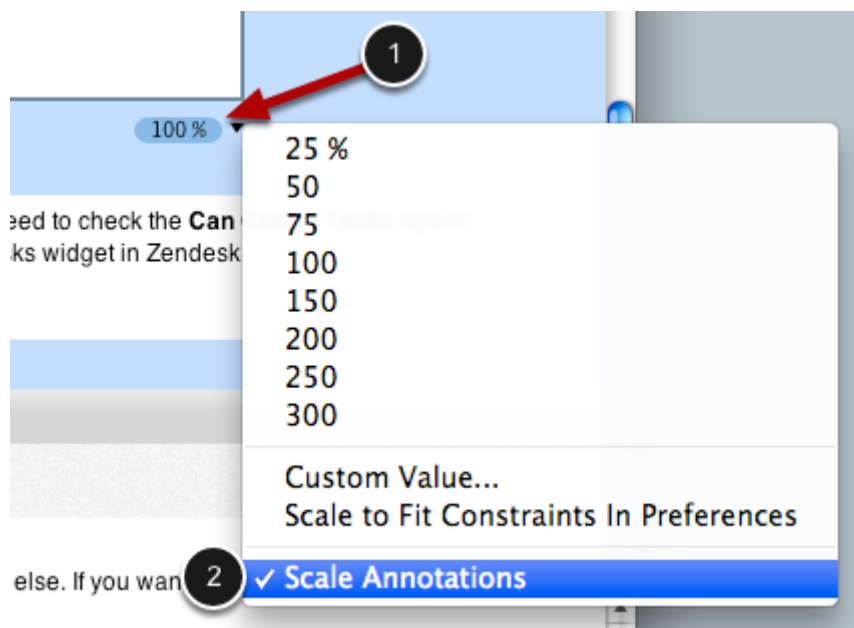
In ScreenSteps you can specify the dimensions that an image will have when you export the lesson. When resizing the image the default behavior is to resize image annotations. This lesson will show you how to change the default behavior.

The Image



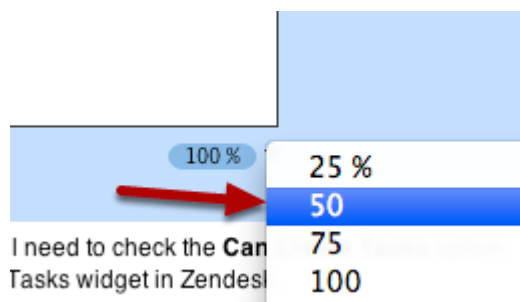
Here is a step image that has a sequence annotation. We are going to resize this image without affecting the size of the sequence annotation.

The Resize Menu



To resize the image you click on the resize arrow underneath the image (1). This will display the resizing menu. If there is a check mark next to **Scale Annotations** then select **Scale Annotations** to turn off annotation scaling (2).

Resize The Image



Now you can resize your image using the same menu.

The Result



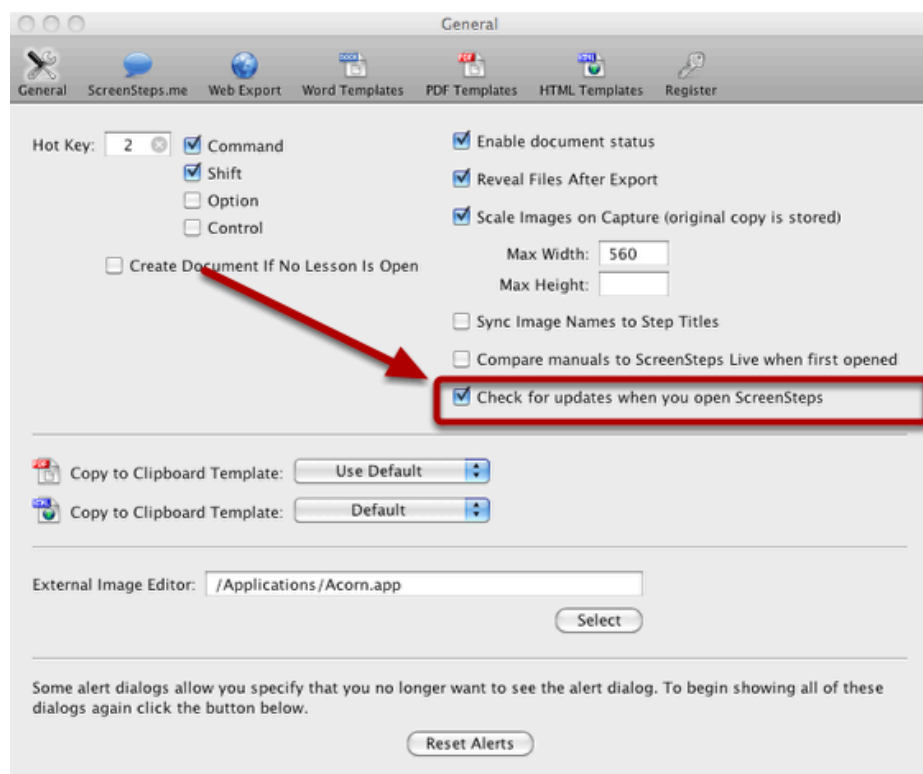
If you would like this user to be able to create tasks then you will need to check the **C**

The image has now been resized but the sequence annotation has not changed.

How to have ScreenSteps automatically check for updates

As of version 2.9 ScreenSteps can automatically check for updates each time it launches.

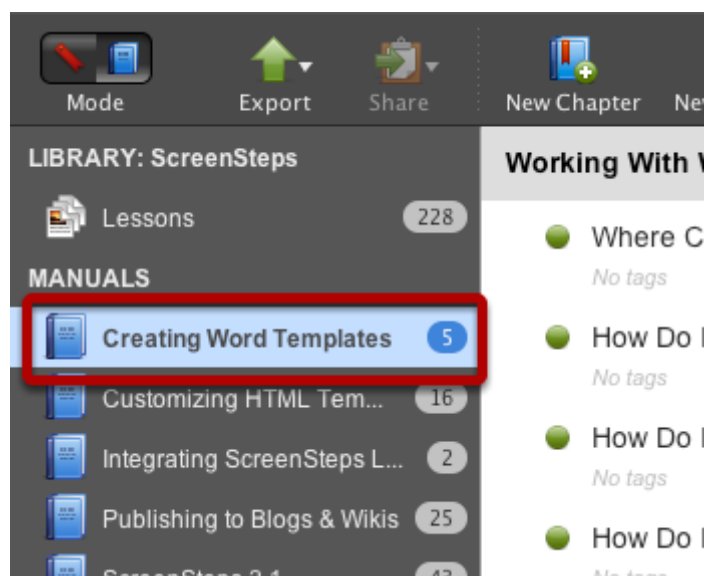
Open Preferences and then check the box



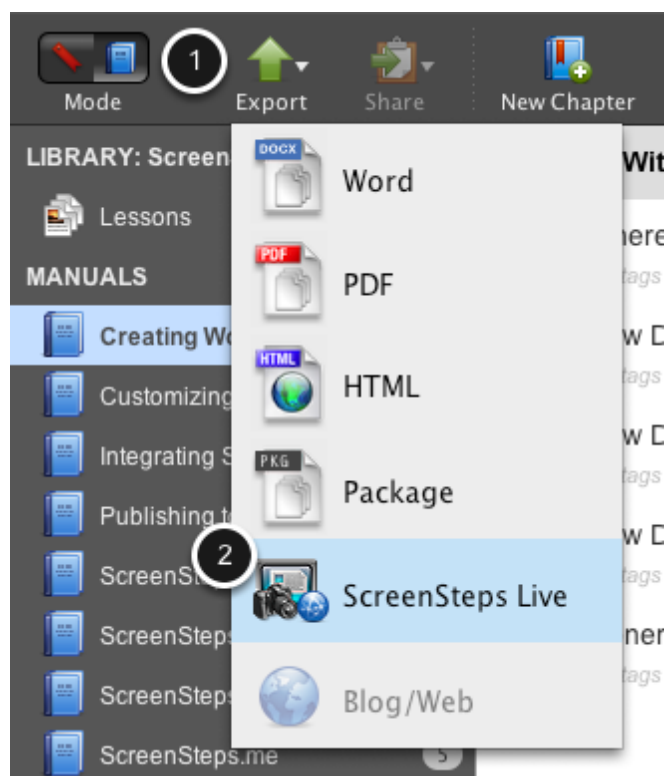
Working with ScreenSteps Live

How do I Upload a Manual to ScreenSteps Live from ScreenSteps Desktop?

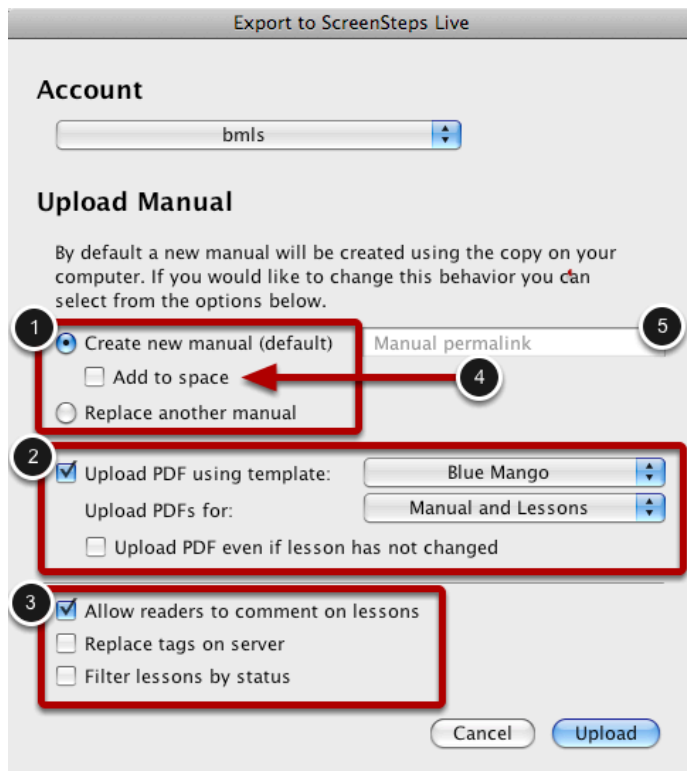
Select Your Manual



Select Export > ScreenSteps Live



Configure Options



Export to ScreenSteps Live

Account

bmls

Upload Manual

By default a new manual will be created using the copy on your computer. If you would like to change this behavior you can select from the options below.

1 ☒ Create new manual (default) ☐ Add to space ☐ Replace another manual 5 Manual permalink

2 ☒ Upload PDF using template: Blue Mango ☐ Upload PDF even if lesson has not changed

3 ☒ Allow readers to comment on lessons ☐ Replace tags on server ☐ Filter lessons by status

Cancel Upload

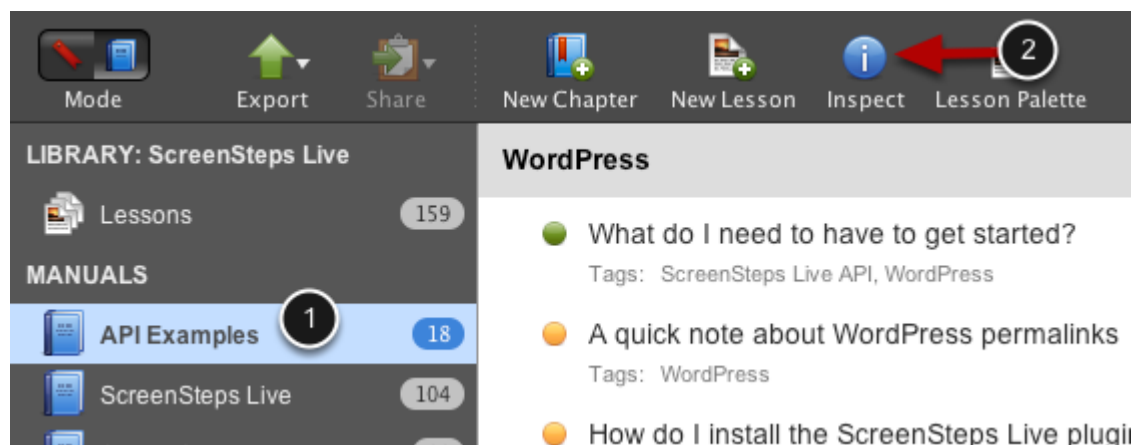
Configure your options for the upload.

1. Most of the time you will select **Create new manual** or **Update existing manual** if you have previously uploaded the manual.
 2. In the PDF section you can choose which PDF template you would like to use and whether you would like to upload PDFs for each individual lesson, the entire manual, or both.
 3. Here you can toggle comments, upload packages, and filter manual lessons by status.
- Once you have configured your settings, select **Upload**.
4. You may want to publish the manual directly to a space. Check this box before uploading if you would like to do that. NOTE: If you are an editor or author user you will have to attach your manual to a space.
 5. You can also add a permalink for the manual when you create it.

How do I Update My Local Manual With Changes From the Version on my ScreenSteps Live Account?

This lesson will teach you how to download changes to your manual from your ScreenSteps account. If you are collaboratively working on a manual as a team it is advised that you do this each time before you working on a manual. This will ensure that you have the latest content..

Open the Manual Inspector



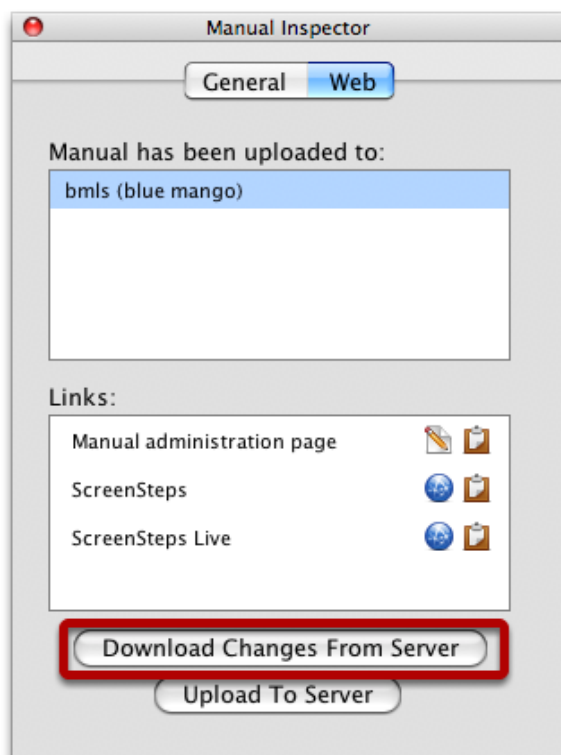
Select the manual you want to update (1) and open the inspector (2).

Select Your ScreenSteps Account

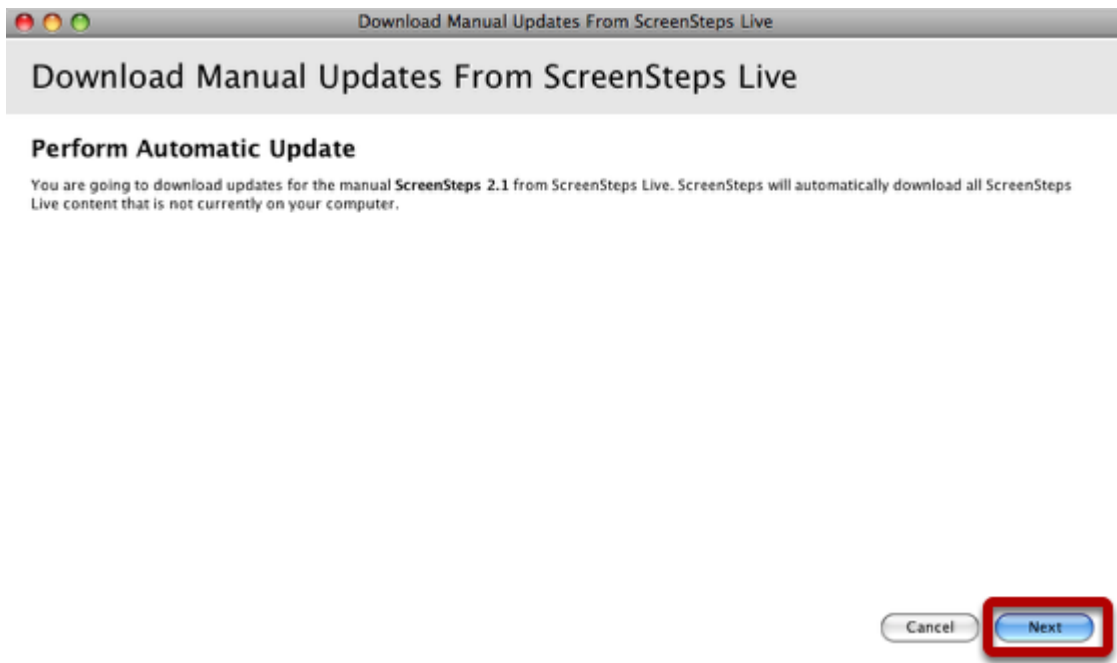


Select the **Web** tab (1) in the inspector. Select the ScreenSteps Live from which you wish to download changes (2).

Select Download Changes From Server

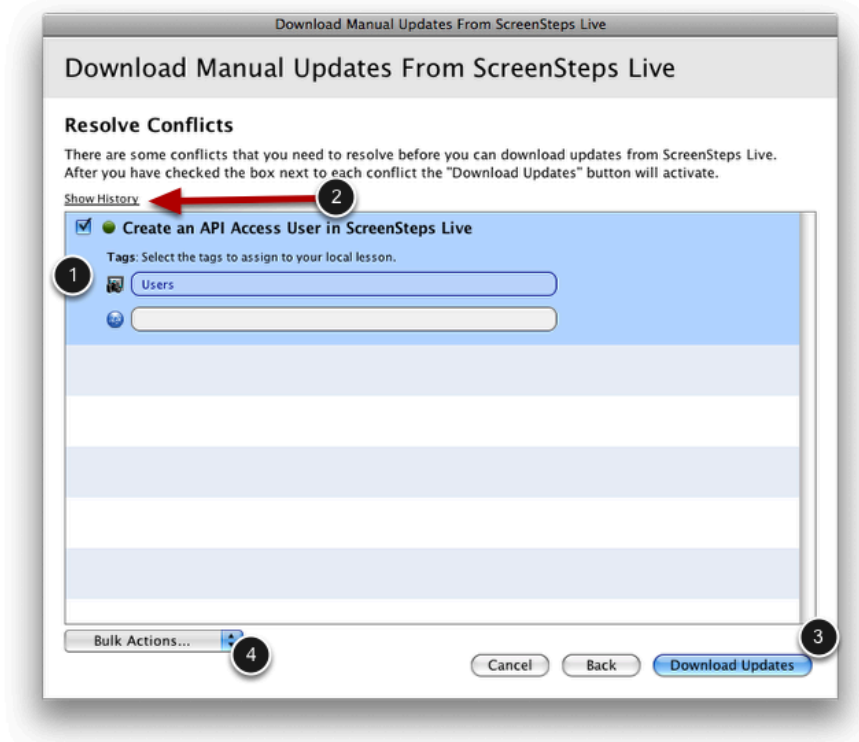


Select Next



Currently only Automatic Syncing is available. What does this mean? Automatic Syncing merge the chapter structure between your local version and the version on ScreenSteps Live. You will still be able to determine how you want your actual lesson content to be updated.

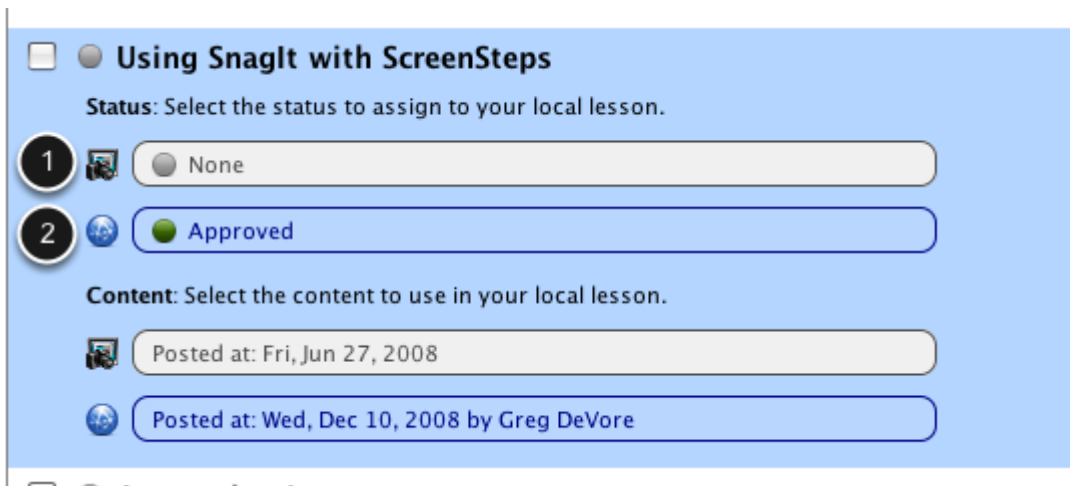
Resolve Conflicts Screen



1. If there are conflicts then a list of conflicts will appear.
2. Click the **Show History** link to view the history of edits for the selected lesson or chapter.
3. The **Download Updates** button will not be enabled until all conflicts have been resolved.


Tip - You can quickly accept all changes from the server by selecting **Accept all server changes** from **Bulk Actions** (4).


Resolve Conflict




☐ **Using SnagIt with ScreenSteps**


Status: Select the status to assign to your local lesson.

1  ☐ None

2  ☒ Approved

Content: Select the content to use in your local lesson.

 ☐ Posted at: Fri, Jun 27, 2008

 ☒ Posted at: Wed, Dec 10, 2008 by Greg DeVore

There are two types of conflicts:

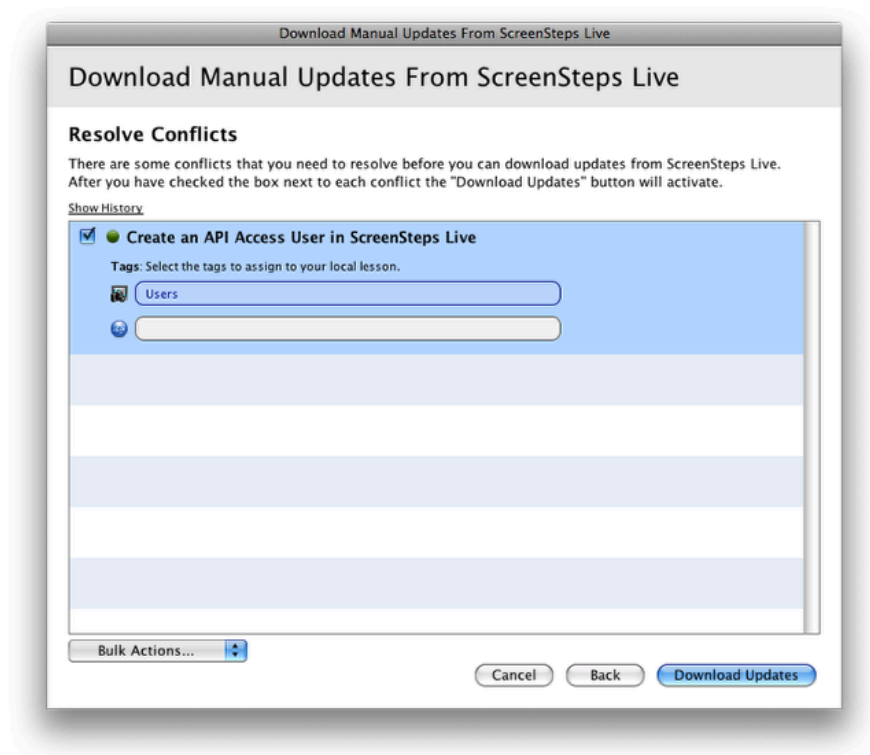
- **Content Conflicts:** The actual lesson contents are different.
- **Meta Data Conflicts:** The tags or status setting a for a lesson are different.

This is an example of a meta data conflict. I can select to:

1. Keep the local version
2. Keep the ScreenSteps Live version

In this example I have decided to keep the server version.

Download Updates



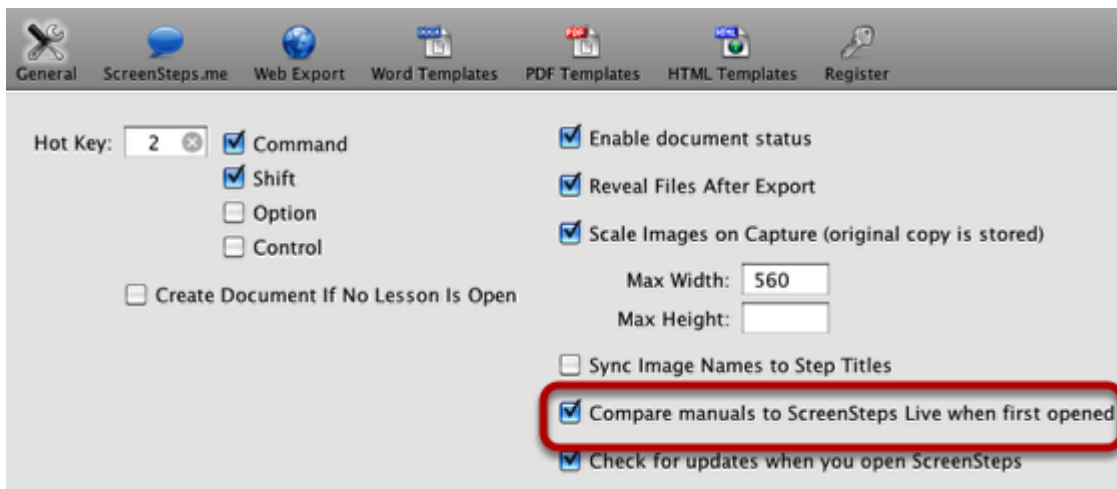
Once all of the conflicts are resolved, click **Download Updates**. Your local manual will be updated.

Comparing Manuals Between ScreenSteps Desktop and ScreenSteps

This lesson will show you how to compare your manuals in your desktop with ScreenSteps. If you are working with multiple authors on ScreenSteps or you tend to work from multiple computers this lesson will show you a quick way to make sure that you are always working with the latest material before you start working on creating or updating content.

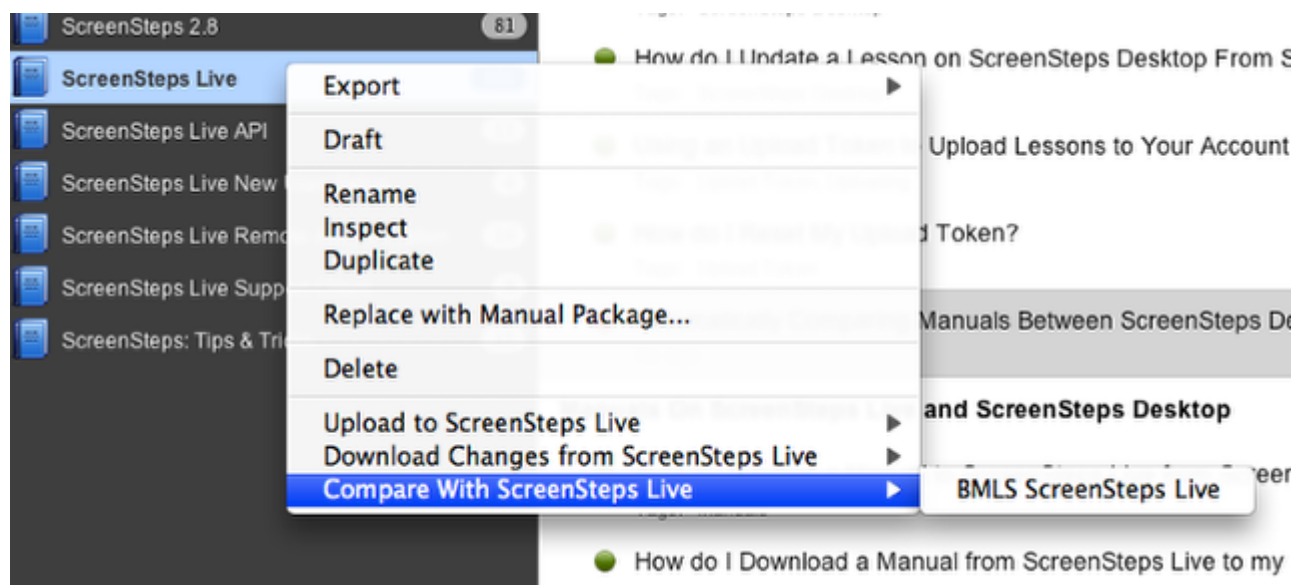
IMPORTANT - This feature requires ScreenSteps 2.8.7 or later.

Automatically Comparing Manuals



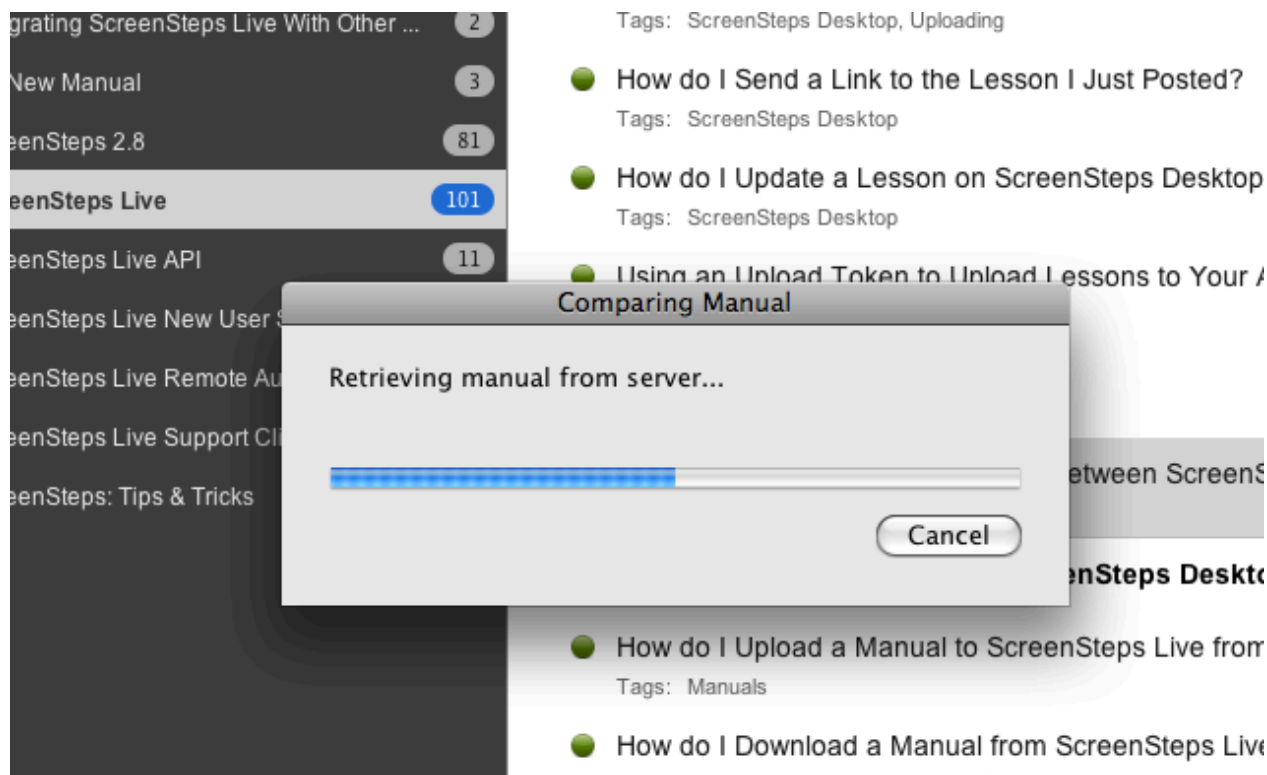
If you want ScreenSteps to automatically compare your manuals with ScreenSteps Live each time you open it then open preferences and make sure that **Compare manuals to ScreenSteps Live when first opened** is checked.

Manually Compare Contents With ScreenSteps Live

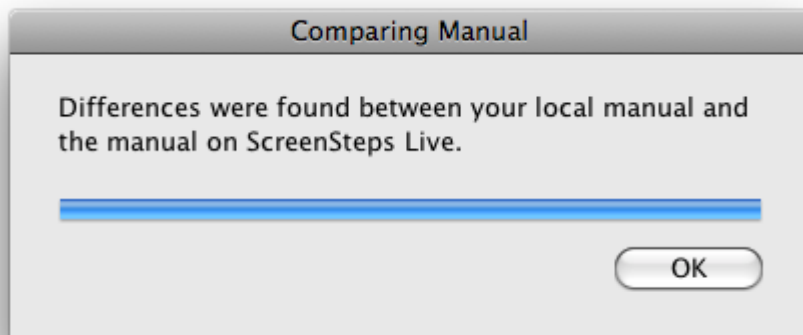


To compare your manual with ScreenSteps Live manually, right click on the manual and select **Compare With ScreenSteps Live > Your Account Name**.

Select Manual

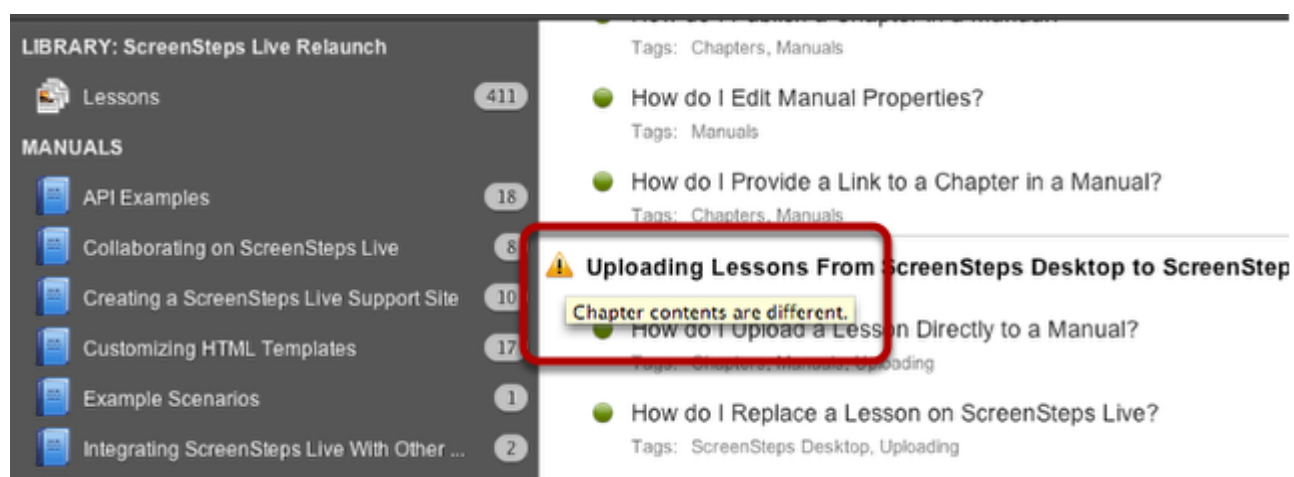


Now, each time you select a manual that has been previously uploaded it will be compared to the manual on ScreenSteps Live.



If there are differences you will receive a notification.

Viewing Differences



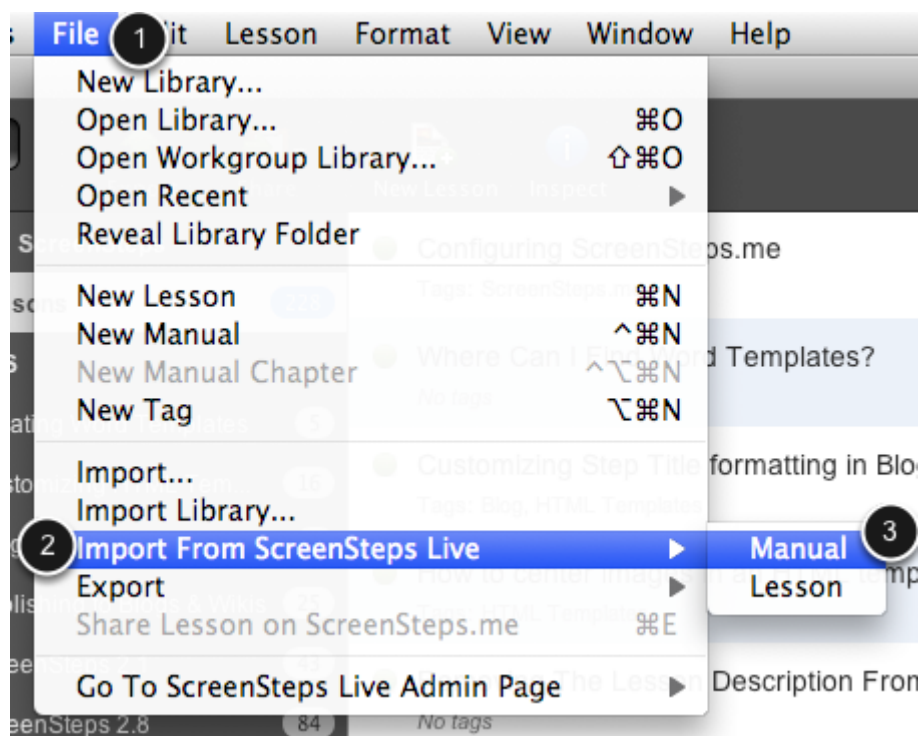
Any lesson or chapter that is different will have a yellow warning sign next to it. Hovering over the yellow icon will display a tooltip explaining what the difference is.

How do I Download a Manual from ScreenSteps Live to my ScreenSteps Desktop Library?

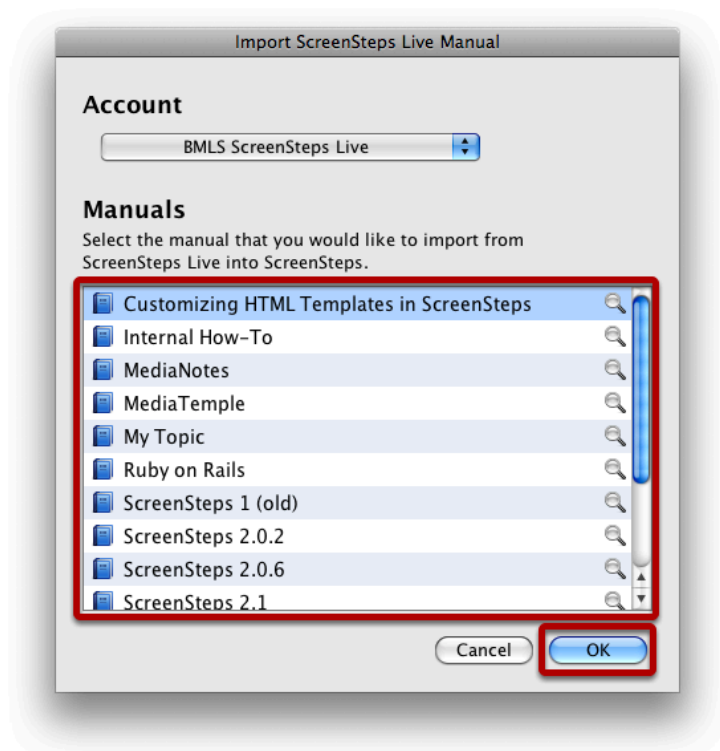
This lesson will show you how to download a manual from ScreenSteps Live, complete with all of its package files, to your ScreenSteps Desktop software. Once the manual is downloaded you will be able to edit the lessons and repost them.

IMPORTANT: In order to download lessons in a manual, the packages must have been uploaded to ScreenSteps Live.

Select File > Import From ScreenSteps Live > Manual



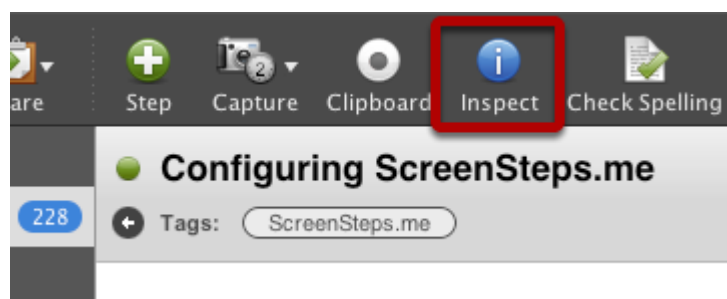
Select Manual and Download



Select the manual you wish to download and select **OK**. The manual will be downloaded and imported.

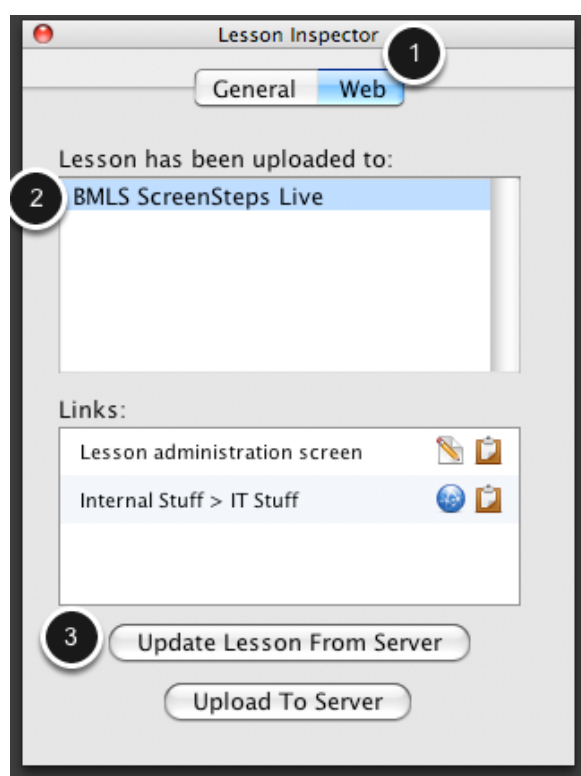
How do I Update a Lesson on ScreenSteps Desktop From ScreenSteps Live?

Open Lesson and Inspect



Open the lesson and select the **Inspect** icon.

Update Lesson From Server



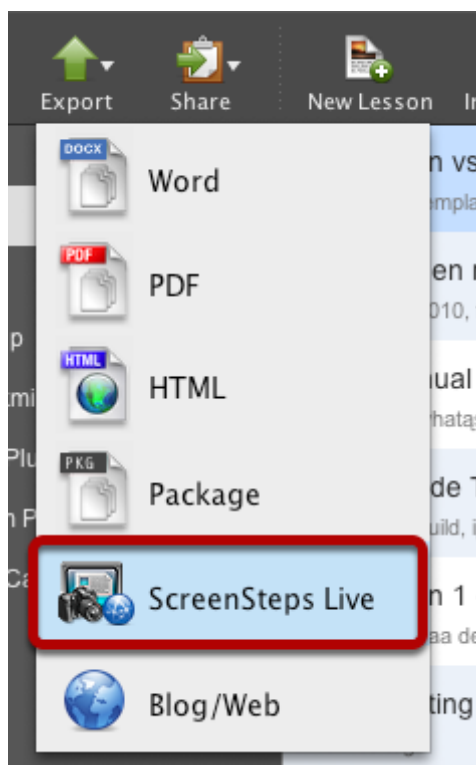
1. Select the **Web** tab.
2. Select the account where the lesson was uploaded.
3. Select **Update Lesson From Server**.

Your local lesson will be replaced with the one from the server.

How do I Replace a Lesson on ScreenSteps Live?

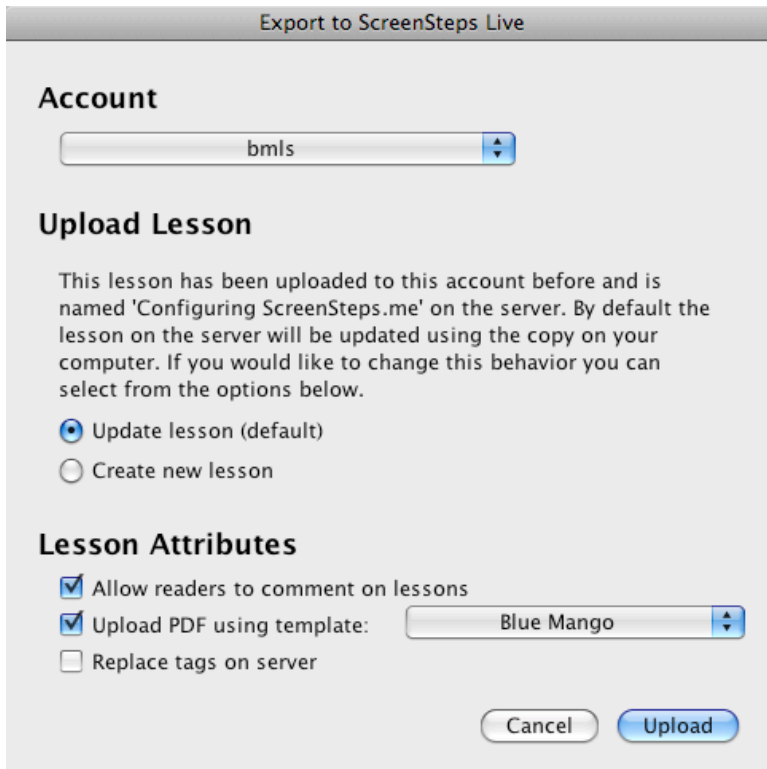
This lesson will teach you how to replace or update a lesson that already exists on your ScreenSteps Live account.

Select ScreenSteps Live



Open the lesson you wish to upload and select **Export > ScreenSteps Live**.

Updating a Lesson



Export to ScreenSteps Live

Account

bmls

Upload Lesson

This lesson has been uploaded to this account before and is named 'Configuring ScreenSteps.me' on the server. By default the lesson on the server will be updated using the copy on your computer. If you would like to change this behavior you can select from the options below.

☒ Update lesson (default)

☐ Create new lesson

Lesson Attributes

☒ Allow readers to comment on lessons

☒ Upload PDF using template: Blue Mango

☐ Replace tags on server

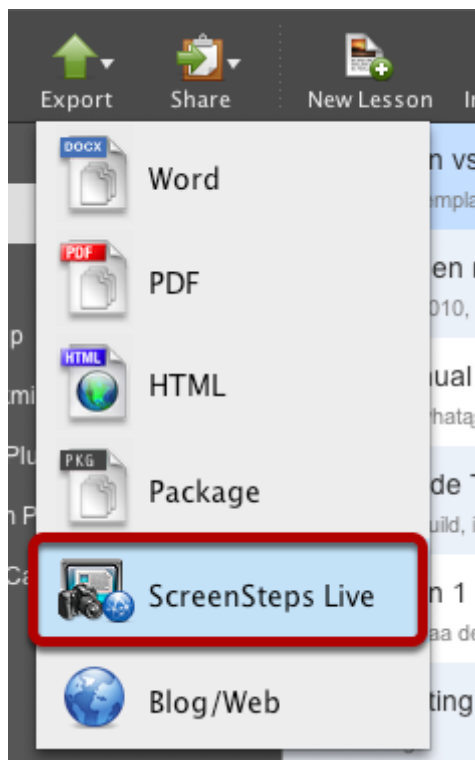
Cancel Upload

If you have already uploaded this lesson to your ScreenSteps Live account you will be given the option to **Update lesson**. Selecting upload will replace the contents of the lesson on the server with the contents of your lesson on your local computer.

How does ScreenSteps know which lesson to replace? When you upload a lesson to ScreenSteps Live an ID is created for that lesson in your ScreenSteps Live account. Your ScreenSteps Desktop stores that id after it uploads the lesson. When you post the lesson again ScreenSteps Desktop asks ScreenSteps Live if there is a lesson with the same ID on the server and will update that lesson.

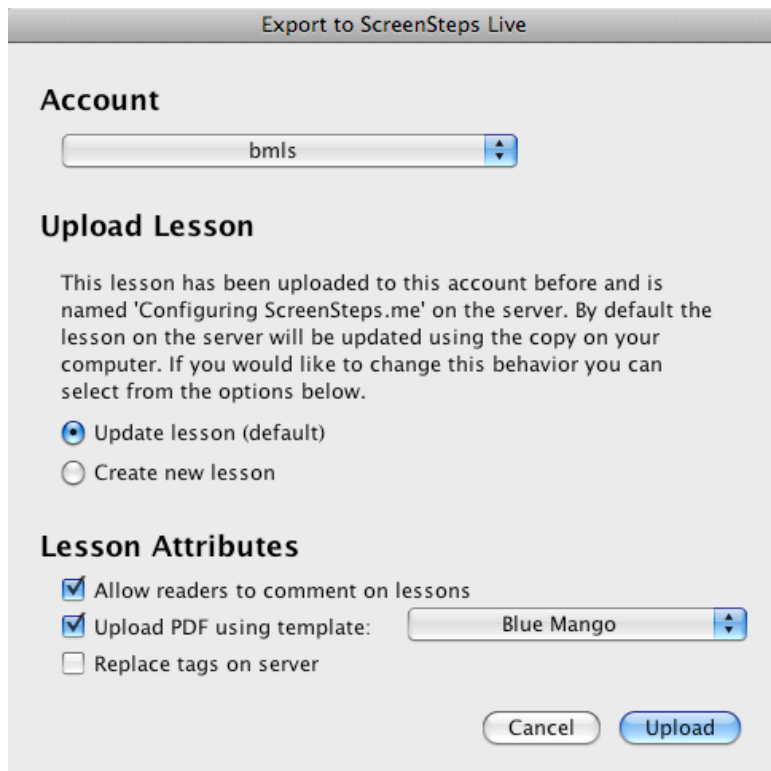
This lesson will teach you how to replace or update a lesson that already exists on your ScreenSteps Live account.

Select ScreenSteps Live



Open the lesson you wish to upload and select **Export > ScreenSteps Live**.

Updating a Lesson



Export to ScreenSteps Live

Account

bmls

Upload Lesson

This lesson has been uploaded to this account before and is named 'Configuring ScreenSteps.me' on the server. By default the lesson on the server will be updated using the copy on your computer. If you would like to change this behavior you can select from the options below.

☒ Update lesson (default)

☐ Create new lesson

Lesson Attributes

☒ Allow readers to comment on lessons

☒ Upload PDF using template: Blue Mango

☐ Replace tags on server

Cancel Upload

If you have already uploaded this lesson to your ScreenSteps Live account you will be given the option to **Update lesson**. Selecting upload will replace the contents of the lesson on the server with the contents of your lesson on your local computer.

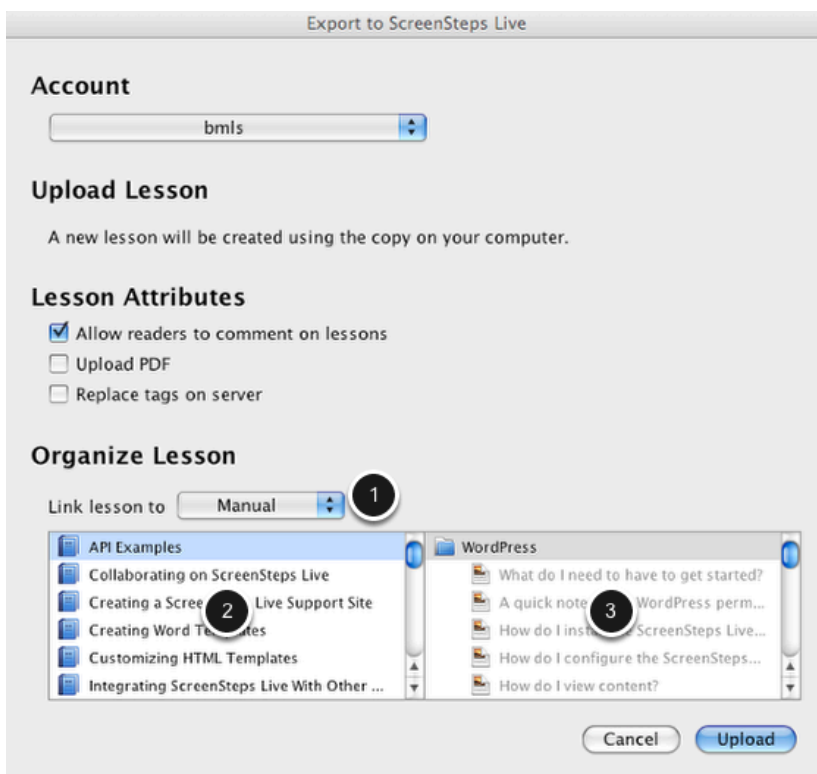
How does ScreenSteps know which lesson to replace? When you upload a lesson to ScreenSteps Live an ID is created for that lesson in your ScreenSteps Live account. Your ScreenSteps Desktop stores that id after it uploads the lesson. When you post the lesson again ScreenSteps Desktop asks ScreenSteps Live if there is a lesson with the same ID on the server and will update that lesson.

How do I Upload a Lesson Directly to a Manual?

You can add a single lesson directly to a manual when you first upload it to ScreenSteps Live.

Note: If you want to move a lesson into a manual that has already been uploaded to ScreenSteps Live [then follow these instructions](#).

Link Lesson to Manual



From the lesson upload screen select **Link Lesson to: Manual** (1). Then choose the manual (2) and the chapter you want to add it to (3). The lesson will be added to the end of the chapter. You can [reorder lessons in the chapter](#) from the web interface.

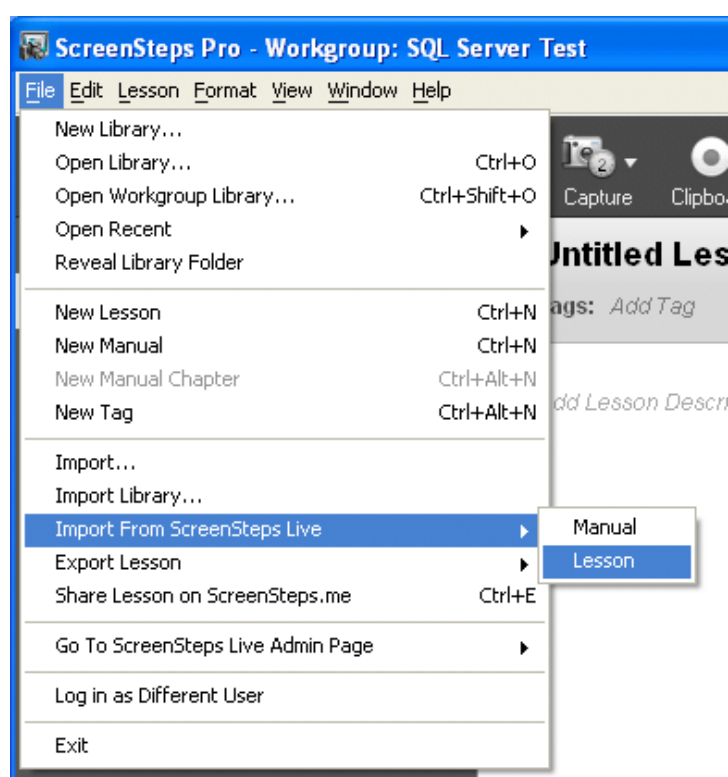
A better way to do this is often to create the lesson in the chapter on your desktop and then [upload that chapter](#).

How do I Download a Lesson to My ScreenSteps Library From ScreenSteps Live?

All editing of lesson content is done in the ScreenSteps Desktop software.

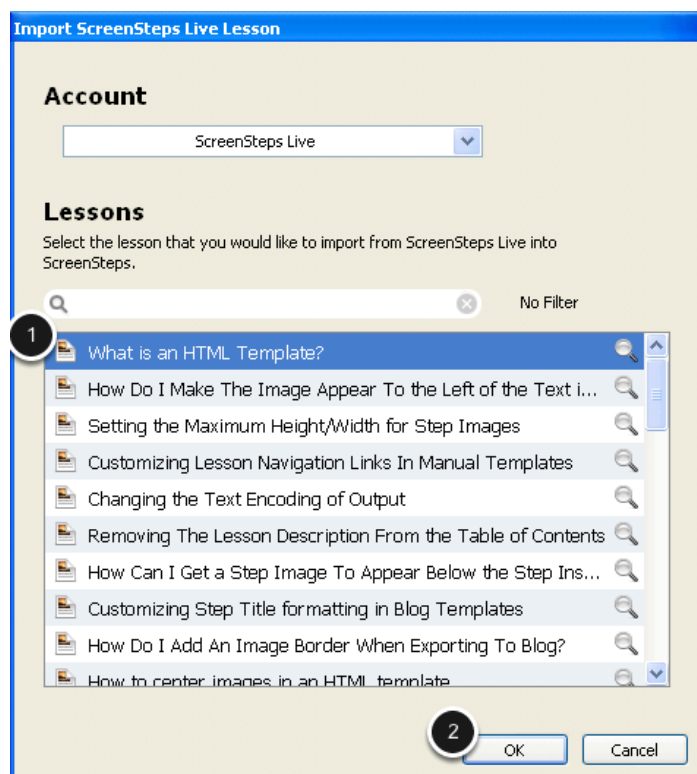
If the lesson is already in your lesson library then you can just re-upload it. If it is not then follow the directions below to download the lesson into your library.

Download the Lesson



If you don't already have the lesson in your ScreenSteps Desktop software then download the lesson package. Select **File > Import From ScreenSteps Live > Lesson**.

Select Lesson and Import



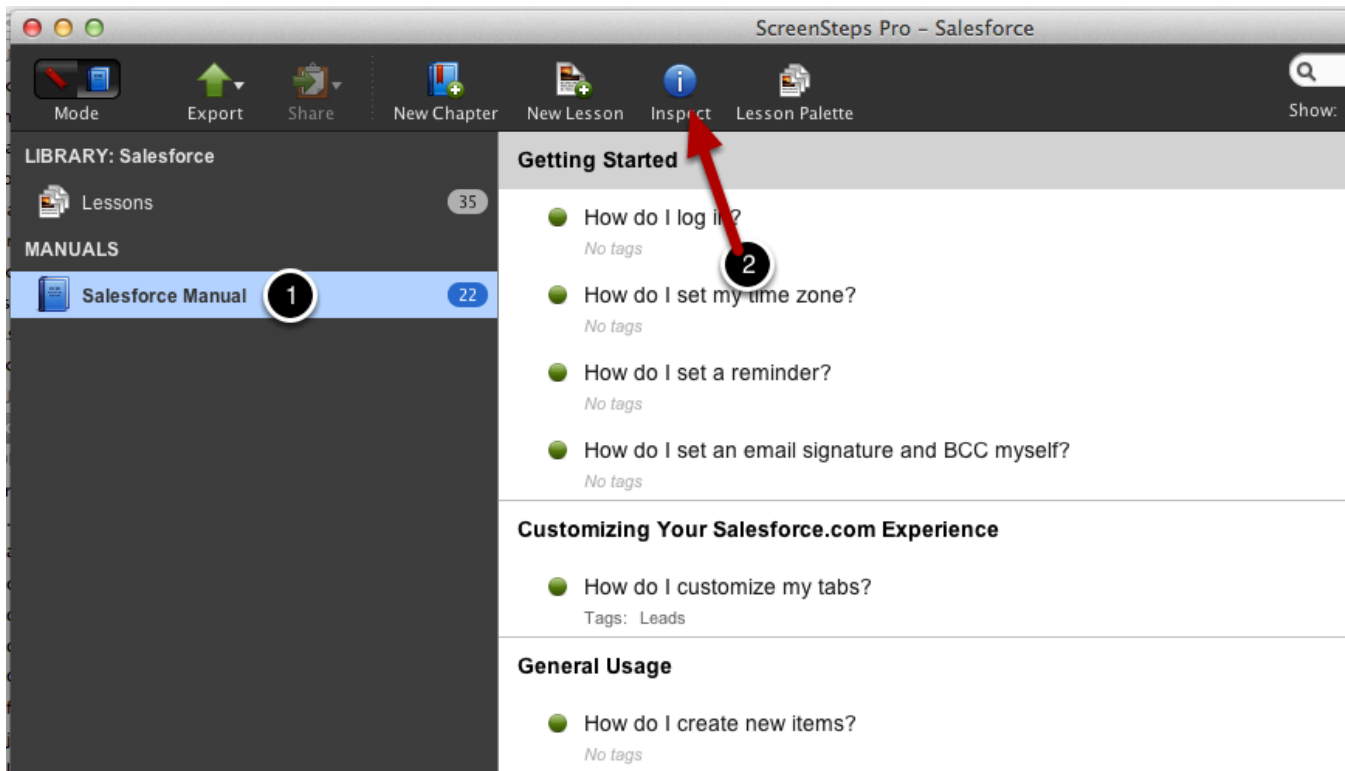
Select the lesson you want to import (1) and select **OK** (2).

The lesson will be imported into your desktop software. You can then edit the lesson and re-upload it to your ScreenSteps Live account.

Confirming that a manual is linked to ScreenSteps Live

Open Manual Inspector

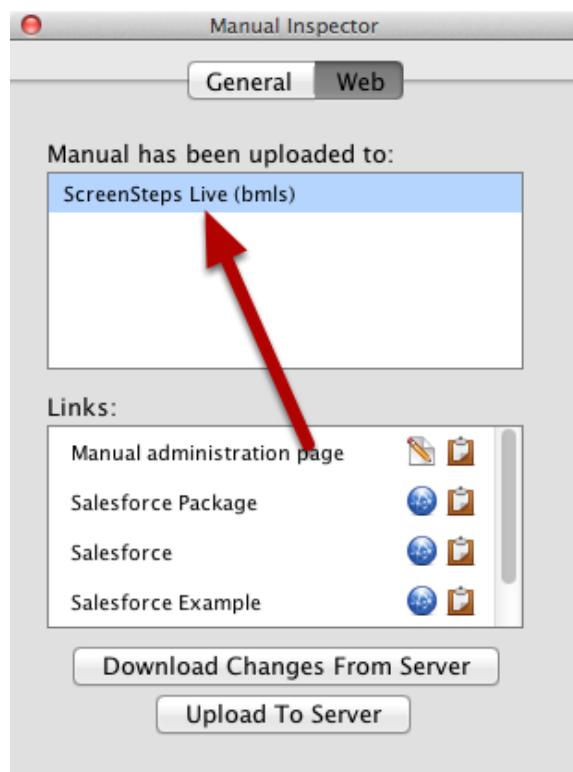
1. Select your manual
2. Select **Inspect**



Web Inspector

Select the **Web** tab in the inspector. If an entry appears then your manual is linked to ScreenSteps Live. If one does not appear then the manual is not connected to ScreenSteps Live.

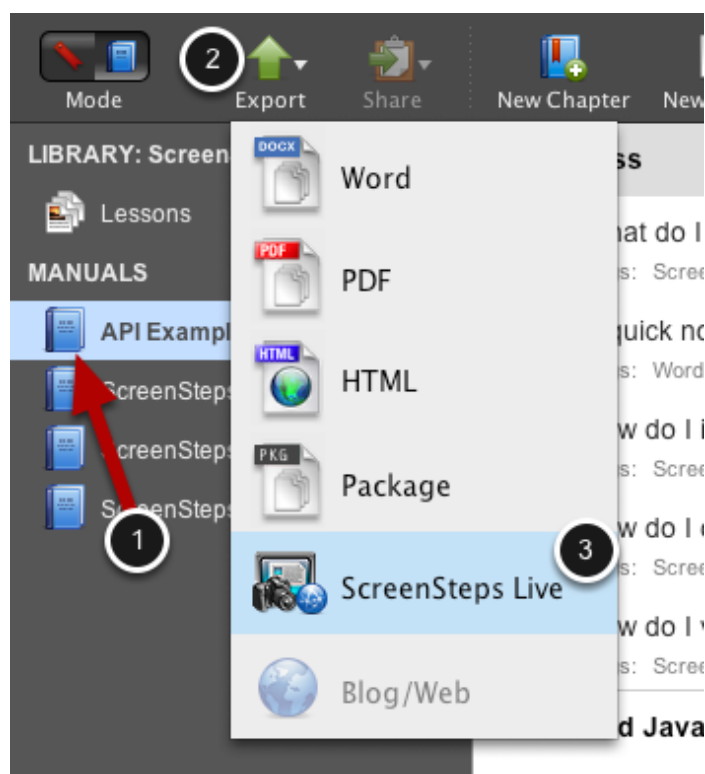
You can break the link by selecting the entry and pressing delete on your keyboard.



Updating a manual on ScreenSteps Live with changes from ScreenSteps Desktop

This lesson will show you how to upload to ScreenSteps Live all the changes you have made to your manual in ScreenSteps Desktop.

Export Manual



Select the manual (1) and then select **Export > ScreenSteps Live** (2, 3).

Select Upload



Export to ScreenSteps Live

Account

bmls

Update Manual

This manual has been uploaded to this account before and is named 'ScreenSteps Live' on the server.

☐ Upload PDF

☒ Allow readers to comment on lessons

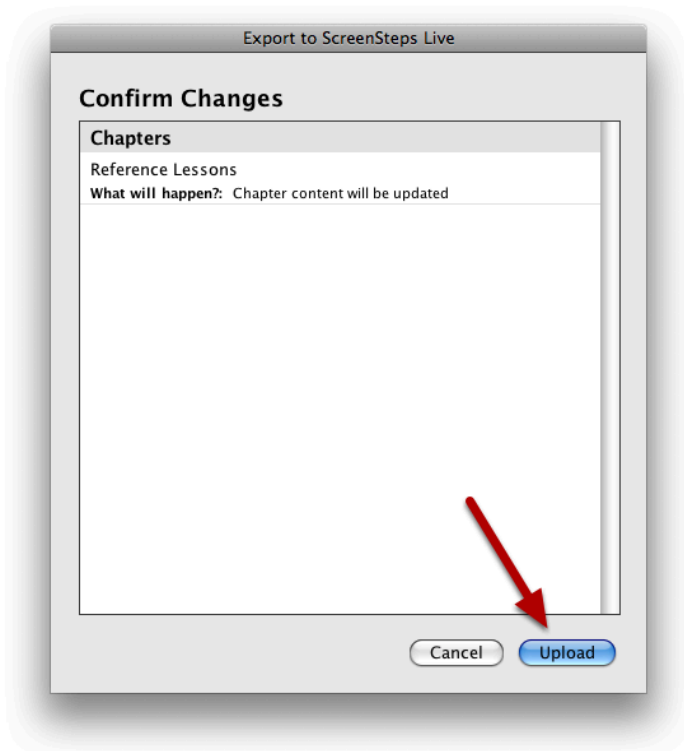
☐ Replace tags on server

☐ Filter lessons by status

Cancel Upload

ScreenSteps knows that you have uploaded this manual to ScreenSteps Live before. Just choose your options and select **Upload**.

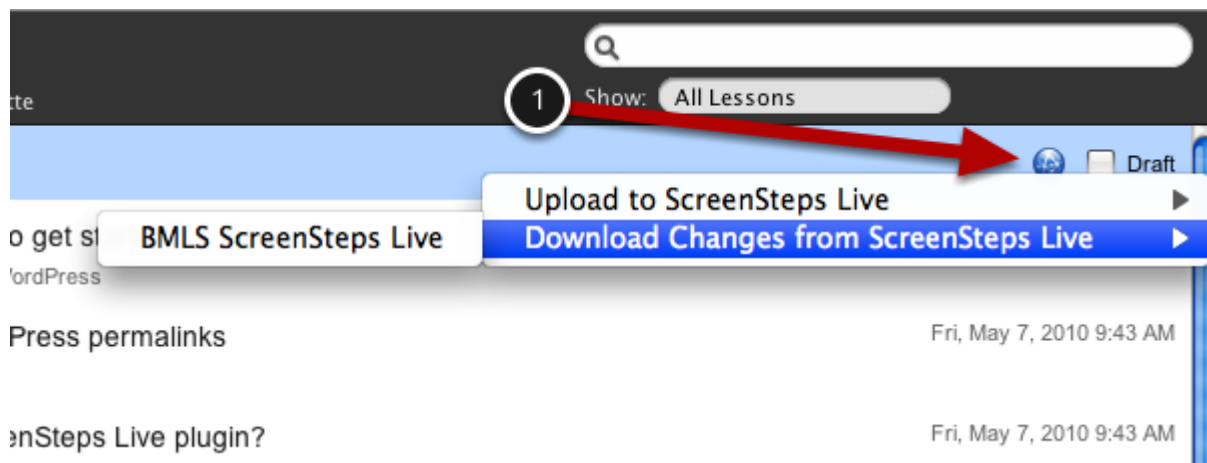
Preview Changes and Select Upload



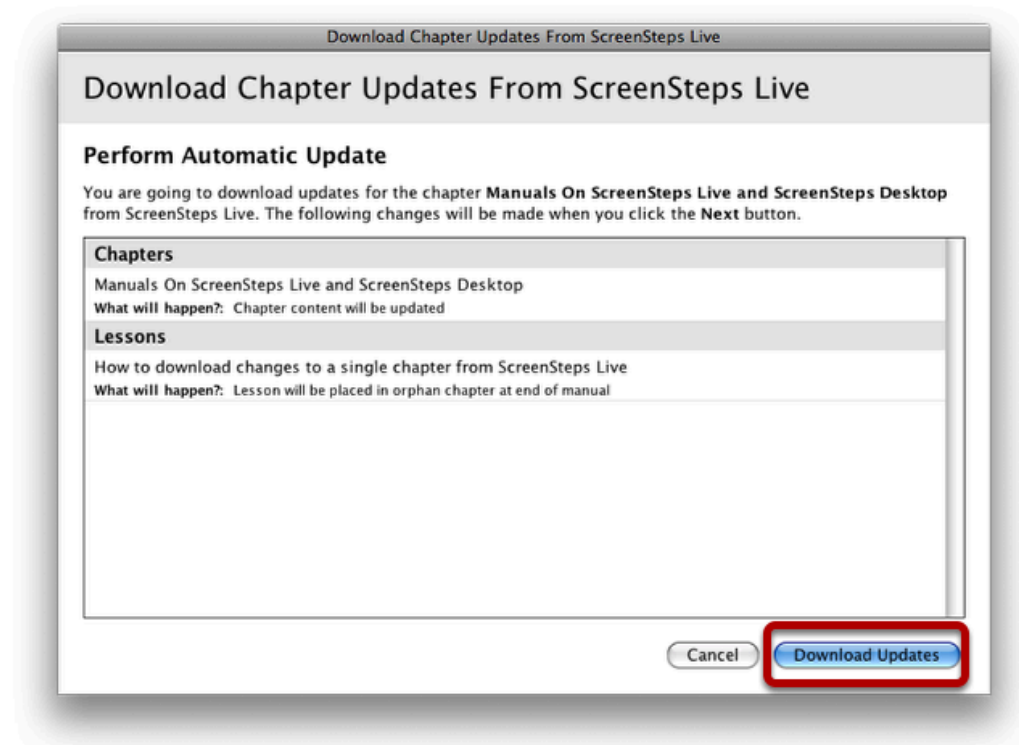
The changes that will be made to your manual on ScreenSteps Live will be displayed in a list. If you want to continue with the upload select **Upload**.

How to download changes to a single chapter from ScreenSteps Live

Select Download Changes



If a chapter has been uploaded to ScreenSteps Live you will see a globe icon next to the chapter (1). Clicking on the icon will display a menu. Select **Download Changes from ScreenSteps Live**.

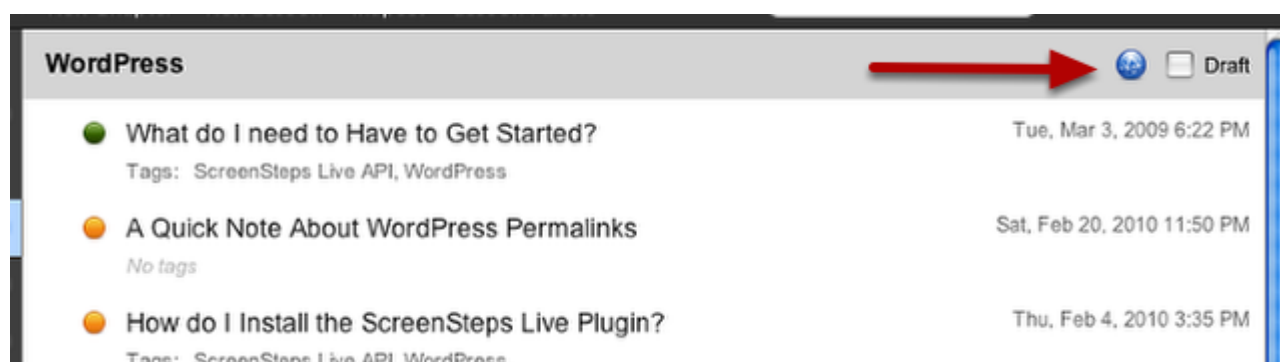


You will be notified of any changes that will be made to your chapter before you download. If you want to accept the changes, select **Download Updates**.

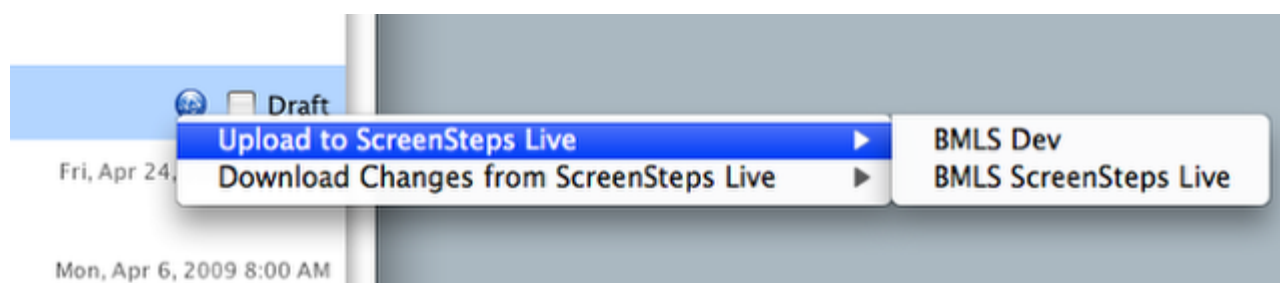
Uploading a Single Chapter to ScreenSteps Live From ScreenSteps Desktop

This lesson will show you how to upload one chapter at a time to ScreenSteps Live.

Select the ScreenSteps Live Icon For the Chapter



Choose Upload to ScreenSteps Live



If you have multiple ScreenSteps Live accounts you will also choose the account you wish to upload to.

How do I send a link to an article?

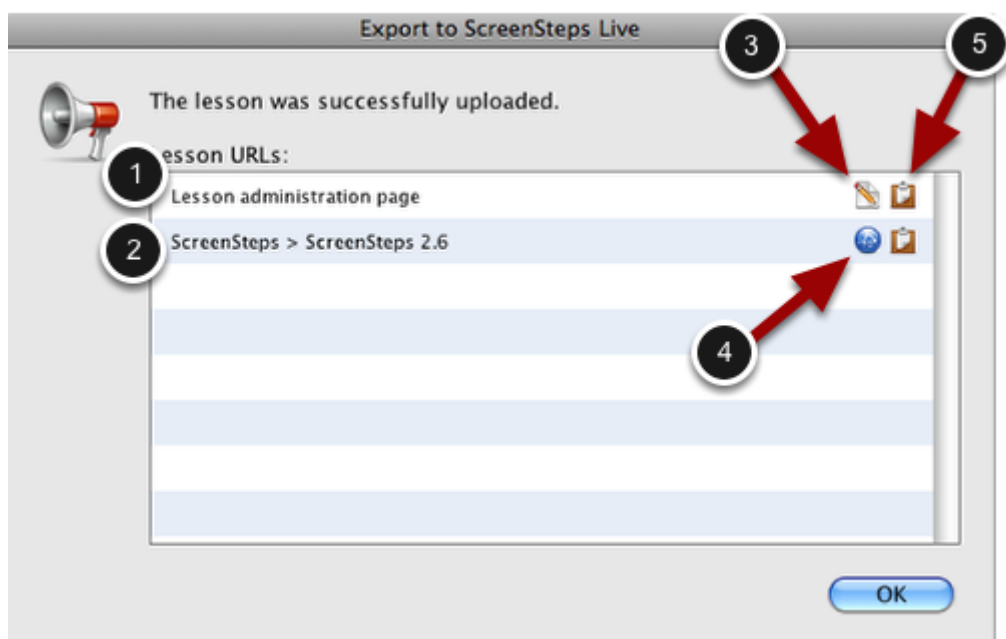
Space URLs vs. Administration URLs

There are various ways that you can get the urls for lessons that you have posted to ScreenSteps Live. It is important that you keep clear the difference between space urls and admin urls.

Use a space url if you want to send a link to a customer or user.

Use an admin url if you want to send a link to another author or administrator on your account.

Getting the URL Right After Upload

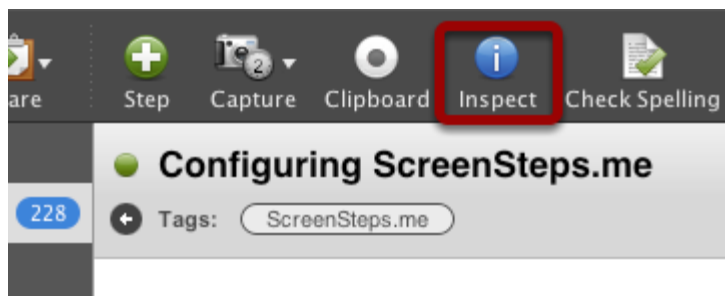


Right after you upload a lesson you will see a dialog that looks like this. Here you can go directly to a lesson or copy the url to your clipboard.

1. This is the Administration url. Only Admins or Authors on your account will be able to access this.
2. If you have placed the lesson in a manual that is in a Space then you will see the space URLs. In this example this lesson is in the **ScreenSteps 2.6** manual in the **ScreenSteps** space.
3. Clicking the Edit button will take you to the Admin page for the uploaded lesson.
4. Clicking the Space button will take you to the lesson page in the corresponding space. This is where you should send your customers/users.

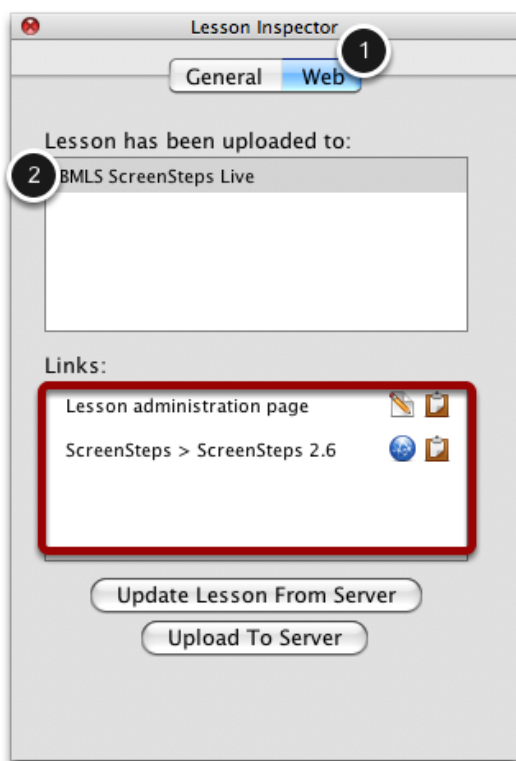
5. Clicking the clipboard icons will copy the corresponding urls to the system clipboard, allowing you to easily insert them into an email or instant message.

Getting the URL Later



If you need to get the url later, open the lesson and select **Inspect**.

Get URLs

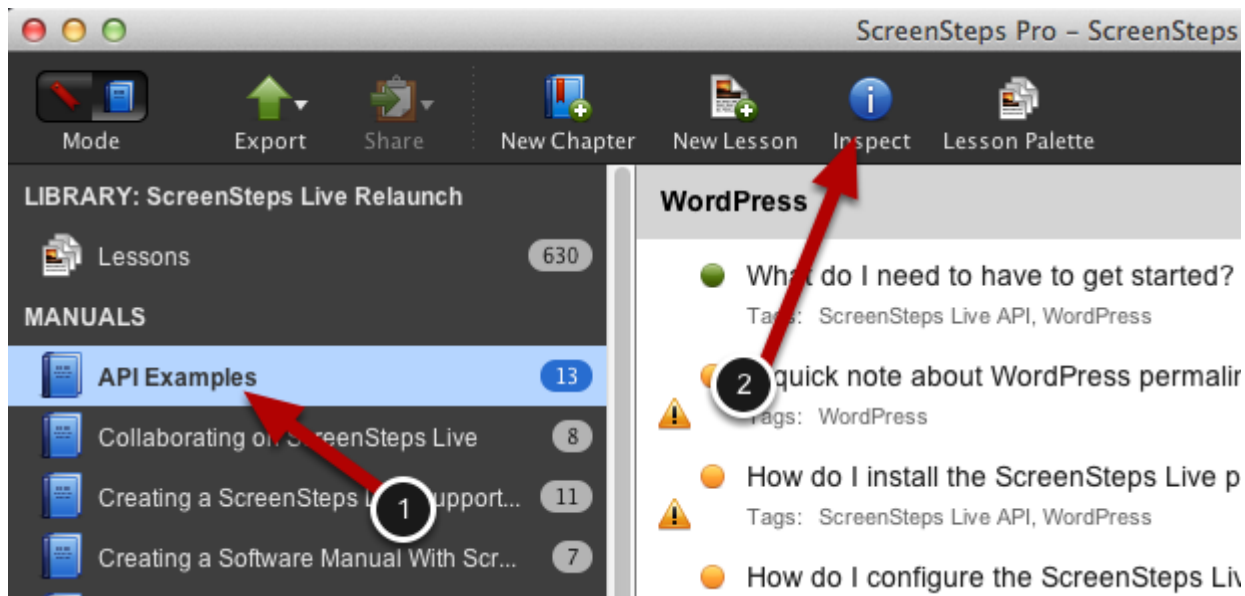


1. Select the **Web** tab.
 2. Select the account where the lesson was uploaded.
- You will now see all of the urls for that lesson.

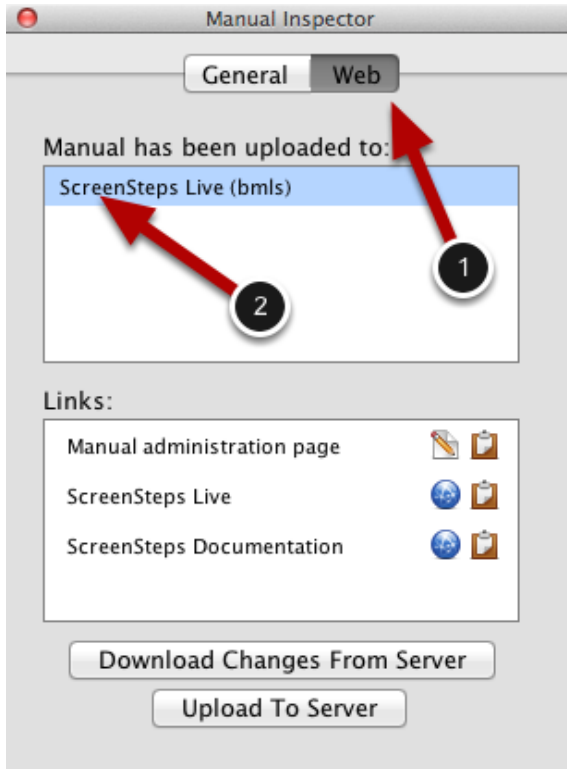
Breaking a Link Between Your Desktop Manual and the One on ScreenSteps Live

Open Manual Inspector

1. Select the Manual
2. Select **Inspect**

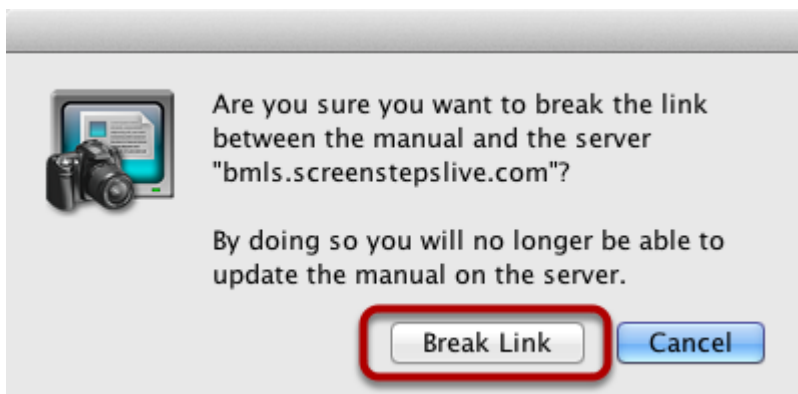


Breaking a Link Between a Lesson and a Web Server



1. Select the **Web** tab
2. Select the server
3. Press the **Delete** or **Backspace** key.

Confirm



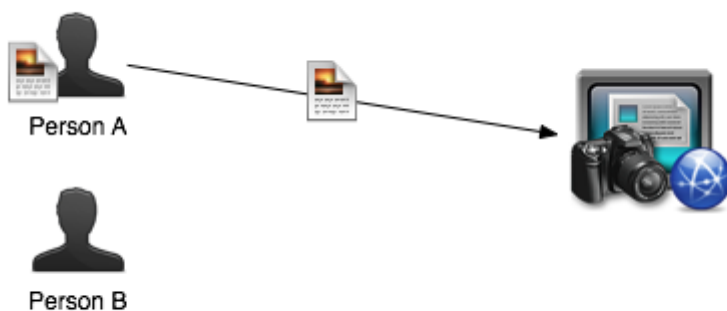
You will be shown a dialog asking you whether or not you want to break the link. Click the **Break Link** button to break the link. The next time you export the manual to ScreenSteps Live a new manual will be created.

What Happens if Multiple People Edit the Same Lesson?

This lesson will give you an idea of how manual syncing works with ScreenSteps 2.9. It is important to understand that ScreenSteps Live currently syncs lessons as a whole. It will not merge changes to individual steps in a lesson. Think of it as syncing the table of contents in the manual and not the individual contents of a lesson or tutorial.

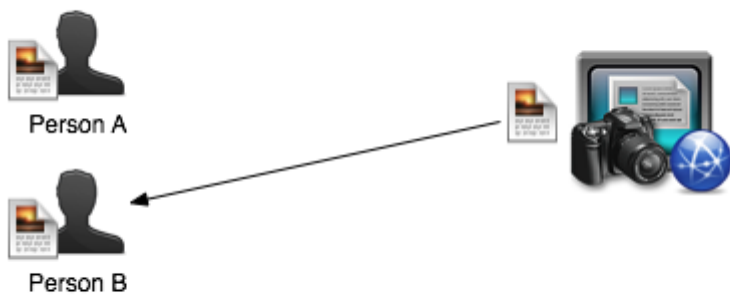
If you are using ScreenSteps 3, this article does not apply to you.

Lesson is Posted



In this example we have two users, Person A and Person B. Person A posts a lesson in a manual to ScreenSteps.

Person B Downloads Lesson



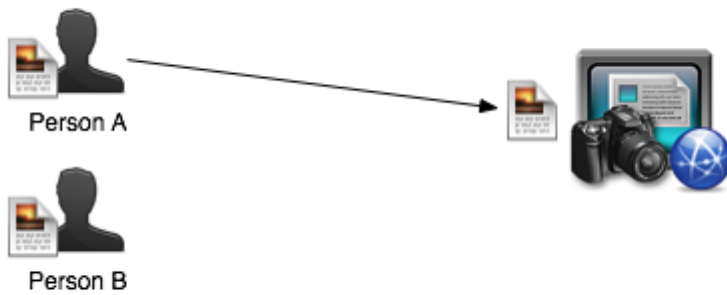
Person B then downloads the package file for the lesson to their desktop software.

All Lessons are the same



At this point the lesson content is exactly the same between ScreenSteps, Person A and Person B.

Person A Makes Changes and Uploads



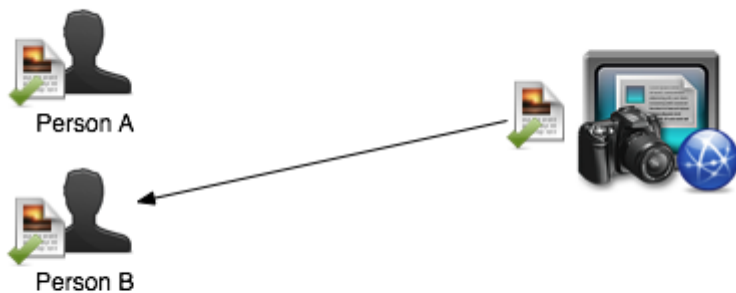
Now Person A updates the lesson and posts the changes to ScreenSteps.

Lessons Out of Sync



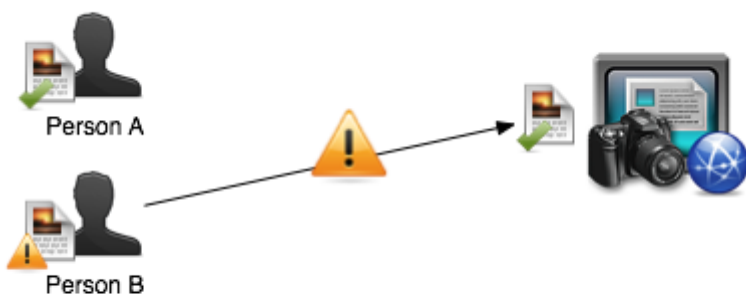
We now have an issue where the lessons are out of sync. Person B's local copy of the lesson does not match what is on ScreenSteps.

We Recommend Person B Sync Down



We recommend that when working on lessons that are being synced to a ScreenSteps account that you perform a downward sync before you begin. This will ensure that you are always using the latest content. [See this lesson to learn how to do a downward sync.](#)

What Happens if Person B Tries to Overwrite?



If Person B does not sync before updating the lesson their local copy will overwrite the lesson on the ScreenSteps site once they try to post.

Upgrading to 2.8.2 or later - Uploading Unique Lessons Identifiers to ScreenSteps Live

A Little Background (You Can Skip This If You Want)

With the release of ScreenSteps 2.8 we introduced the ability to link between two lessons in a manual while working in ScreenSteps Desktop. To do this, ScreenSteps would store a reference to the lesson being linked to and would resolve the link to the lesson when you exported the manual (e.g. to Word or ScreenSteps Live).

The initial 2.8 release relied on a lesson identifier that was only unique to each ScreenSteps library. What this meant is that when you shared your manual authoring materials with other ScreenSteps users the links to lessons within manuals would most likely break.

With version 2.8.2 we have introduced a universally unique lesson identifier that is used when linking between lessons. When you open a ScreenSteps Library for the first time in 2.8.2 this identifier is automatically generated and all of your links between lessons are updated to use the new identifier.

ScreenSteps Live users need to perform some extra steps, though, as the lesson source materials stored on the ScreenSteps Live server will not contain the new unique identifier. One of the manual authors needs to update that source material so that other users working on the manual can then download updated lessons with the correct unique identifier.

This lesson will show you how to perform this update.

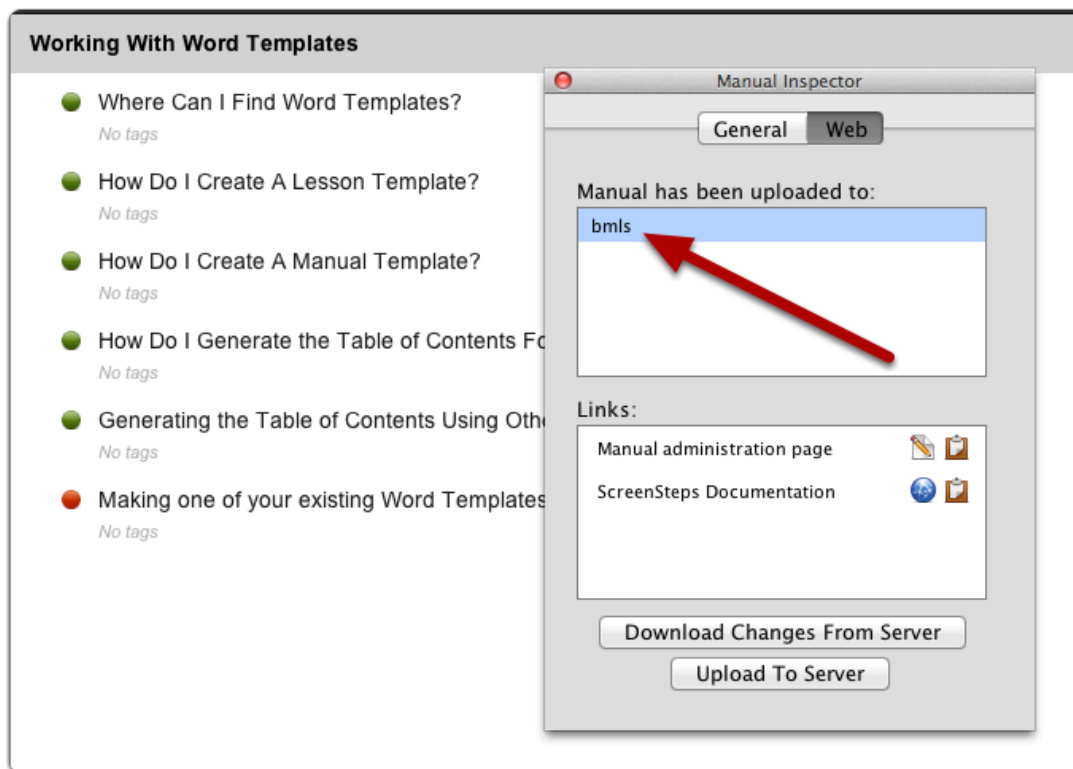
If you have any questions at all or just want someone to hold your hand while going through these steps please [contact support](#).

Updating Source Material on ScreenSteps Live (You Can't Skip This Part)

Step 1) Upgrade All Users to ScreenSteps 2.8.2 or later

You should [upgrade all users in your organization to ScreenSteps 2.8.2](#) or later. Otherwise the lesson unique identifiers will be lost when downloading content from or uploading content to ScreenSteps Live.

Step 2) Break Link Between Manual and Server



IMPORTANT: The following instructions will change the urls of the chapters in your manuals (not the lessons though). If you have published public links to individual chapters in your manual then you can do 1 of 2 things:

1) Use the [Redirect feature](#) in ScreenSteps Live to point the old links to the new chapters. This is the easiest solution.

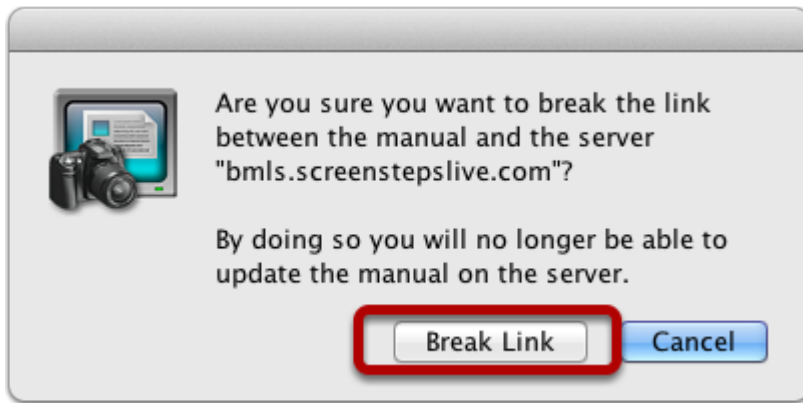
2) **DO NOT** replace the manual on the server. You should upload each lesson individually by right-clicking on it and selecting Export > ScreenSteps Live from the contextual menu.

Now that everyone has 2.8.2 or later installed you need to republish your manuals to ScreenSteps Live. This will upload all of the manual lessons along with their unique identifiers. Open the ScreenSteps Library that contains the entire manual.

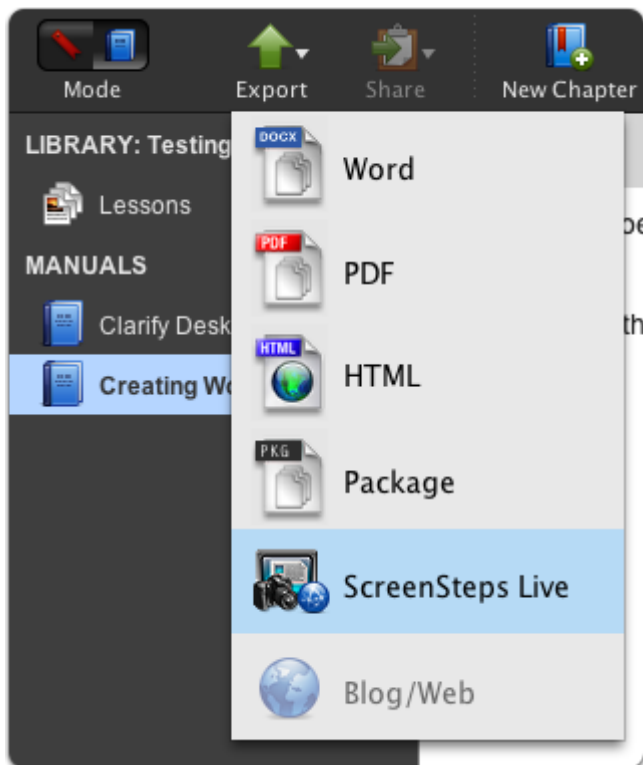
In the inspector palette web palette select the ScreenSteps Live account the manual is associated with.

Press the delete or backspace key to break the link between the manual and the account.

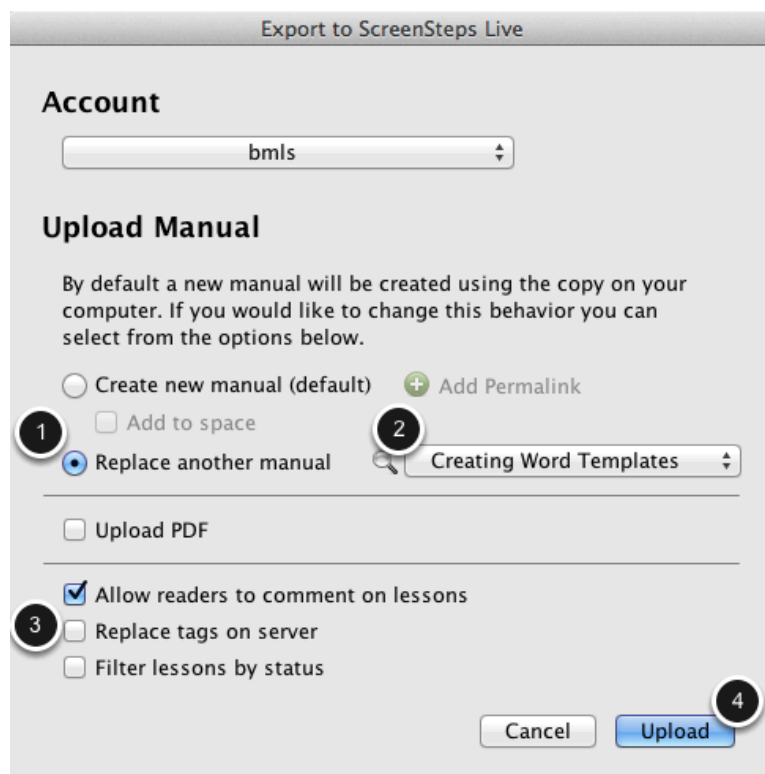
Confirm that you want to break the link in the dialog that appears.



Export to ScreenSteps Live



Step 3) Replace Manual on Server



From the export dialog that appears you want to REPLACE the same manual on the server (1). Doing so forces ScreenSteps to upload all source material again.

Since I'm uploading the **Creating Word Templates** manual I select **Creating Word Templates** from the replace menu (2).

Configure any other settings that apply (3).

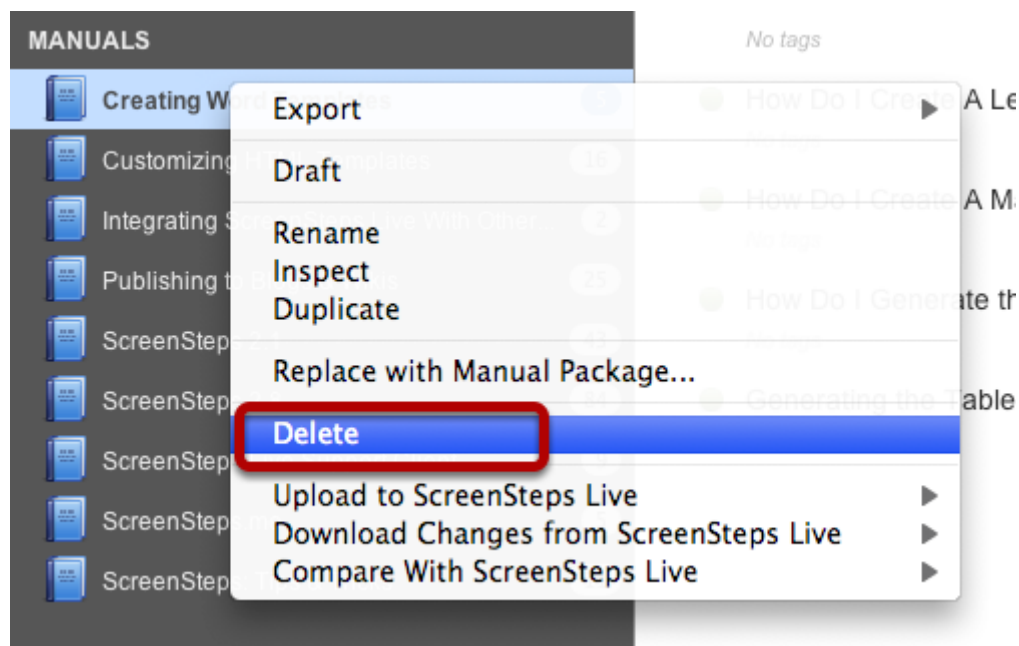
Press Upload (4).

ScreenSteps will upload all content to the ScreenSteps Live server. Note that my manual will be unavailable while the lessons are uploaded.

Other authors can now import the manual into their ScreenSteps Desktop software by [following these instructions](#).

Upgrading to 2.8.2 or later - Downloading Unique Lesson Identifiers From ScreenSteps Live to Other Computers

Step 1) Delete Manual

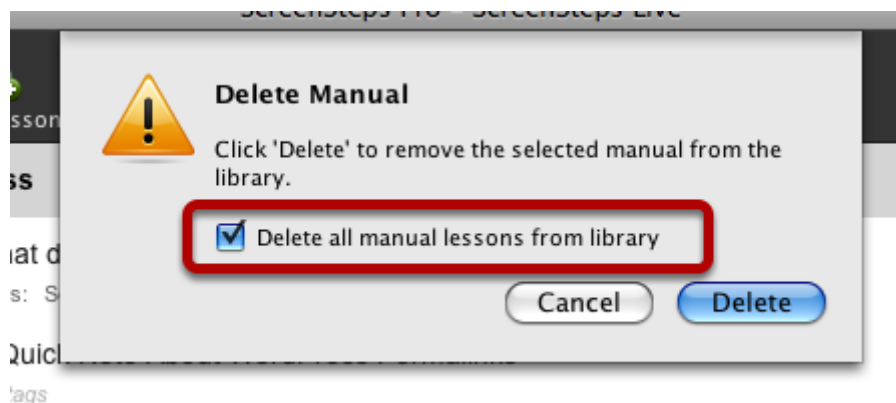


To import the updated manual materials from ScreenSteps Live, open a ScreenSteps Desktop library. If the manual already exists in the library on the desktop then right-click on the manual and select **Delete**.

In this example I am deleting the manual **Creating Word Templates**.

IMPORTANT: If you have any lessons in the manual that have not been uploaded to ScreenSteps Live then you should **REMOVE** them from the manual before you delete the manual. You can then add the lessons back into the manual after you finish following these steps.

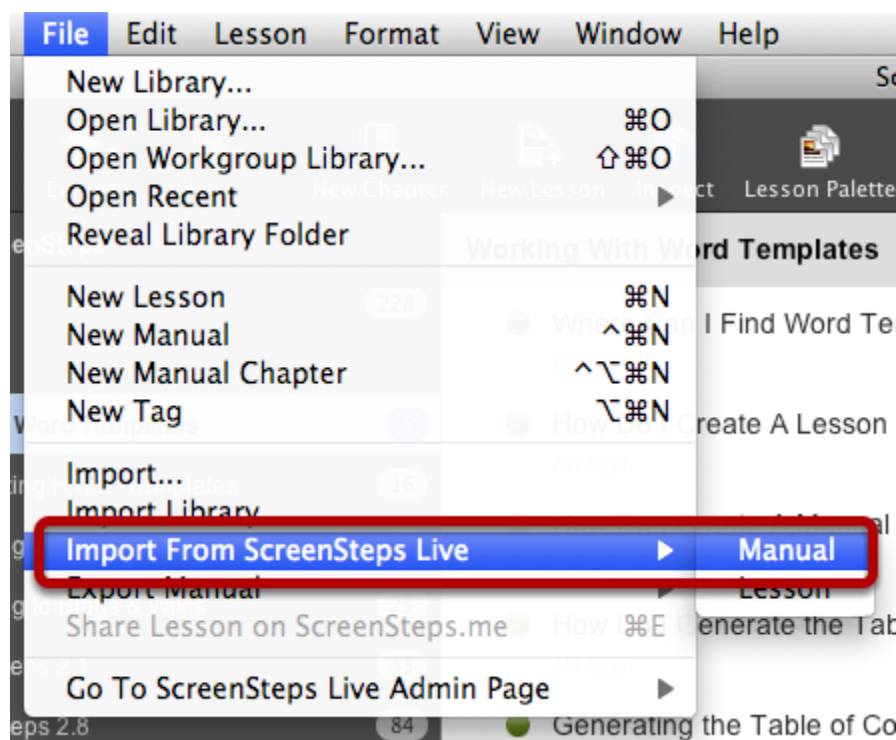
Step 2) Delete Lessons



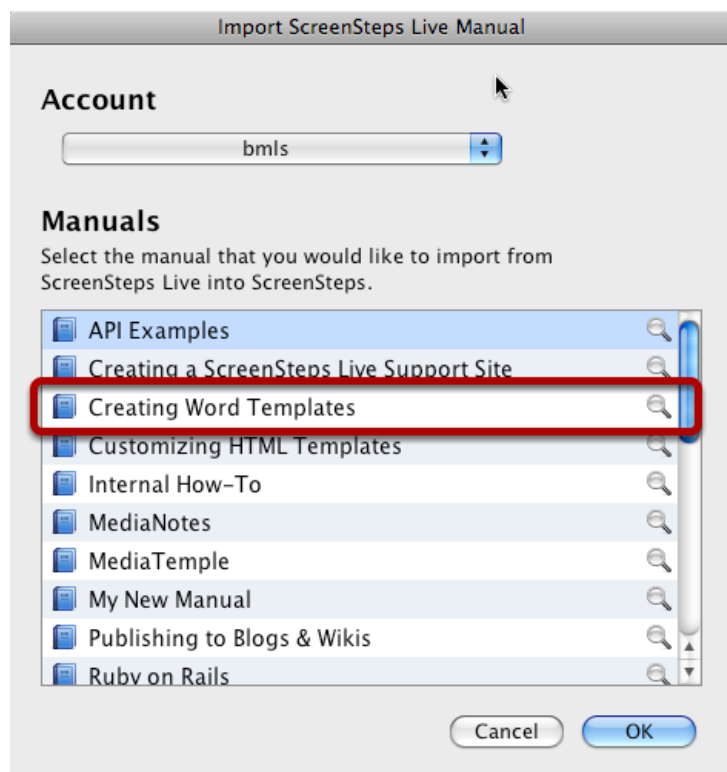
In the dialog that appears you can check a box that will delete all manual lessons from the library. Check this box so that you don't end up with duplicate lessons in your library.

NOTE: If the manual shares lessons with other lessons in your manual then please [contact support](#) and we can help you deal with this situation smoothly.

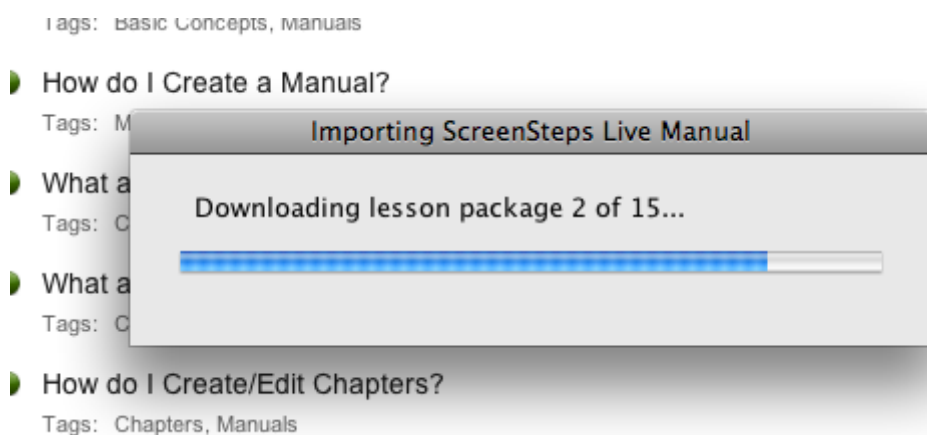
Step 3) Import Manual



Now you can import the manual from ScreenSteps Live. Select **File > Import From ScreenSteps Live > Manual**.

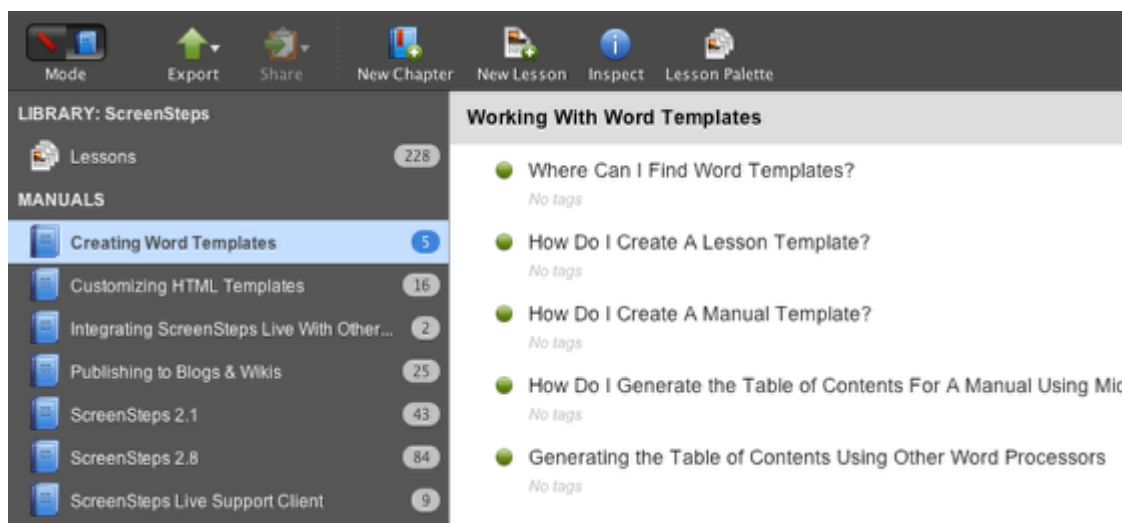


In the dialog that appears select the manual you would like to import. I'm going to import **Creating Word Templates**.



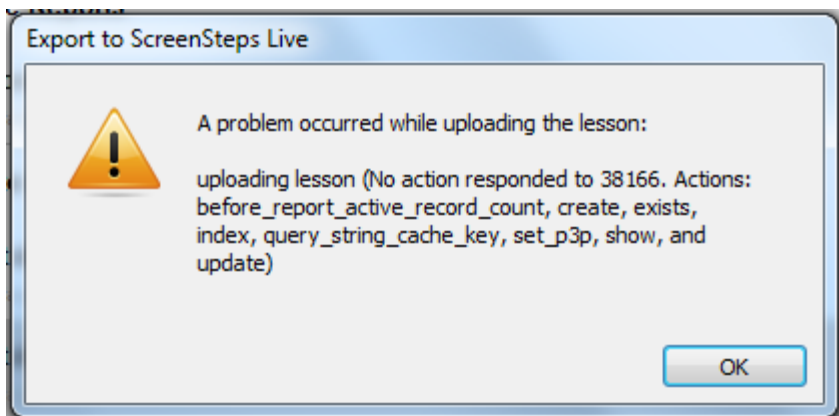
The import dialog will display while the manual is imported.

The Result



The manual will now appear in your library and the lessons will have the same unique identifiers as the lessons on ScreenSteps Live.

Errors uploading a lesson or manual



We occasionally have users who see this error when uploading lessons to ScreenSteps Live. The error message will be something like:

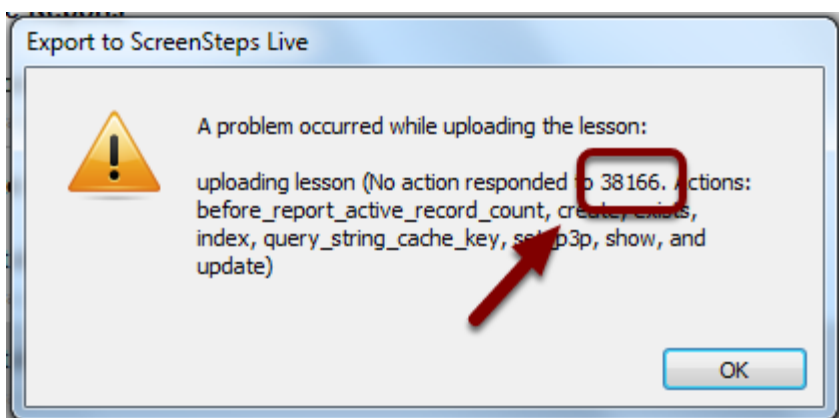
"A problem occurred while uploading the lesson: uploading lesson (No action responded to...)"

This is caused by a bug in a form parsing library that we use. This occurs when the lesson you upload to ScreenSteps matches an exact length. The parsing library will throw an error and you will see this message.

How to fix it

The fix is fairly simple, All you need to do is add a single space at the end of your lesson description or the instructional text of your first step. Once you do that it changes the length of the lesson and you should be able to upload again.

How to find which lesson is causing the problem



If you are just uploading an individual lesson then tracking down the problem is pretty straight forward. But if you are uploading many lessons in a manual it can be tricky to find out which one is causing the problem.

One clue is the lesson id that is highlighted in the message above. This is the id of the lesson on ScreenSteps. If you go to your account url and go to the path /admin/lessons/{the_lesson_id} then you will see which lesson is having the issue. So, in this example I would go to <http://example.screenstepslive.com/admin/lessons/38166>.

If that seems too confusing then just shoot us an email and we can tell what lesson is causing the issue.